

Start to finish set up of Collaboration for Revit



Autodesk® A360 Collaboration for Revit® is a Cloud Subscription service that works with Revit® software to connect building project teams with centralized access to BIM project data in the cloud. Teams stay connected in real time using the Communicator chat tool within models. Integrated with Autodesk A360, Collaboration for Revit enables the entire project teams to work on shared building information models.



Start to finish set up of Collaboration for Revit



Contents

Overview:	4
What is Collaboration for Revit?	4
Keys to success	4
What is Autodesk A360?	5
Getting started	6
Sign up for an Autodesk ID	6
Install Collaboration for Revit	6
Set up an A360 Team Hub.	6
Assign permission through the User Management in Autodesk Accounts.	9
Create a new project.	12
Invite people.	13
Launch Revit and sign in to A360	17
Access A360 Collaboration for Revit	18
Save a project to A360	19
Select Collaborate using A360.	20
Select the project on A360 Team	21
Initiate worksharing	22



Overview:

What is Collaboration for Revit?

Autodesk® A360 Collaboration for Revit® is a Cloud Subscription service that works with Revit® software to connect building project teams with centralized access to BIM project data in the cloud. Teams stay connected in real time using the Communicator chat tool within models. Integrated with Autodesk A360, Collaboration for Revit enables the entire project teams to work on shared building information models.

Keys to success

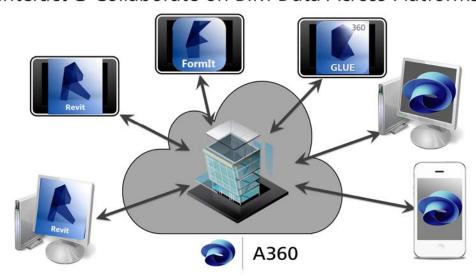


- Familiarity with Revit worksharing—the C4R workflow builds on the worksharing capabilities of Revit
- Familiarity with managing user entitlements on Manage.Autodesk.Com (Autodesk Accounts)
 (http://knowledge.autodesk.com/customer-service/account-management/subscription-management/users-permissions)
- Familiarity with A360—and, in the best case, already have a corporate Hub set up and understand about how to set up projects and invite people into the Hub and the project



What is Autodesk A360?

Interact & Collaborate on BIM Data Across Platforms



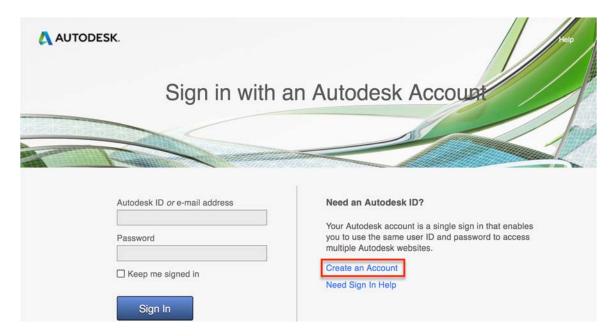
- Autodesk A360 is the umbrella term for all A360–related products.
- Autodesk A360 Team is a cloud-based collaboration platform that provides design and engineering teams a centralized place to work together more efficiently. A360 enables our customers to:
 - Share & work together—A central project-based view of all data and activity, accessible from almost any device, anywhere, by all stakeholders
 - View everything—A rich 3D visual experience enabling easy, fast, and detailed exploration of over 100 2D and 3D data formats
 - Find anything—Search deep within 3D design data and all other project content to find what you need, when you need it
- Autodesk A360 Team can be accessed through Autodesk360.com.
- Autodesk® A360 Drive (known as Autodesk 360 prior to Sept 3, 2014) is a cloud file storage service that
 comes with maintenance and desktop subscriptions for select Autodesk desktop software (most suites
 and major desktop products).
- A360 Drive offers a specific set of features designed to support cloud storage of design information. For
 example, it enables you to synch Autodesk® AutoCAD® or Revit models to the cloud. A360 Drive is also
 the mechanism by which you access Autodesk cloud rendering services.
- A360 Drive and A360 Team complement each other. If you have A360 Team, you can access your A360
 Drive storage data from within the A360 Team user interface. You also have the ability to copy data from
 A360 Drive into A360 Team projects.
- Trying or purchasing A360 Team does not affect your A360 Drive account. For example, if you purchase
 Autodesk® Building Design Suite (BDS), you receive 25 GB of storage through A360 Drive, whether or not
 you also use A360 Team.
- Your A360 Drive can be accessed from 360.autodesk.com.



Getting started

Sign up for an Autodesk ID.

Accounts.autodesk.com/register or Autodesk360.com



Install Collaboration for Revit.

(http://knowledge.autodesk.com/support/revit-products/downloads/caas/downloads/content/autodesk-a360-collaboration-for-revit-2015.html)

NOTE: You will need to make sure the latest update release for 2015 is installed. You can
do that through the Autodesk App Manager.

Once Collaboration for Revit is installed, you'll need to set up an A360 Team Hub. There are three ways to set up an A360 Team Hub.

The most common question is how to set up a trial Hub. To do that, go to Autodesk360.com and hit "Try Now."

This will create an A360 Team Hub. The Hub name will use the following convention:

<email domain><next number in line for that email domain>.Autodesk360.com

For example, Joe@acme.com will create a hub called acme.autodesk360.com. If a second user from acme starts a trial, it will be called acme1.autodesk360.com, and so forth.

NOTE: Hub names cannot be renamed once created.



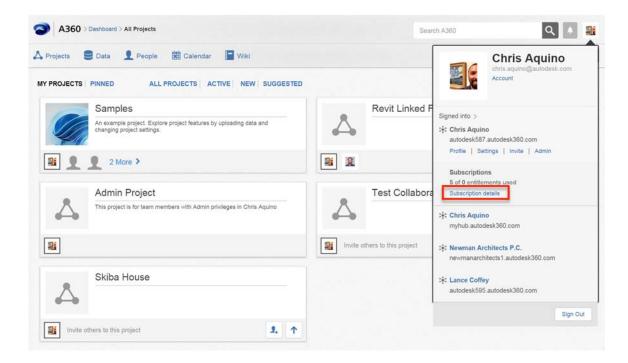
At this point, you will have a 33-day trial of A360 Team. During this time, you will have full functionality in A360 Team and Collaboration for Revit. As A360 trial sites wind down, you will have a choice of either converting your trial site into a *free* site or a *paid* site, or doing nothing.

For those that want to go the free or paid option, the links in the site show how to do that.

For those that choose to do nothing, the trial site will be deactivated through the following process:

- The trial period is 33 days. During this time, the user will have full Autodesk A360 functionality.
- After day 33, the site will go into a "deactivated" state for 30 more days.
- After day 64 (initial 33 day trial period + 30 days in deactivated state) it will be officially deleted.
- While the hub is in the deactivated state (days 34-64), users will be able to access and download any of the data files that remain in the site.
- During this time, the site admin/owner will not be able to upload any new data, add any new users, or share any existing data with existing users.
- If you had a trial site that expired and was deleted (as of day 64), only then, can you
 create another new A360 trial site.
- Please note: Even if a trial site is either currently "deactivated" or has been "deleted," this does not prohibit you from being invited into another currently active A360 site.

Also, if you have an A360 Team trial and used it to access your A360 Drive account (from A360 Team), your A360 Drive site will still remain intact, active, and accessible after the A360 Team trial is deactivated/deleted.





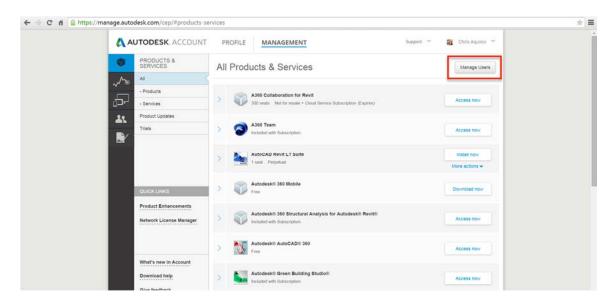
The other ways users will have access to set up an A360 Team Hub is either through purchasing A360 Team directly, purchasing Collaboration for Revit, which includes a Subscription to A360 Team, or getting a free one month trial by using the "hidden url."

 NOTE: At this time, Collaboration for Revit is limited to North America for performance reasons. We are planning to have global access in the future, but not before we can ensure reasonable performance outside of North America. The one exception is that only the person who purchases the Subscription to C4R has to be based in North America. Users who are outside of North America can be assigned permissions to C4R by the contract manager (or software coordinator).



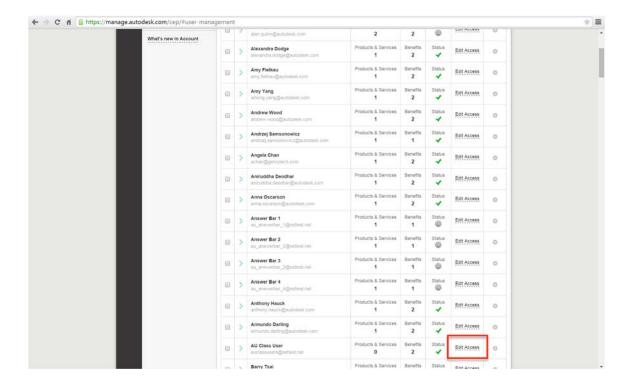
Once the software is purchased, the contract manager will need to assign permission through the User Management function in Autodesk Accounts.

• **NOTE:** By default, the first seat in any contract is always assigned to the contract manager. Therefore, if you purchase 1 seat, the CM may see that they have no seats to assign. This is because it's assigned to them.



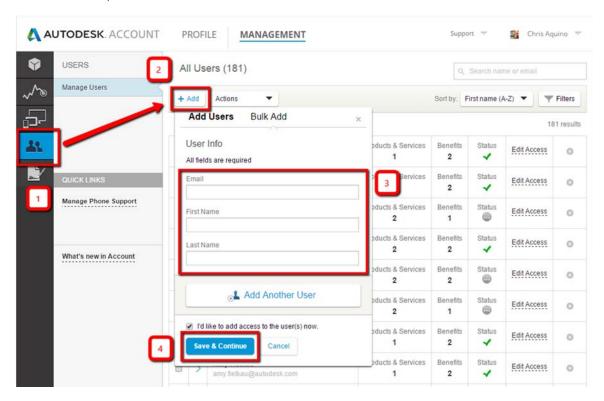
If you do not see the users you want to assign permissions to in User Management, you can add them by hitting Add.

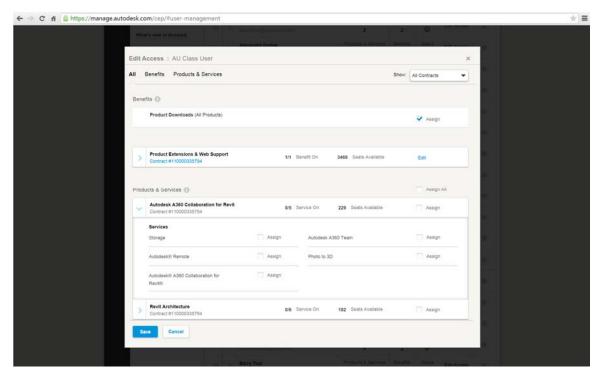
NOTE: This applies to users both inside and outside of the company.





If the user is on the list, hit "Edit Access"







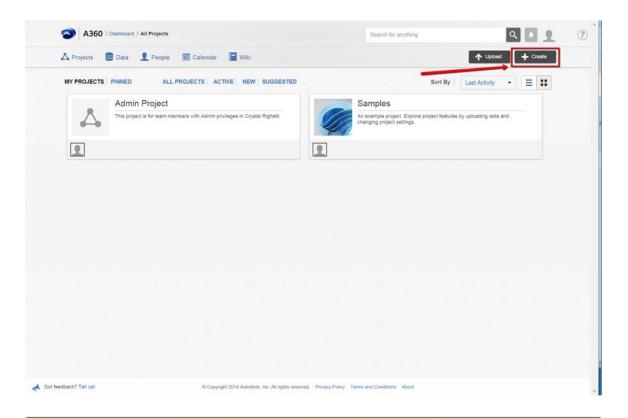
Please note: Every user who gets A360 access will have the power to set up a hub, so for every seat, a company could have that many A360 Team Hubs. To avoid this, we recommend that the contract manager set up the first Hub (companyname.autodesk360.com), and then does not check the A360 Team box for any other users.

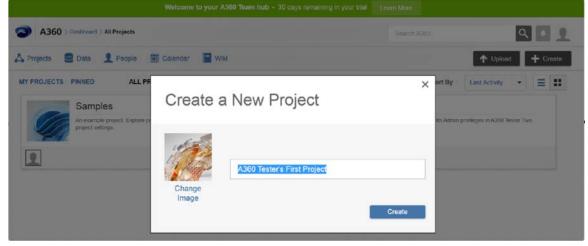
• **NOTE:** To revoke permissions, uncheck the boxes. To remove a user from the list of managed users, hit the grey x to the right of their name.

0	>	Andrew Wood andrew.wood@autodesk.com	Products & Services 1	Benefits 2	Status 🗸	Edit Access	0	
0	>	Andrzej Samsonowicz andrzej samsonowicz@autodesk.com	Products & Services	Benefits 1	Status	Edit Access	0	
0	>	Angela Chan achan@gehrylech.com	Products & Services	Benefits 2	Status	Edit Access	0	
	>	Aniruddha Deodhar aniruddha deodhar@autodesk.com	Products & Services	Benefits 2	Status	Edit Access	0	
0	>	Anna Oscarson anna.oscarson@autodesk.com	Products & Services	Benefits 2	Status	Edit Access	0	
0	>	Answer Bar 1 au_answerbar_1@sstlest.net	Products & Services	Benefits 1	Status	Edit Access	0	
	>	Answer Bar 2 au_answerbar_2@sstlest.net	Products & Services	Benefits 1	Status	Edit Access	0	
0	>	Answer Bar 3 au_answerbar_3@sstlest.net	Products & Services	Benefits 1	Status	Edit Access	0	
8	>	Answer Bar 4 au_answerbar_4@sstlest.net	Products & Services	Benefits 1	Status	Edit Access	0	
	>	Anthony Hauck anthony.hauck@autodesk.com	Products & Services	Benefits 2	Status	Edit Access	0	
	>	Armundo Darling armundo.darling@autodesk.com	Products & Services	Benefits 2	Status	Edit Access	0	
0	>	AU Class User auclassusers@sstlest.net	Products & Services	Benefits 2	Status	Edit Access	0	
0	>	Barry Tsai barry,tsai@autodesk.com	Products & Service	Are you sure you'd like to remove this user?				
0	>	Ben Thompson ben thompson@autodesk.com	Products & Service	Cancel Remove				
0	>	Benno Toorn benno toorn@cadcompany.nl	Products & Services	Benefits 1	Status	Edit Access	0	
	>	Bill Glennie bill glennie@autodesk.com	Products & Services	Benefits 2	Status	Edit Access	0	



Once a hub is set up, it's time to create a new project, since the sample and admin do not show up in C4R.



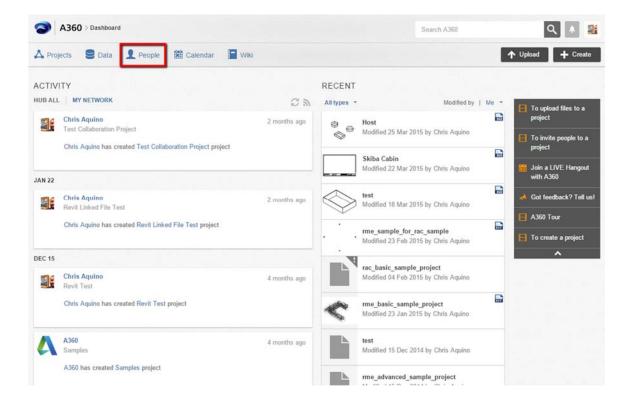




Once you have a project set up, you will need to invite people.

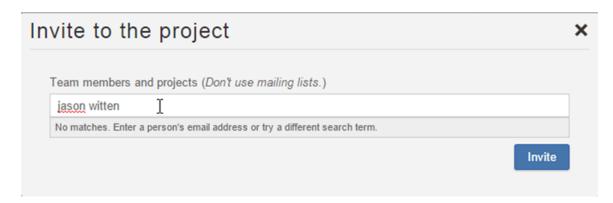
Some info about project types:

- Open: Use for projects where the intent is to share information broadly to everyone. All Open
 project information is searchable and accessible to all members of the organization. Anyone in
 the organization can join and leave an Open project at any time. People outside the
 organization are not allowed to be invited to Open projects.
- Closed: Use for projects that require some privacy. Anyone in the organization can see the Closed project name in search results, as well as the Closed project Profile and People pages. All items in the Closed project shared with the entire hub (Hub All) are also visible. Only members of the Closed project can search for and access the project page, activities, and content. The Closed project's moderator must approve membership requests. An organization's hub settings determine if people outside the organization can be invited to join Closed projects.
- Secret: Use for personal projects or projects that require extra privacy. Secret projects are hidden from people who weren't invited to the project. Only existing project members of a Secret project can search for and access the project page, activities, and content. Team administrators can't view content inside Secret projects. Membership to a Secret project is by invitation only. If you are using the paid version, A360 Team, the hub settings determine if people outside the organization can be invited to join Secret projects.





Or you can invite them to an individual project. If they are not already members of the hub (for example, someone in another office), you will need to use their email address.



Overview of the user Roles:



There are paid roles, and free roles.

All Team roles are paid, and there are paid and free Project roles.

The Paid Roles:

Team Owner:

- The person who owns/purchases the license entitlement for the hub
- Is also a Team Administrator and Team Member, and can designate/invite other Team Members, Team Administrators, or Project Moderators
- Can purchase additional Team Member subscriptions
- Can invite Project Contributors, and can enable others to do so



Team Administrator:

- Can configure whether or not Team Member signup requires Team Administrator approval and whether Team Members can invite Project Contributors from outside the company (via Sign-up Mode)
- Can invite/deactivate Team Members and Project Contributors
- Can promote a Team Member to a Team Administrator
- Can edit Team member profile information
- Can convert Team Members to Project Contributors and vice versa
- Can create/deactivate/activate all projects
- Can change Project Moderators and Project Owners of all projects (including Secret projects).
 However, one has to be a Project Moderator first before becoming Project Owner of a Secret project
- Can view list of all projects and delete/move/copy content within them
- Cannot view content in Secret projects. Can only see that Secret projects exist and deactivate them (via the Admin.>Project>Manage page)

Team Member:

- Can browse all projects (except Secret ones) and can create projects
- Can see all other Team Member profiles
- Can invite other Team Members if allowed by Team Administrator
- Can join any Open or request to join any Closed project in the hub
- Can join Secret projects by invitation only
- Can view all content in the hub (in Open projects, or with Hub All)
- Can delete/move/copy project content they are members of

Project Roles - Paid

Project Owner:

- Must be a Team Member to be a Project Owner
- The Team Member creating a project by default is the Project Owner
- Is also a Project Moderator and can designate other Team Members as Project Moderators to their project(s)
- Can invite Project Contributors (if "Sign-up" Mode **not** restricted by Team Administrator)
- Can delete/move/copy project content

Project Moderator:

- Must be a Team Member to be a Project Moderator
- Can invite Project Contributors if allowed by Team Administrator
- Can update project profile page including project logo
- Can approve/reject invitations made by other Project Contributors and project members (closed and secret groups)
- Can designate other Team Members to be Project Moderators
- Can delete/move/copy their project content

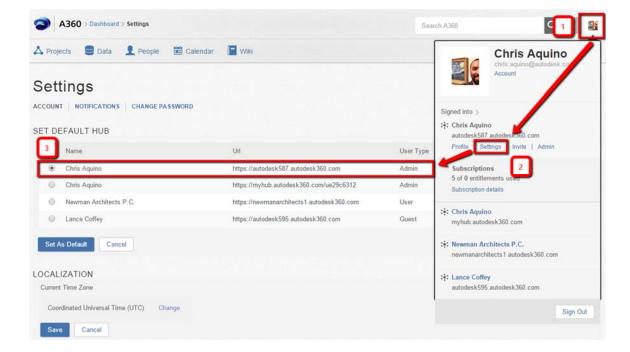


Project Roles - Free

Project Contributors:

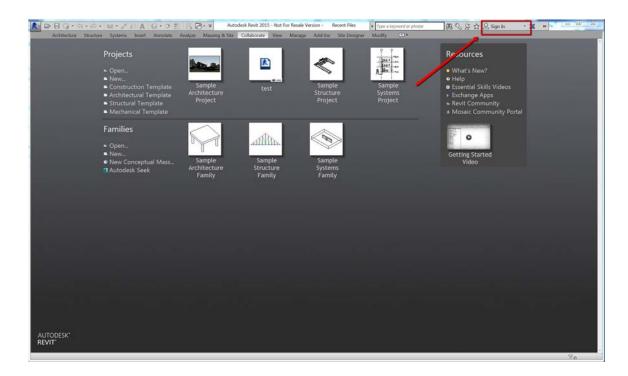
- Someone invited to a project, typically **outside** your organization
- Can access only the project(s) to which they're invited
- Can invite other Project Contributors, but invitation always requires Moderator approval
- Can delete/move/copy content in projects they're invited to
- Cannot see other projects in the hub nor team members except in those project(s) they're
 invited to
- Cannot be made a Project Moderator
- Cannot be invited to Open projects

If you are invited to another hub, you will need to specify your default hub.



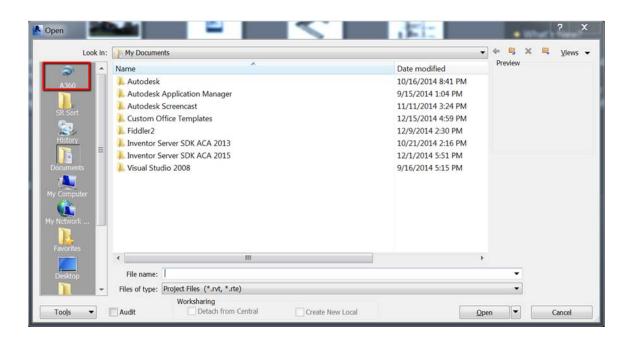


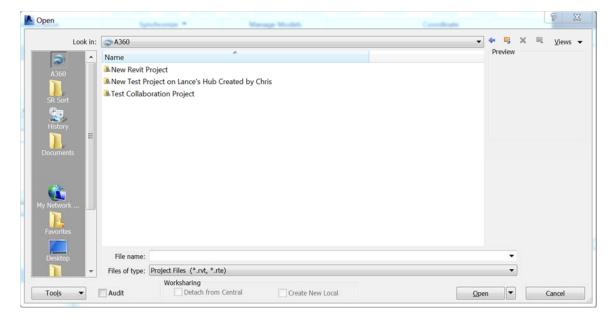
Once a project is set up and people have been invited, launch Revit and sign in to A360





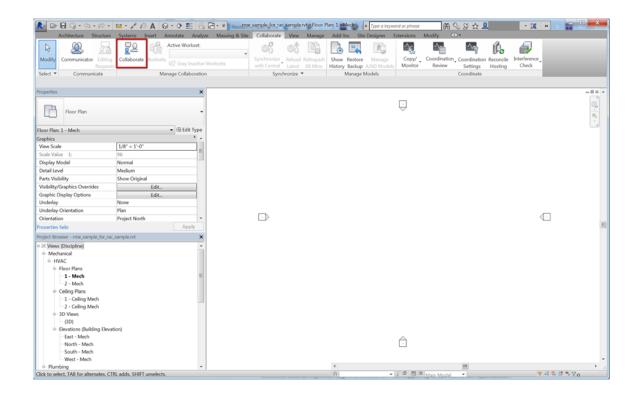
Once signed in, you can access A360 Collaboration for Revit by going to *Application Menu > Open > A360*





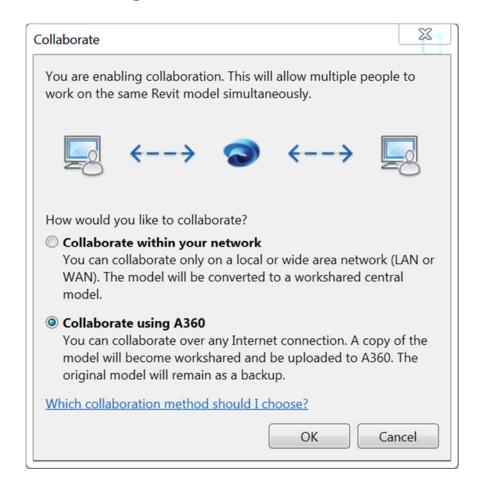


To save a project to A360 for use in Revit, you will need to create or open a Revit file, and go to *Collaborate > Manage Collaboration > Collaborate*



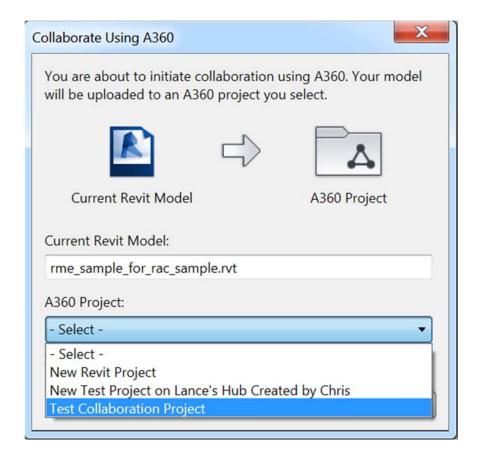


Select Collaborate using A360.



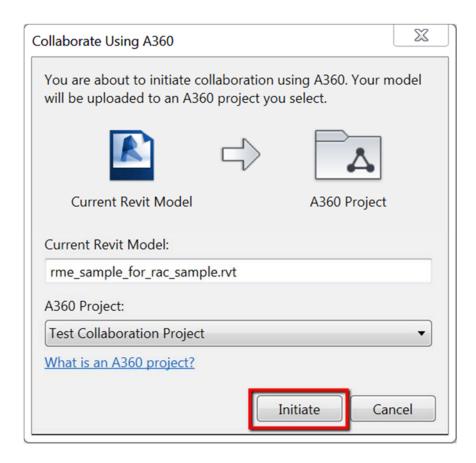


Select the project on A360 Team you want to use.





Hit "Initiate."





You should see this as Revit uploads the file:







Start to finish set up of Collaboration for Revit

