

Auto Generating and Optimizing Modular Air Duct Layouts in Revit

BES502811

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1 - The Team

The people and companies behind the tool

Daniel Kaye

Design Technologist | EvolveLAB

- Syracuse University (NY)
 - 0 5-Year B. Arch
 - Minor in Computer Science
- Licensed architect (CO) turned software developer
 - 7 years as an architect & BIM Manager
 - 2+ years as an (official) software developer
- Interest in Computational Design and Geometric Algorithms
- Enjoys rock climbing and playing music
- EvolveLAB Director of Memes



Ben Guler

Partner + CTO | EvolveLAB

- 15+ Years experience in AEC Project and BIM Management Roles
- Experience with (and will happily nerd out over) almost every AEC technology out there (BIM, Dynamo, C# and Python, you name it he'll know it)
- Education
 - University of Illinois Chicago BA Science of Architecture
 - Triton College, IL Architecture and Fine Arts
- Enjoys hiking with his wife & daughters







"Helping Architects, Engineers, and Construction Professionals Implement Design Technology"



"We provide a wide array of building system design engineering services across a variety of building types"



- Adam Roth | BIM/VDC Director, Associate
- Dustin Schafer | CTO
- Nick Boyts | Senior BIM/VDC Application Specialist
- VJ Qureshi | Director of Software Development (not pictured)

2 - The Problem

Why can't the contractor just work it out?



Modularized Ducts

A kit-of-parts for mechanical systems

- DfMA for MEP with Generative Design and BIM Automation
 - Autodesk University white paper by Adam Roth and Sean Turner
 - Partnered with US Engineering Innovations
- How can we intuitively design with this system inside of Revit?

Connecting VAV Boxes to Air Terminals



input

goal

Underlay image from "DfMA for MEP with Generative Design and BIM Automation" article, www.autodesk.com/autodesk-university/article/DfMA-MEP-Generative-Design-and-BIM-Automation-2022

Prototyping with Dynamo & Revit GD

Building on a strong foundation

- Build parts in Revit
- Proof of concept with Dynamo
- Optimization with Revit Generative Design
- Ideal for Power Users





2 - The Problem Recap

- Modular Duct System
- Prototyped with Dynamo and Revit GD
- Connect VAV to Air Terminals
- User Adoption

3 - The Solution

The Mechanical Run-Out Duct Generator

A Revit Add-In that generates optimized modular duct runs



A simple 'how to' for using your custom mechanical generative design application.

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct
- 3. Generate Solutions
- 4. Examine Solutions
- 5. Bake to Revit
- 6. Auto-Gen Branch Duct

A simple 'how to'

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct
- 3. Generate Solutions
- 4. Examine Solutions
- 5. Bake to Revit
- 6. Auto-Gen Branch Duct

GENERATE DUCTS

R REVIT SETTINGS	^
Selected Zone SA 1	*
Cone Parameter Name System Name	
▲ MODELING SETTINGS	~
DISPLAY SETTINGS	~
₴ DESIGN CONSTRAINTS	~
A SIMULATED ANNEALING SETTINGS	~
LATEST SOLUTION RESULTS	~
TOP SOLUTIONS	~

A simple 'how to'

1. Select VAV Box & Options

2. Draw Main Branch Duct

- 3. Generate Solutions
- 4. Examine Solutions
- 5. Bake to Revit
- 6. Auto-Gen Branch Duct

MEP-Level 1(1) X	
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A simple 'how to'

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct

3. Generate Solutions

- 4. Examine Solutions
- 5. Bake to Revit

6. Auto-Gen Branch Duct



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≅ DESIGN CONSTRAI	NTS	~	
	ALING SETTINGS	^	
Simulated Annealing Level		•	
SA Start Temperature	SA End Temperature		
SA Cooling Rate 0.1	Max Frames 100		
LATEST SOLUTION	RESULTS	^	
Initial Score 324.424777960769	Final Score 503.424777960769		
Number of Solutions Tried 1	Number of Times Improved 3		
Sum Run Out Duct Length 61.1415926535898	Intersections Detected 1		
Number of 5' Modules 1	Number of 2.5' Modules 9		
TOP SOLUTIONS		^	
Run Out Lengths More Disconnected AT 52.05 Design 243 53.32 Design 340 59.34 1 60.05 2 Design 261 61.14 1	dule Count 🔶 Intersectio	ons	
Draw	Regen	Î	i
Auto-Gen Path BETA	Bake to Revit	~	•
Draw Auto-Gen Path BETA	Regen 💦 🗙		

A simple 'how to'

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct
- 3. Generate Solutions
- 4. Examine Solutions
 - a. Adjust Settings, Regenerate
- 5. Bake to Revit

6. Auto-Gen Branch Duct







A simple 'how to'

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct
- 3. Generate Solutions
- 4. Examine Solutions
- 5. Bake to Revit
- 6. Auto-Gen Branch Duct



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∧ SIMULATED ANNEALING SETTINGS

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SA Start Temperatur				
• 1000	SA End Temperature			
SA Cooling Rate 0.003	Max Frames 3000			
∠ LATEST SOLUTION	N RESULTS			
nitial Score)	Final Score 0			
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Sum Run Out Duct Length	Intersections Detected			
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Run Out Lengths Mo Disconnected AT	odule Count Intersections			

A simple 'how to'

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct
- 3. Generate Solutions
- 4. Examine Solutions
- 5. Bake to Revit
- 6. Auto-Gen Branch Duct

a. Fails



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A SIMULATED ANNEALING SETTINGS

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A simple 'how to'

- 1. Select VAV Box & Options
- 2. Draw Main Branch Duct
- 3. Generate Solutions
- 4. Examine Solutions
- 5. Bake to Revit
- 6. Auto-Gen Branch Duct

a. Fails



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A SIMULATED ANNEALING SETTINGS

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3 - The Solution Recap

- Select VAV Box & Options
- Draw Main Branch Duct
- Generate Solutions
- Examine Solutions
- Bake to Revit
- Auto-Gen Branch Ducts

4 - Simulated Annealing

The brains behind the brawn BIM

Generative Design

"the" industry buzzword?

What is generative design?

"If it can be done without a designer, it will be."

"Quickly generate high-performing design alternatives—many that you'd never think of on your own—from a single idea. With generative design, there is no single solution; instead, there are multiple great solutions. You choose the design that best fits your needs." -Autodesk

"An iterative process from a computer's point of view."

"Generative design is a design exploration process. Designers or engineers input design goals into the generative design software, along with parameters such as performance or spatial requirements, materials, manufacturing methods, and cost constraints. The software explores all the possible permutations of a solution, quickly generating design alternatives. It tests and learns from each iteration what works and what doesn't." - Autodesk

The Generative Design Process

The 'Manual' way



The Generative Design Process

The 'Computational Design' way



The Traveling Salesperson Problem

A yet unsolved problem



Traveling Salesperson

A yet unsolved problem

- 6 cities
 - 720 Possibilities (6!)



Number of Cities: 6

Traveling Salesperson

A yet unsolved problem

- 6 cities
 - 720 Possibilities (6!)
- 8 cities
 - 40,320 Possibilities (8!)



Traveling Salesperson

- A yet unsolved problem
- 6 cities
 - 720 Possibilities (6!)
- 8 cities
 - 40,320 Possibilities (8!)
- 50 cities 16,055,627,510,117,791,688,711,465, 754,571,818,807,680,369,975,739,946 years (?)
 - 30.4 Vigintillion
 Possibilities
 - 34,000,000,000,000,000,
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Shortest Distance: 14992.32 (86% eff.)				Total Possibilities (50 Cities = 50!): 3.0414093201713376e+64		
Improvemen	nts / Attempts: 16 / 2162(NaN% com.)			Algorithm: Lexicographic Order	
Random I	Lexicographic Order	Genetic Solver	GS Crossover	Simulated Annealing		

Metaheuristics

'Meta' - 'Heuristics'

'Meta' - 'Heuristics'

"Examples that employ heuristics include using trial and error, a rule of thumb or an educated guess." -Wikipedia

'Meta' - 'Heuristics'



Meta Platforms, Inc., formerly named Facebook, Inc., is an American multinational technology conglomerate based in Menlo Park, California. The company owns Facebook, Instagram, and WhatsApp, among other products and services.

'Neta' - 'Heuristics'

"...seeing the thing from a higher perspective instead of from within the thing." - Urban Dictionary

Metaheuristic Algorithms

A computer's best guess

- Autodesk Revit GD uses a 'Genetic Algorithm'
 - Specifically, I believe, the NSGA-II algorithm (Nondominated sorting genetic algorithm II)



"Different classifications of metaheuristics shown as a Euler Diagram" by Johann "nojhan" Dréo, 28 August 2011 https://commons.wikimedia.org/wiki/File:Metaheuristics_classification.svg

Genetic Algorithm

It made us, so that's something right?



Genetic Algorithm

It made us, so that's something right?



Genetic Algorithm applied to TSP

Traveling Salesperson Problem revisited



Lexicographic Ordering (try every single possibility in order) Genetic Algorithm (with crossover)



Cons of Genetic Algorithms

Idiocracy effect possible





Simulated Annealing

- Inspired by process of annealing metal
- Avoids local minima/maxima better
- Very customizable



Local

search

"Different classifications of metaheuristics shown as a Euler Diagram" by Johann "nojhan" Dréo, 28 August 2011 https://commons.wikimedia.org/wiki/File:Metaheuristics_classification.svg

Annealing Diagram

Strengthen a metal by quickly heating and then slowly cooling







Take a metal at room temperature

Quickly apply heat

Slowly cool

Simulated Annealing Diagram

A 'cool' way to find a solution



Simulated Annealing Diagram

A 'cool' way to find a solution





More Simulated Annealing animations

Traveling Salesperson Problem in 3D, Hill Climbing Problem



- Left: Traveling Salesperson Problem in 3D with 120 Cities
 - E = Solution Efficiency(?), T = Temperature
- Below: Hill Climbing Problem being solved using Simulated Annealing



"Travelling_salesman_problem_solved_with_simulated_annealing.gif" by Geodac, licensed in the public domain (no copyright) https://commons.wikimedia.org/wiki/File:Travelling_salesman_problem_solved_with_simulated_annealing.gif "Hill_Climbing_with_Simulated_Annealing.gif" by Kingpin13, licensed in the public domain (no copyright) https://commons.wikimedia.org/wiki/File:Hill_Climbing_with_Simulated_Annealing.gif

Simulated Annealing applied to TSP

Traveling Salesperson Problem reprise



Lexicographic Ordering (try every single possibility in order)



Genetic Algorithm (with crossover)

Simulated Annealing



Simulated Annealing for Duct Layouts





4 - Simulated Annealing Recap

- Generative Design
- Traveling Salesperson Problem
- Metaheuristics
 - Genetic Algorithm
 - Local Minima and Maxima
 - Simulated Annealing

5 - User Adoption

Without adoption, your tool is just expensive marketing material

Integrated within Revit

Minimize Learning New Behaviors

- Build it directly within the Revit canvas
- Use already learned **behaviors** in Revit
 - Use Revit's navigation controls
 - Use the same **shortcuts**
 - Use the same **click** release order
- Uses native Revit elements
- Support co-authoring



App Architecture Tradeoffs

Supporting Co-Authoring

- Interactivity over Speed
 - Never Feel like it's frozen
 - Partial success is ok

• Speed over Accuracy

- Choice in metaheuristic solver
- Quick solutions with decent results
- Inaccuracy gap filled by designer

Simplicity over Customizability

- Not many options exposed: settings are externally saved and loaded
- Make it as simple and quick as drawing a wall
- Minimize number of clicks

• Specific over General

- Modular problem solving
- Specific problem to solve, not solving all



Henderson Engineers & EvolveLAB Partnership on Modular Duct Generator Tool

UI Design

• Not like this

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GENERATE DUCTS

UI Design

- Vertical Design
- Input At Top · ·
 - VAV Box Selection
- Adjustments & Settings in the Middle
 - Simple Sliders (Design Constraints)
- Simple Design Options Graph
 - Bar Chart for Design Option
- - Regen Solution
 - Draw Button / Auto-Gen

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UX Design

Visualize feedback with lightweight geometry





Ortho Mode: Off

Ortho Mode: On

UX Design

Visualize what the algorithm is thinking, the "work-in-progress" solution



Workable Output

• Generate native Revit elements

- Ducts & Connector
- All connected as a system

Can generate partial success

- Don't have to get the solution 100% correct 100% of the time
- Manual way is always available for fallback
- Partial success still reduces modeling efforts

Post App Modifications

• Allows user to make further adjustments



Make It Fun

- Rewarding by completing the task faster
- It's *fun* working with interactive graphics
- Feels Good to generate all that Revit content





5 - User Adoption Recap

- Integrated Within Revit
- App Architecture Tradeoffs
- UI/UX Design
- Workable Output
- Make It Fun

6 - Beyond Ducts

Other potential applications for this technology

Schematic Plan Generation

Using physics to create designs

- Project for large architectural client
- Create interactive and scored floor plans
- Uses a physics-based metaheuristic generative design algorithm
- Employs similar co-authoring techniques, but on a very different platform
 - Exports to Revit
- Multi-objective optimization
 - 30+ different constraint sliders



Morphis

A space layout and array tool gone wild

- Responsive and snappy
- Completely inside Revit
- Lays out perimeter spaces and central arrays
- GD Optimize Engine
- Bakes into native Revit geometry



Endless Possibilities

What else can you do with this technology?

- Expand on Mechanical Duct Generator
 - Air Terminal Layouts
 - Branch Duct Paths
 - VAV Box Locations
 - Zoning Efficiency
- Electrical
 - Lighting layouts
- Fire Protection
 - Sprinkler Plans
 - Gravity-drained Pipe Layouts
- Plumbing
 - Fixture arrangements
 - Pipe Routing

- Architectural
 - Schematic plan layouts
 - BOMA rental unit optimization
 - Stadium, auditorium, and conference hall seating and booth layouts
 - Facade design and optimization
 - Curtain wall layouts
- Construction
 - Panel board placement optimization
 - Modular wall panel segmentations



Presentation Recap

[What] did we learn?

- The Problem Generating Modular Ducts
- The Solution Modular Duct Generator
- Simulated Annealing Metaheuristic Algorithm
- User Adoption UI/UX Design and human-computer interaction
- Beyond Ducts Endless Possibilities

Questions?

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