

Modeling Pressure Pipe Within Civil 3D: How to Coordinate Piping Runs Using BIM 360

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Senior Civil Designer – Salas O'Brien





About the speaker



Senior Civil Designer for Salas O'Brien

I am senior designer within the civil engineering group of Salas O'Brien. I have been using Civ3d/LDD software for 20+ years. I enjoy learning all the utilities Civ3d has to offer, including pressure pipe and gravity piping. Our office is a multi-discipline firm where I get to use multiple products, such as Plant 3D, Revit, Infraworks. Teaching others how to enhance their workflows and manage budgets with new tools.

Why do Civil Designers
make smaller mistakes?

Why do Civil Designers make smaller mistakes?

Everything we do is $1/12$ the size of other disciplines!

Learning Objectives:

OBJECTIVE 1:

Learn how to create a 3D model using pressure pipe within Civil 3D. Starting with setting up the material catalog to the creating a long parts list for pipes, fittings and appurtenances.

OBJECTIVE 2:

How to modify your 3D model. Profile views, breaking the pipes to add fittings, Grips, and of course design checks.

OBJECTIVE 3:

Collaboration with BIM360, Desktop Connector – within a Civil3D environment. How current changes have made this quite a tool for office to office interaction.

OBJECTIVE 4:

Done with your design, now its on to the submittal. Sheet Sets! Sheet Set Manager

Preliminary work: Your workspace

One of the things I encounter are drawings that are done in feet/inches. One way to make sure you are in the using the correct units is to bring in aerial imagery.

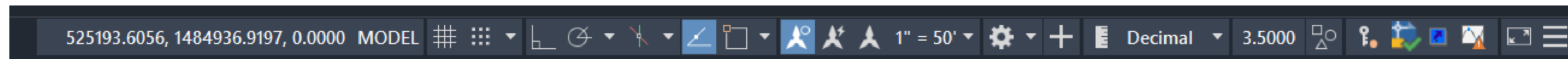
You can easily bring in imagery if you are logged into your Autodesk account, and set your geographic location.

Something I use everyday are the tools shown on the longer status bar shown below.

Mapstatusbar

Mapstatusbar brings in the tools from map down to your status bar. One of the tools allows for the setting of your geographic location.

With your aerial now on, you can check your units and location are correct.

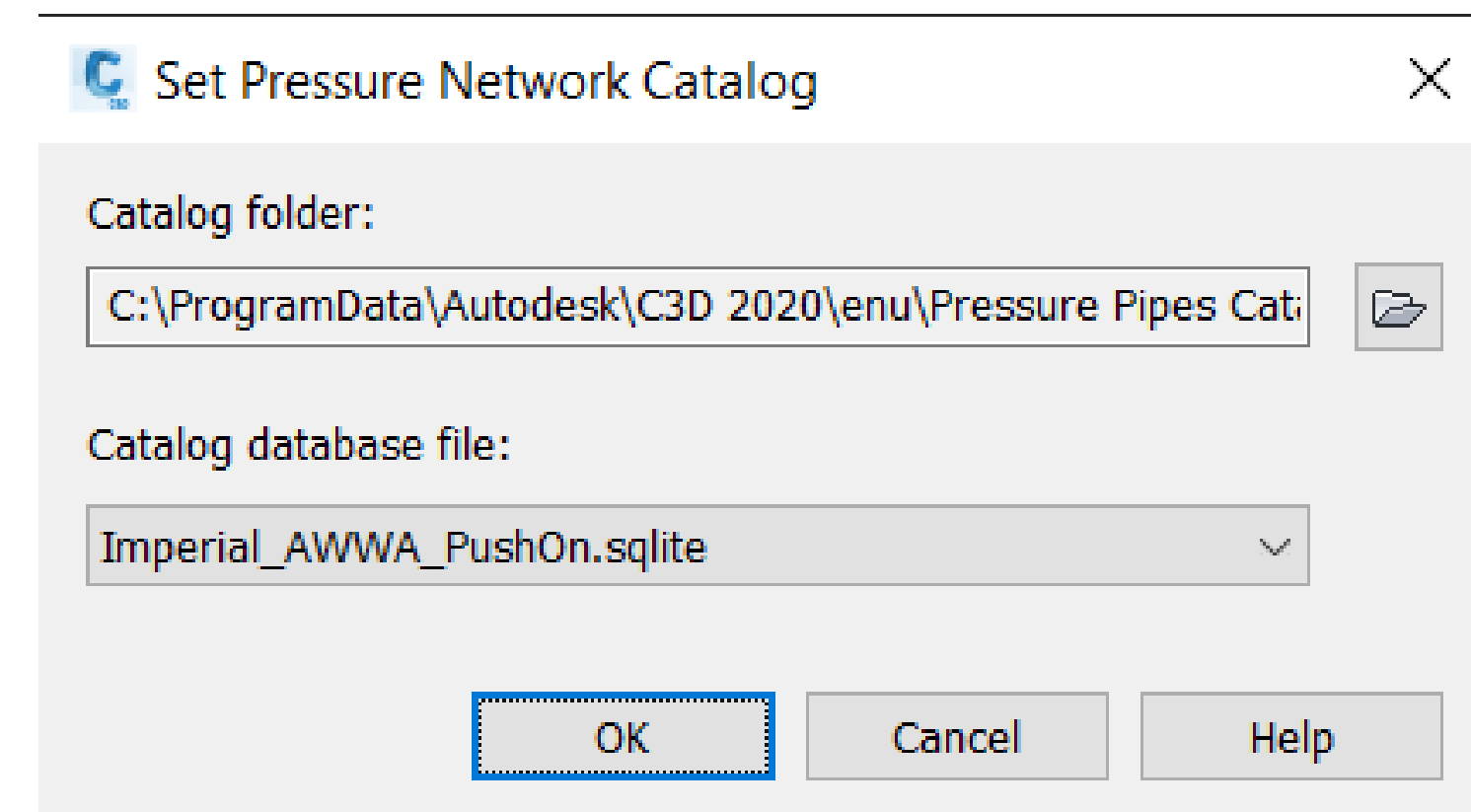
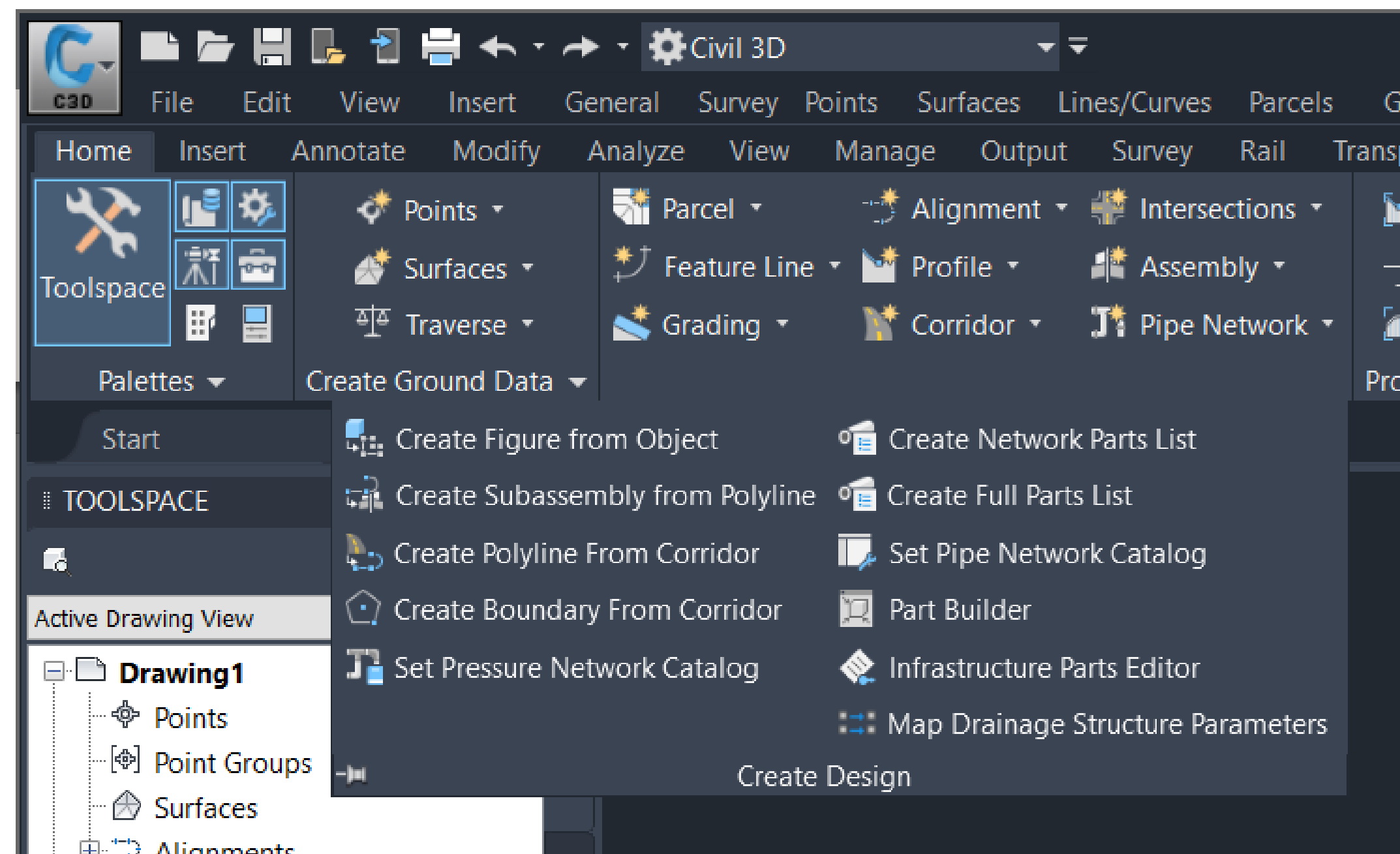


First Steps:



First Steps to starting your Pressure Pipe Model:

Setting up your Network Pipe Catalog:



Creating a parts list:

Active Drawing Settings View

- Mass Haul View
- Catchment
- Pipe Network
- Pipe
- Structure
- Pressure Network
 - Parts Lists**
 - Standard
 - Water
- Commands
- Pressure Pipe
- Fitting
- Appurtenance
- Corridor

Name	Description	Created by	Date created	Modified by
Standard		Autodesk, Inc.	1/4/2...:04 PM	Autodesk, Inc.
Water		Autodesk, Inc.	1/30/...:38 PM	Autodesk, Inc.

Active Drawing Settings View

- Mass Haul View
- Catchment
- Pipe Network
- Pipe
- Structure
- Pressure Network
 - Parts Lists**
 - hdpe
 - Standard
 - Water
- Commands
- Pressure Pipe
- Fitting
- Appurtenance

Name	Description	Created by	Date created	Modified by
hdpe		greg.stankus	10/28...:35 PM	greg.stankus
Standard		Autodesk, Inc.	1/4/2...:04 PM	Autodesk, Inc.
Water		Autodesk, Inc.	1/30/...:38 PM	Autodesk, Inc.

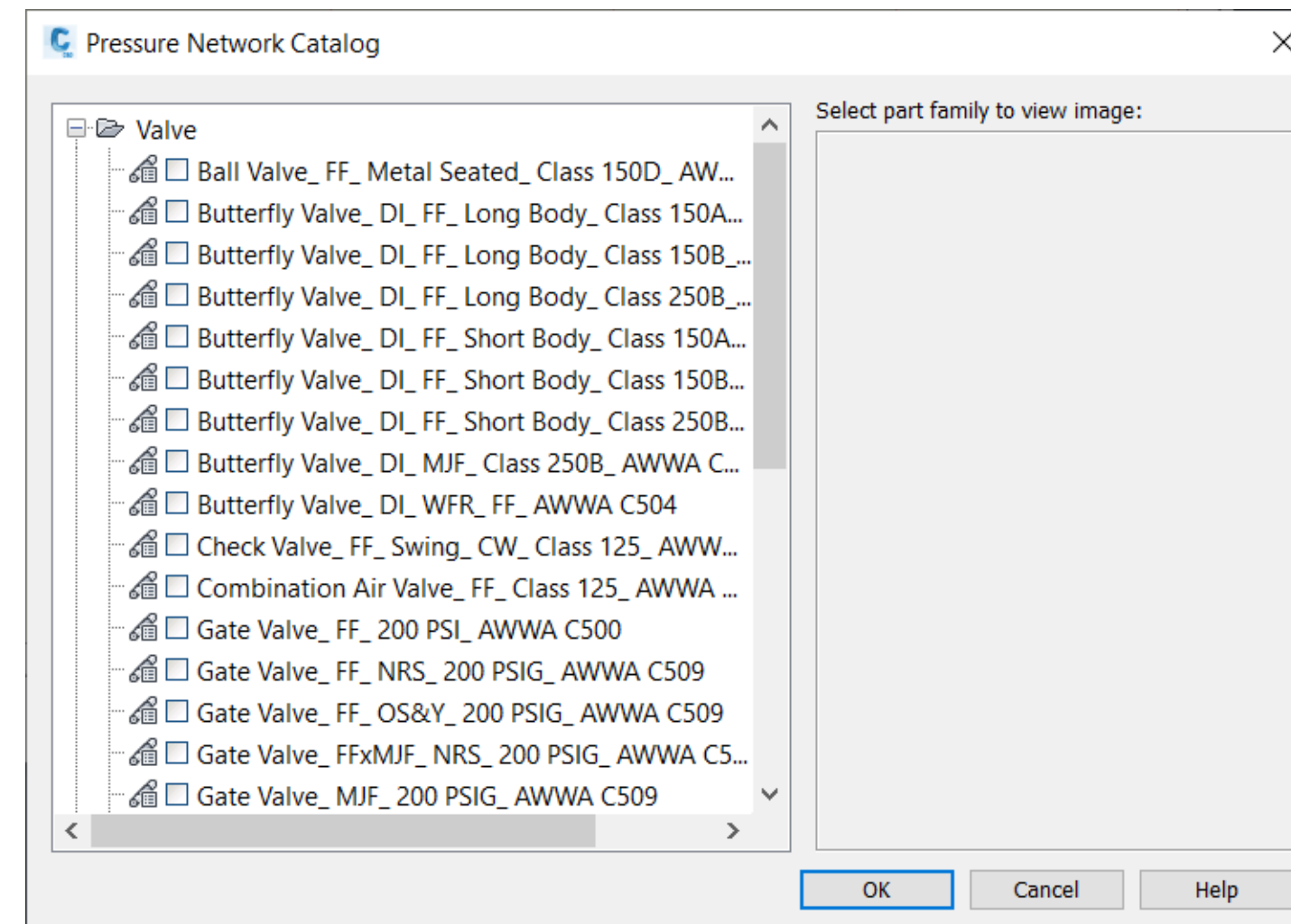
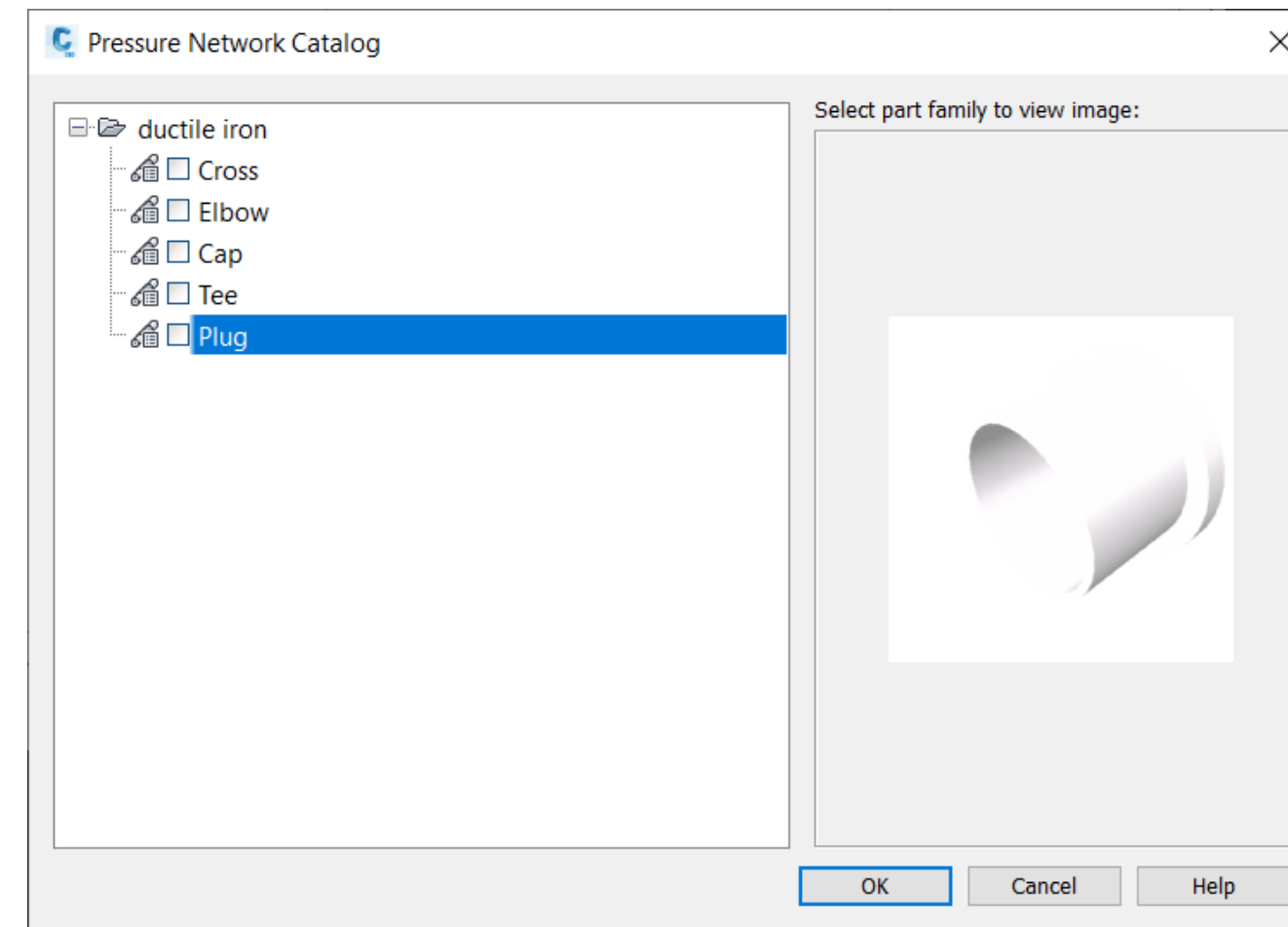
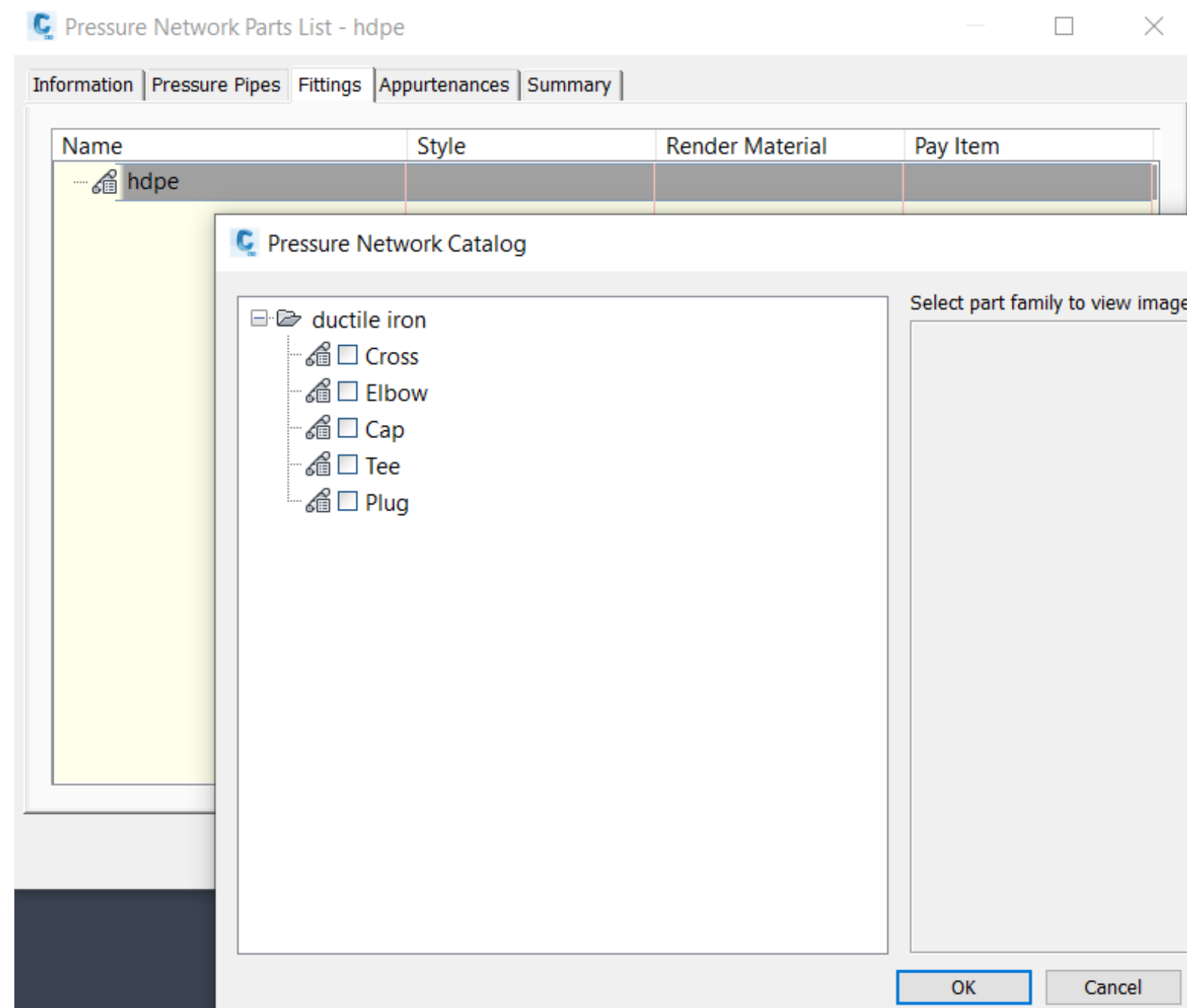
Many different types and materials are now available – metric and imperial.

Types that are open to you: (Imperial)		(Metric)
Flanged		Push ON
HDPE		Ductile Iron
Mechanical		PE
Push On		PVC
PVC		Steel
Steel		

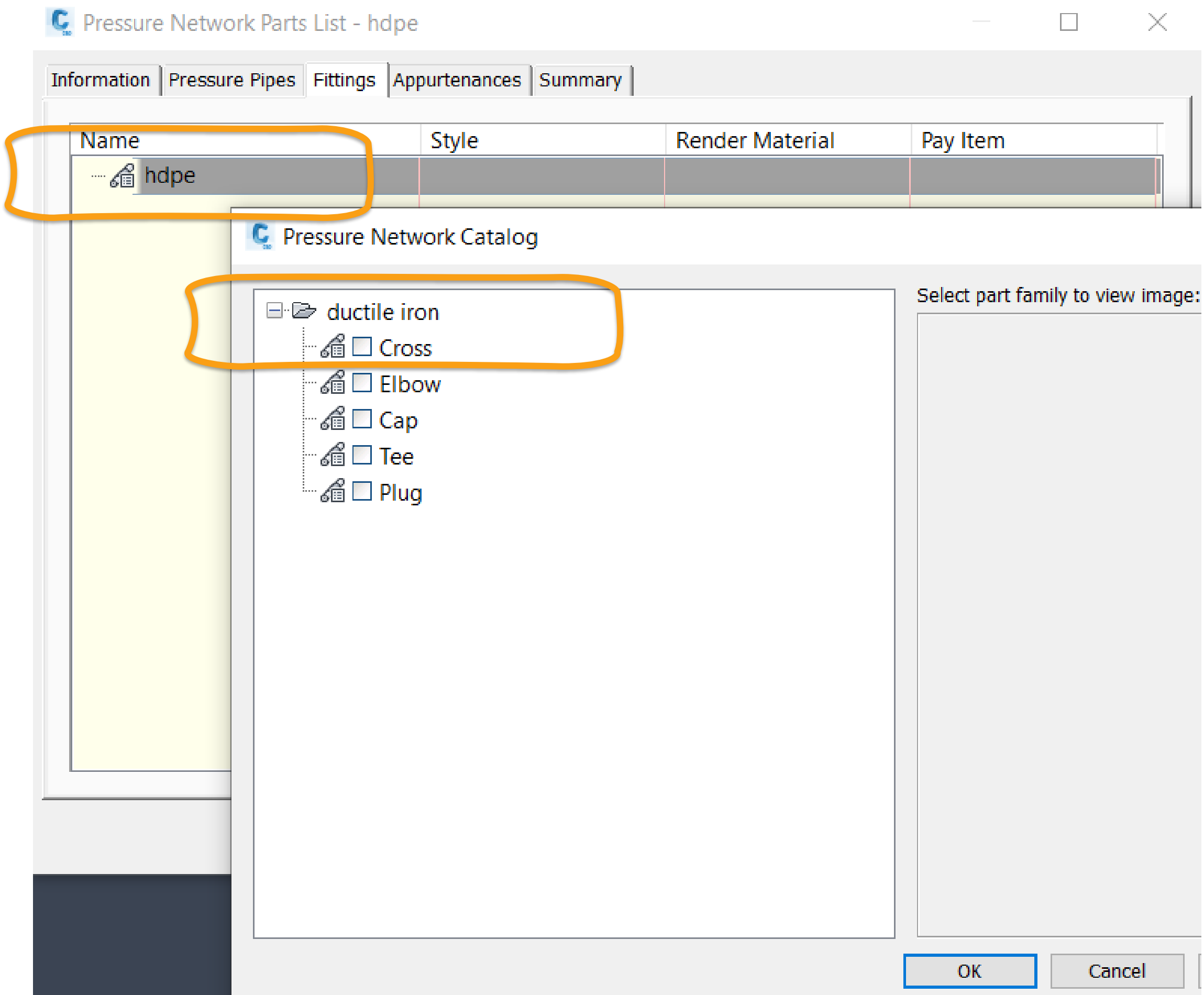
TIP:

CreatePressurePartListFull

Click through the tabs of the available pipes, fittings and appurtenances:



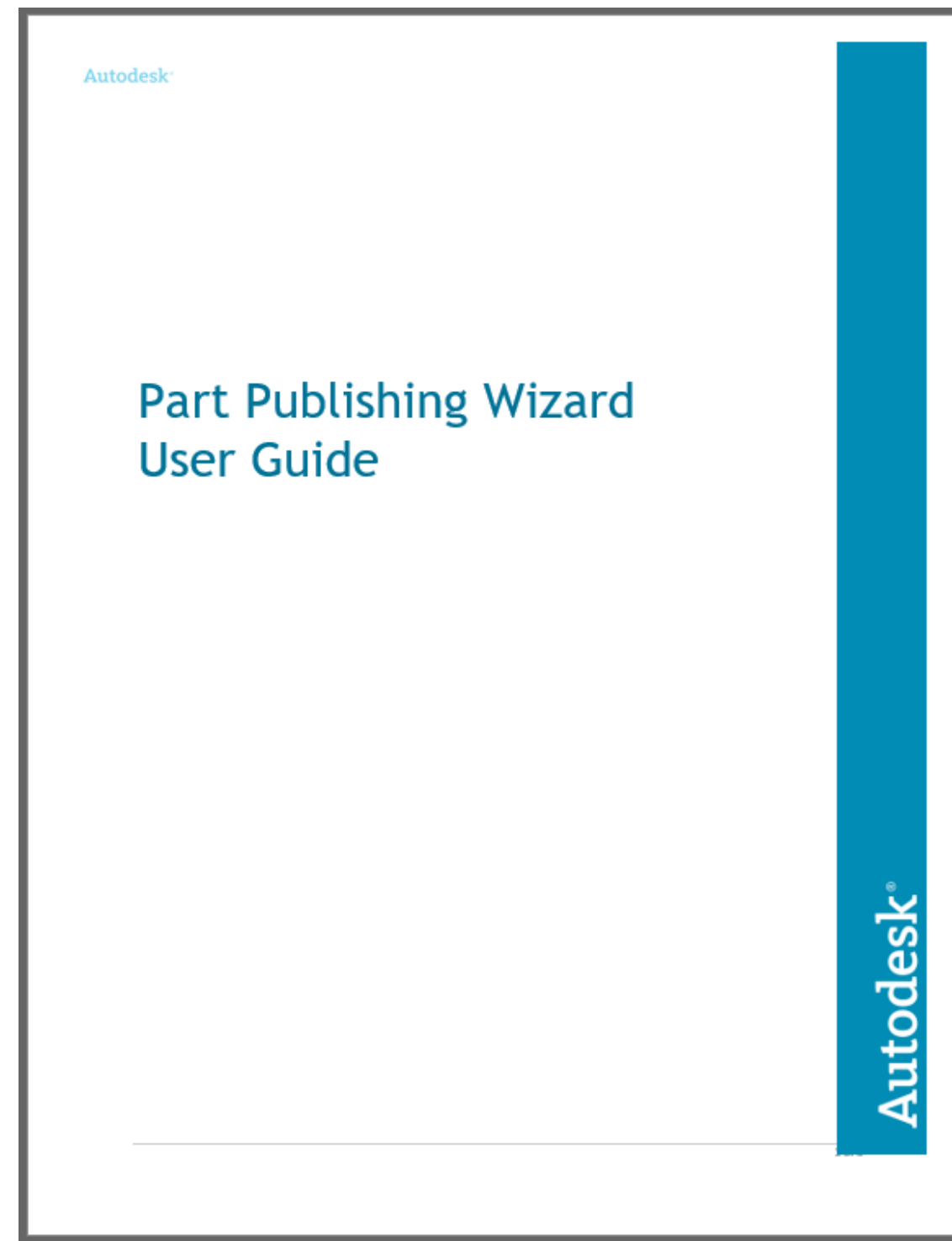
One note: even though the material you might have imported is something other than DI, your fittings will be labelled as DI..



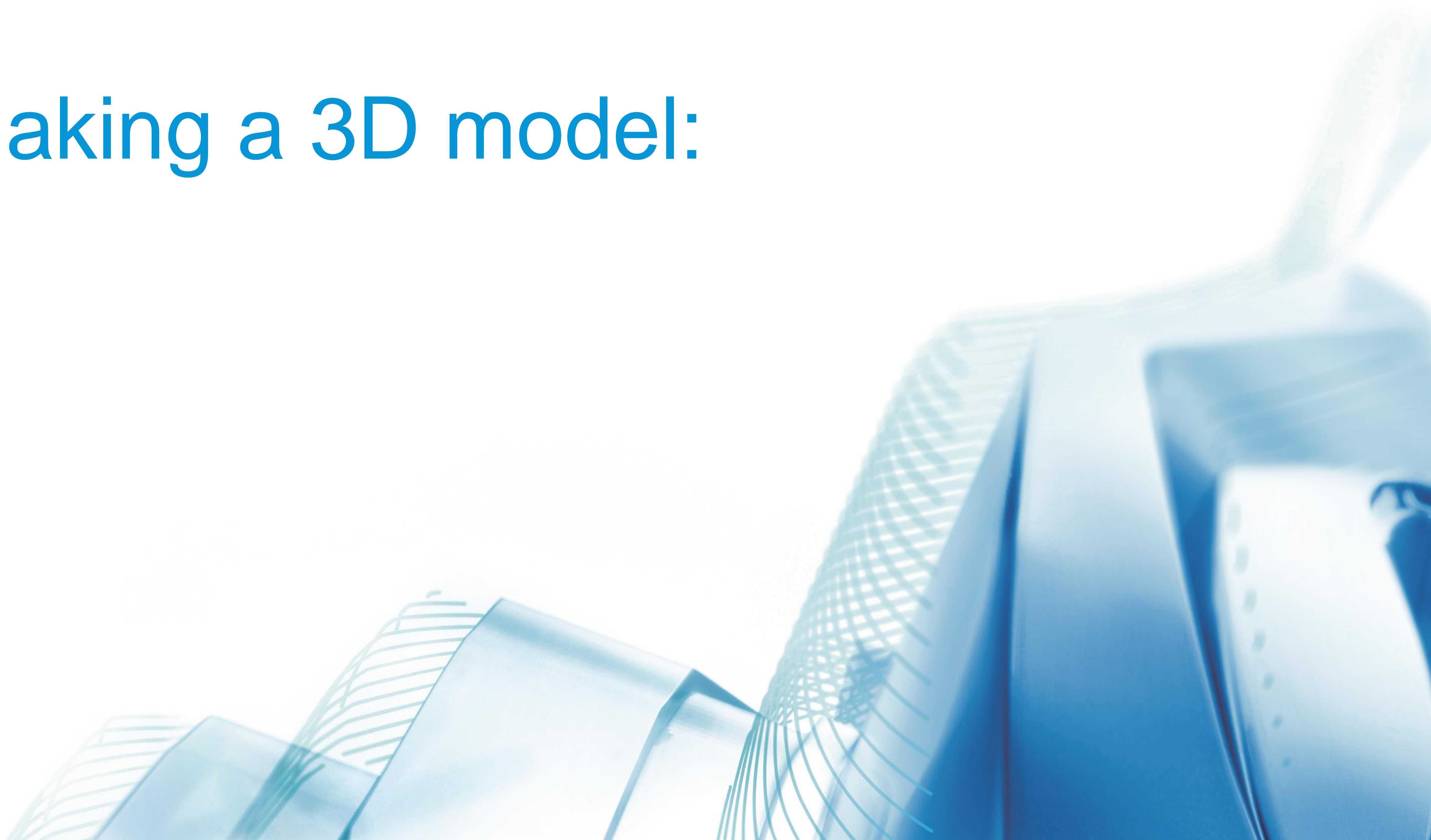
Can you make your own parts????

Parts Publishing Wizard found:

C:\Program Files\Autodesk\AutoCAD 2020\C3D\Sample\Civil 3D API\Part Publishing Wizard

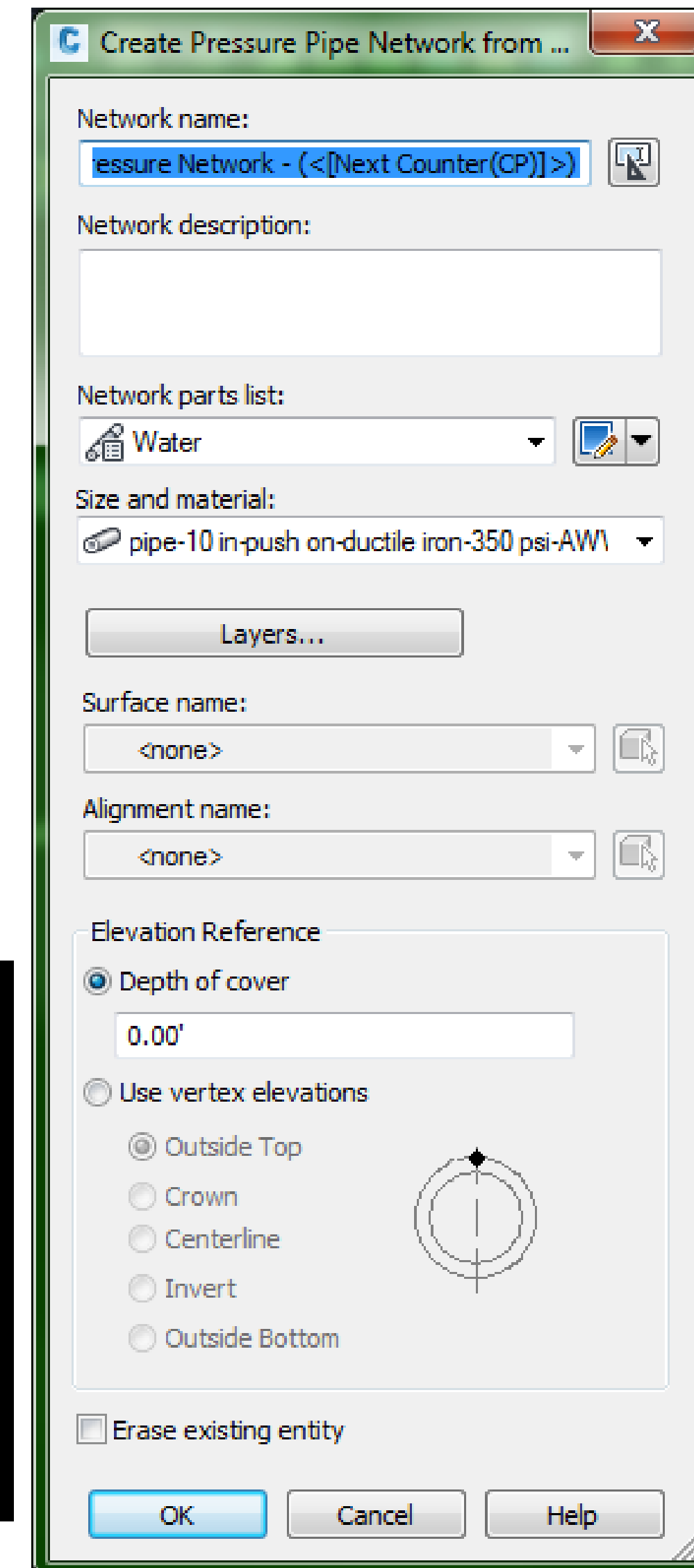
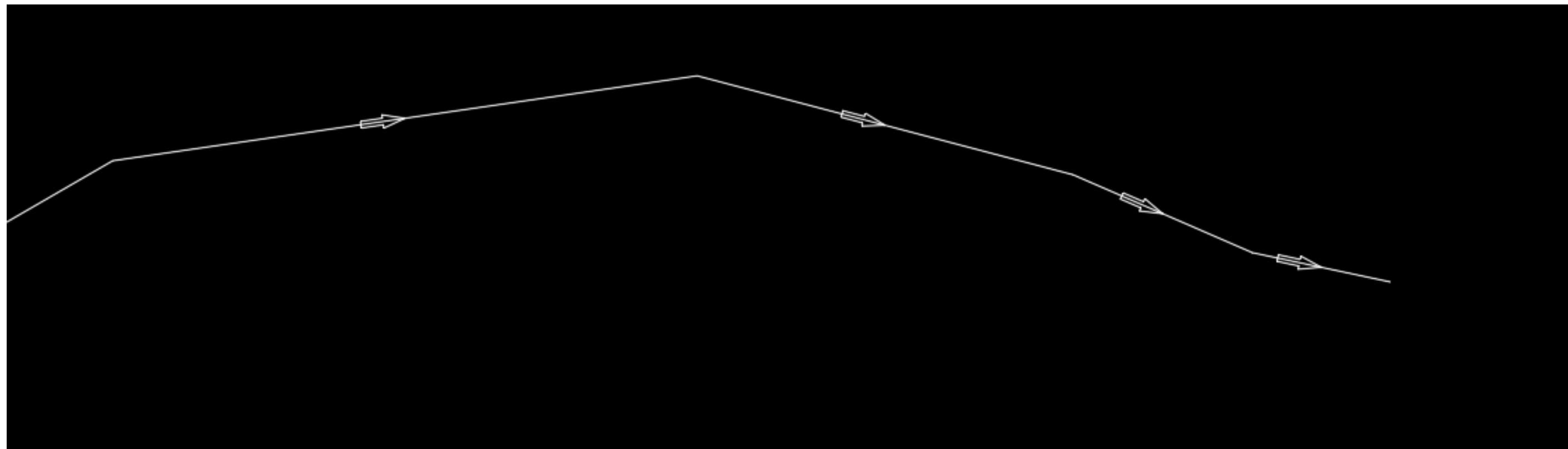
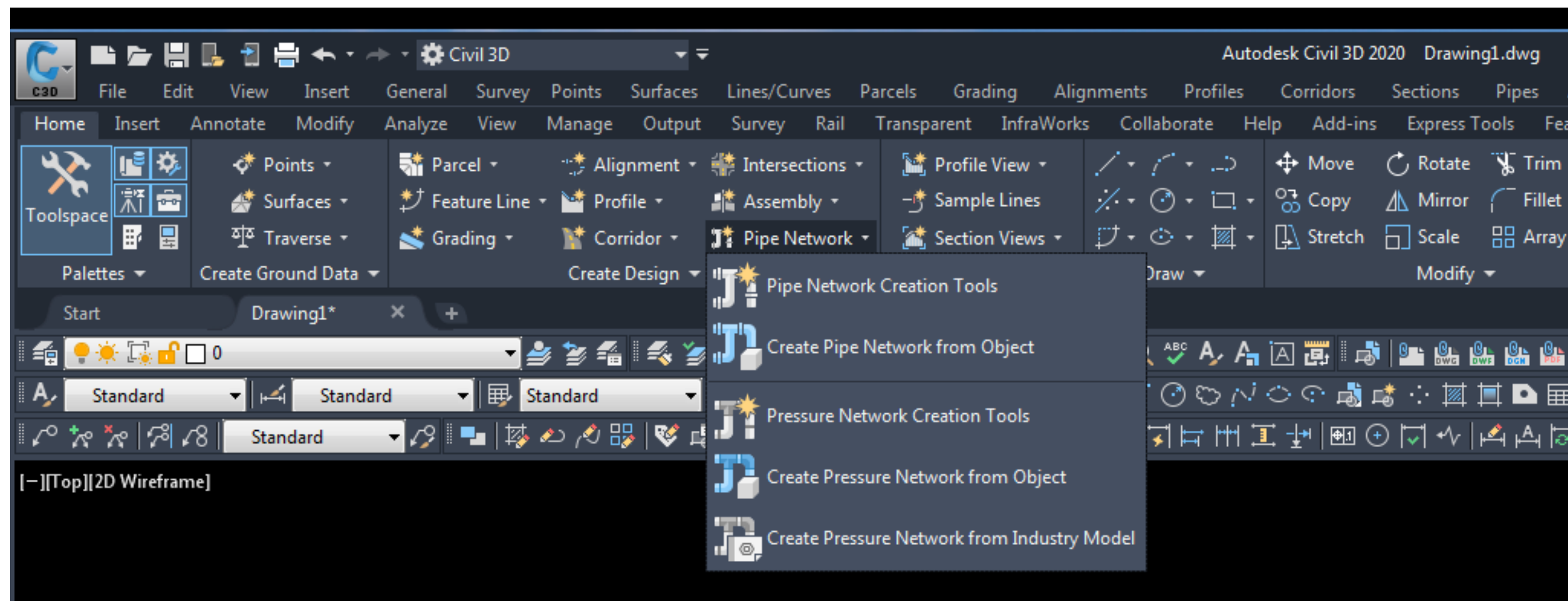


Making a 3D model:



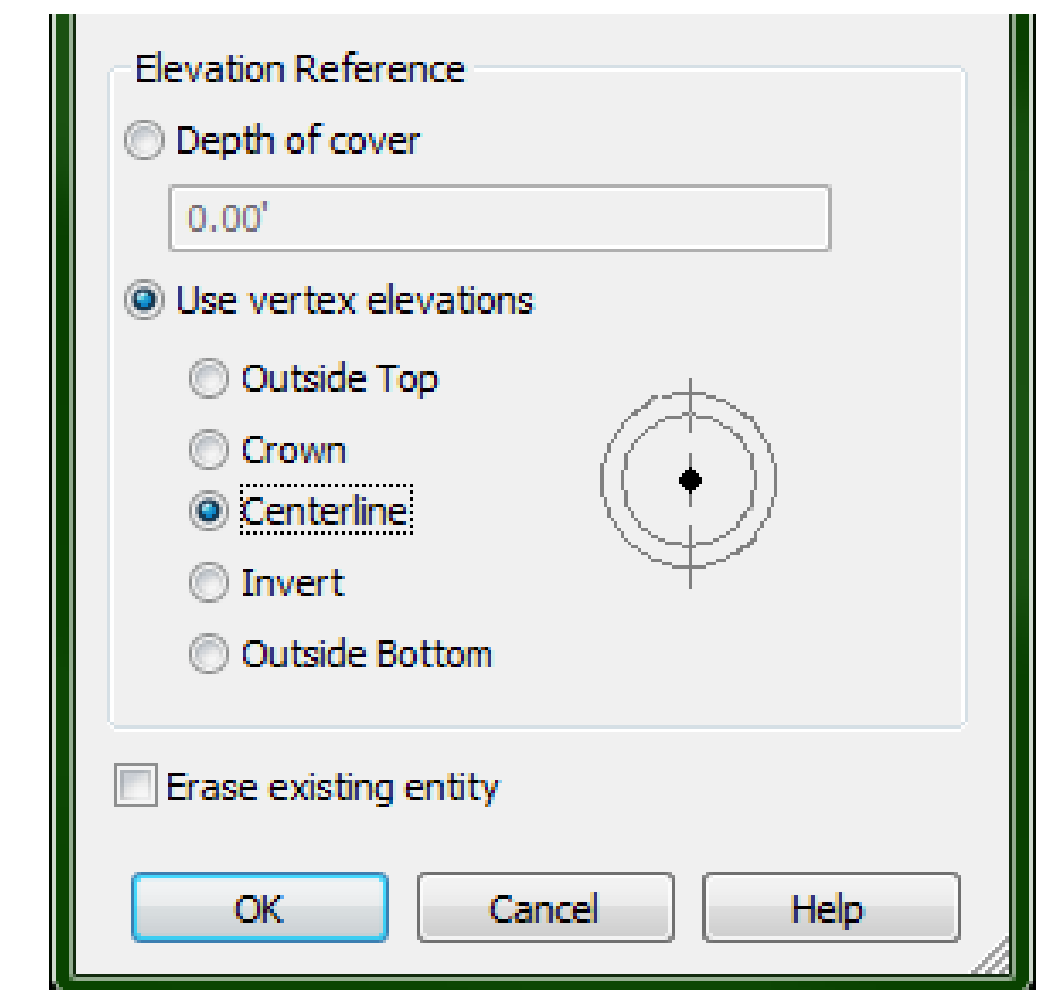
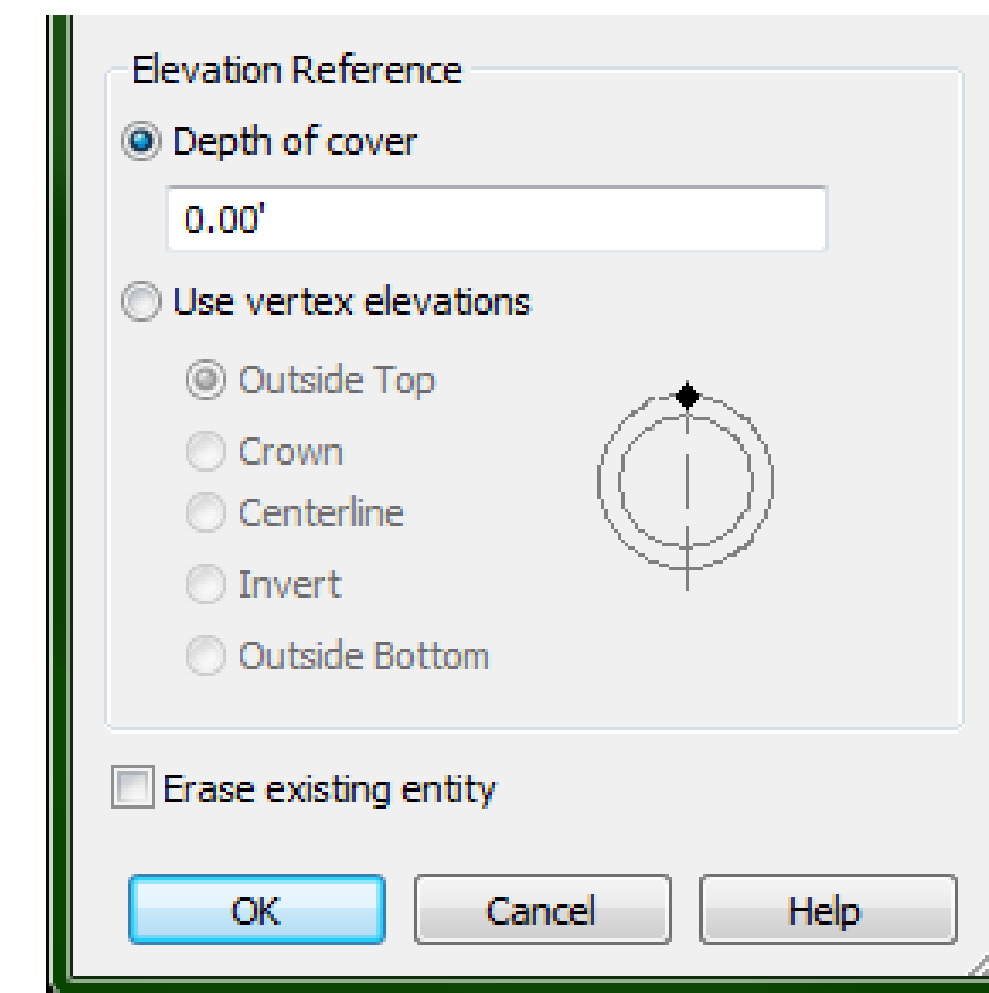
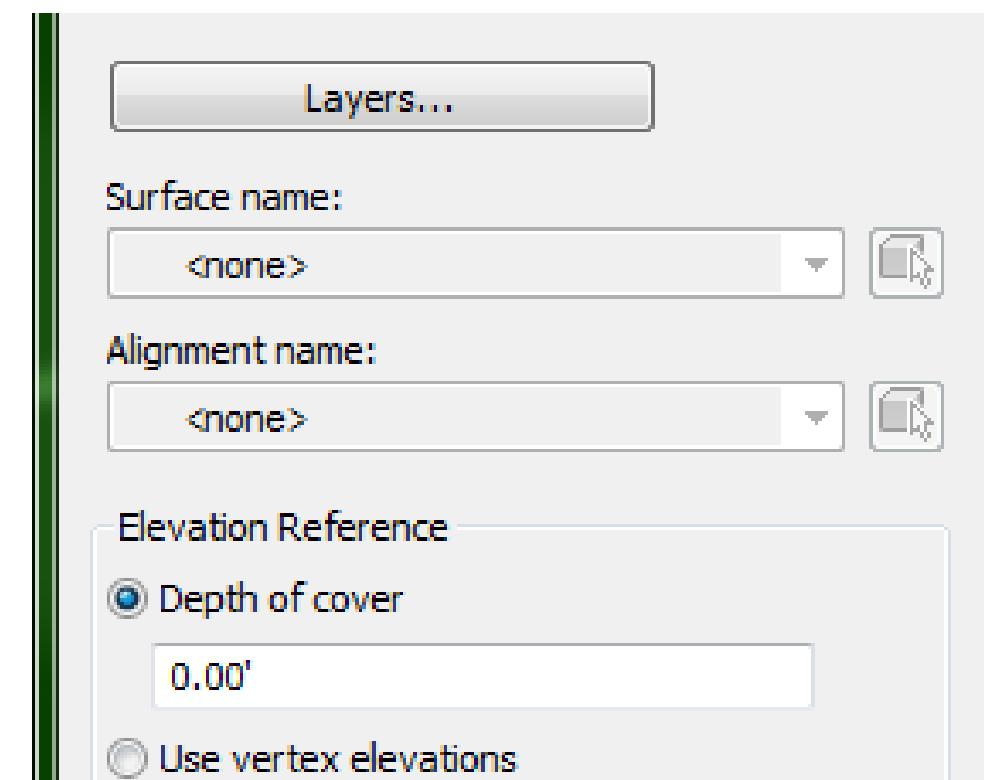
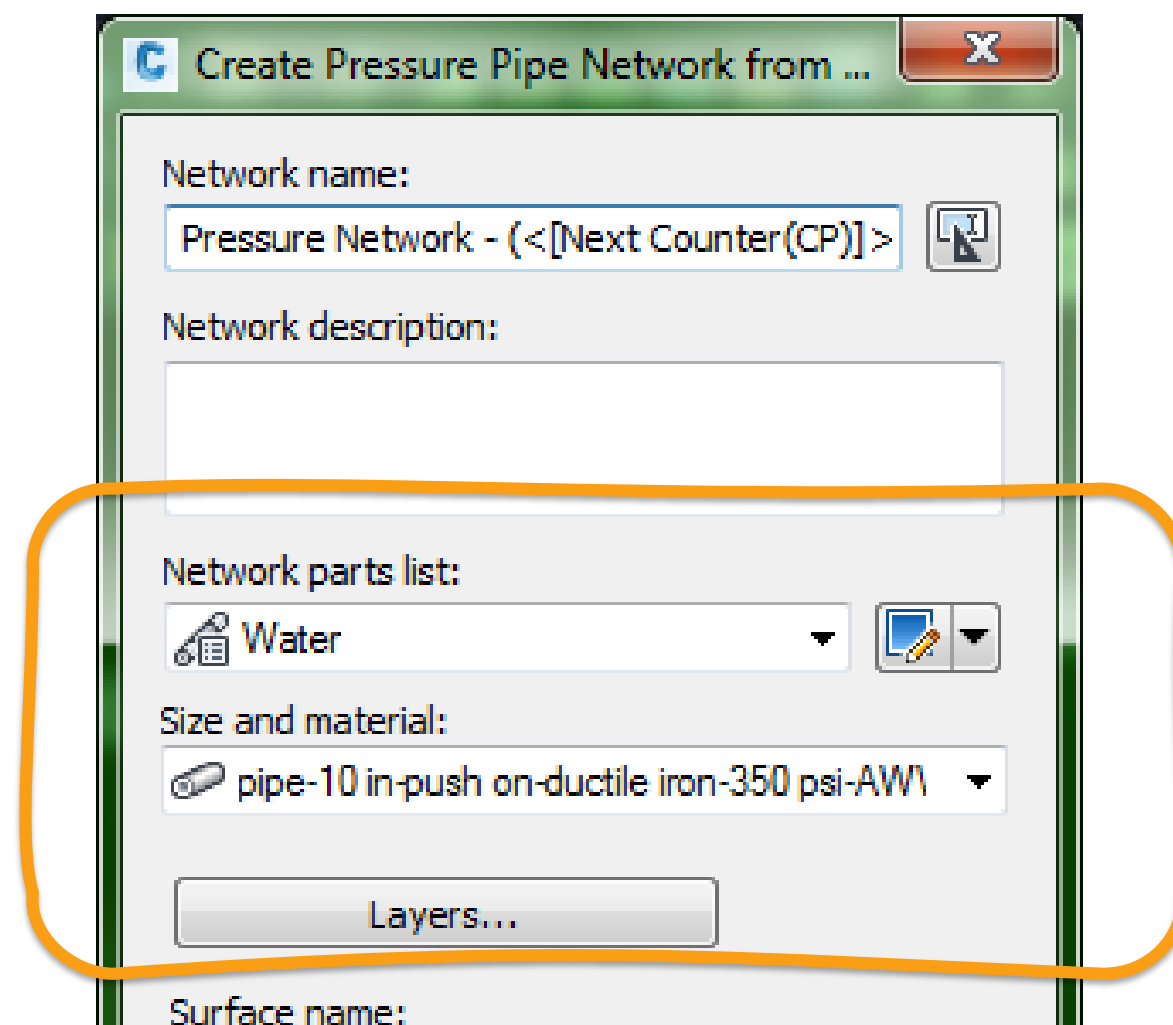
Making and Modifying your 3D model:

Creating your 3D model:



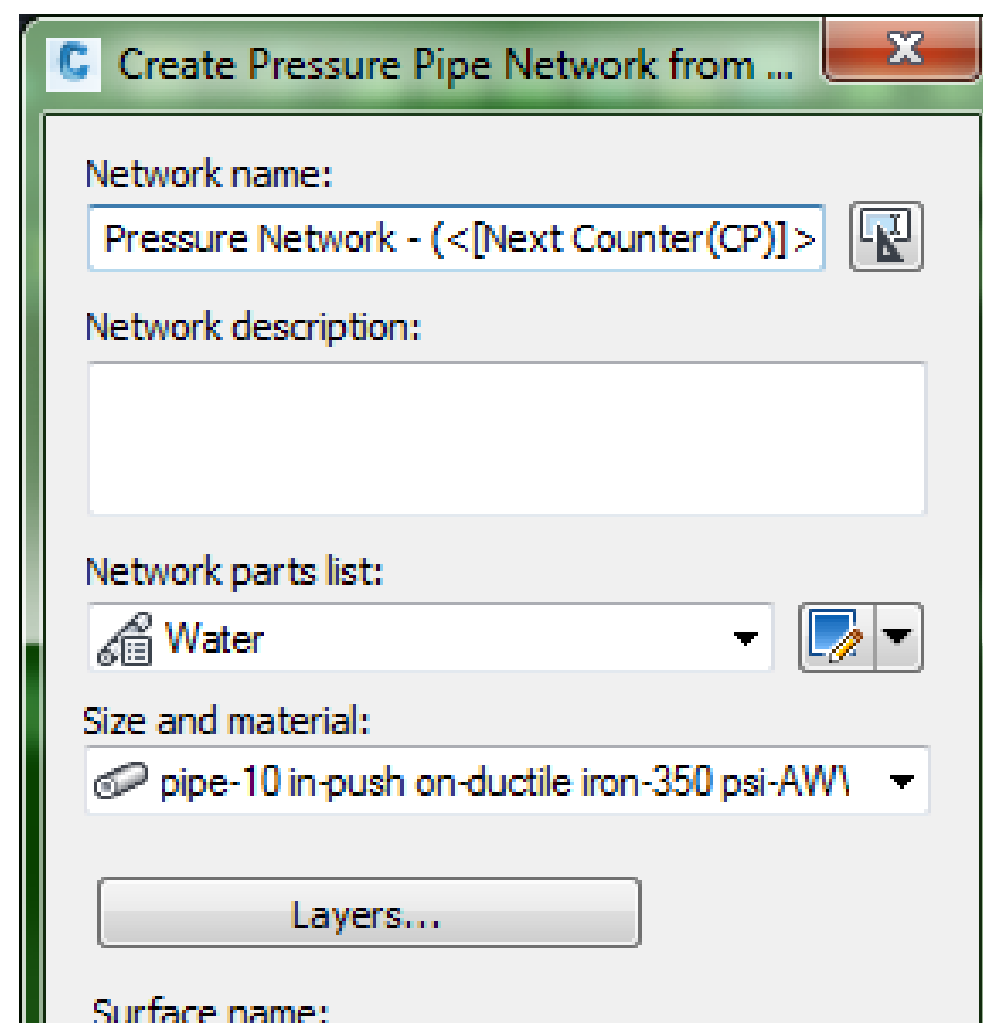
Making and Modifying your 3D model:

Important parts to remember when creating a network from an Object

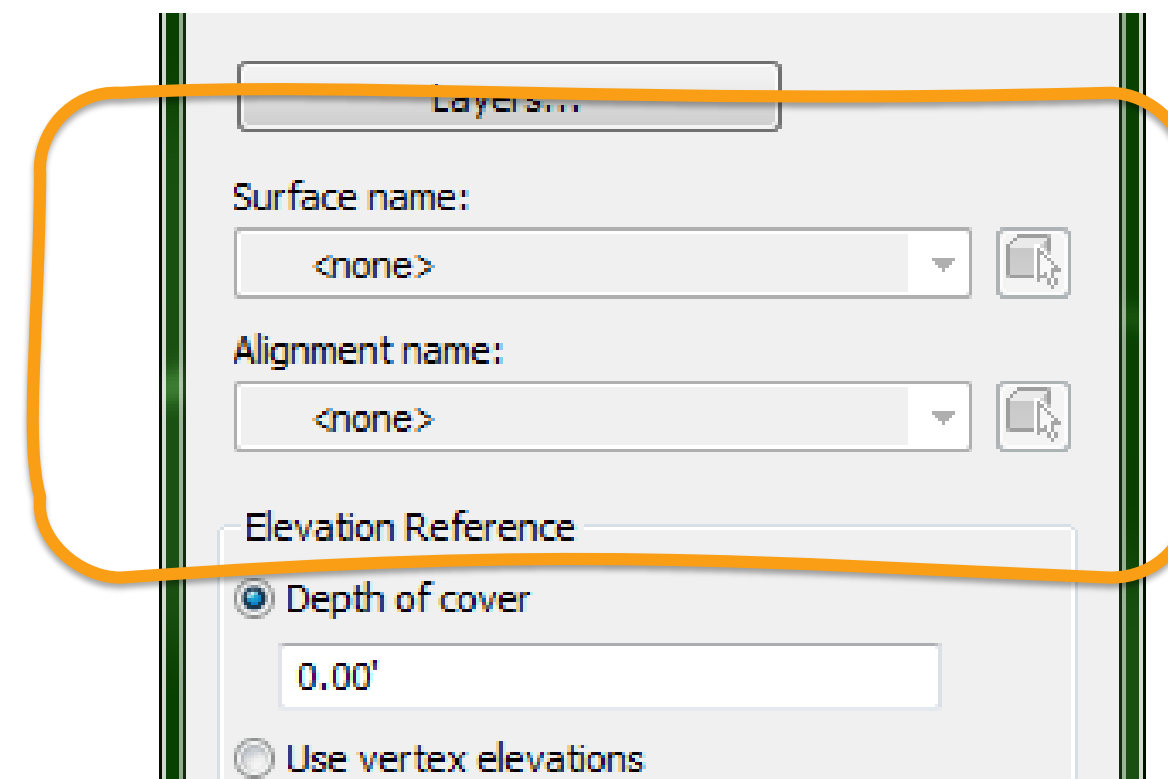


Making and Modifying your 3D model:

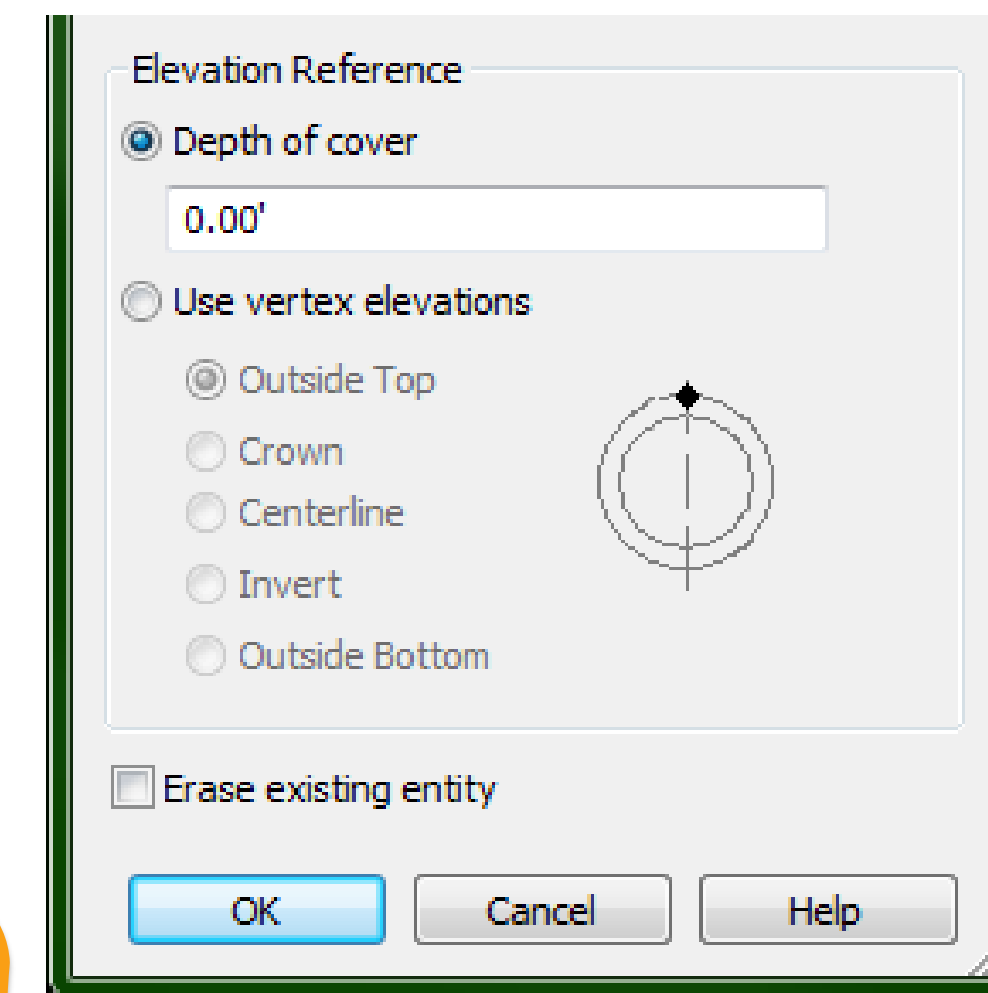
Important parts to remember when creating a network from an Object



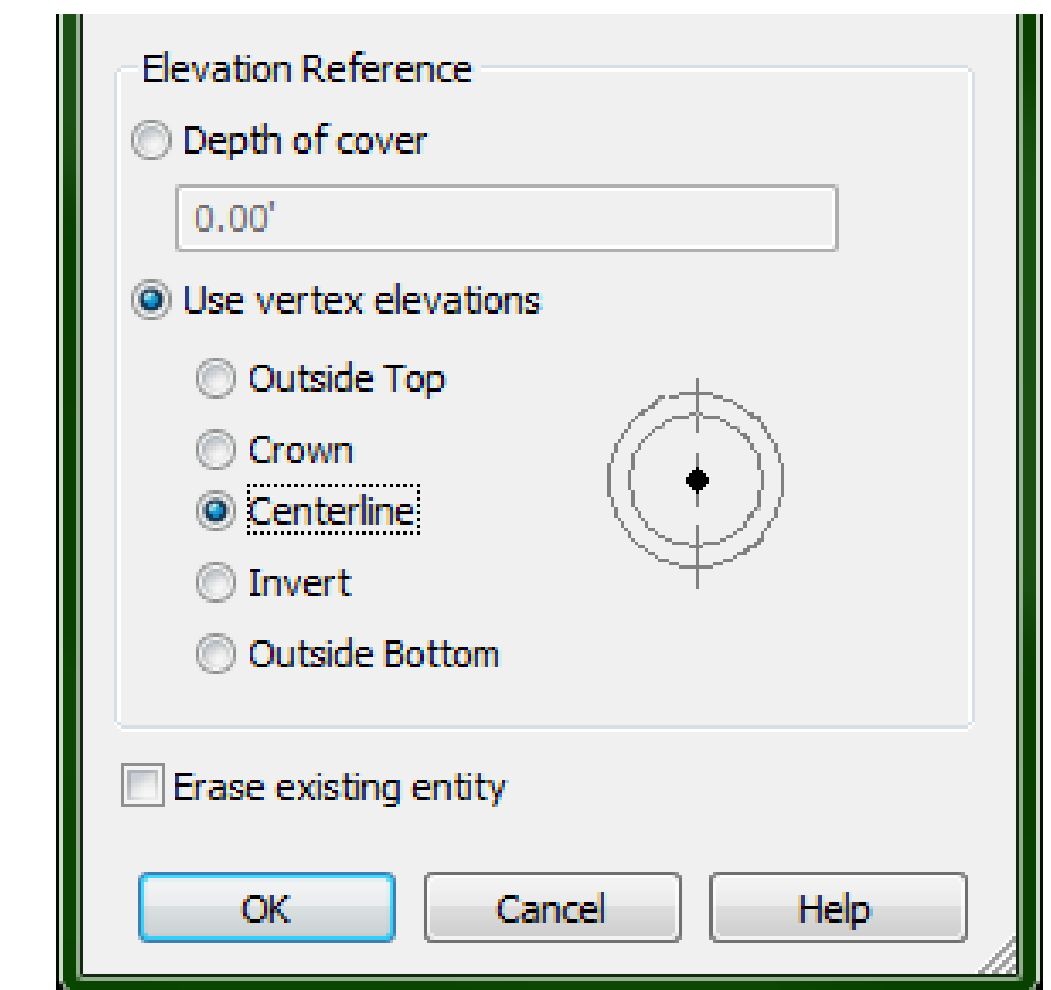
Dialog box titled "Create Pressure Pipe Network from ...". It contains fields for "Network name:" (Pressure Network - (<[Next Counter(CP)]>), "Network description:" (empty text area), "Network parts list:" (Water), and "Size and material:" (pipe-10 in-push on-ductile iron-350 psi-AW1). There is a "Layers..." button and a "Surface name:" field at the bottom.



Dialog box titled "Layers...". It contains fields for "Surface name:" (<none>) and "Alignment name:" (<none>). Below these is the "Elevation Reference" section with radio buttons for "Depth of cover" (selected) and "Use vertex elevations". The "Depth of cover" value is 0.00'.



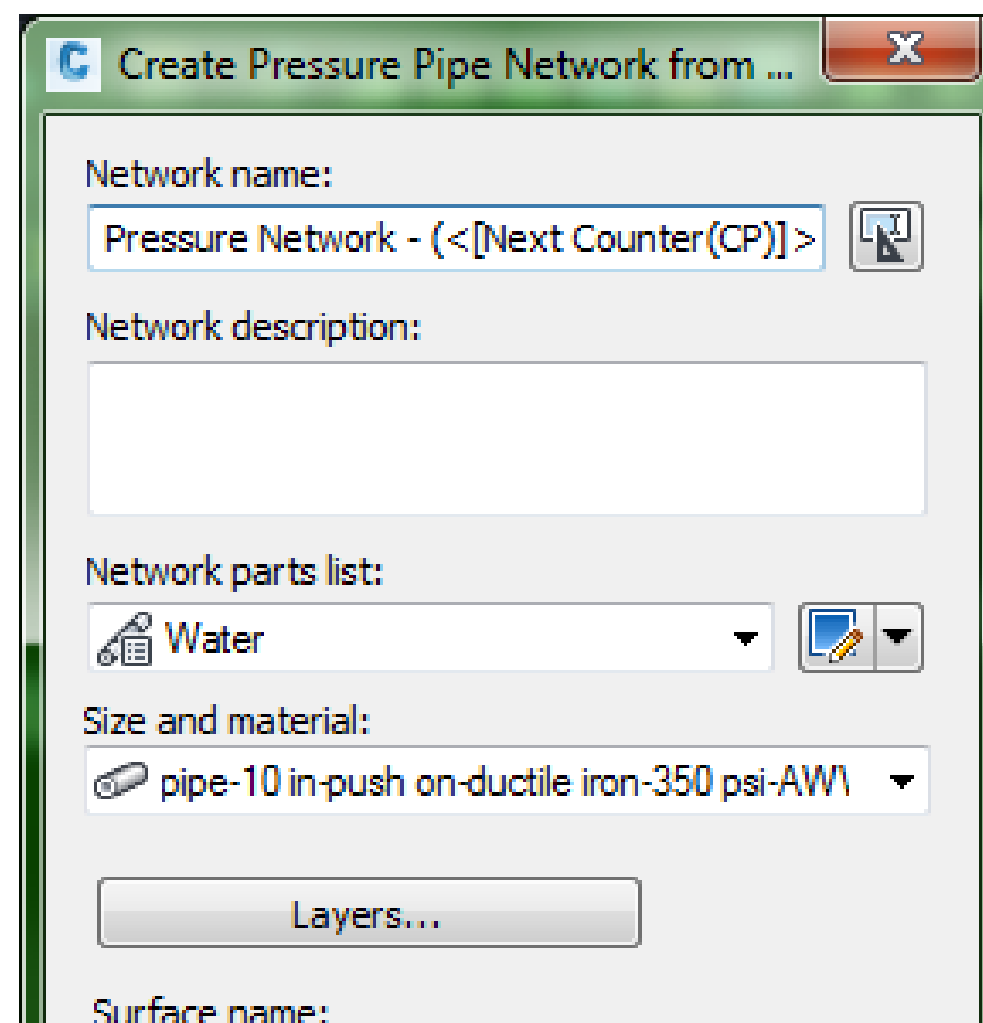
Dialog box titled "Elevation Reference". It contains radio buttons for "Depth of cover" (selected) and "Use vertex elevations". The "Depth of cover" value is 0.00'. There is a diagram of a pipe cross-section with a vertical line and a diamond at the top. There is also a checkbox for "Erase existing entity".



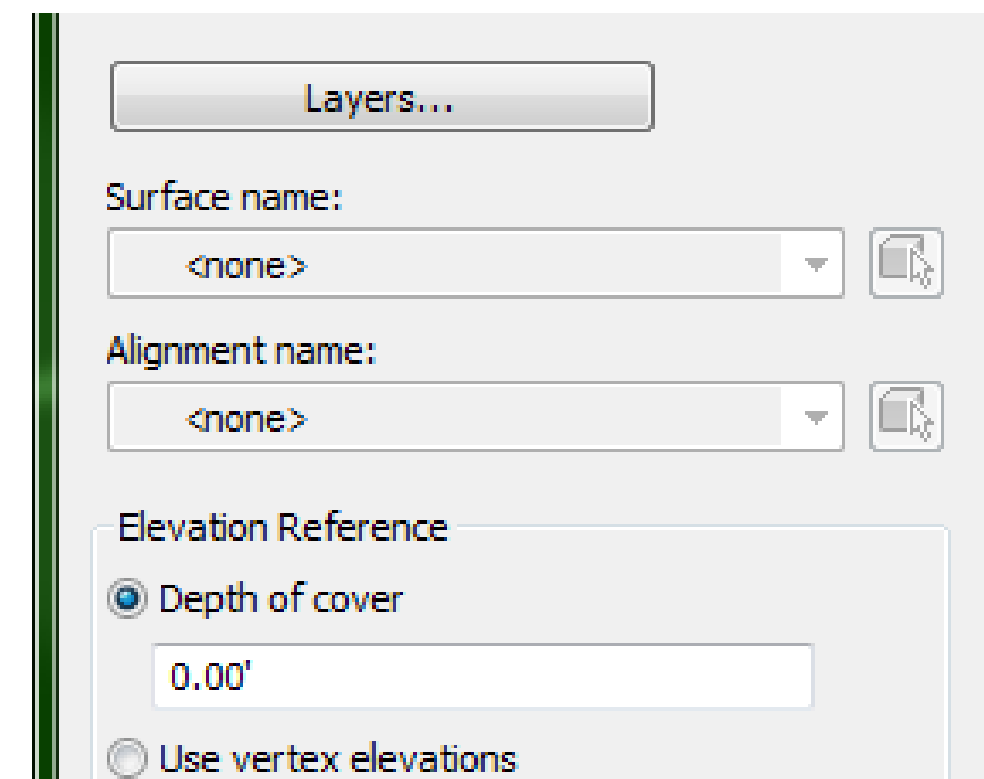
Dialog box titled "Elevation Reference". It contains radio buttons for "Depth of cover", "Use vertex elevations" (selected), "Outside Top", "Crown", "Centerline", "Invert", and "Outside Bottom". The "Centerline" option is highlighted with a dashed box. There is a diagram of a pipe cross-section with a vertical line and a diamond at the top. There is also a checkbox for "Erase existing entity".

Making and Modifying your 3D model:

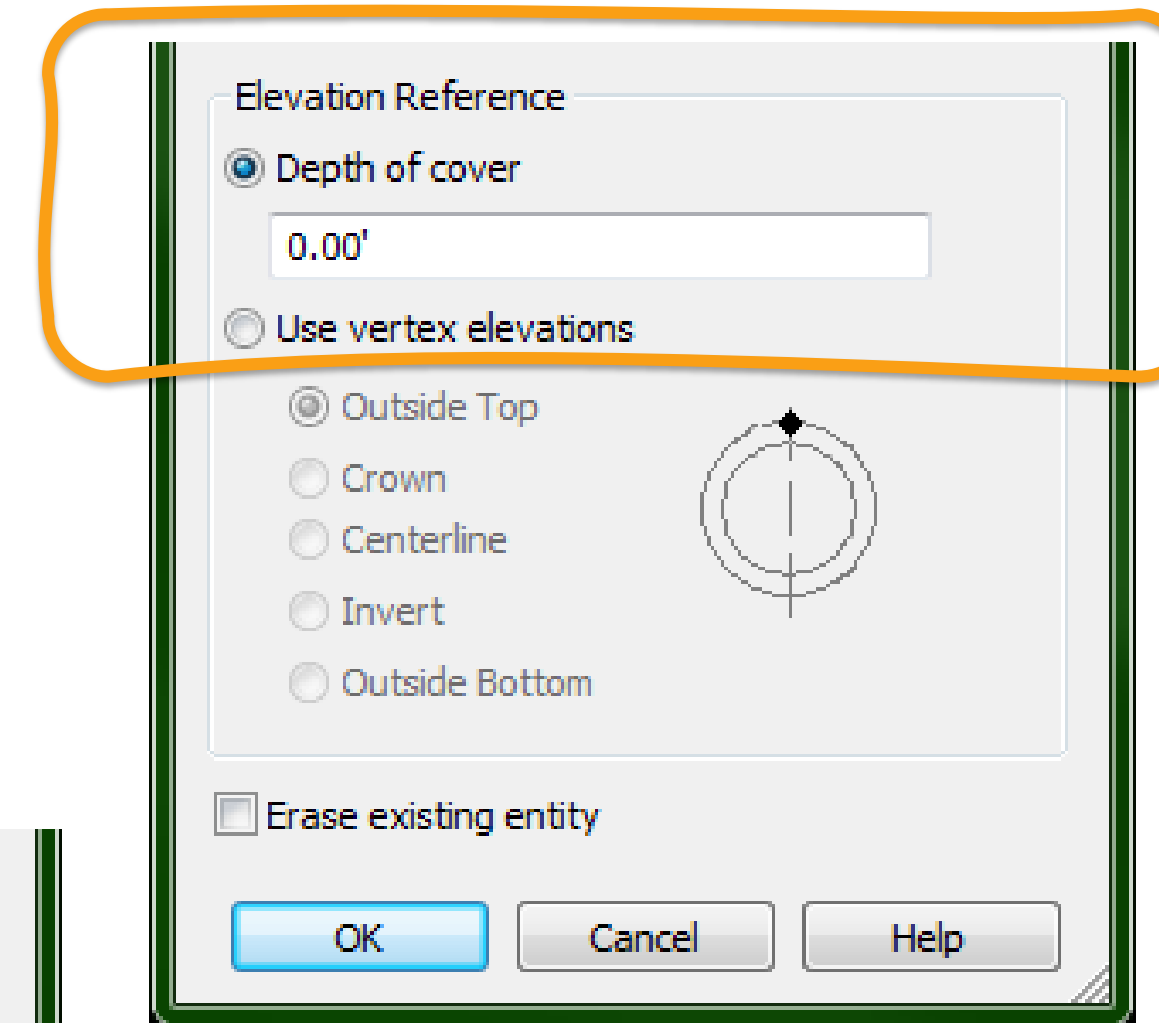
Important parts to remember when creating a network from an Object



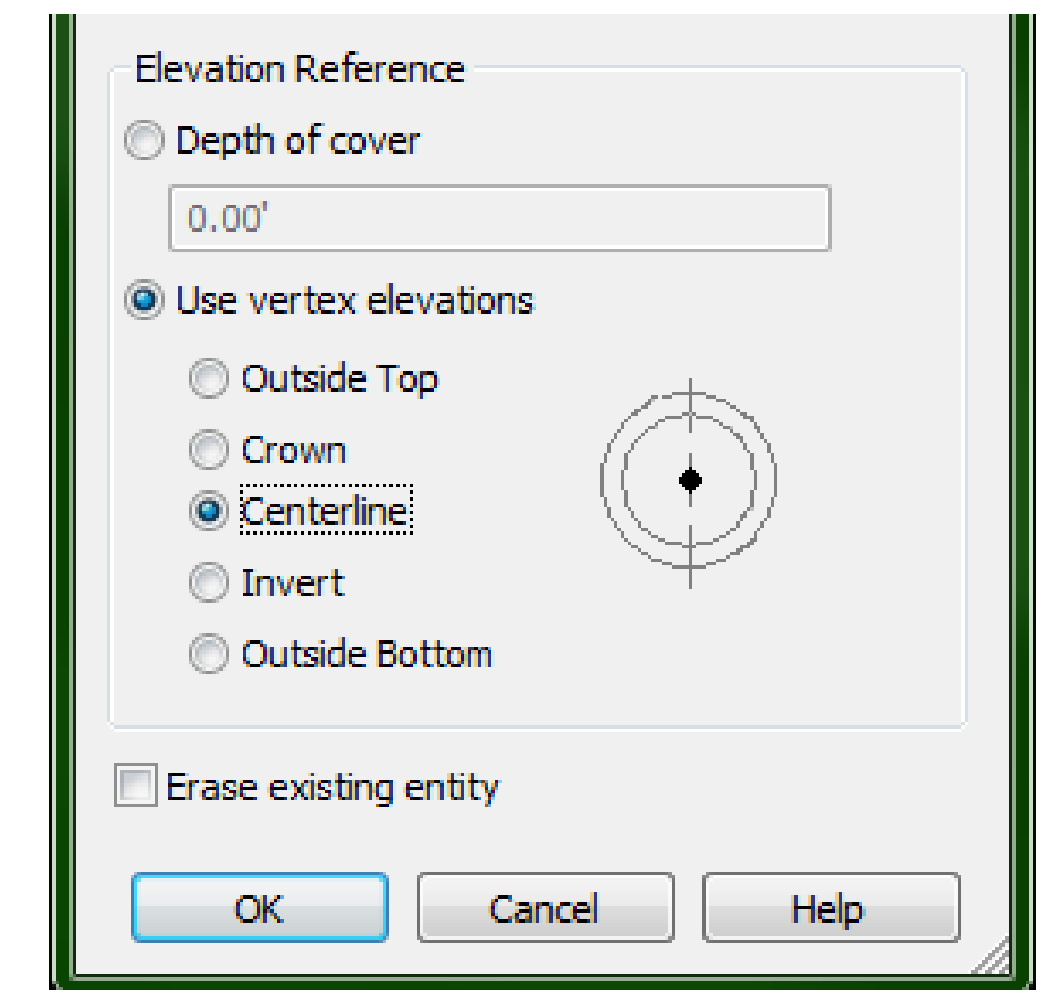
Dialog box titled "Create Pressure Pipe Network from ...". It contains fields for "Network name:" (Pressure Network - (<[Next Counter(CP)]>), "Network description:" (empty text area), "Network parts list:" (Water), and "Size and material:" (pipe-10 in-push on-ductile iron-350 psi-AW\). There is a "Layers..." button and a "Surface name:" field at the bottom.



Dialog box showing "Surface name:" (<none>) and "Alignment name:" (<none>). It also includes an "Elevation Reference" section with "Depth of cover" selected and a value of 0.00', and "Use vertex elevations" as an option.



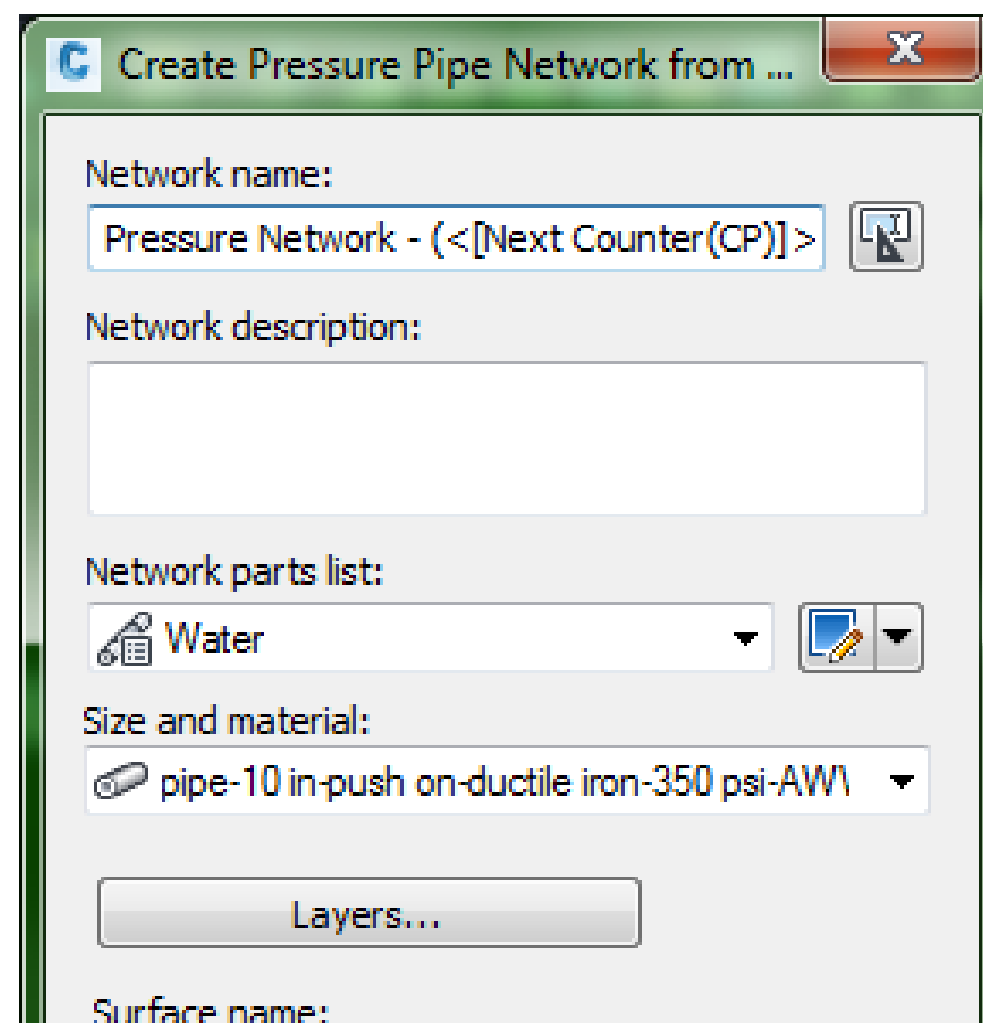
Dialog box titled "Elevation Reference". It shows "Depth of cover" selected with a value of 0.00'. Other options include "Use vertex elevations", "Outside Top", "Crown", "Centerline", "Invert", and "Outside Bottom". There is an "Erase existing entity" checkbox and "OK", "Cancel", and "Help" buttons.



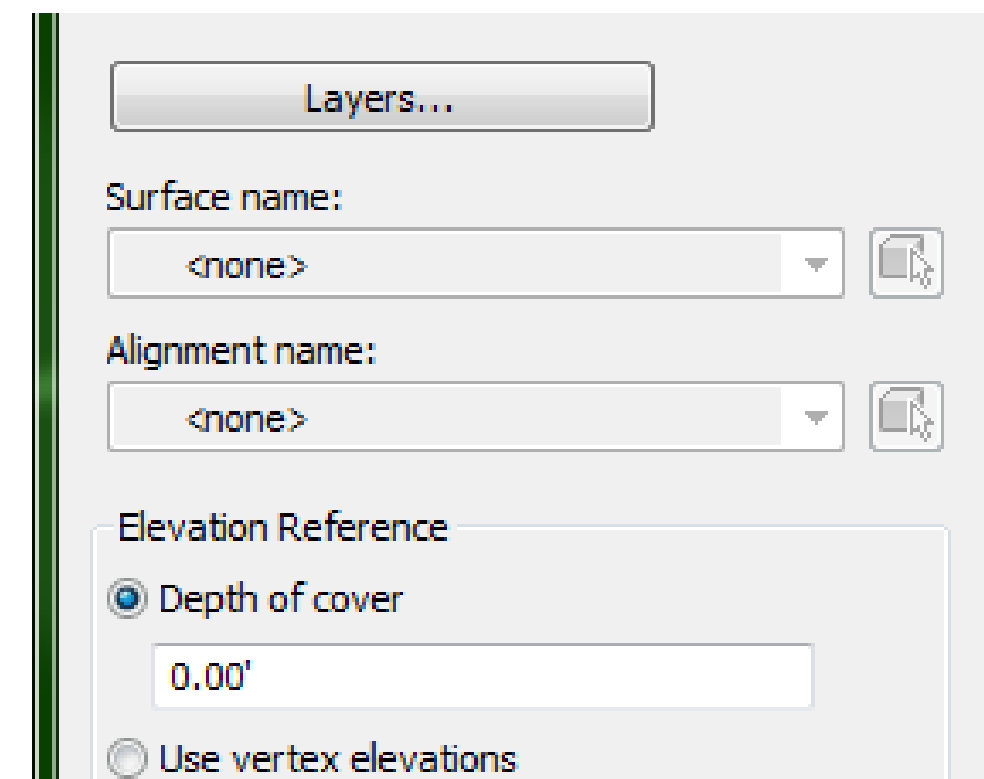
Dialog box titled "Elevation Reference". It shows "Use vertex elevations" selected. Under "Use vertex elevations", "Centerline" is selected. Other options include "Outside Top", "Crown", "Invert", and "Outside Bottom". There is an "Erase existing entity" checkbox and "OK", "Cancel", and "Help" buttons.

Making and Modifying your 3D model:

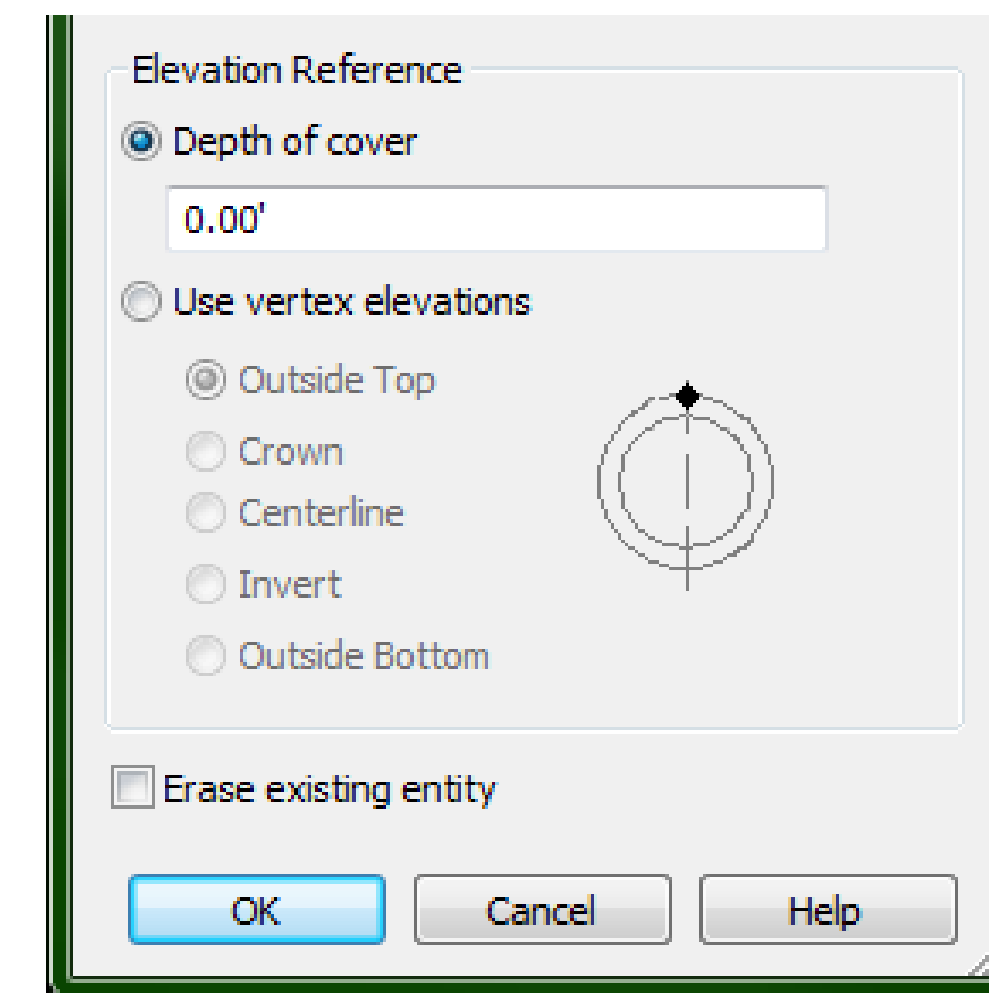
Important parts to remember when creating a network from an Object



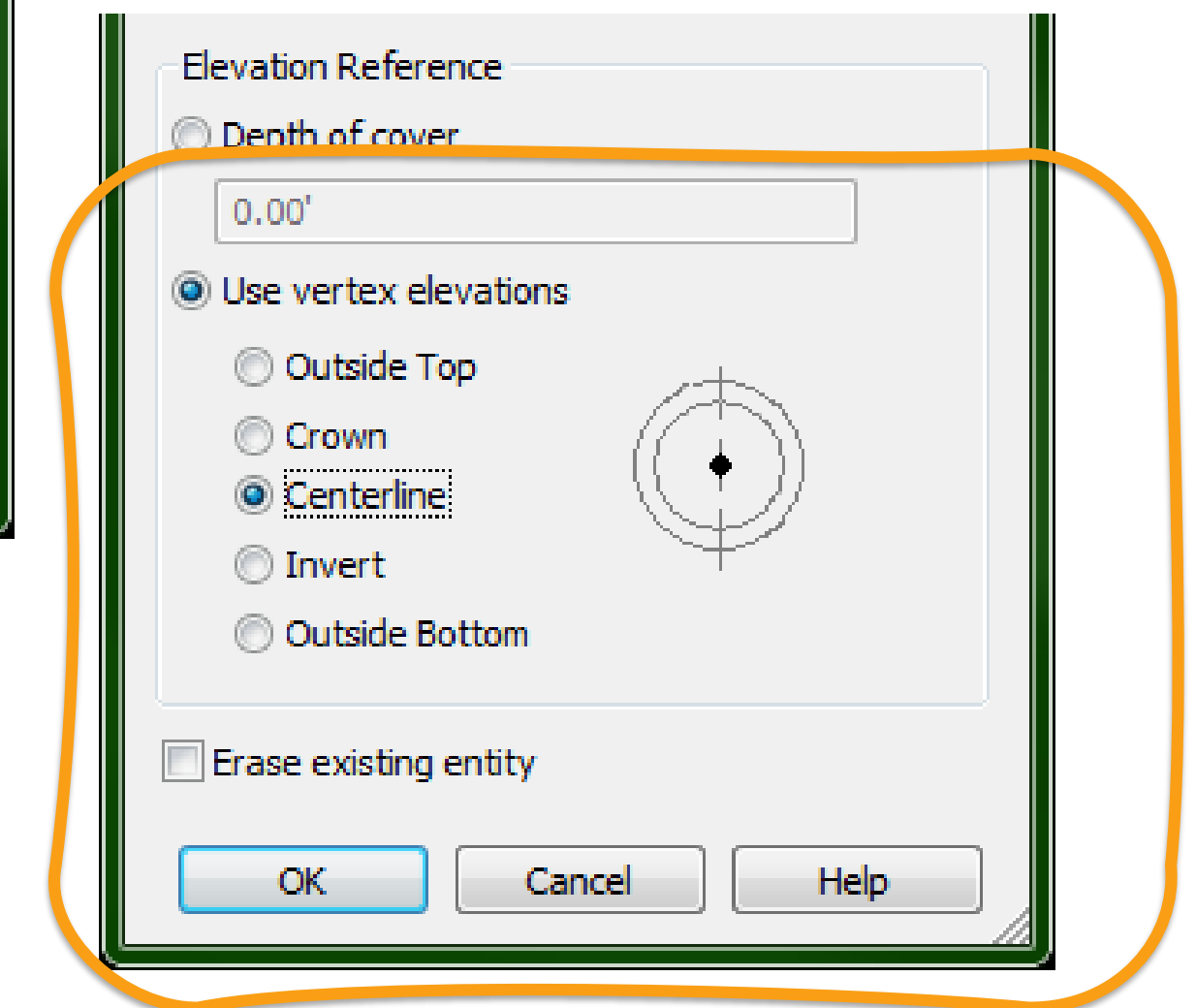
Dialog box titled "Create Pressure Pipe Network from ...". It contains fields for "Network name:" (Pressure Network - (<[Next Counter(CP)]>), "Network description:" (empty text area), "Network parts list:" (Water), and "Size and material:" (pipe-10 in-push on-ductile iron-350 psi-AW\). There is a "Layers..." button and a "Surface name:" field at the bottom.



Dialog box showing "Surface name:" (<none>), "Alignment name:" (<none>), and "Elevation Reference" options: "Depth of cover" (0.00') and "Use vertex elevations". There is a "Layers..." button at the top.



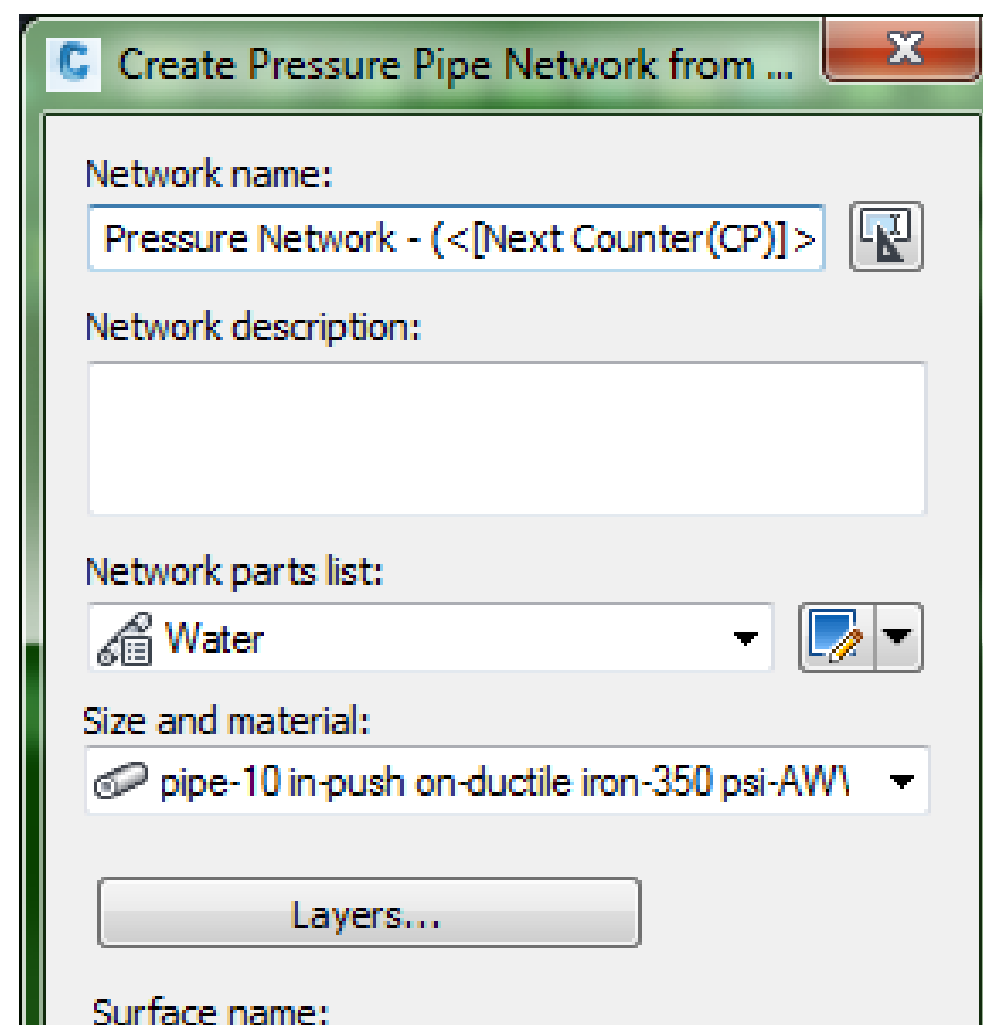
Dialog box titled "Elevation Reference". It shows "Depth of cover" selected with a value of 0.00'. Other options include "Use vertex elevations" (Outside Top, Crown, Centerline, Invert, Outside Bottom). There is an "Erase existing entity" checkbox and "OK", "Cancel", and "Help" buttons.



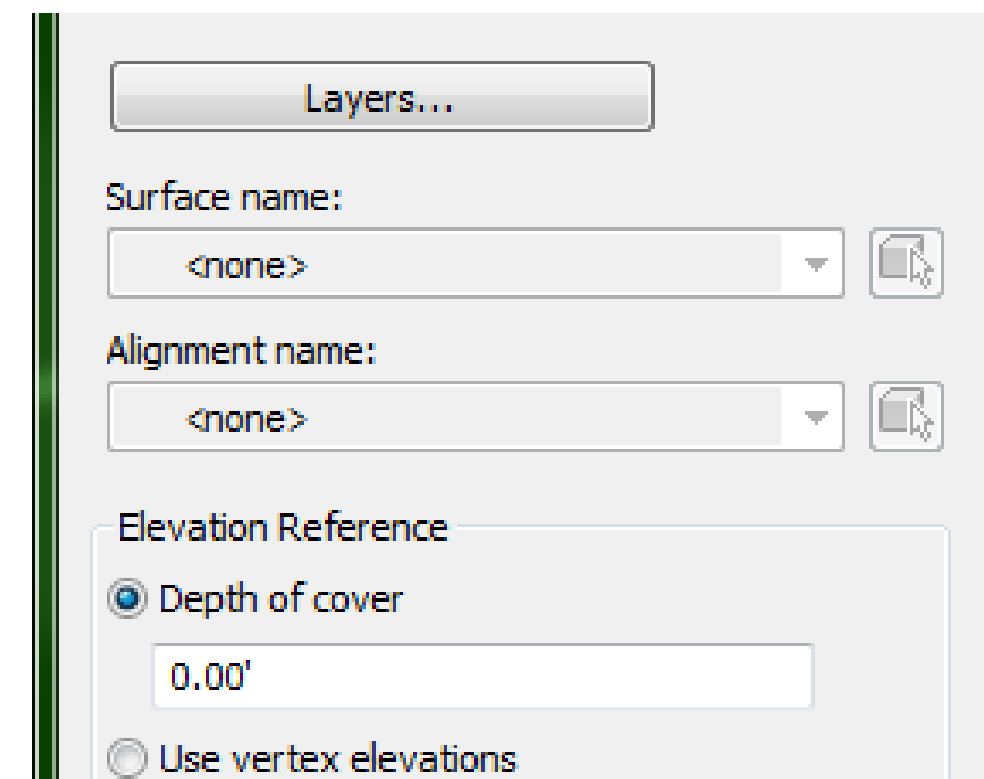
Dialog box titled "Elevation Reference". It shows "Use vertex elevations" selected with "Centerline" chosen. Other options include "Depth of cover" and "Outside Top", "Crown", "Invert", "Outside Bottom". There is an "Erase existing entity" checkbox and "OK", "Cancel", and "Help" buttons. The entire dialog box is highlighted with an orange border.

Making and Modifying your 3D model:

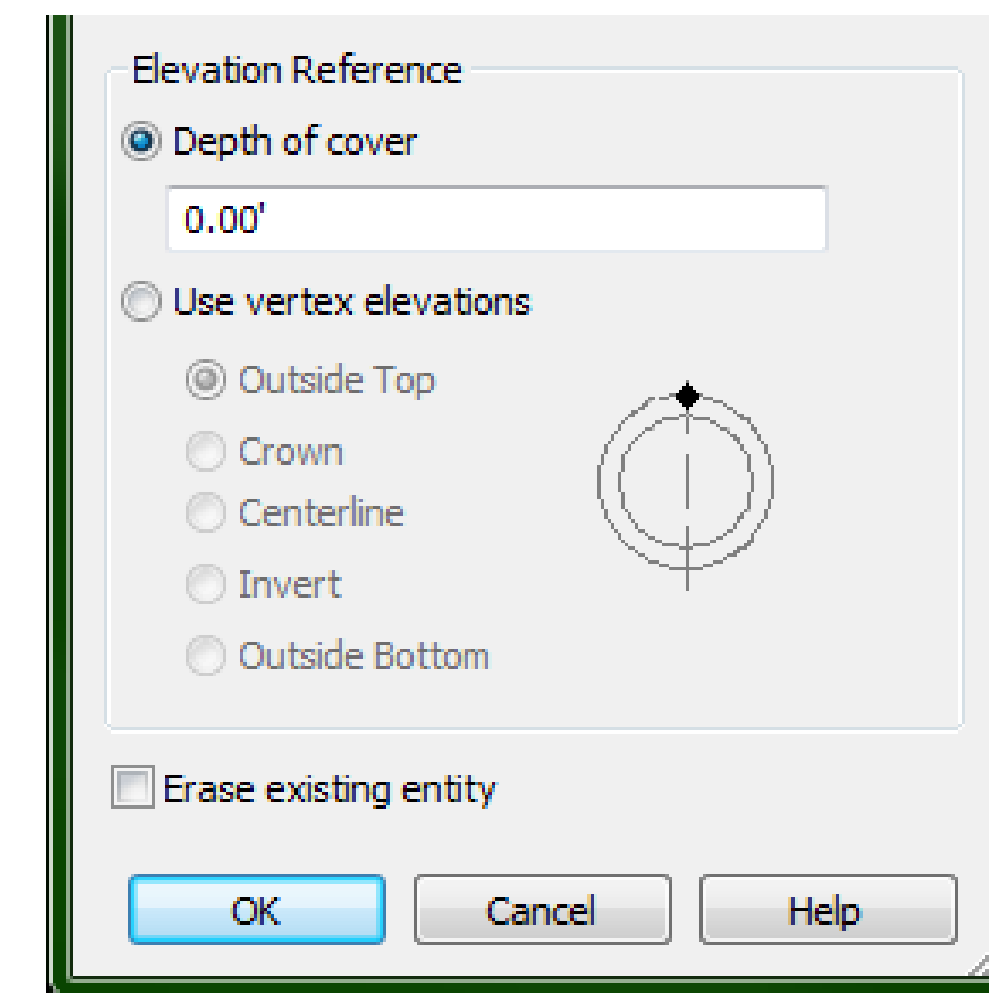
Important parts to remember when creating a network from an Object



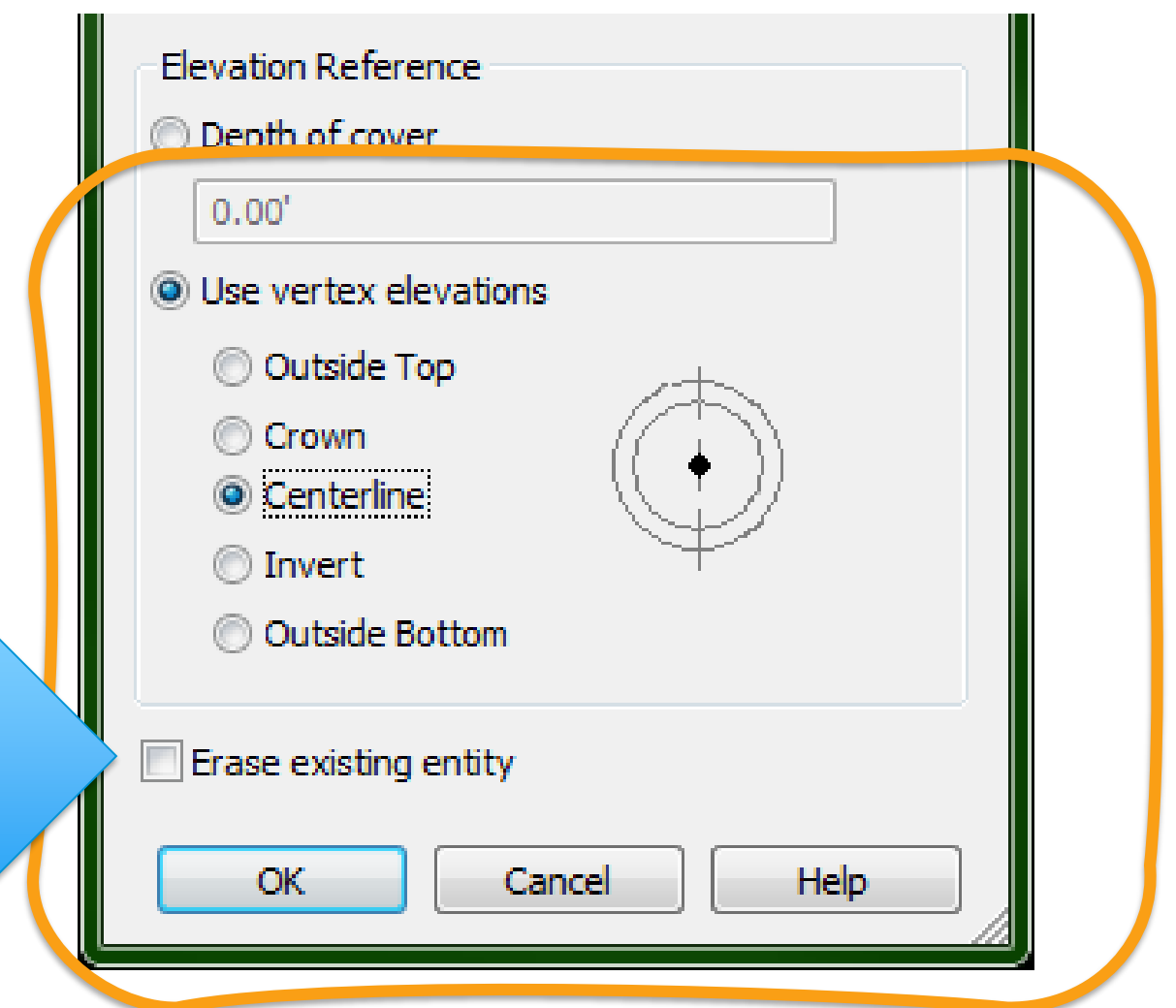
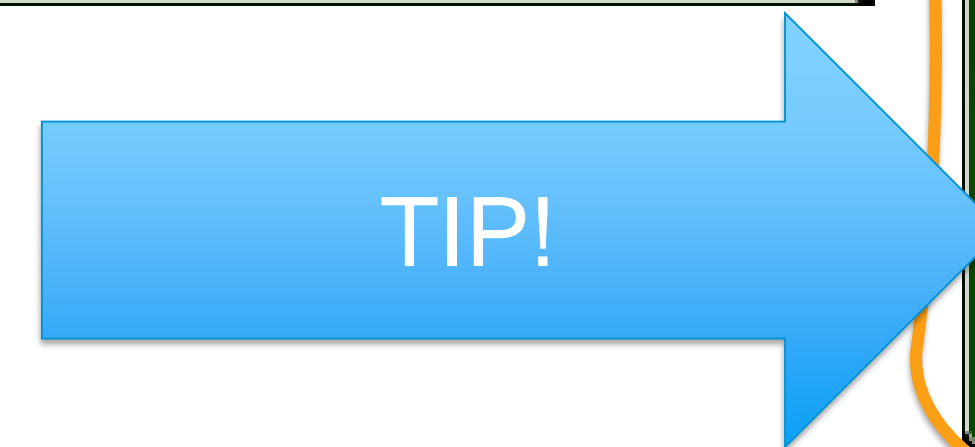
Dialog box titled "Create Pressure Pipe Network from ...". It contains fields for "Network name:" (Pressure Network - (<[Next Counter(CP)]>), "Network description:" (empty text area), "Network parts list:" (Water), "Size and material:" (pipe-10 in-push on-ductile iron-350 psi-AW), and a "Layers..." button. At the bottom is a "Surface name:" field.



Dialog box showing "Surface name:" (<none>), "Alignment name:" (<none>), and "Elevation Reference" options: "Depth of cover" (0.00') and "Use vertex elevations".



Dialog box titled "Elevation Reference". It shows "Depth of cover" selected with a value of 0.00'. Other options include "Use vertex elevations" (Outside Top, Crown, Centerline, Invert, Outside Bottom) and "Erase existing entity".



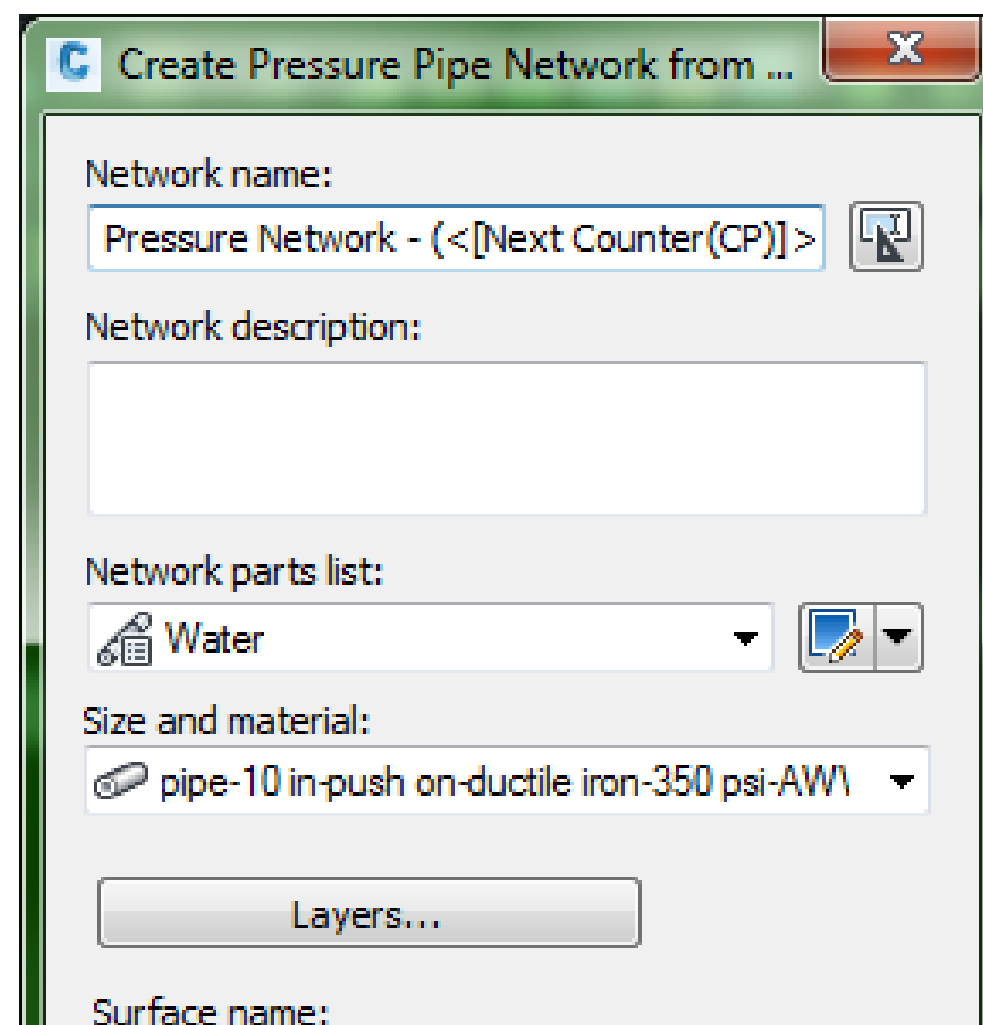
Dialog box titled "Elevation Reference". It shows "Use vertex elevations" selected, with "Centerline" highlighted. Other options include "Depth of cover", "Outside Top", "Crown", "Invert", and "Outside Bottom". The "Erase existing entity" checkbox is also present.

TIP:

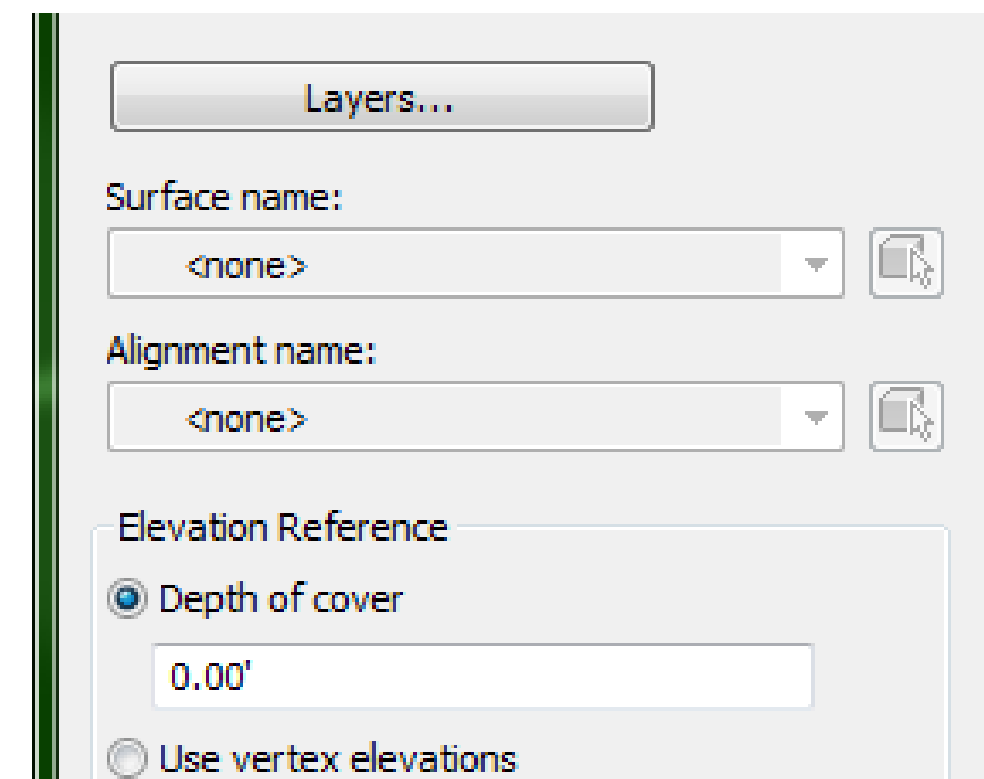
Do NOT delete the Polyline

Making and Modifying your 3D model:

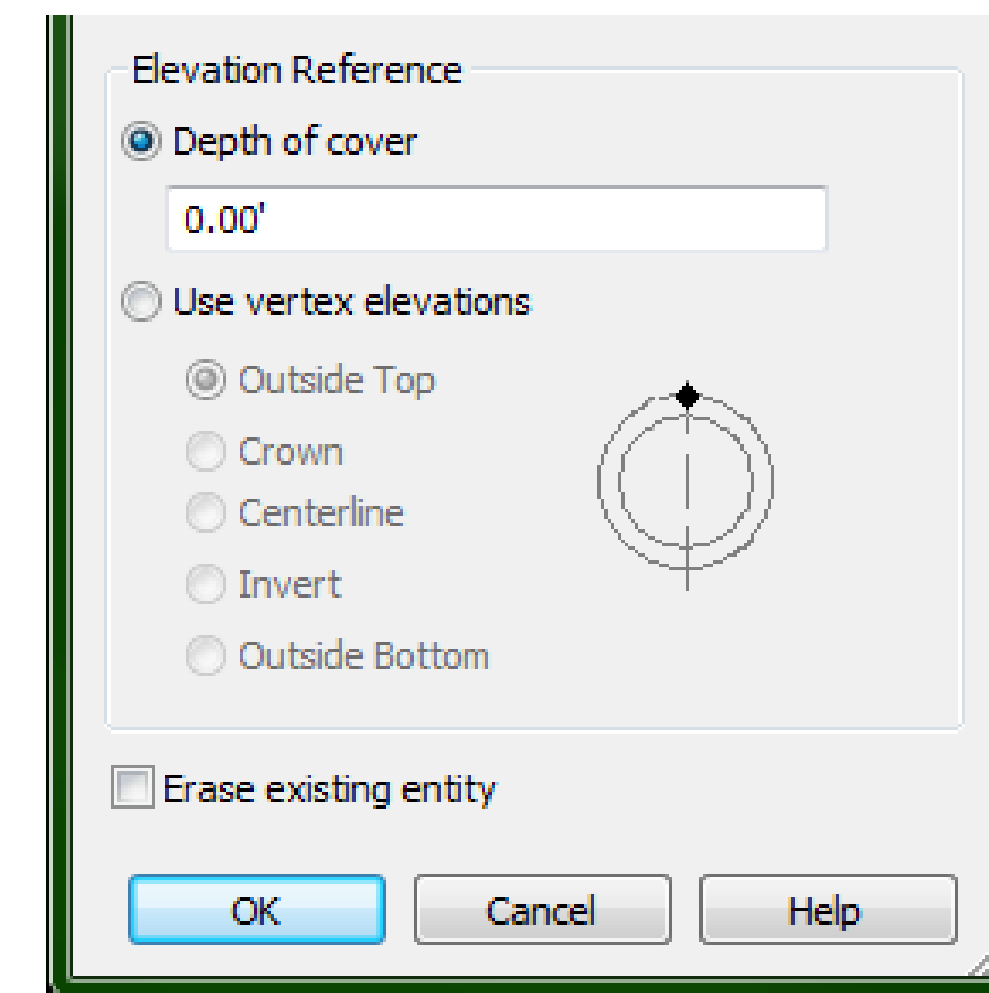
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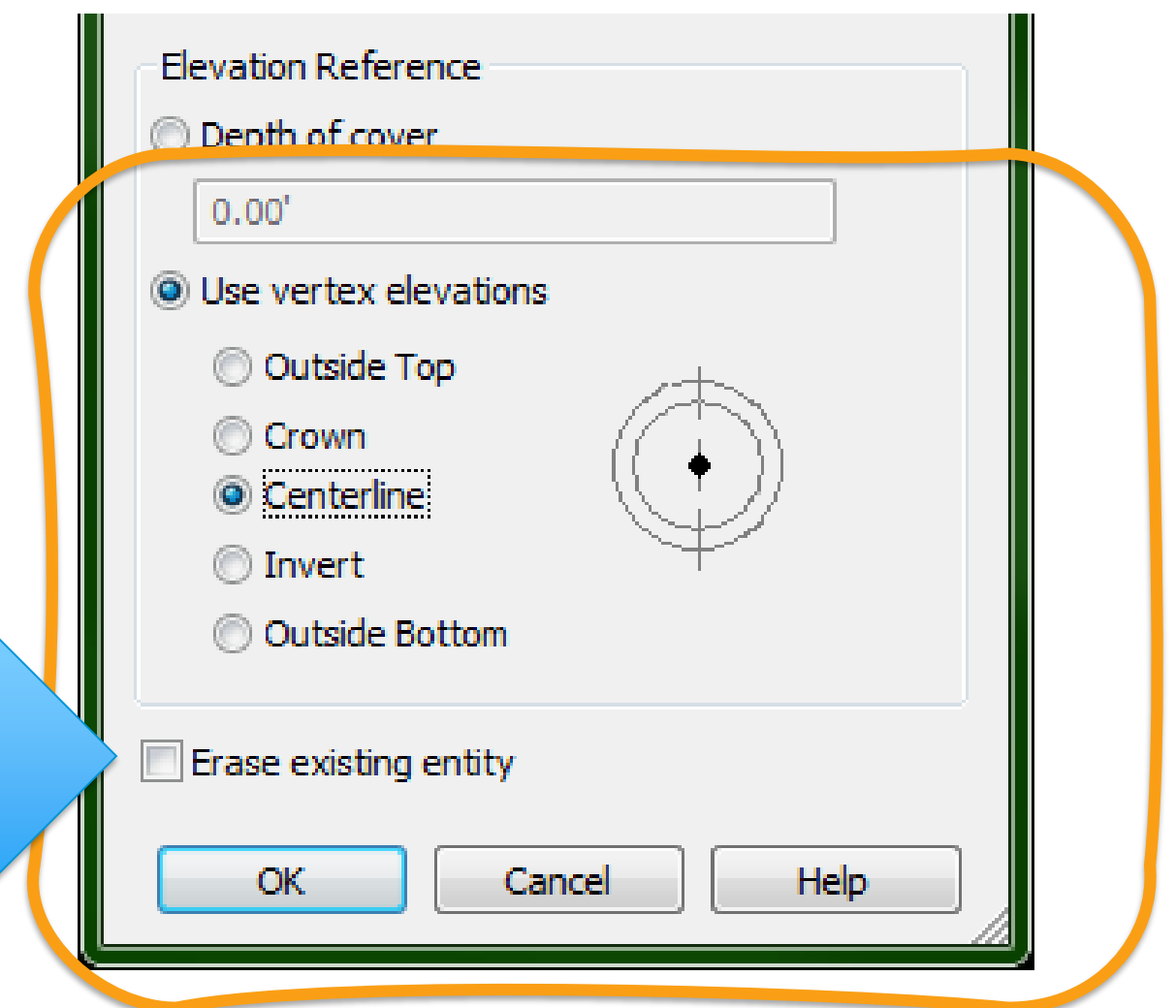
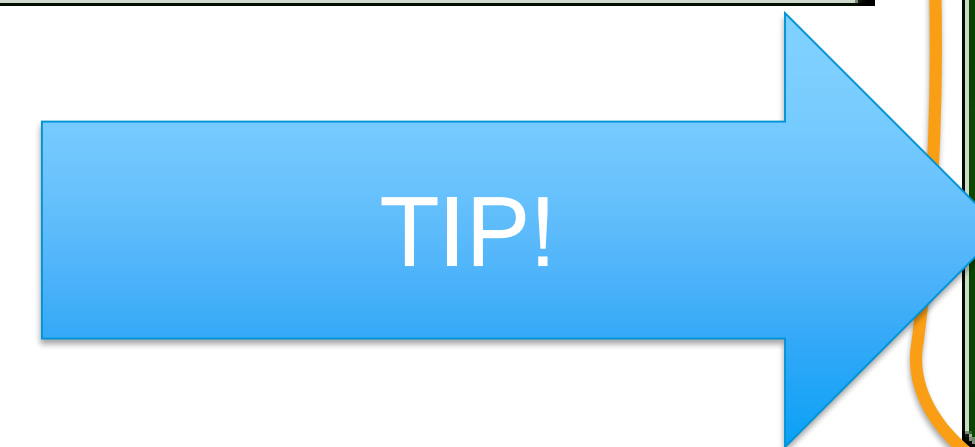
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Dialog box showing "Surface name:" (<none>), "Alignment name:" (<none>), and "Elevation Reference" options: "Depth of cover" (0.00') and "Use vertex elevations".



Dialog box titled "Elevation Reference". It shows "Depth of cover" selected with a value of 0.00'. Other options include "Use vertex elevations" (Outside Top, Crown, Centerline, Invert, Outside Bottom) and "Erase existing entity".



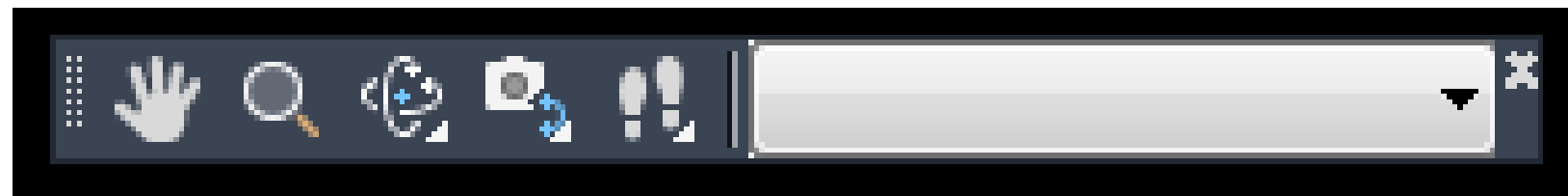
Dialog box titled "Elevation Reference". It shows "Use vertex elevations" selected, with "Centerline" highlighted. Other options include "Depth of cover", "Outside Top", "Crown", "Invert", and "Outside Bottom". The "Erase existing entity" checkbox is also present.

Revisions and Interferences:

Modifying your 3D Polyline:



Toolbar: UCS



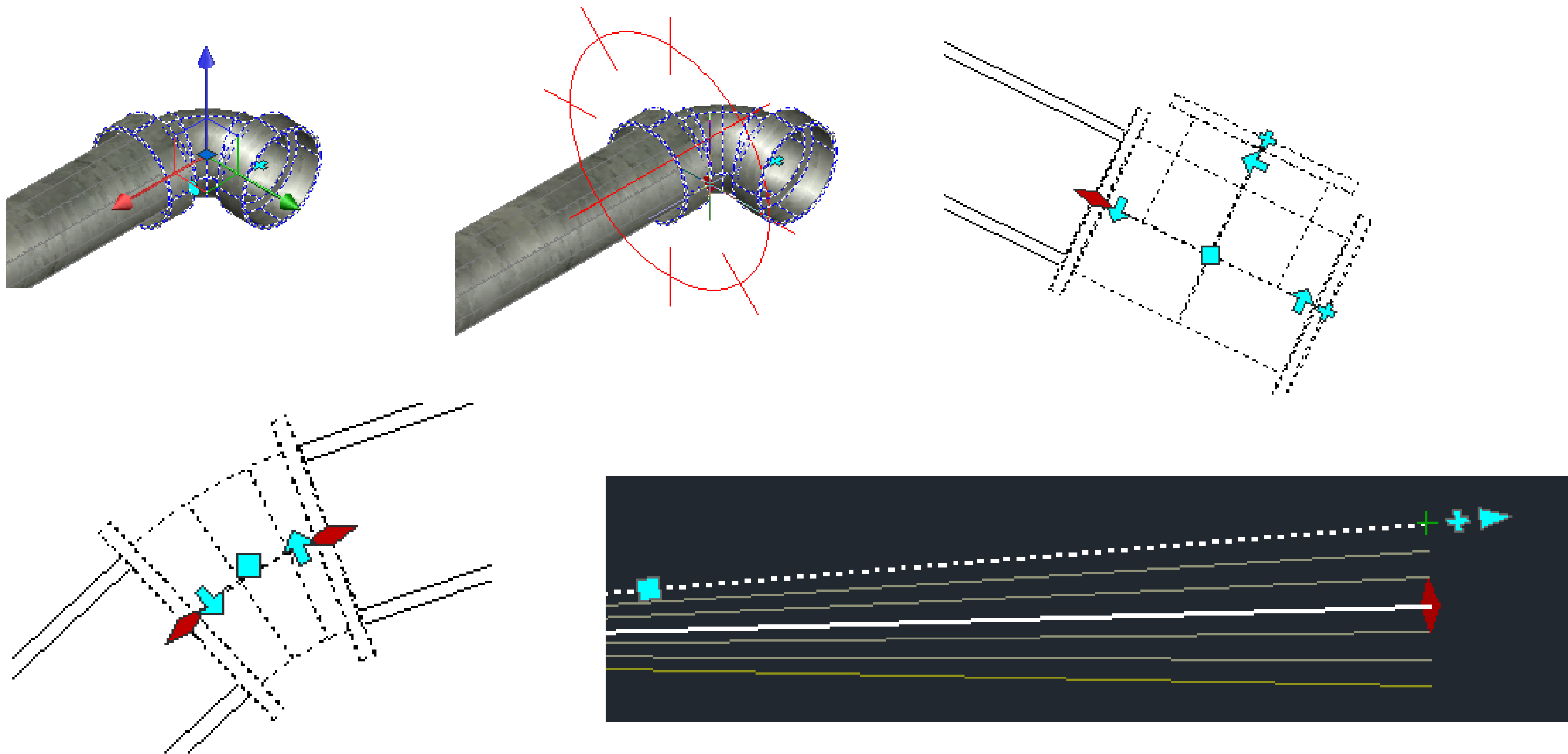
Toolbar: 3D Navigation



Toolbar: UCS II

Making and Modifying your 3D model:

Grips are an important part of modifying your model once it has been created.



Adding a tee:

- Break the pipe at the intersection you want to add the tee
 - Second – move the pipes to make room for the tee
 - Use the UCS to rotate to where the z-axis is pointing towards one of the directions for the tee
 - With the UCS rotated, insert a tee, and it will come in at the angle you just set with the UCS.
 - Move the other ends of the pipes to re-connect with the newly inserted tee.
-
- If you have more than one that is parallel:
 - Break your lines where they need to be
 - Copy the one tee to the new locations since it is already at the correct rotation.

TIP:

To modify an elevation, modify the 3D poly and snap to the new elevations.

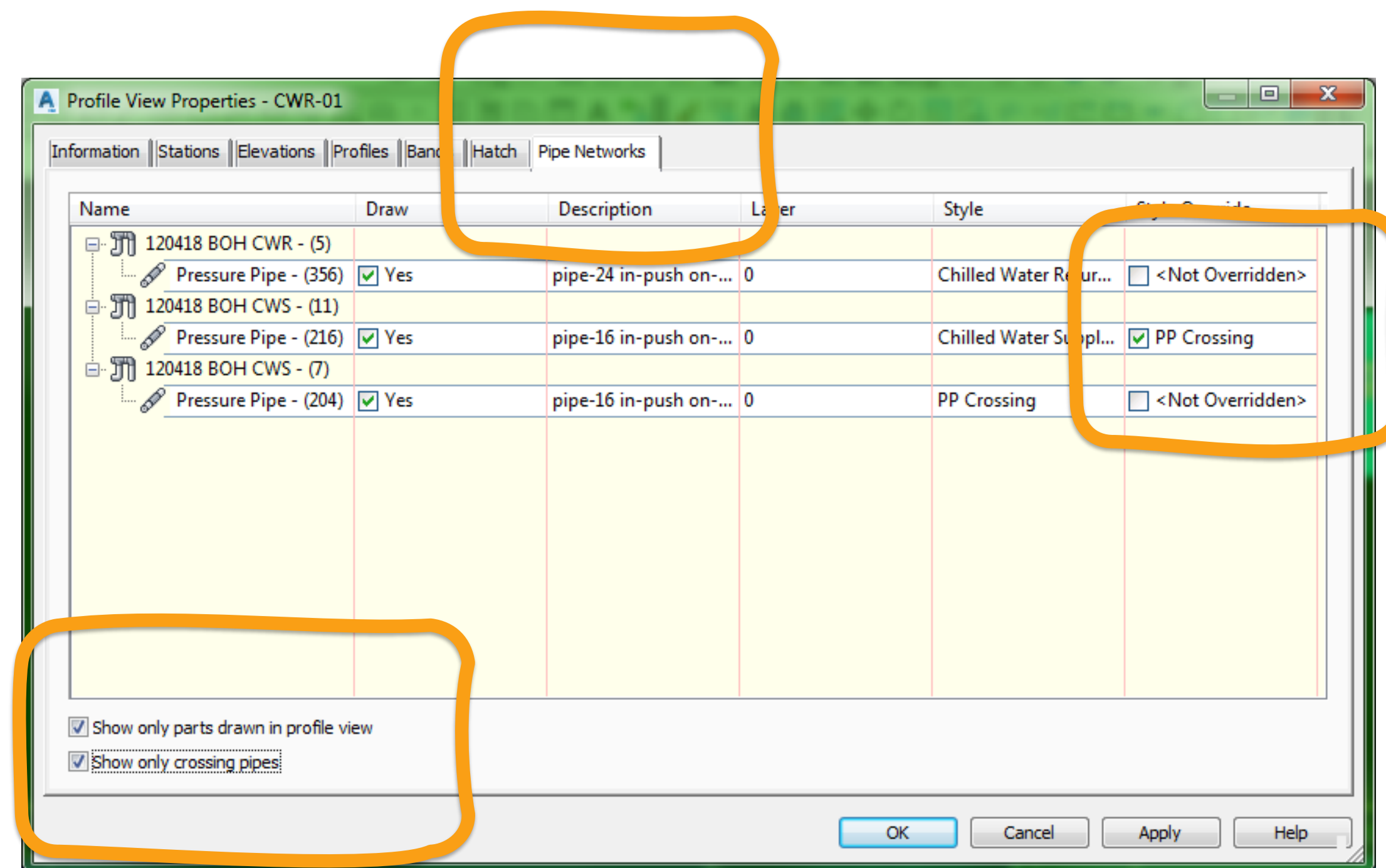
Profile Views:



Profiles: Another reason to keep your Polyline

Copy your 3D poly, and convert to 2D poly.

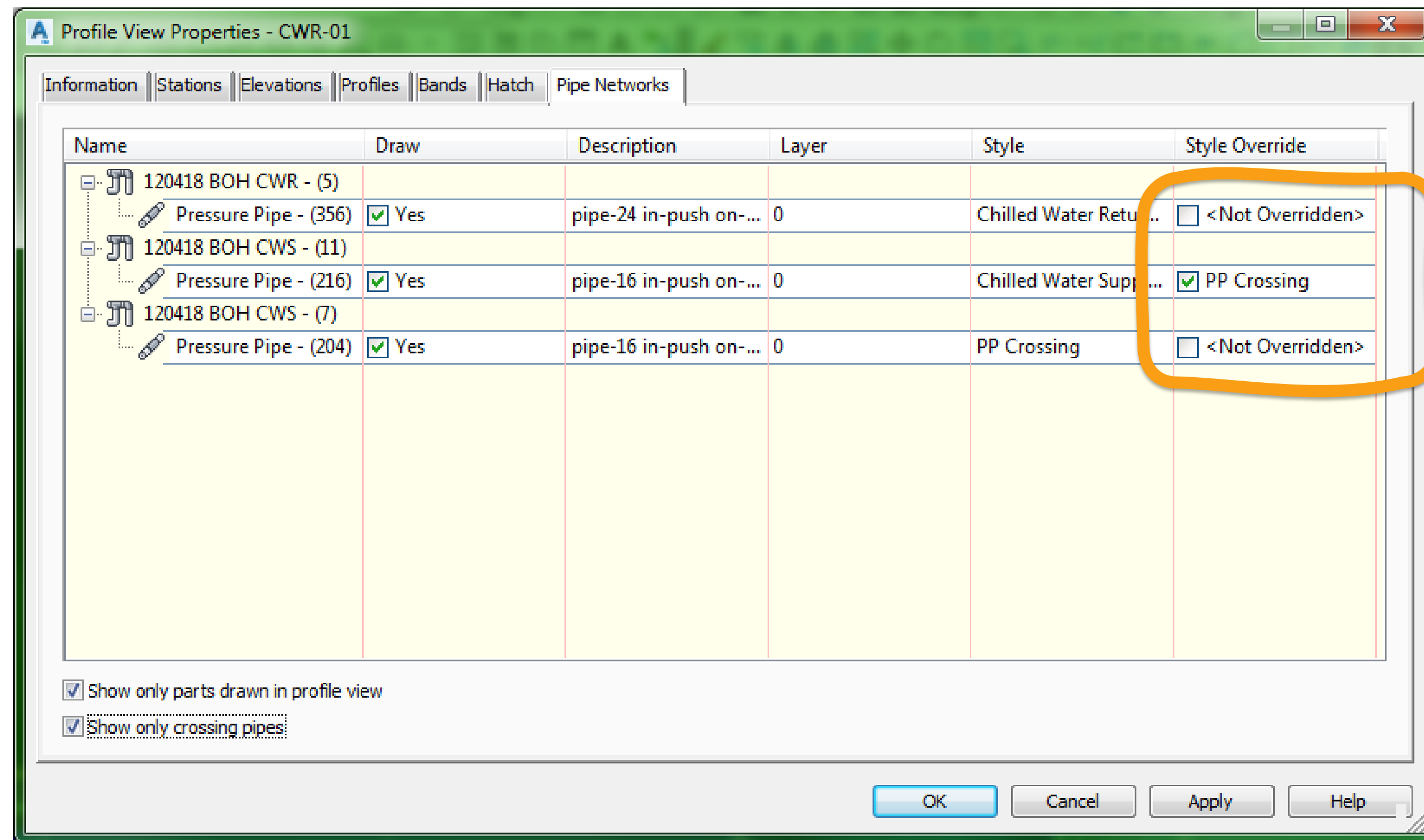
Create an alignment from your (2D) Polyline, and then make a profile.



- Select the Pipe Network tab on the Profile Properties.
- Select the options at the bottom to reduce clutter
- Crossing Pipes Style Overrides

Profiles: Another reason to keep your Polyline

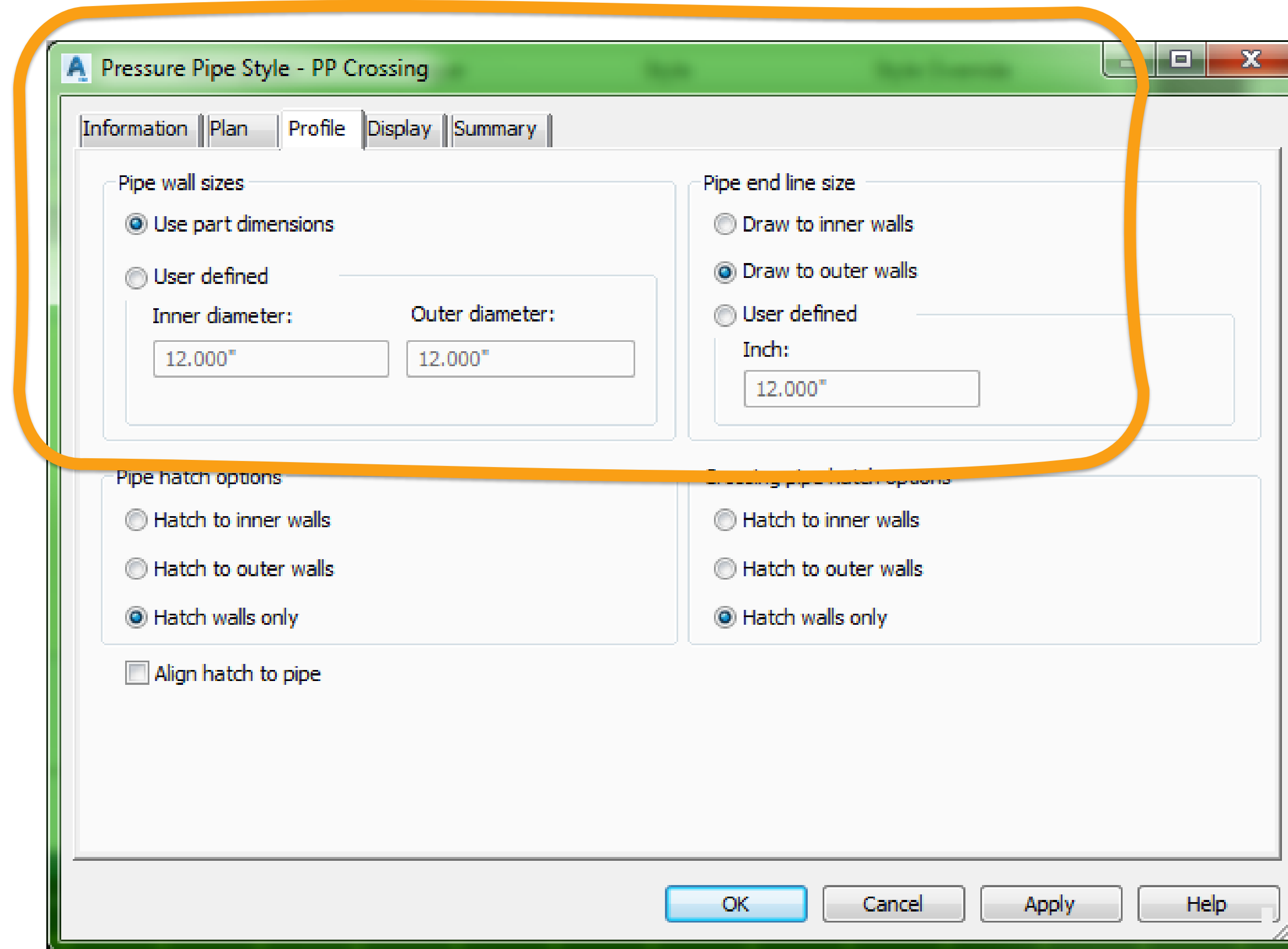
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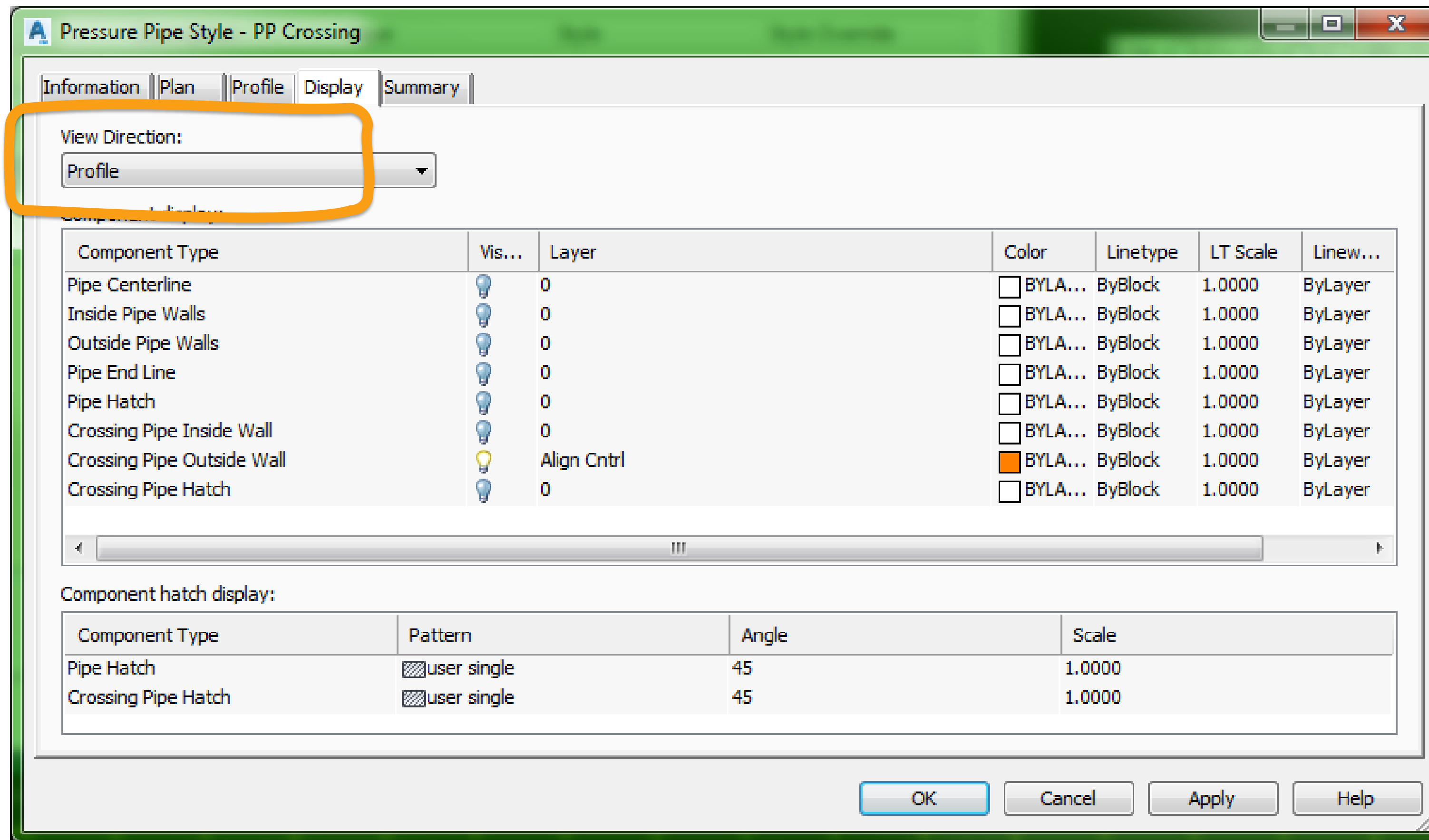
Profiles:

Crossing Pipe requires a style all its own:



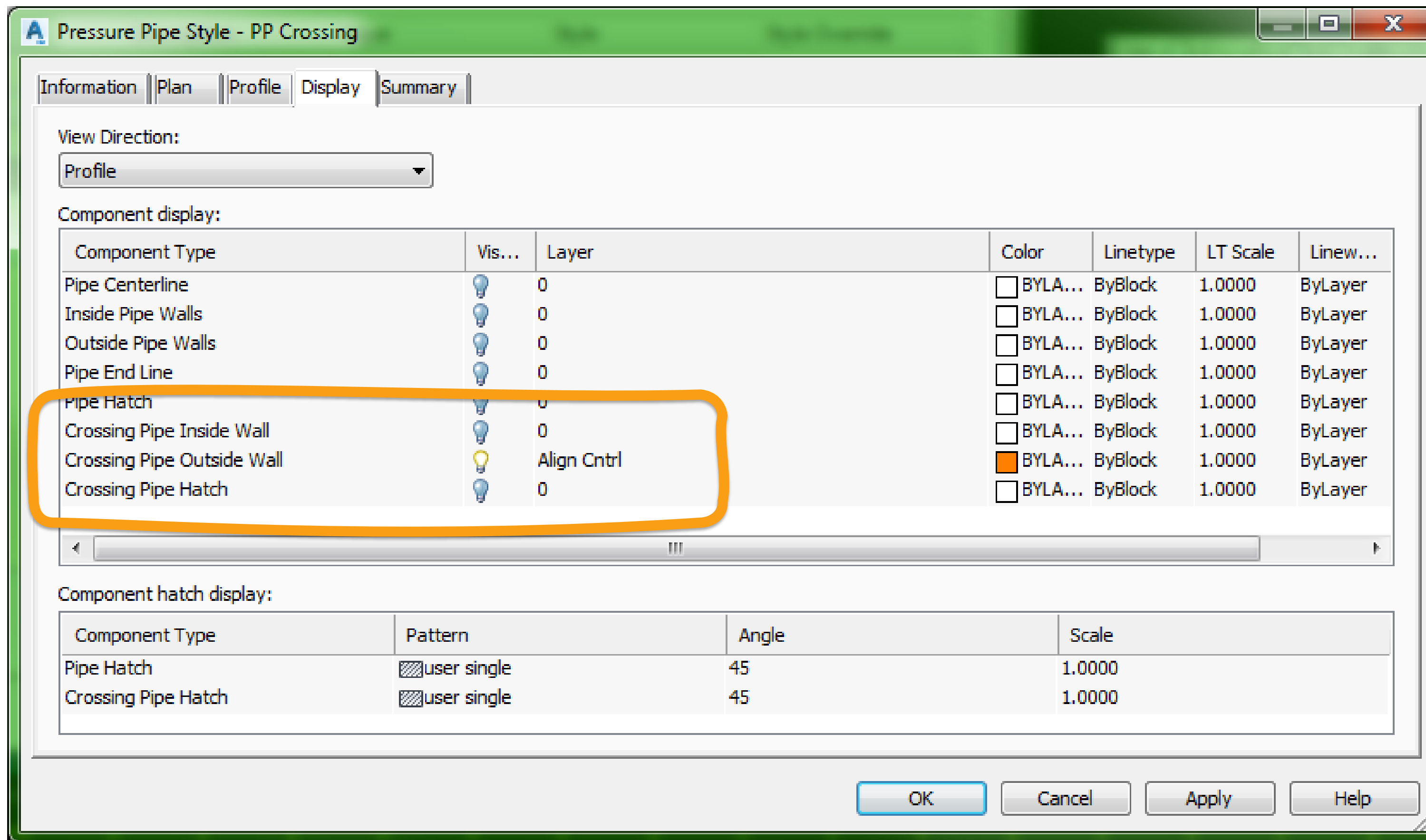
Profiles:

Crossing Pipe requires a style all its own:



Profiles:

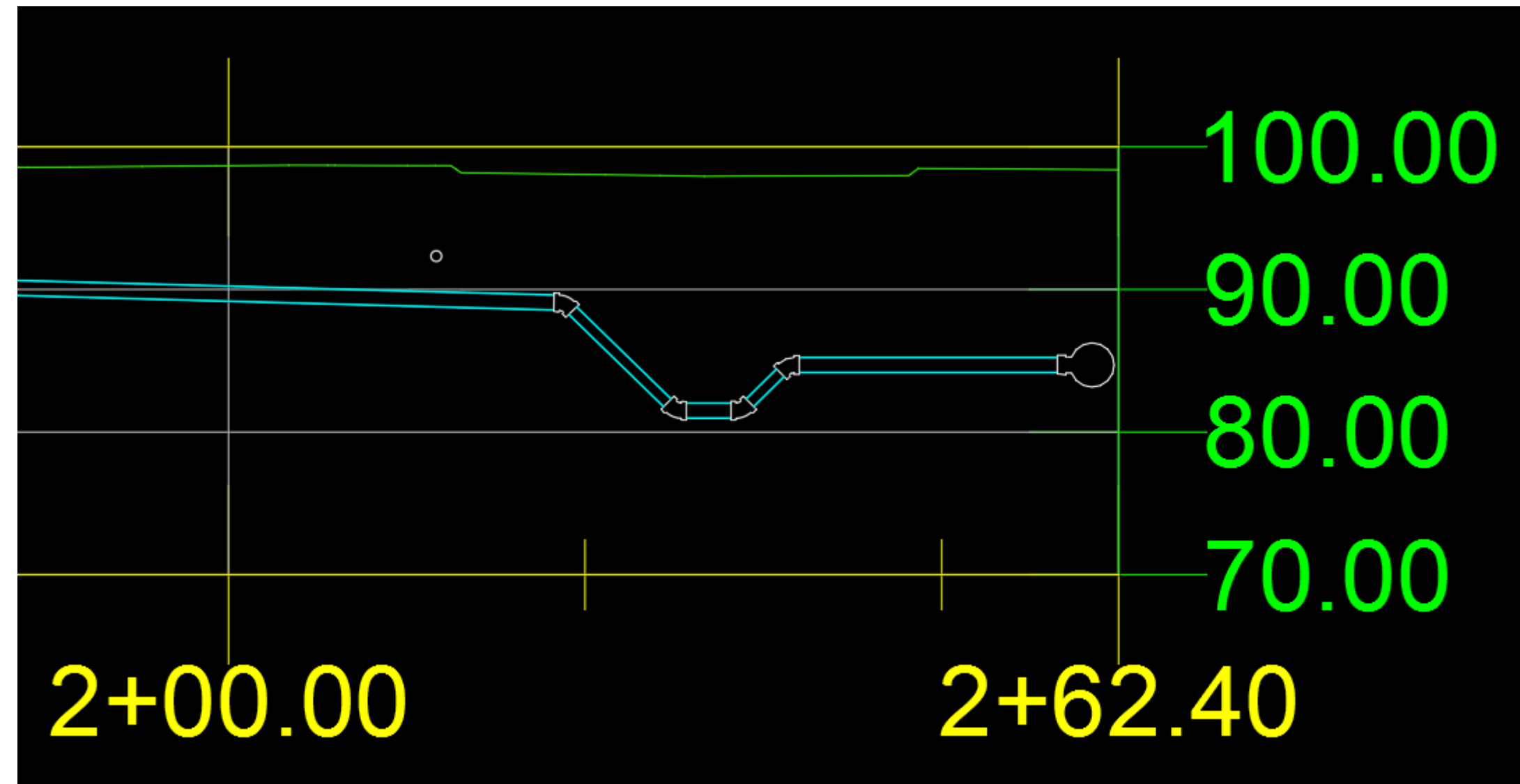
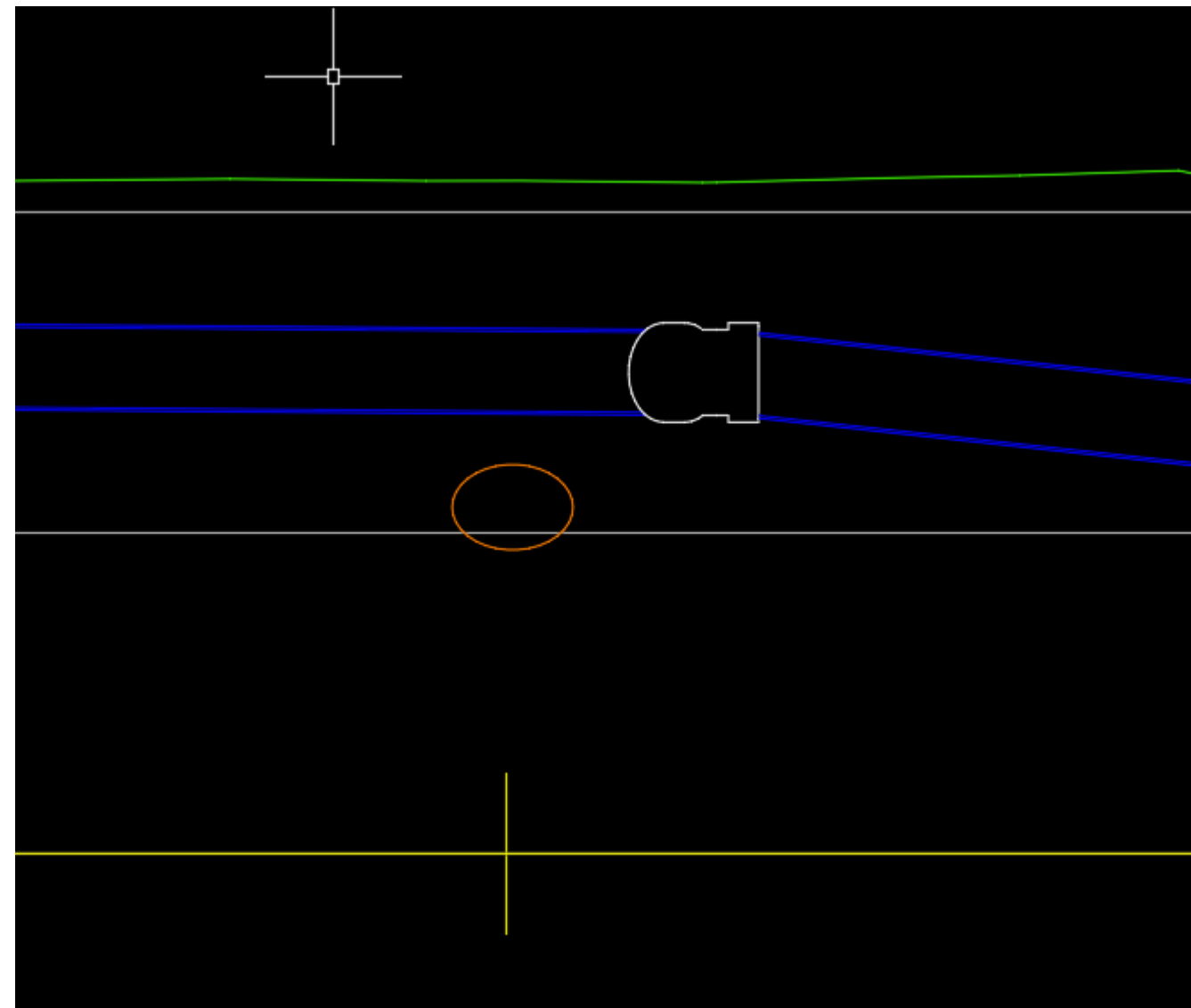
Crossing Pipe requires a style all its own:



Profiles:

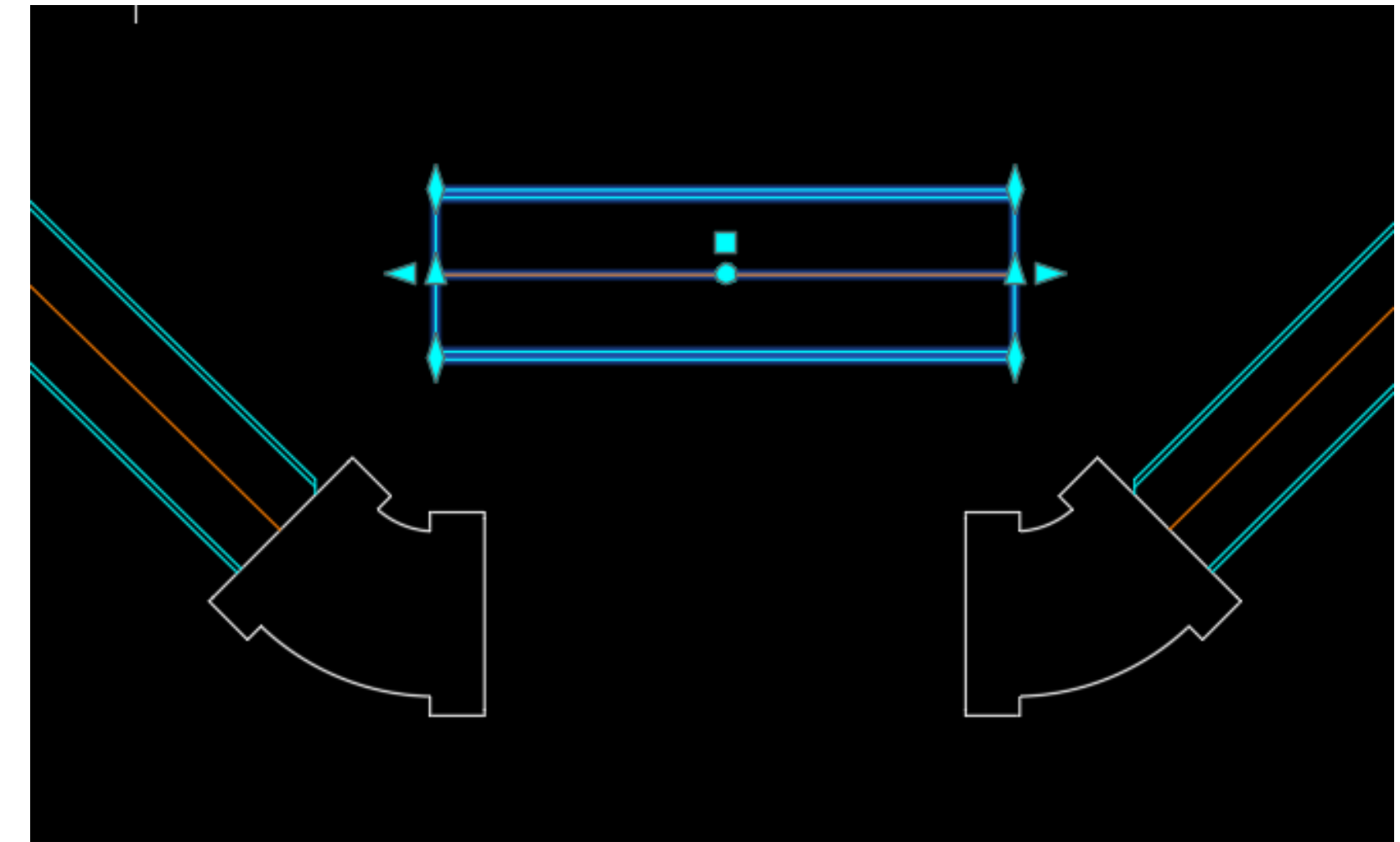
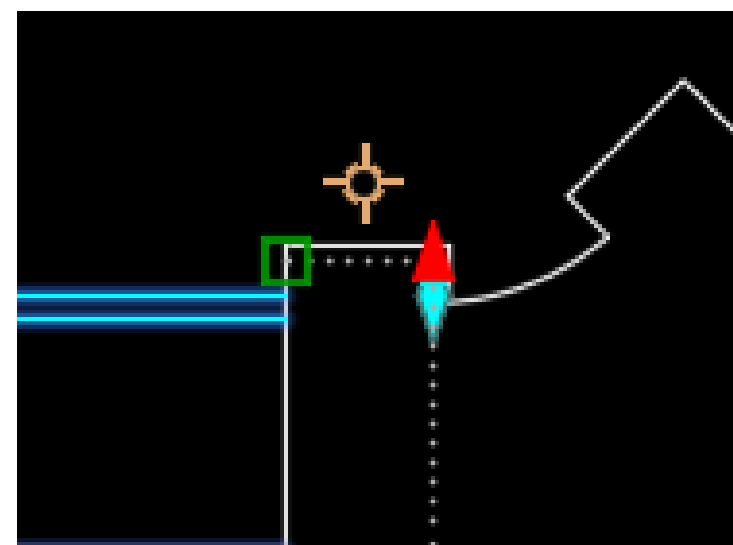
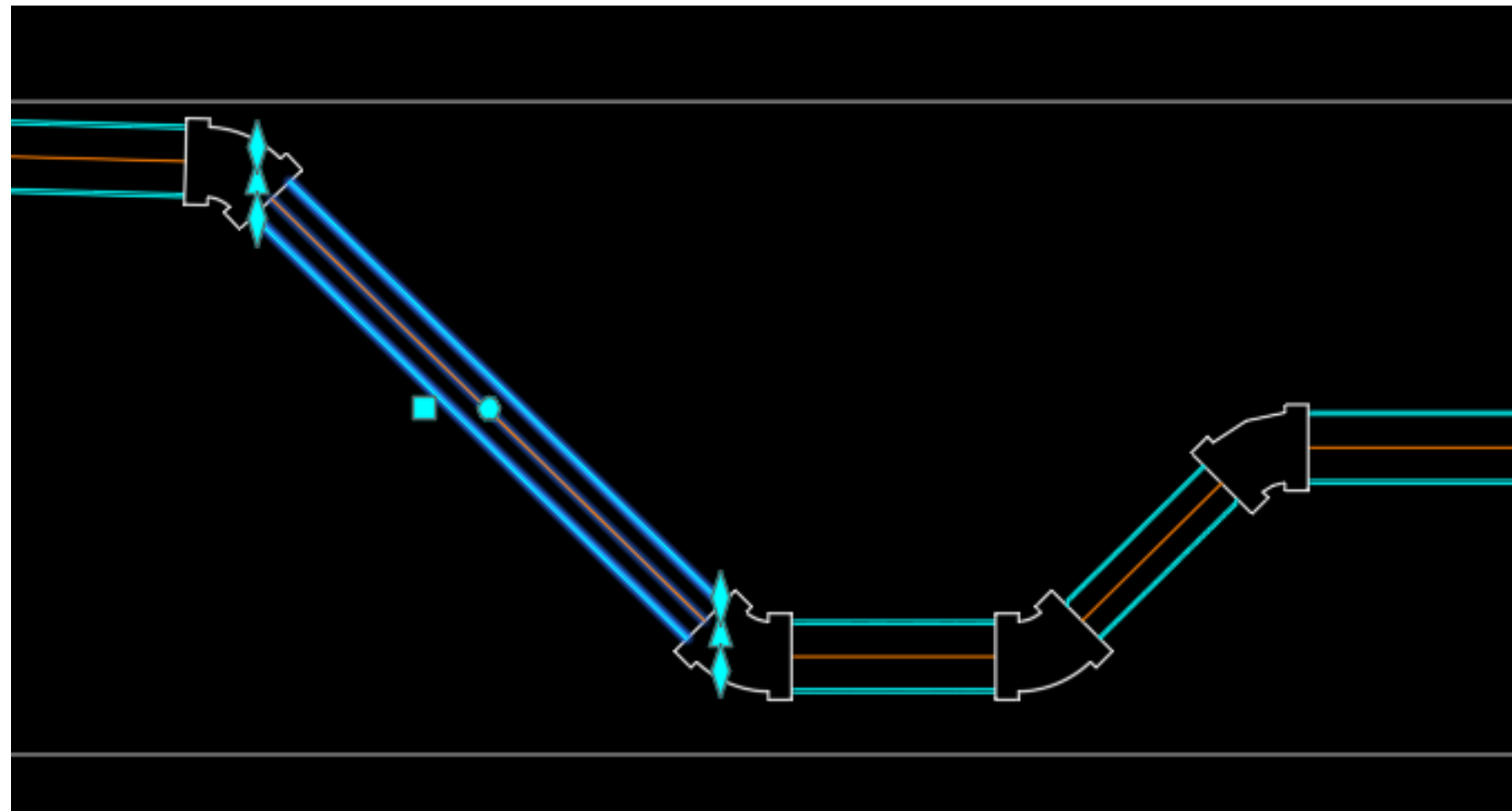
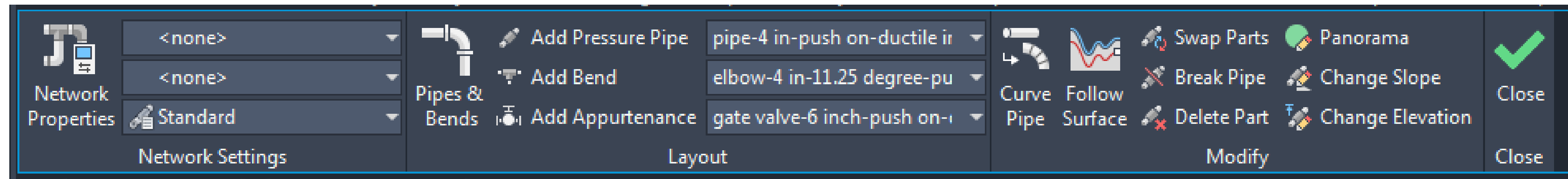
Keep Vertical Exaggeration to 1:

This helps you draw a line to aid in the design. 45 degree bends are easy when they aren't exaggerated.



Profiles:

Use the grips on the pipes to help raise or lower the pipe. Be sure to re-connect the pipe!



BIM 360 Docs & Desktop Connector

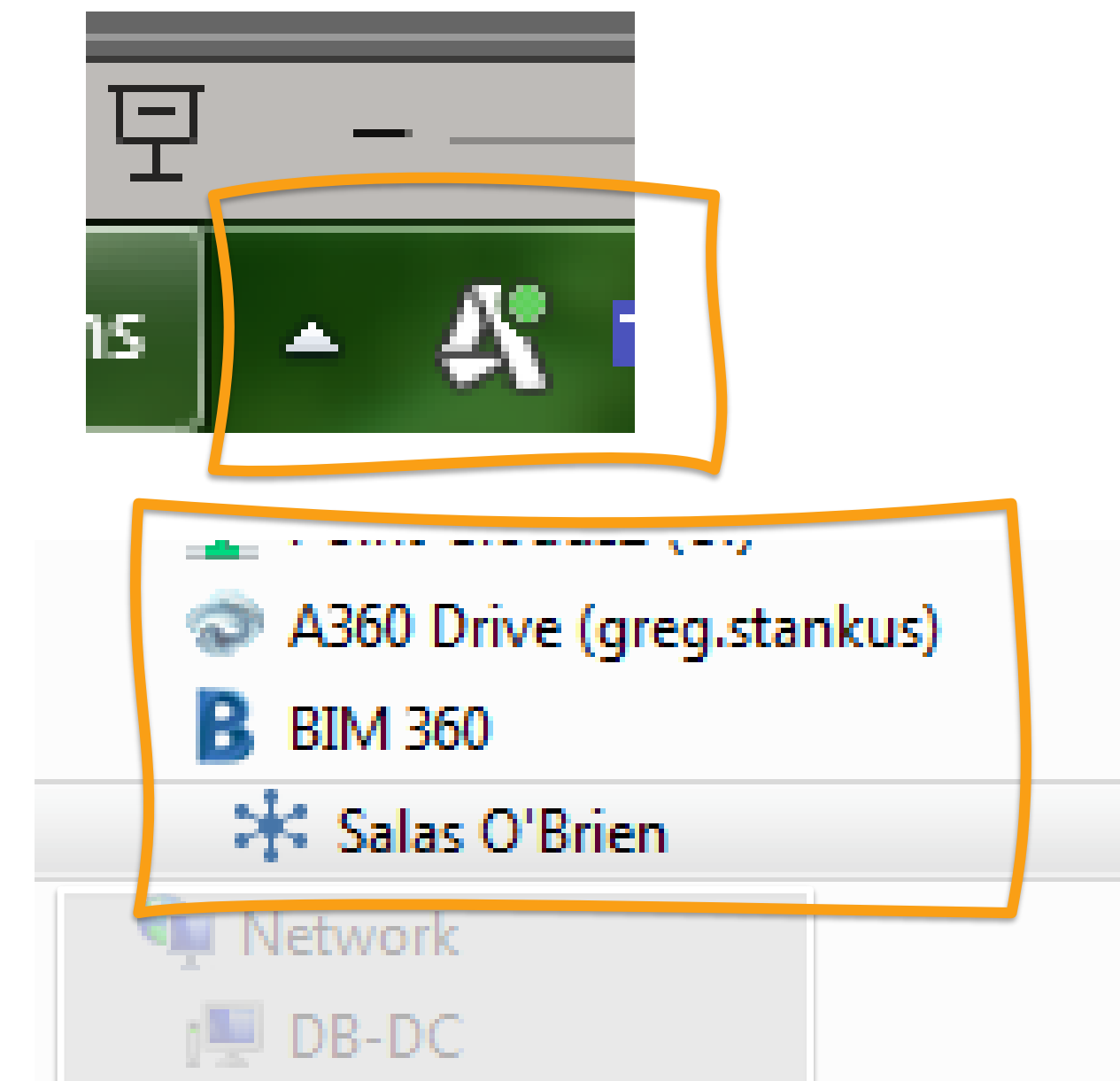
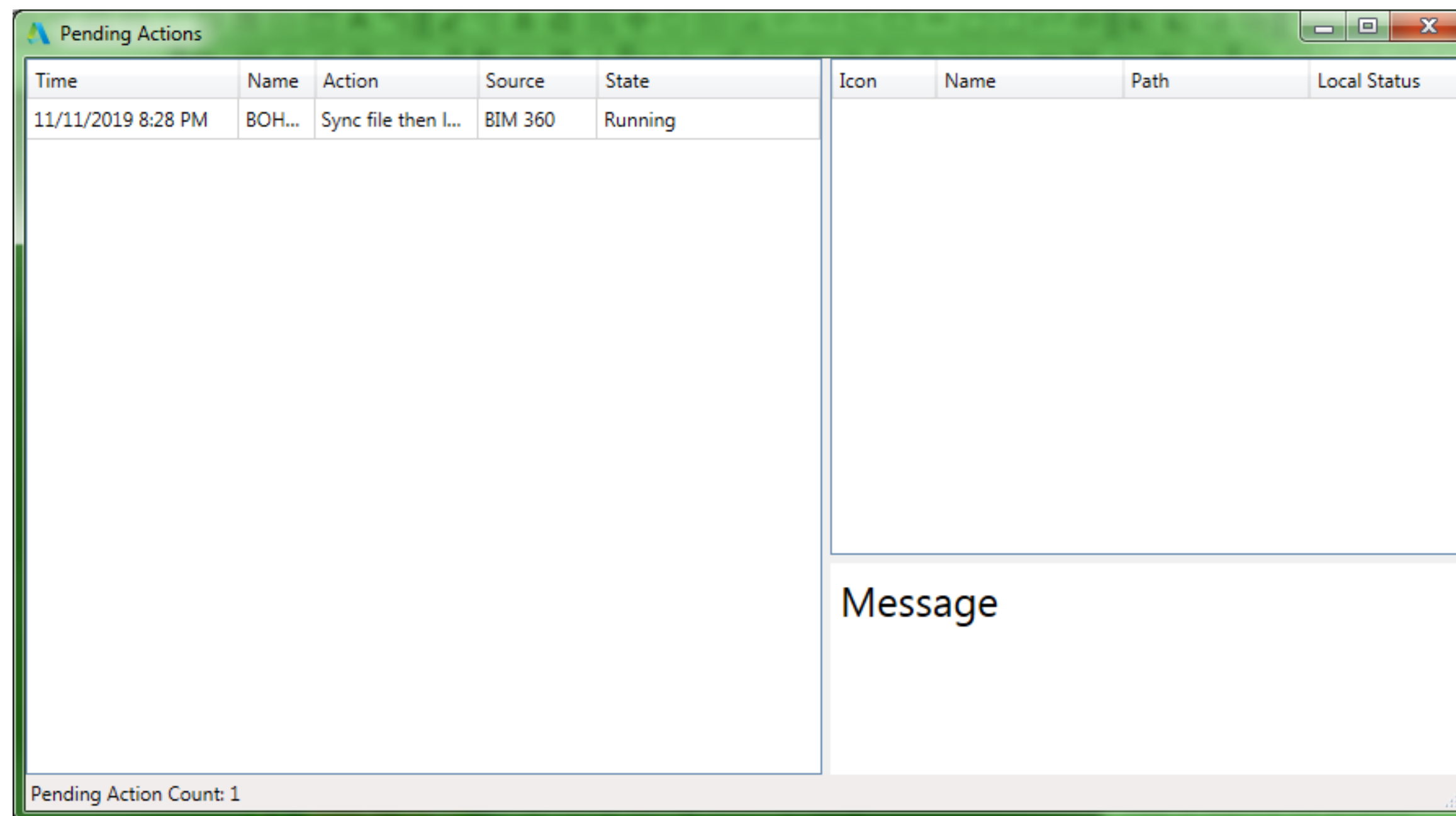


TIP:

Communication is **STILL** the
best method!

Collaboration 101: BIM360 and Communication

Desktop Connector



Collaboration 101

Desktop Connector & BIM 360 DOCs

Name	Size
dRef Working Folder	M
PlotCfgs	M
Sheets	Y
xRef Background Files	K
xRef Working Files	K

AUTODESK® BIM 360™ | Salas O'Brien > R012549 Salas O'Brien Orlando 18043 P304 ▾

Document Management

- FOLDERS
- REVIEWS
- TRANSMITTALS
- ISSUES

View by: Folders Sets

Plans ...

Project Files

- dRef Working Folder
- PlotCfgs
- Sheets
- xRef Background Files
- xRef Working Files

	Name ^	Title	Set ▼	Version	Last updated	Updated by	Markup	Issue	Status	File Name	Number
<input type="checkbox"/>	M2.0-M2.19 - U...			V1	Jan 3, 2019 1:35 PM	Greg Stankus	🔄 0	⚠️ 0		M2.0-M2.19 - UTILIT...	
<input type="checkbox"/>	M2.0-M2.19 - U...			V1	Jan 3, 2019 1:35 PM	Greg Stankus	🔄 0	⚠️ 0		M2.0-M2.19 - UTILIT...	
<input type="checkbox"/>	M2.0-M2.19 - U...			V1	Jan 3, 2019 1:35 PM	Greg Stankus	🔄 0	⚠️ 0		M2.0-M2.19 - UTILIT...	
<input type="checkbox"/>	M2.0-M2.19 - U...			V1	Jan 3, 2019 1:35 PM	Greg Stankus	🔄 0	⚠️ 0		M2.0-M2.19 - UTILIT...	
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<input type="checkbox"/>	M2.0-M2.19 - U...			V1	Jan 3, 2019 1:35 PM	Greg Stankus	🔄 0	⚠️ 0		M2.0-M2.19 - UTILIT...	

Showing 22 Items Search for documents 🔍

Collaboration 101

NEW BIM 360 DOCs... on the start tab of Civil3d.

Start

x-oPipeBOH-PhaseII...RM-149859001_SWC* x

oPipeBOH-CW* x

+

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>

Project Files

>

xRef Background Files

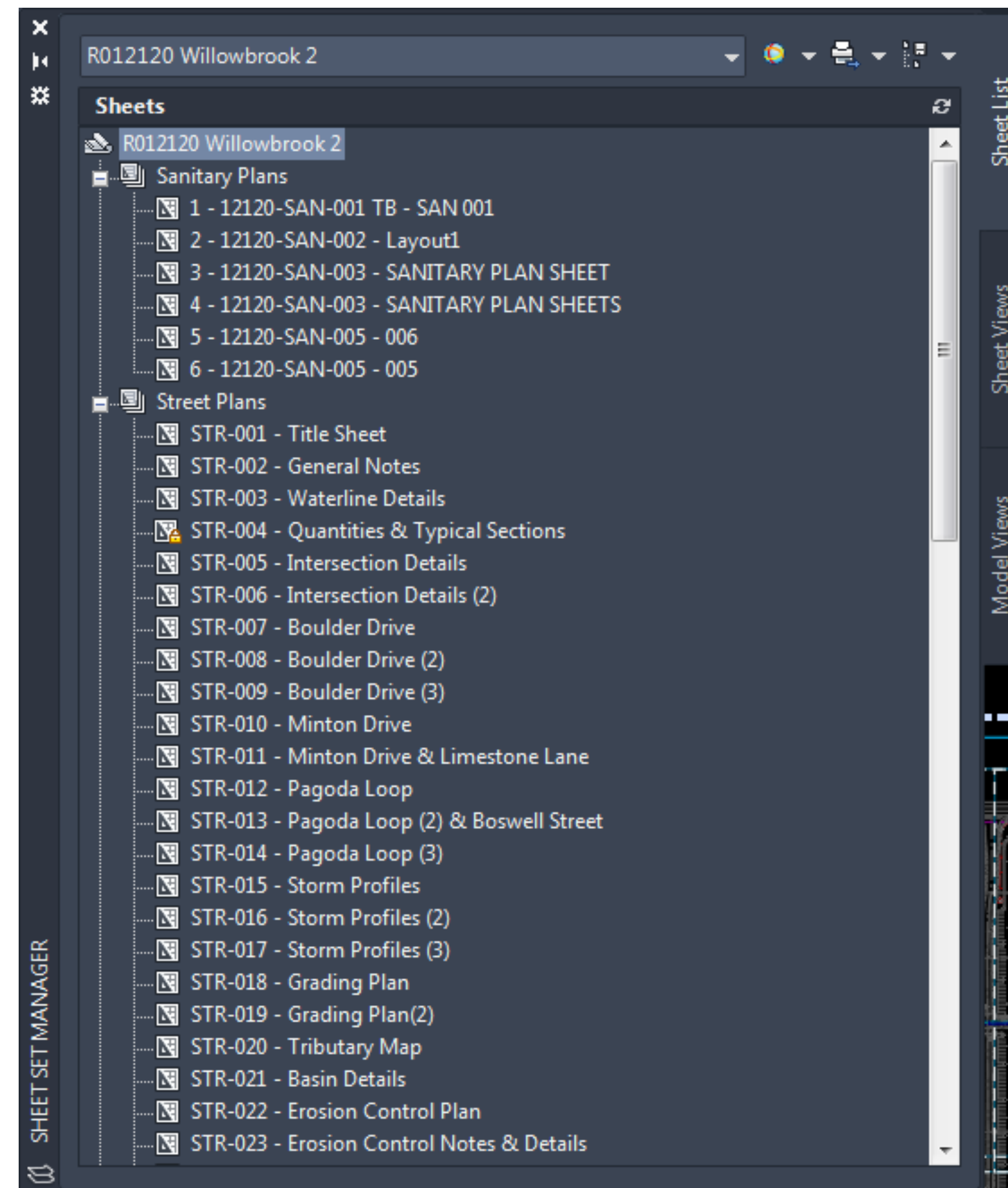
Name ^	Locked state	Local state	Version	Author	Date modified
Addresses				You	Thursday, Dec
Border Files				Mahaley Vann	Thursday, Dec
OLD				Mahaley Vann	Monday, Febru
om engineering				You	Thursday, Dec
Sheet Templates				You	Thursday, Dec
x-oPipeBOH-PhaseII-STRM-149859001_SW..				You	Friday, Novemb
20181012_P904 - Masterplan.dwg		Not cached	V3	Drew Wishman	Thursday, Dec
912 & 913.dwg		Not cached	V4	Drew Wishman	Thursday, Dec
cc.dwg		Not cached	V2	Drew Wishman	Thursday, Dec
kh-address-orl.dwg		Not cached	V2	You	Thursday, Dec

Delivery...



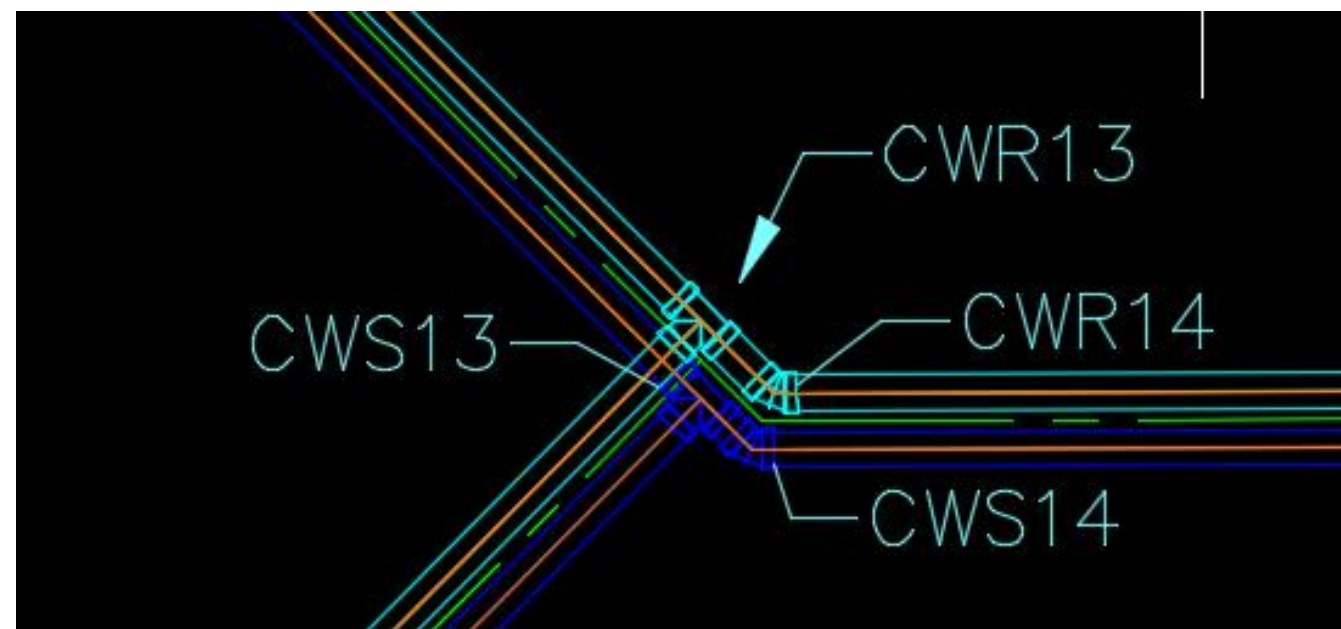
SSM: Sheet Set Manager

One of the most underutilized AutoCad tools.



Labels:

Adding labels and sorting them, all done with styles.



CWR1
GATE VALVE—12 INCH
N: 1495844.0887'
E: 511134.9425'
C/L PIPE ELEV: 97.50

CWR2
ELBOW—12 IN—45°
N: 1495936.4264'
E: 511239.5244'
C/L PIPE ELEV: 96.50

CWR3
TEE—18 IN X 16 IN
N: 1495938.5879'
E: 511724.7990'
C/L PIPE ELEV: 89.80

CWS1
GATE VALVE—12 INCH
N: 1495840.9403'
E: 511137.7224'
C/L PIPE ELEV: 97.50

CWS2
ELBOW—12 IN—45°
N: 1495932.2334'
E: 511241.1212'
C/L PIPE ELEV: 96.50

CWS3
TEE—18 IN X 16 IN
N: 1495934.3724'
E: 511721.3177'
C/L PIPE ELEV: 93.00

Learn the Process of AutoCAD Sheet Sets

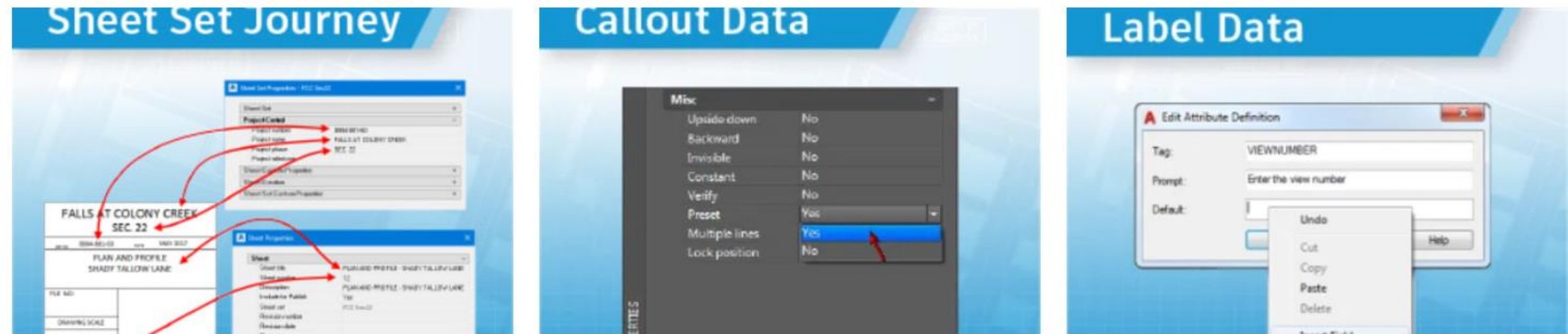


Welcome to the second in a series of posts to lead you through the powerful Sheet Set functionality available in AutoCAD. In the first post, R.K. McSwain introduced you to the Sheet Set manager (SSM) and offered an overview of some of the advantages to using sheet sets. In this post, I provide an overview of the general process from getting started with the most basic steps to implementing sheet sets for maximum efficiency.

Learn the Process of AutoCAD Sheet Sets

<https://blogs.autodesk.com/autocad/process-sheet-sets/>

Mastering AutoCAD Sheet Sets



Learning
Congratulations! You're an AutoCAD Sheet Set Master

What a journey it's been! Last year, we started our series to help you master AutoCAD sheet sets. Hopefully you've followed ...

Learning
Implementing Sheet Sets for Maximum Efficiency: Automate Callout ...

We're getting close to the finish line in our extended series of articles designed to set you up for success with ...

Learning
Implementing Sheets for Maximum Efficiency: Automate View Label ...

As you learned in the previous article of the series, you can assign the Label Block for Views property in your ...

Mastering AutoCAD Sheet Sets

<https://blogs.autodesk.com/autocad/tag/mastering-autocad-sheet-sets/>

Summary...



Pressure Pipe 101:



STEP 1



LIST OF MATERIALS

Get your list if materials set up prior to starting, including sizes and pressures.

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3D POLY

It's the easiest and fastest way to create/modify a complex network of pipes.

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BIM 360 AND DESKTOP CONNECTOR

Constantly updating, including a great new update.

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STEP 4

SSM

Sheet Sets save time, help organize a project and can reduce errors when revisions come around.

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- Use 3Dpolylines to set up and modify your design, it's the easiest and fastest way to create and modify a complex system of pressure pipes

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- Create vertical profiles to check for depth allowances.
- Desktop Connector and BIM 360 are continually changing.
- Use the sheet set manager to manage and plot your projects.

Questions:

THANK YOU!

Greg.Stankus@salasobrien.com



Senior Civil Designer for Salas O'Brien



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