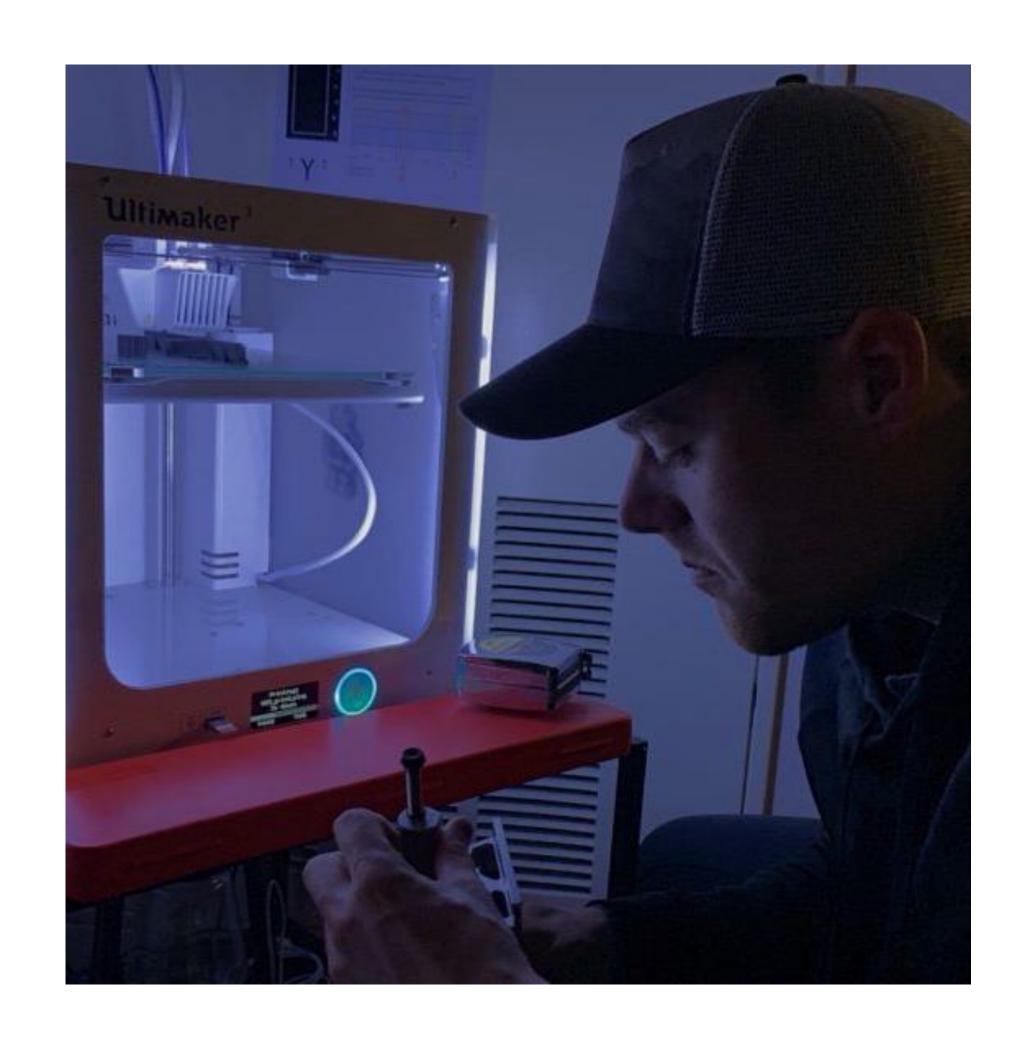
Leveraging Generative Design Technology to Enhance Product Design for Manufacturing







About Adam

Technical Specialist, Moldflow

Adam studied Plastics and Composites Engineering at Western Washington University and has gained exposure to a variety of Autodesk products including Moldflow, Fusion 360, and Netfabb. His experience revolves around product design for mass manufacturing, additive manufacturing, and injection molding simulation/analysis. Adam currently specializes in Moldflow at Autodesk and has been doing so for over one year now.





About Mason

Senior Implementation Consultant, Moldflow

Mason is a degreed plastics engineer from Penn State and started using Autodesk Moldflow in 2003. He has experience with both thermoplastic and thermosetting materials, part/mold design, and processing. Mason currently helps Autodesk customers implement and adopt Moldflow simulation tools.

Benefits of Generative Design

- Increased productivity with thousands of iterations
- Increased creativity with algorithms generating nontraditional and organics forms unimaginable to humans
- Embedded design for manufacturability features in one platform allows product designers and manufacturing collaboration earlier in the design cycle

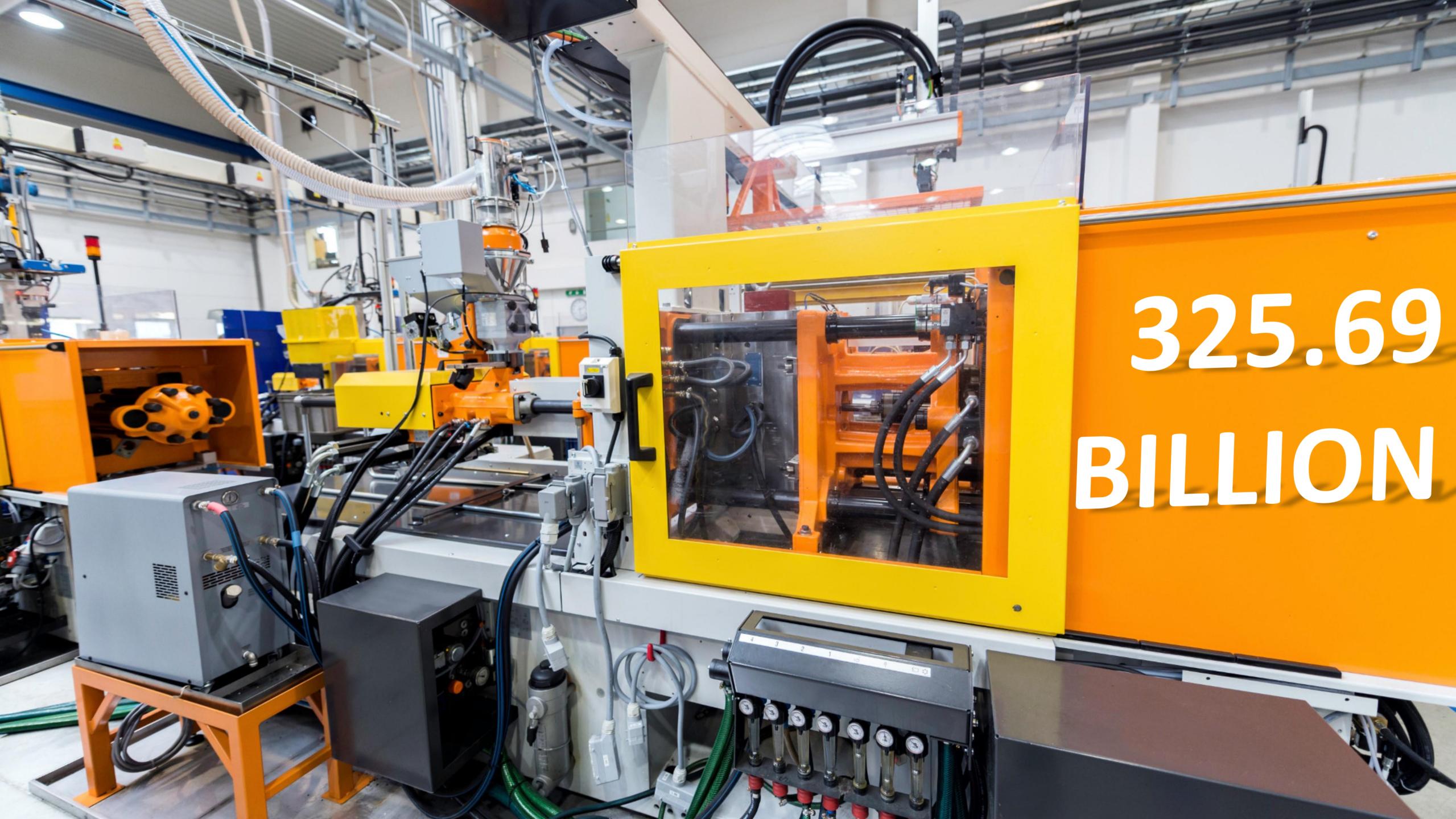






Introduction to Generative Design

Why Casting/Injection Molding?

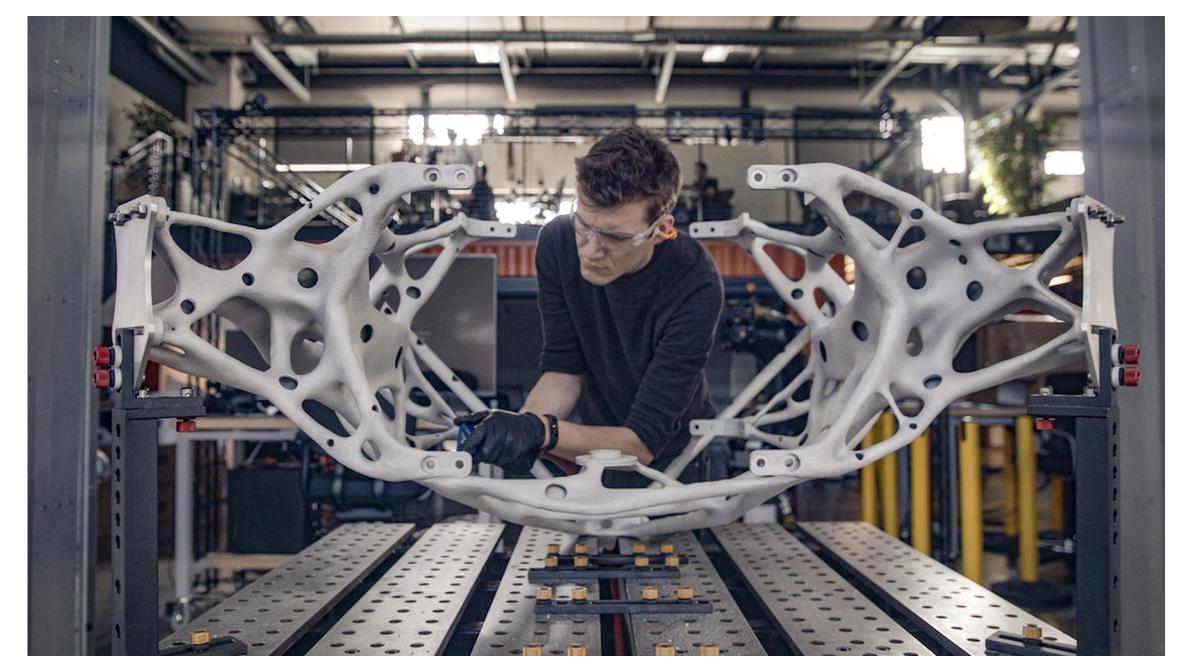






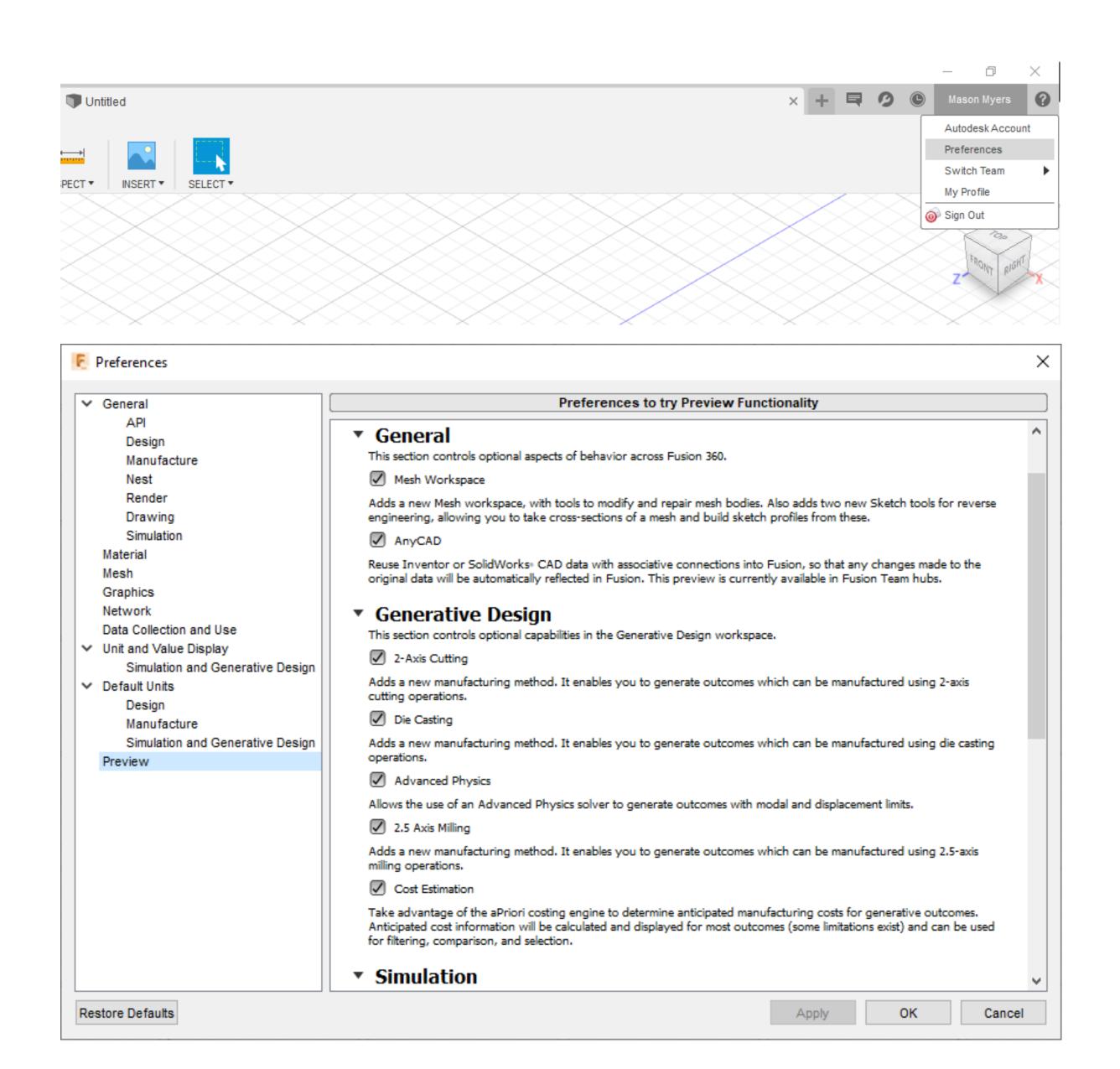
Additive has taken the spotlight

- New features allow incorporation of mass manufacturing constraints
- Additive is great for one off products
- Die Casting and Injection Molding lead the industry in high volume products



Fusion 360 Tech Preview

- New UI toolbar
- New Icons
- Generative Design Updates
 - 2.5 Axis Milling
 - Die Casting
 - Cost Estimation
 - Outcome Navigation in Explore Space



Generative Design Best Practices



Original Geometry

- Door handle design intended for die casting
- Starting point
- Identify areas to reduce material consumption
- Identify preserve geometry

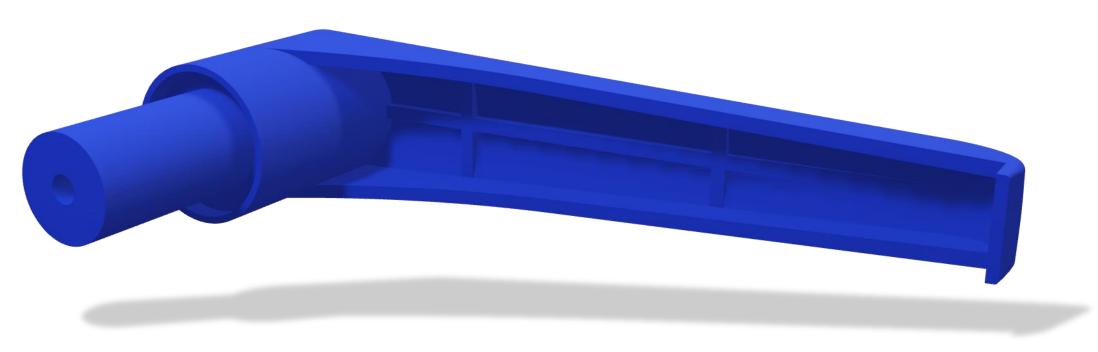


Figure 1: Original 3D model

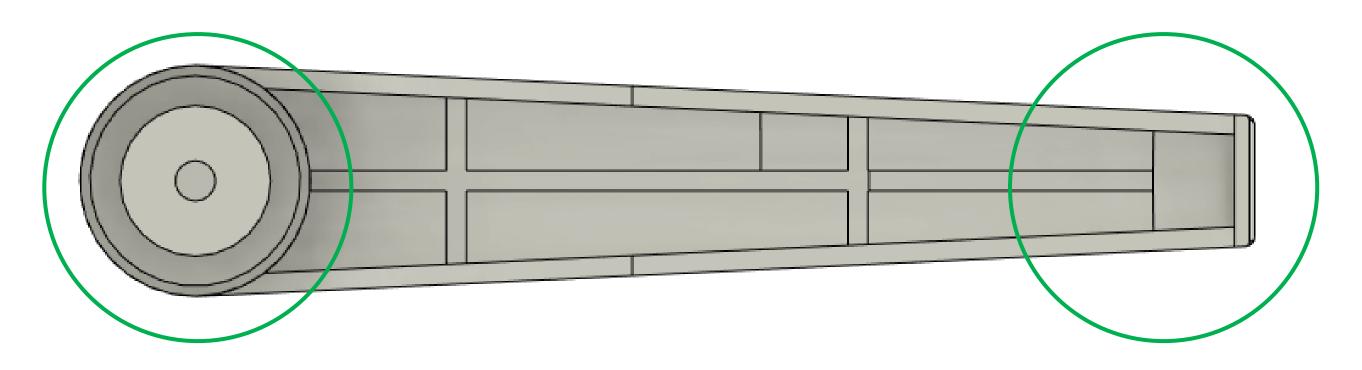


Figure 2: Areas of preserve geometry

Geometry Removal

- Remove geometry using simple extrude cut command
- Ensure Draft Angles exist on original geometry
- Identify potential problem areas
 - Wall Thickness
 - Suitability for Die Casting
- Leave geometry with forces acting on them



Figure 3: Preserve Geometry 3D model



Figure 4: Generative Design Space

Obstacle Geometry

- Inverse design approach
- Understand where material is not needed
- Walls to confine AI to work in
- Simplistic geometry
- Know that you can always touch up later
- GD can only work where geometry is nonexistent

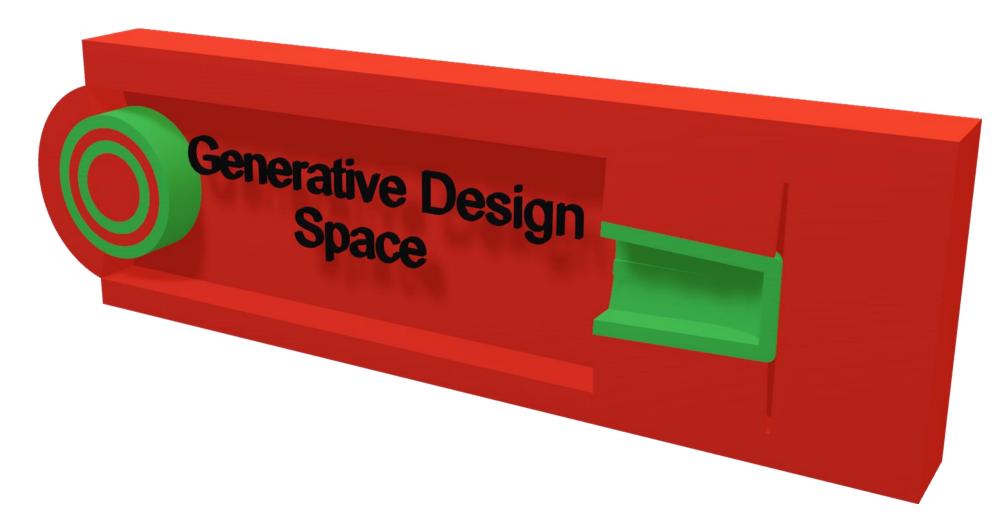


Figure 5: Obstacle Geometry Section View

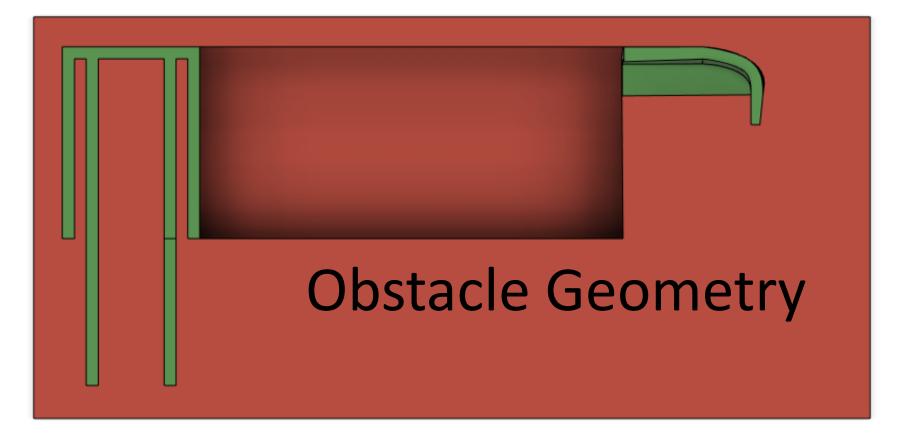


Figure 6: Obstacle Geometry Top Down

Study Settings

- Decrease voxel mesh size
- If Synthesis resolution is not closer to Fine:
 - GD solver behaves inversely
 - Addition of material
 - Lack of subtraction of material

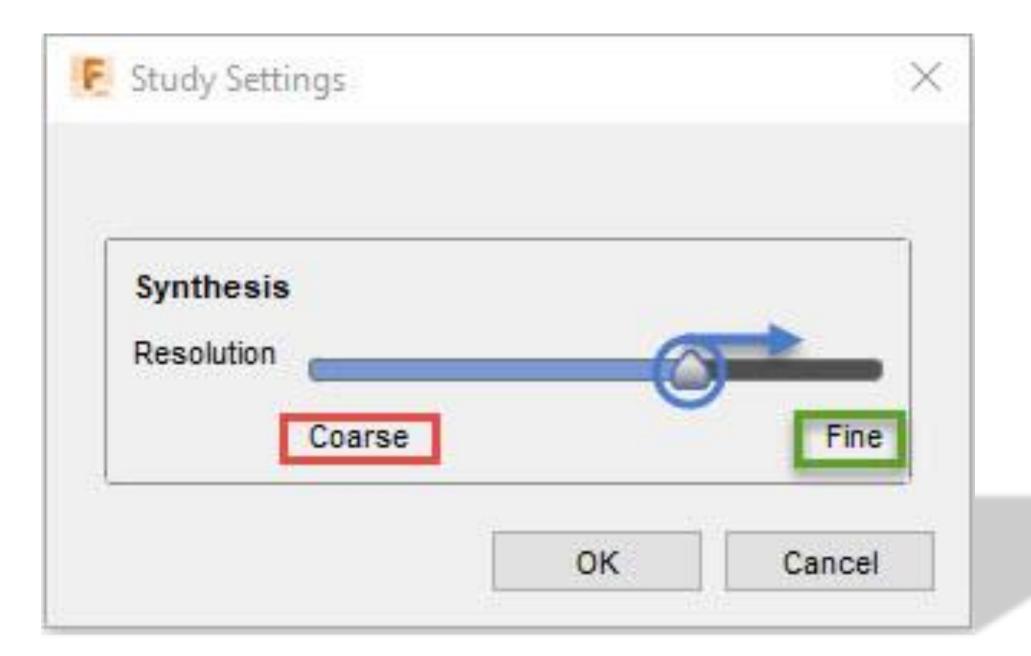
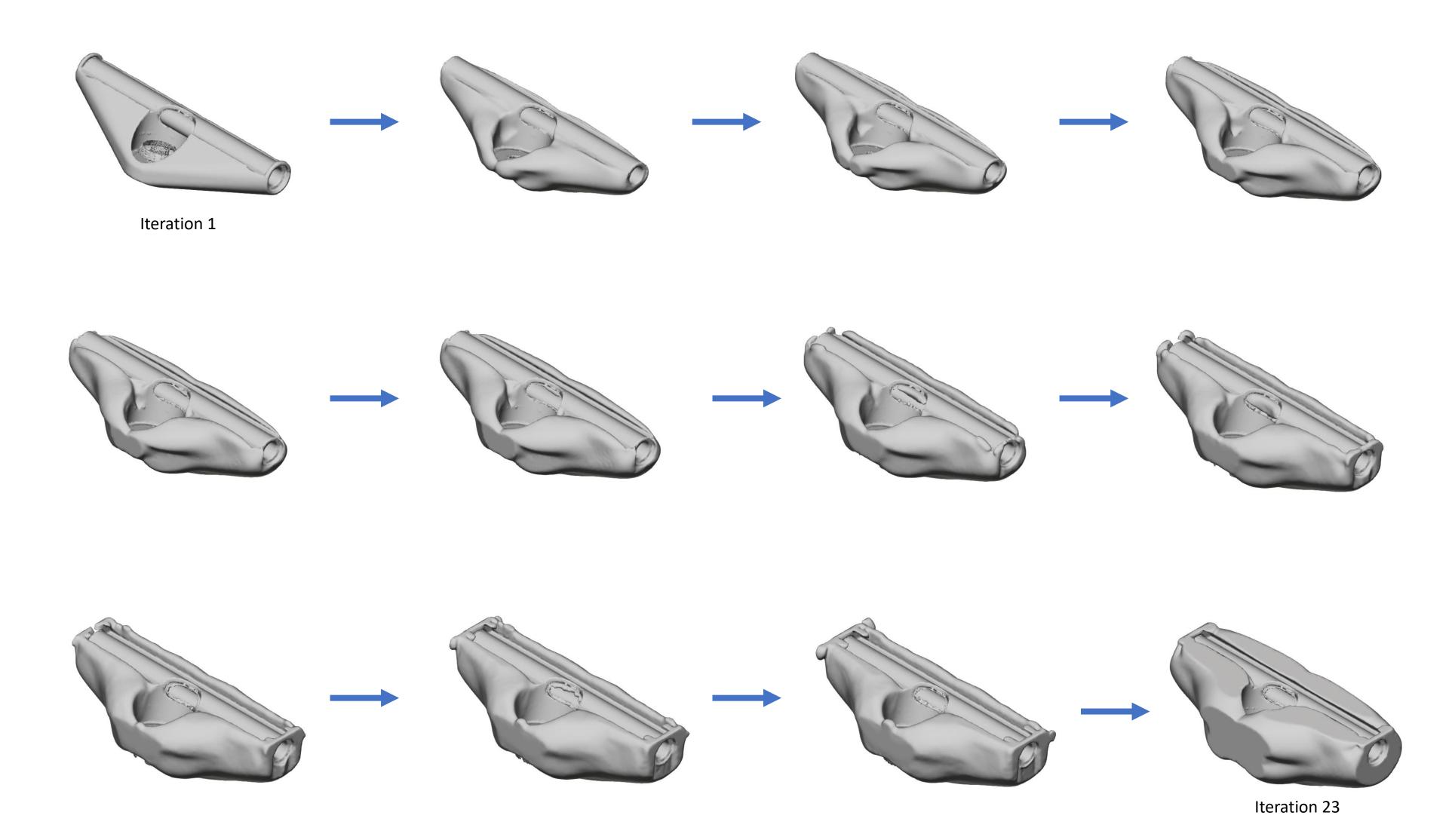


Figure 7: Synthesis Resolution Scale

Why is Synthesis Resolution Important?



Do we need say more?

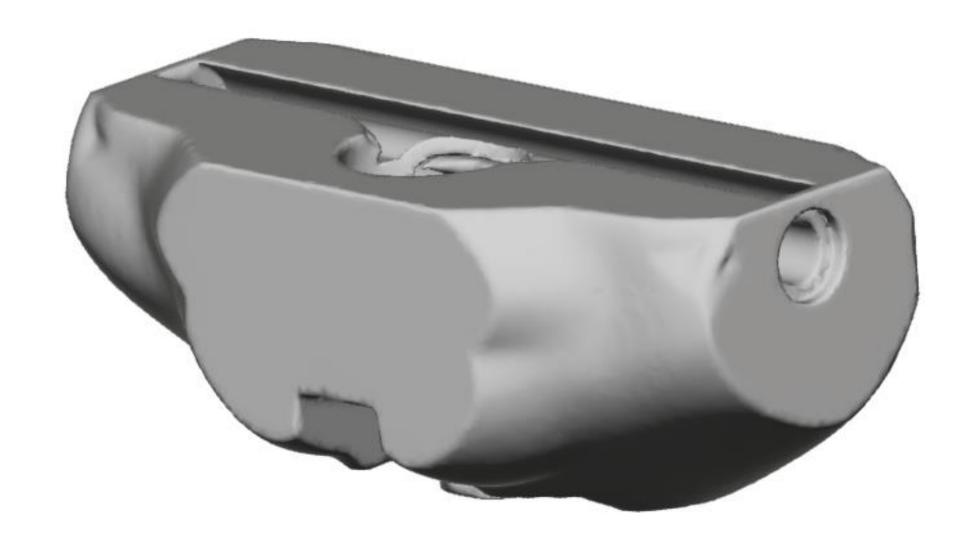
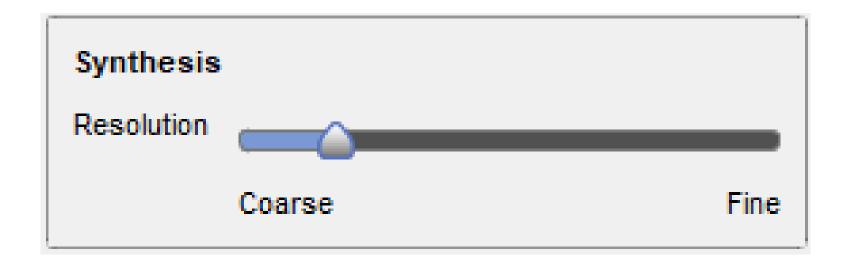


Figure 8: Coarse Resolution



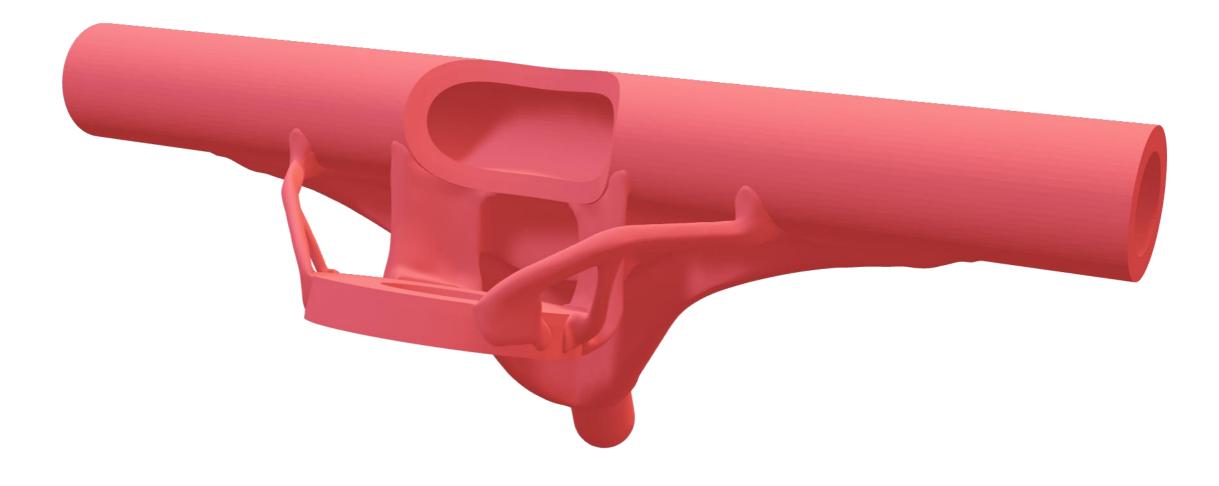
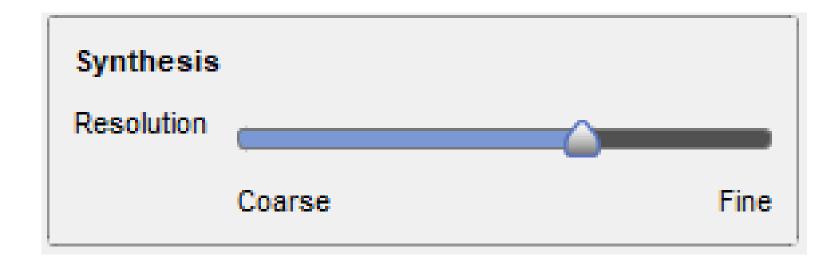
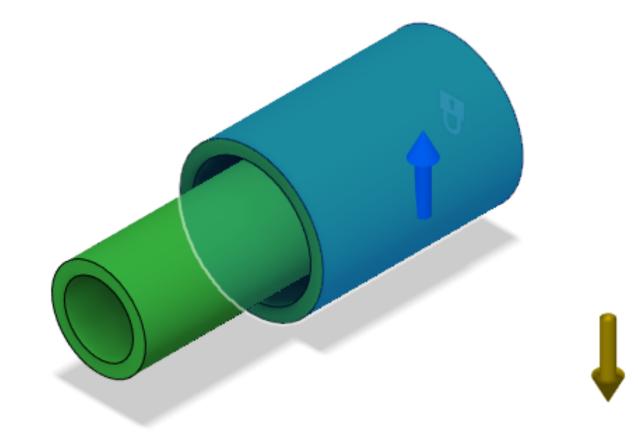


Figure 9: Fine Resolution



Loading and Constraints

- Forces applied to preserve geometry
- At least one constraint per load case
- Ensure direction of gravity is correct
- Loads included:
 - Torsion
 - Tension
 - Compression



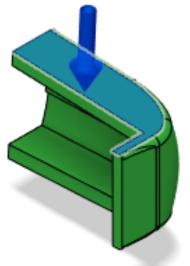
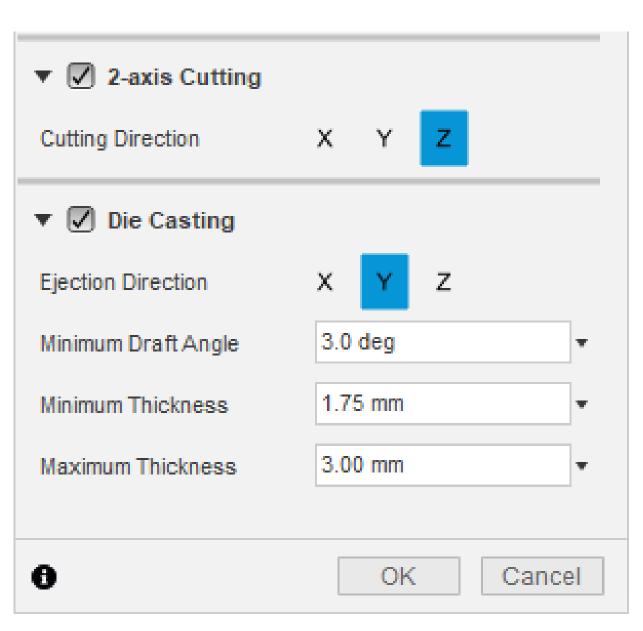


Figure 10: Loads Applied to Faces

Manufacturing

- De-select Manufacturing options to save time
- Unrestricted
- Additive
- Milling
- 2-axis Cutting
- Die Casting



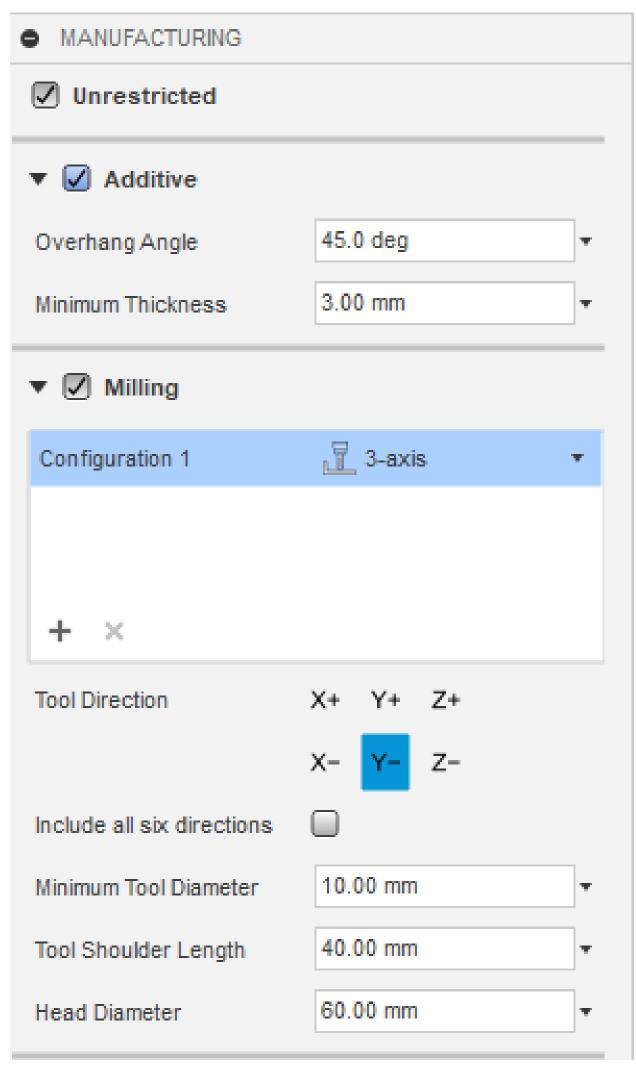


Figure 11: Manufacturing Settings

Die Casting

- Choose ONE ejection direction which pertains to the existing preserve geometry
- Deviation from minimum to maximum thickness in relation to wall thickness of preserve geometry

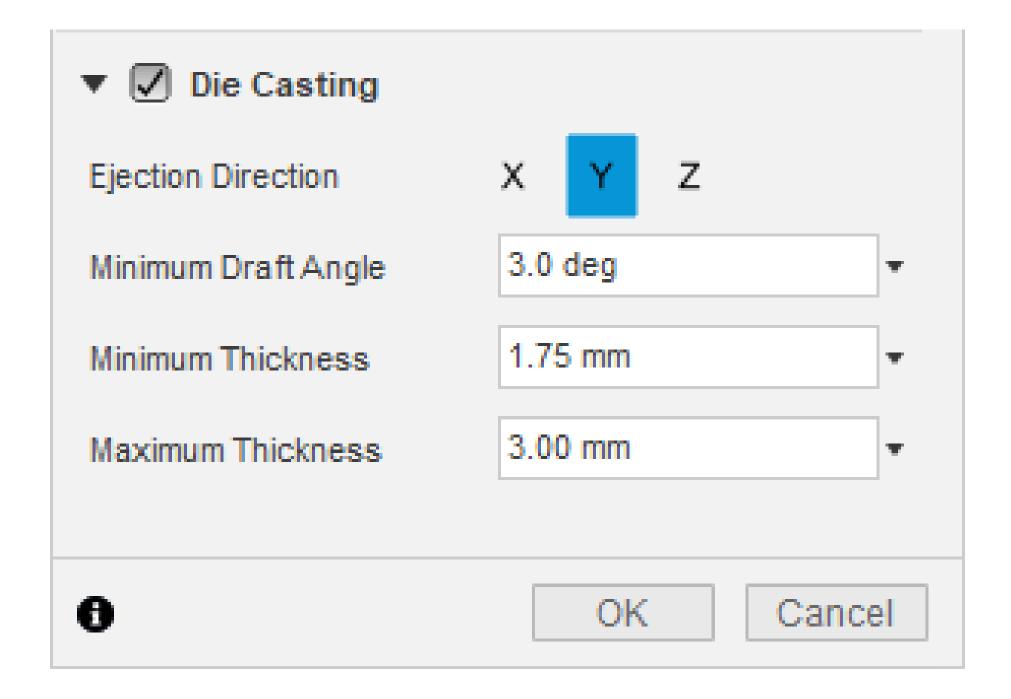


Figure 12: Die Casting Settings

Material Selection

- Maximum of 7 materials may be specified
- Wide variety of materials
- Only select materials worthy of including in solve
 - Saves time
 - Does not cost additional cloud credits
- Some materials do not contain valid properties for Generative Design

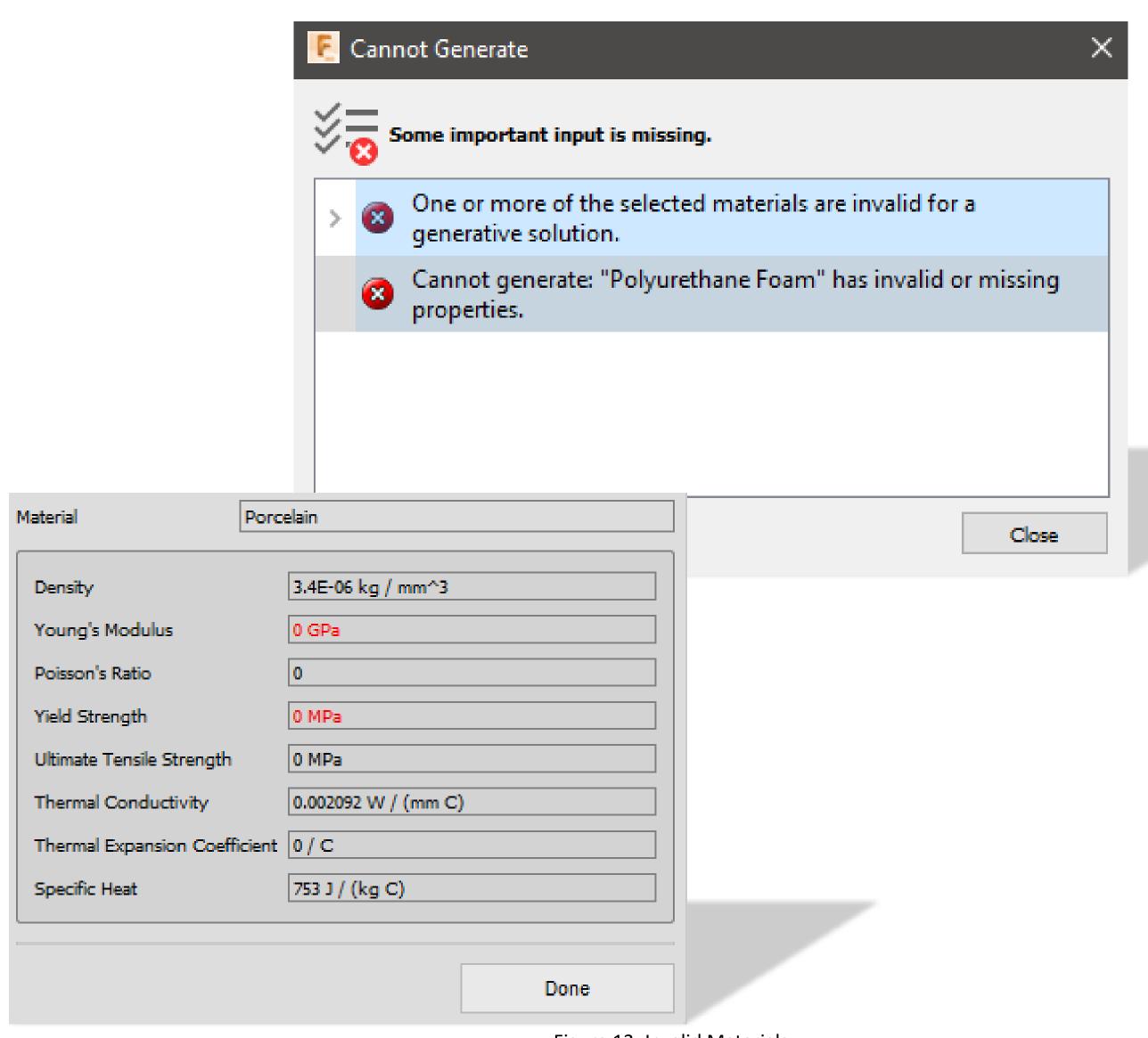
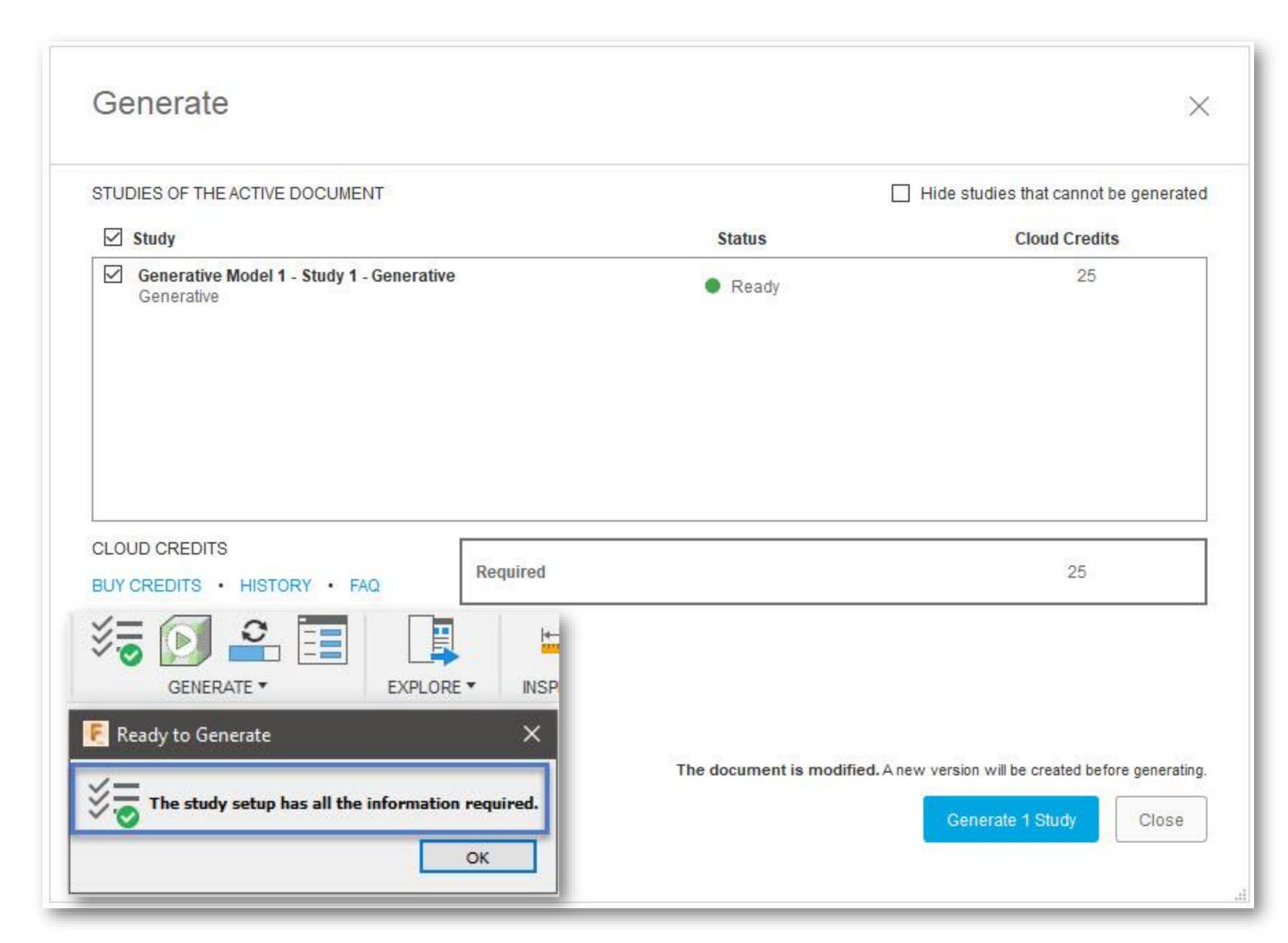


Figure 13: Invalid Materials

Pre-Check and Generate!

- Green means GO!
- Generate multiple design revisions
- 25 cloud credits to kick off Generation

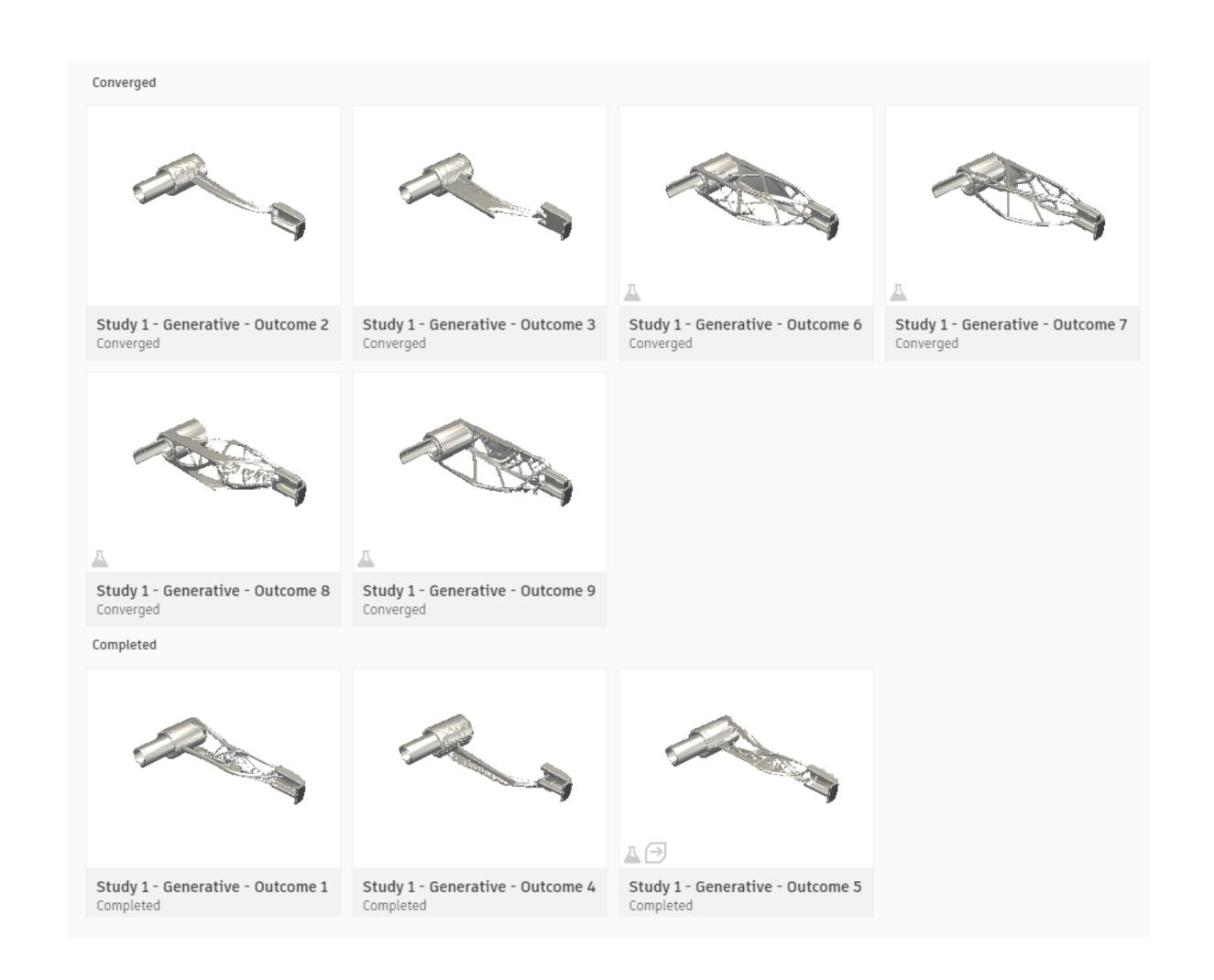


Generative Design Outcomes & Additional Fusion Workflows



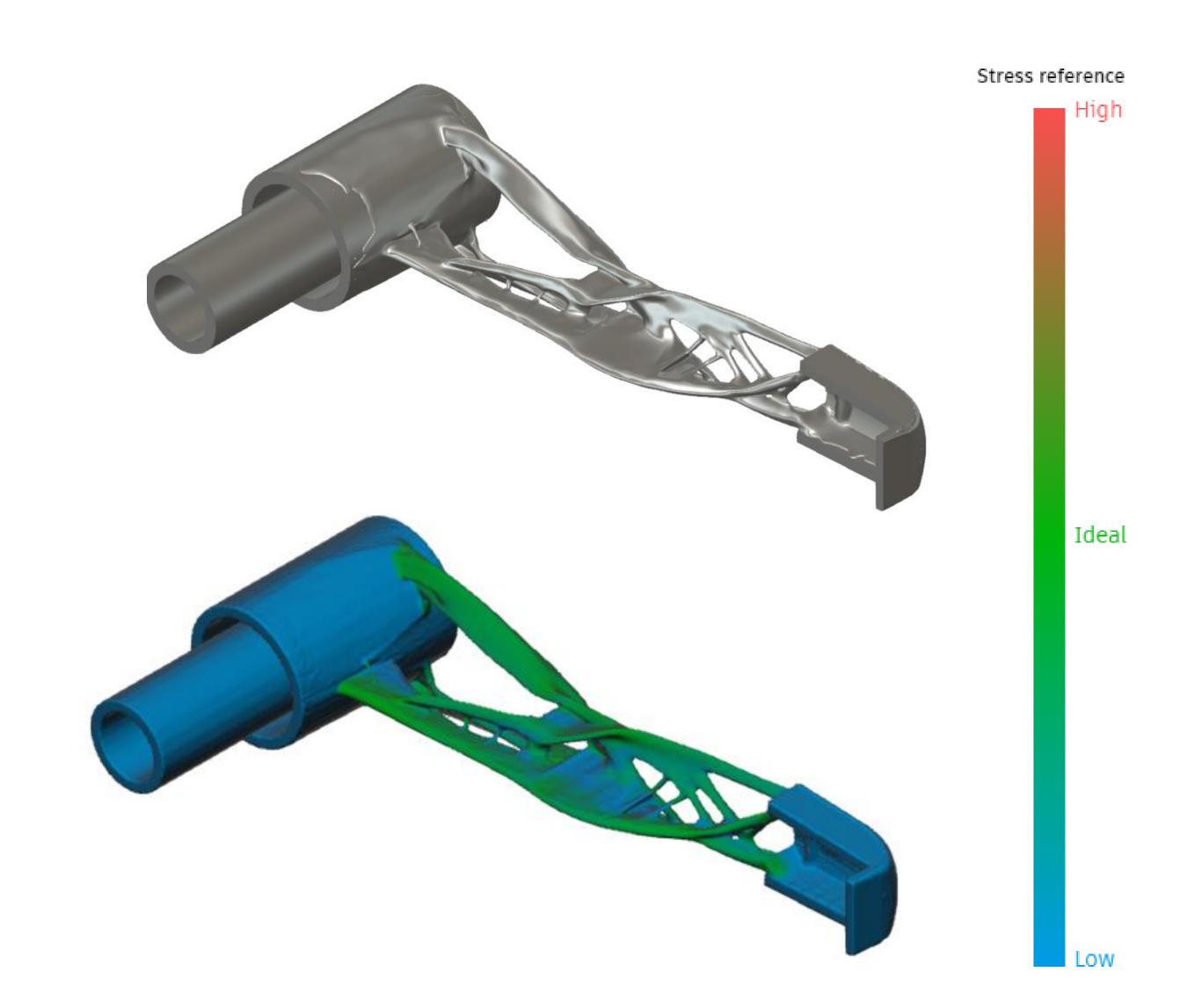
Explore Designs and Export

- Only Die Casting
- One material
- Faster solve times
- Results which only pertain to manufacturing methods of interest



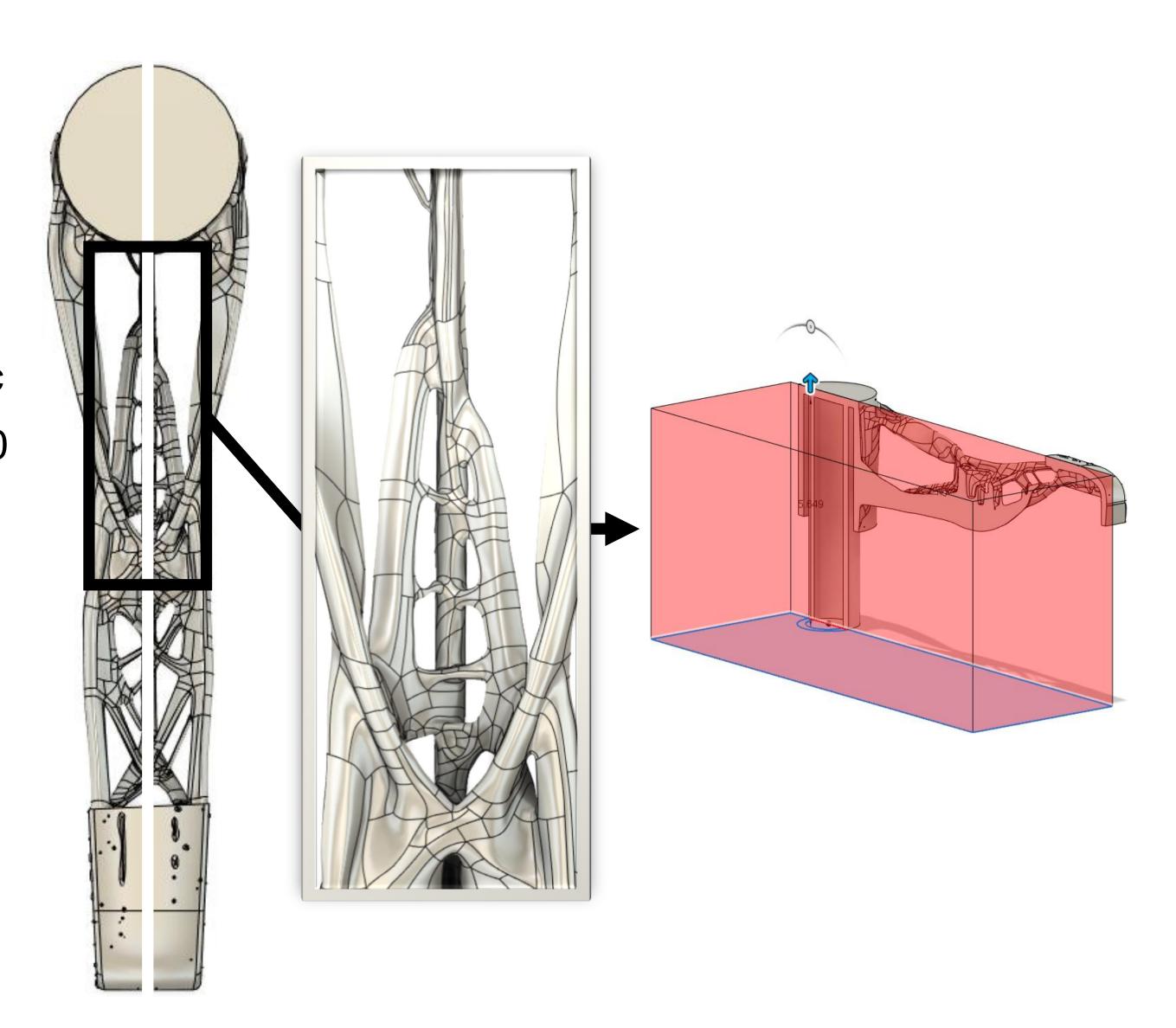
Create New Design from Outcome

- Find a design which satisfies stress reference criteria
- Aesthetically pleasing from a design perspective
- Creating new design from outcome presents a solid body ready for modification

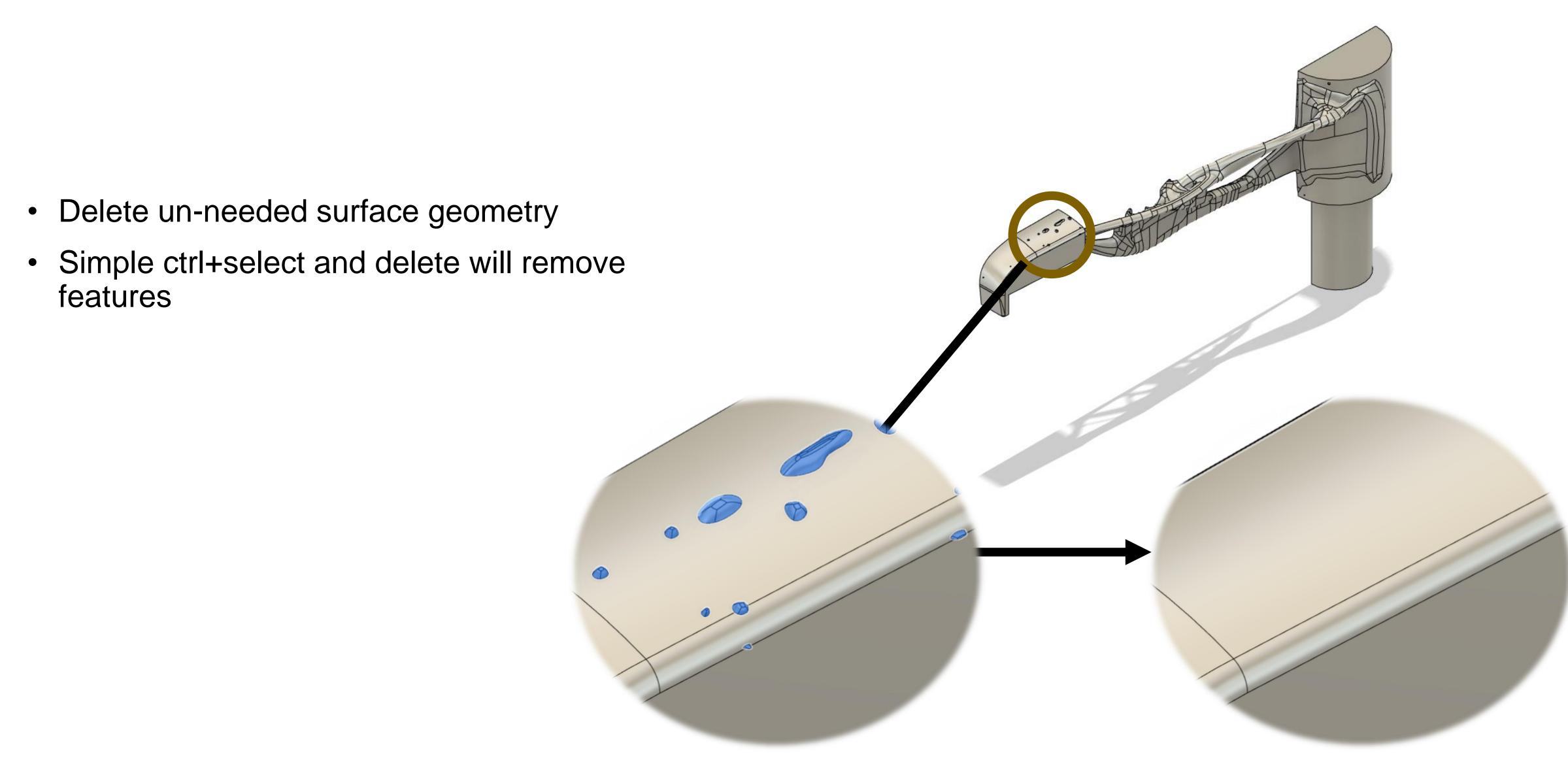


Symmetrical Design

- Implement on a product to product basis
- Not every product needs to be symmetric
- Easy secondary operations in Fusion 360

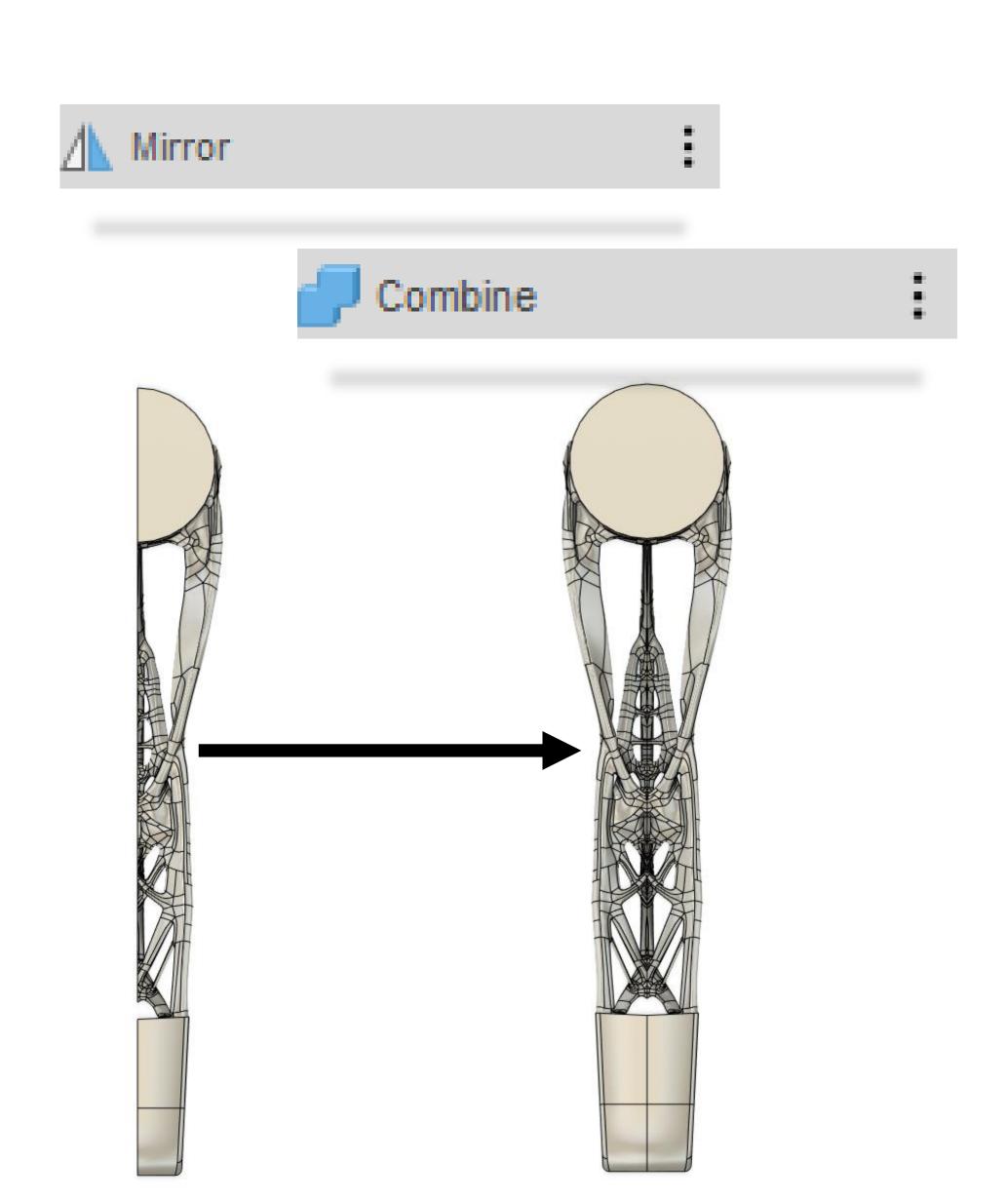


Modify Generatively Designed Geometry



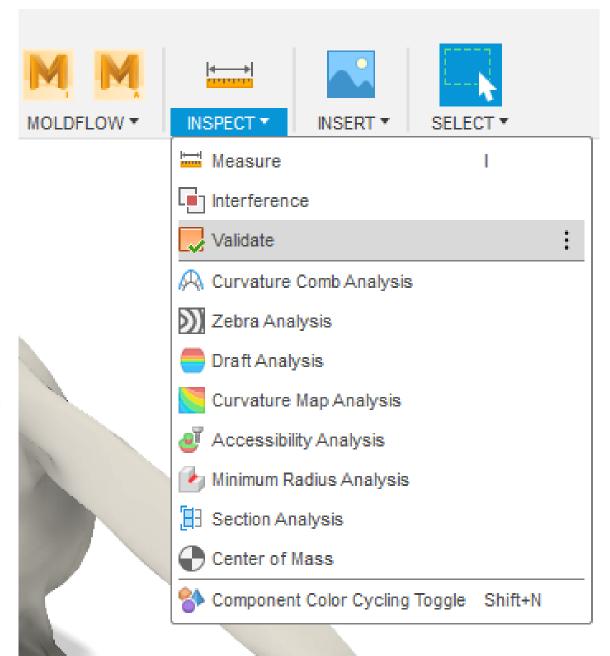
Mirror and Combine

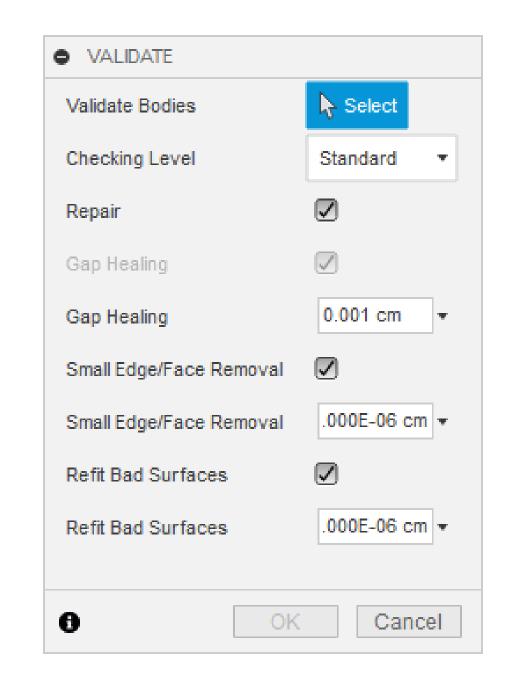
- Mirror modified body
- Combine both bodies
- Ensure all un-needed surface geometry is nonexistent

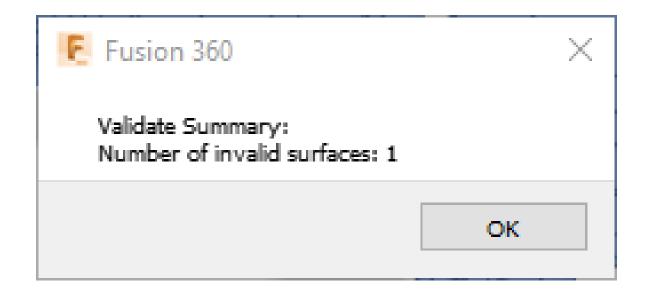


Validation & Repair in Fusion

- Validation and Repair Tools
 - Solid Inspect Validate
- Heal Overlapping Geometry
 - Surface Modify- Unstitch (all surfaces) Delete surface
 - Surface Create Patch Create new surface
 - Surface Modify Stitch (all surfaces)

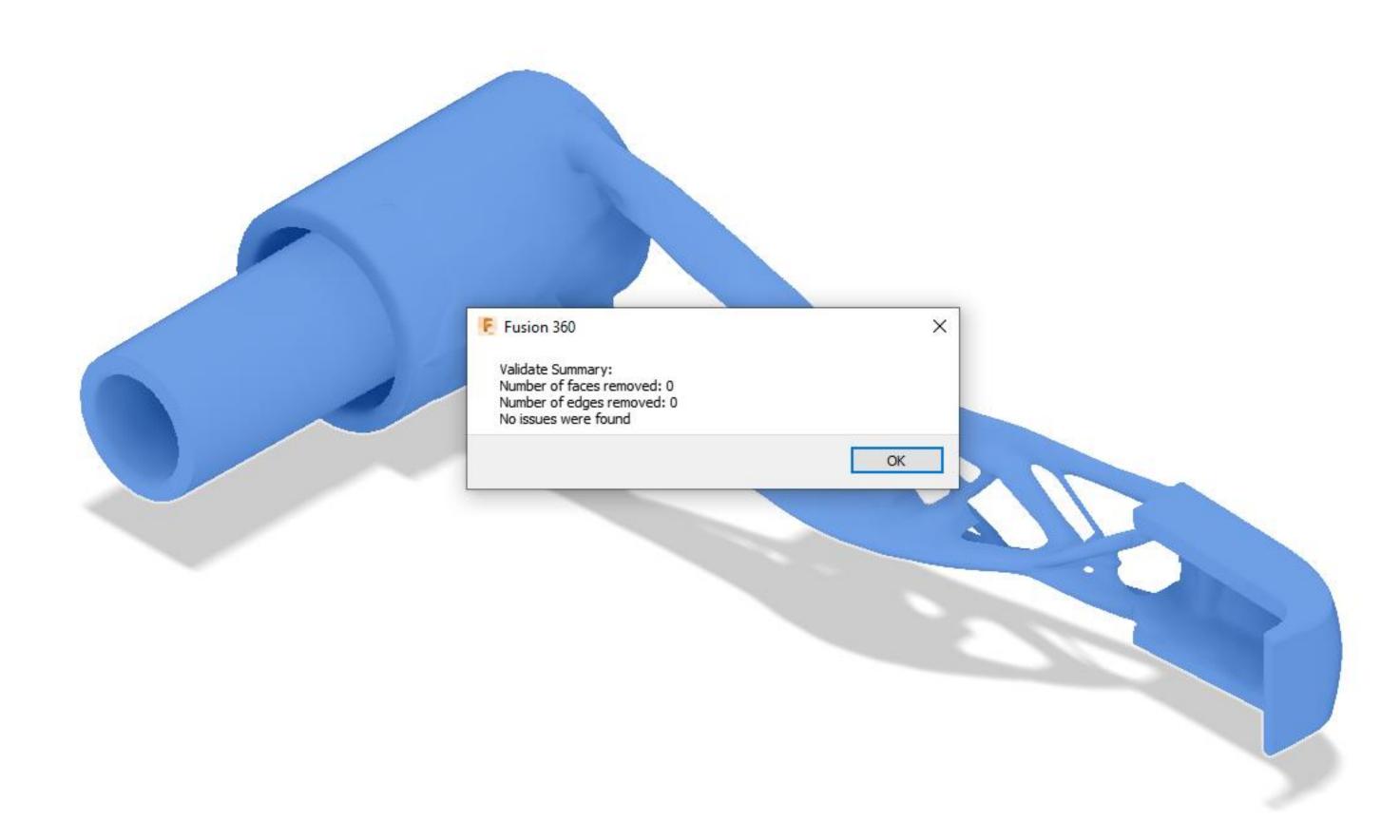






Validation in Fusion (again)

 Complete the Validation command one additional time after healing the model

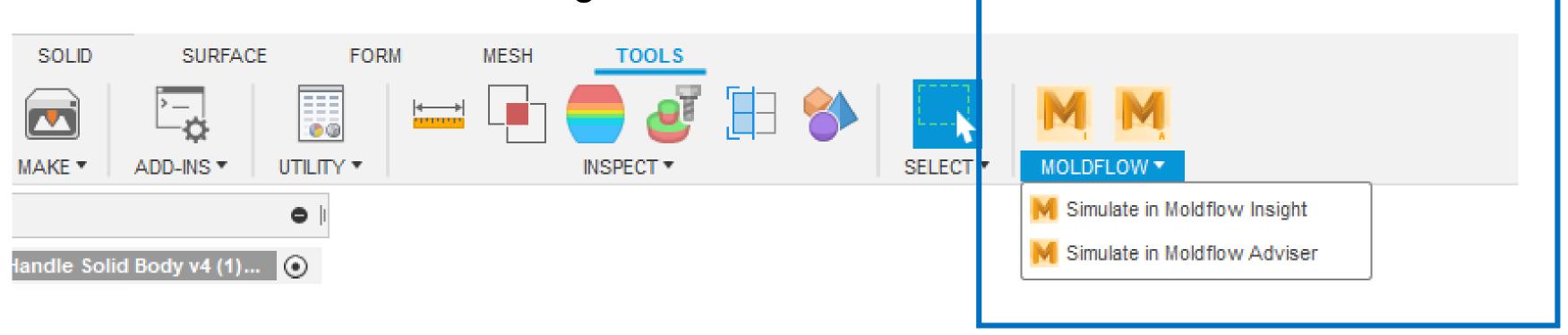


Fusion to Moldflow

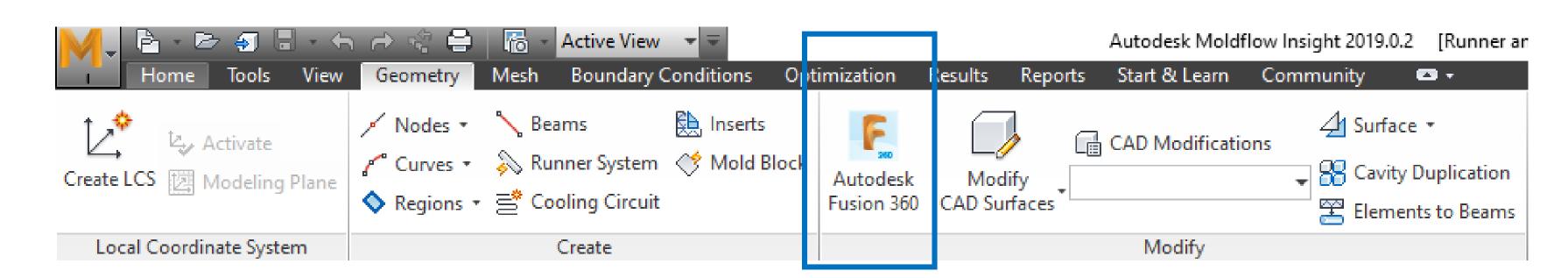


Connected Workflows Between Fusion & Moldflow

Easily send models to Moldflow Adviser or Insight from Fusion 360



Send models from Moldflow Insight back to Fusion 360



Autodesk Moldflow Injection Molding Software

Autodesk Moldflow Adviser

- Part and Mold Design for Manufacturability
- Injection Molding Thermoplastics Only
- Ideal for Plastic Part Designers

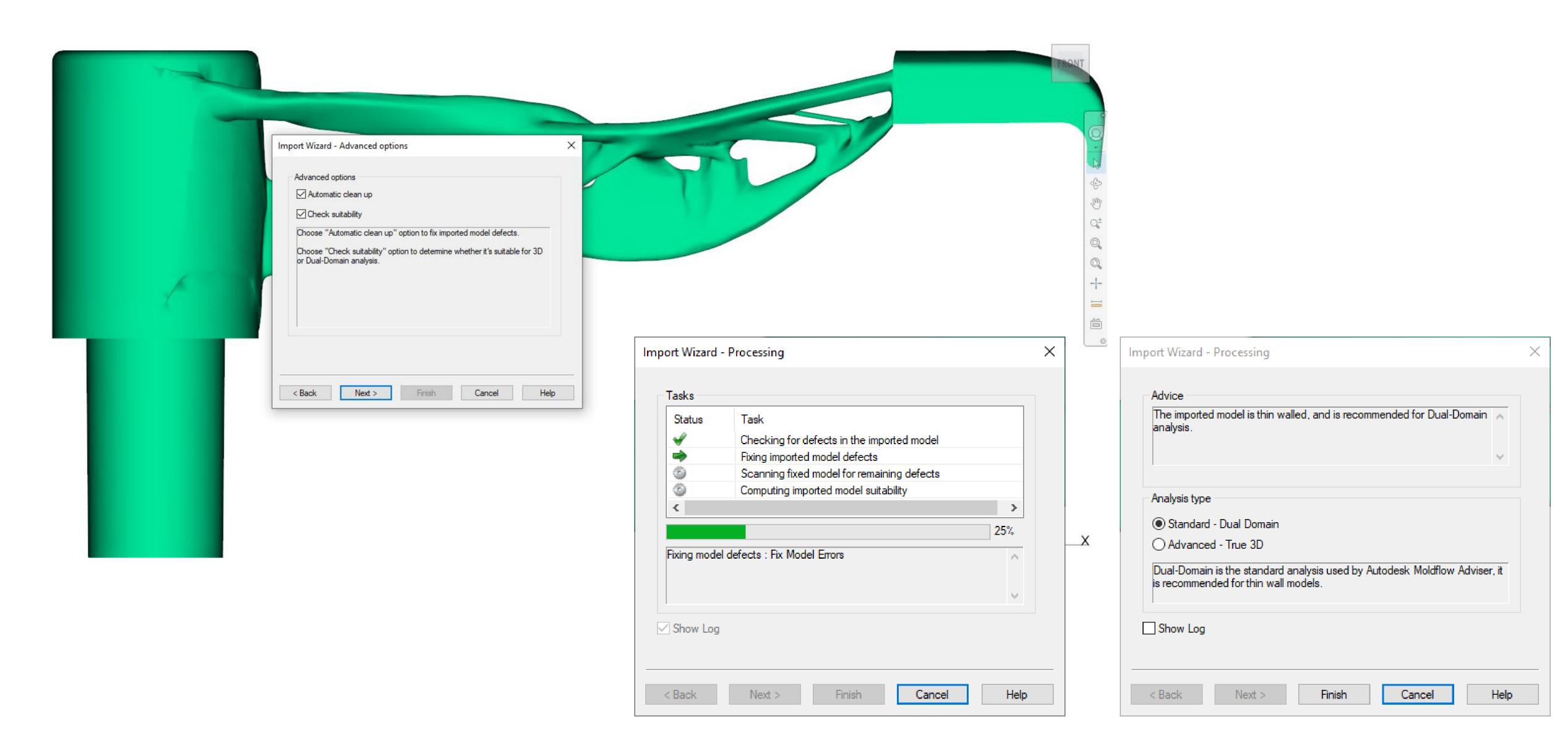
Autodesk Moldflow Insight

- In-depth Part and Mold Optimization
- Thermoplastics, Thermosets, Powder Metal, & Ceramic materials
- Injection, Compression





Moldflow Adviser Import & Additional Model Checks

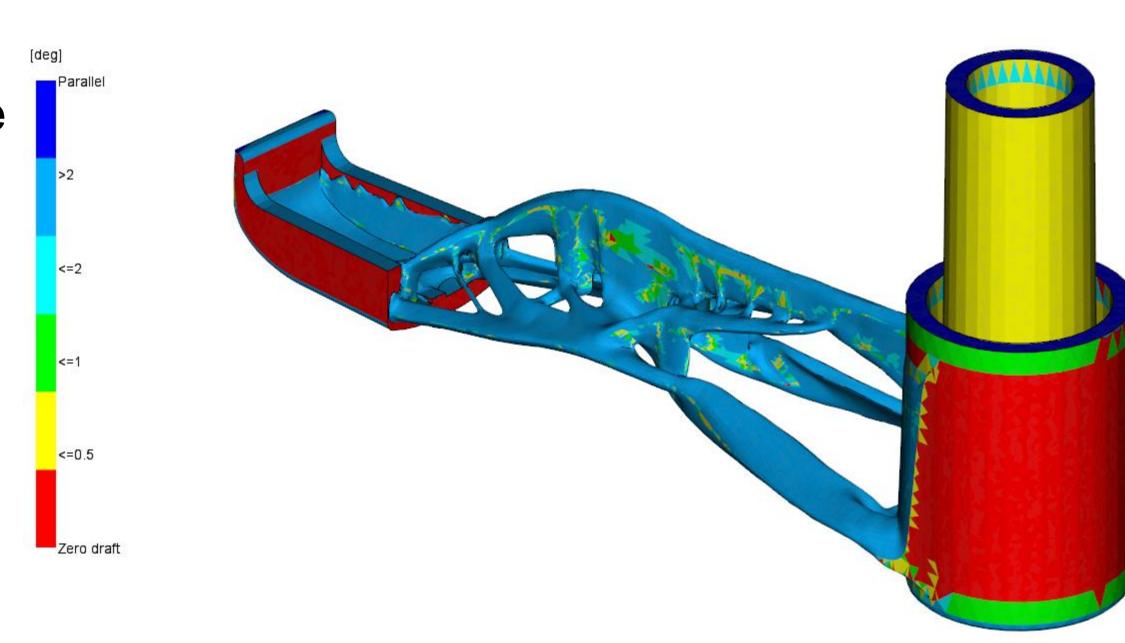


Design Adviser – Draft Angle

The Draft Angle result displays draft variations

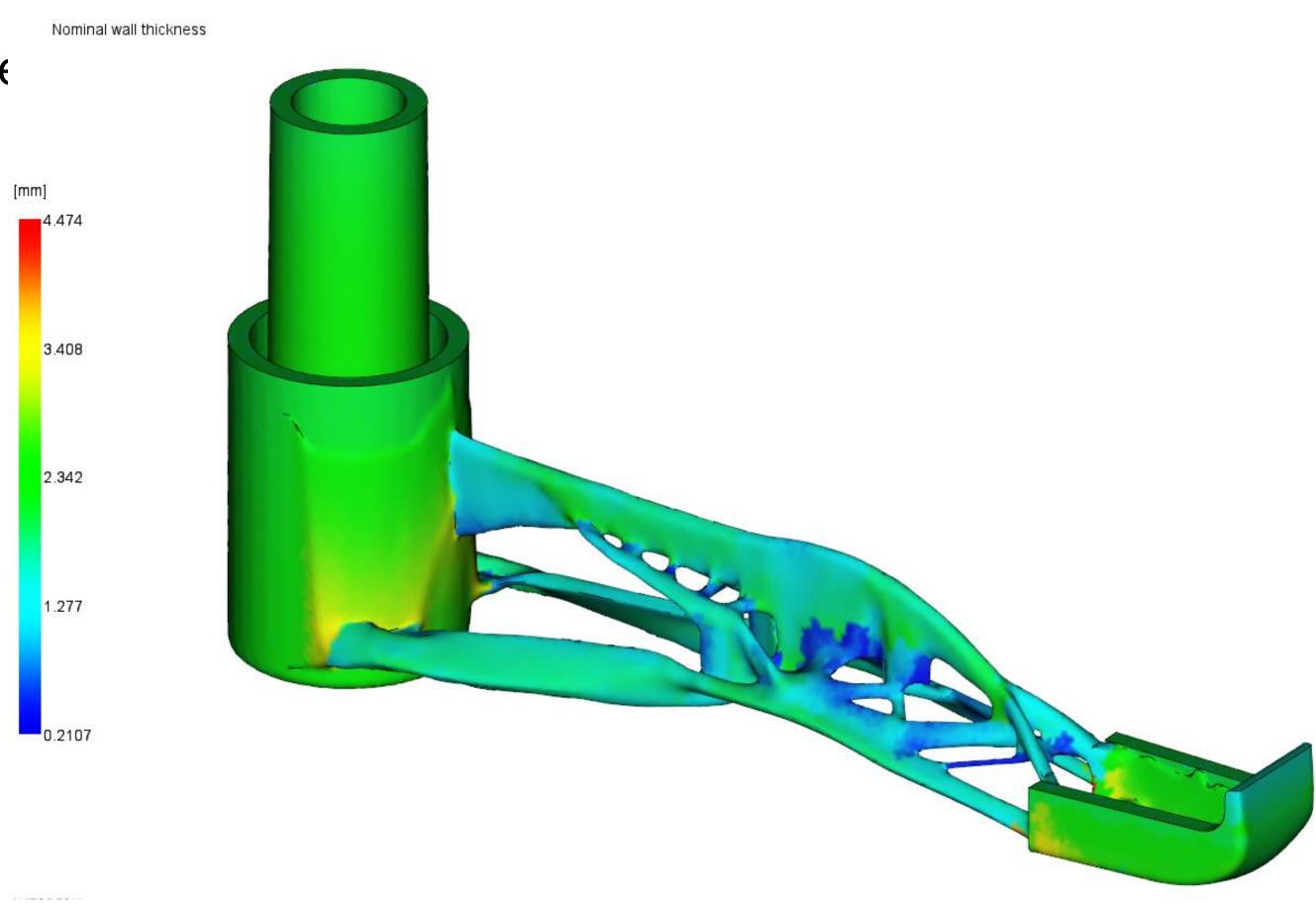
 As injection molded parts cool and shrink, they tend to shrink more on cores or male forms in the mold. This makes ejection difficult if draft is not included in the design

 Z+ Axis within Moldflow Adviser determines die draw or mold open vector



Design Adviser – Nominal Wall Thickness

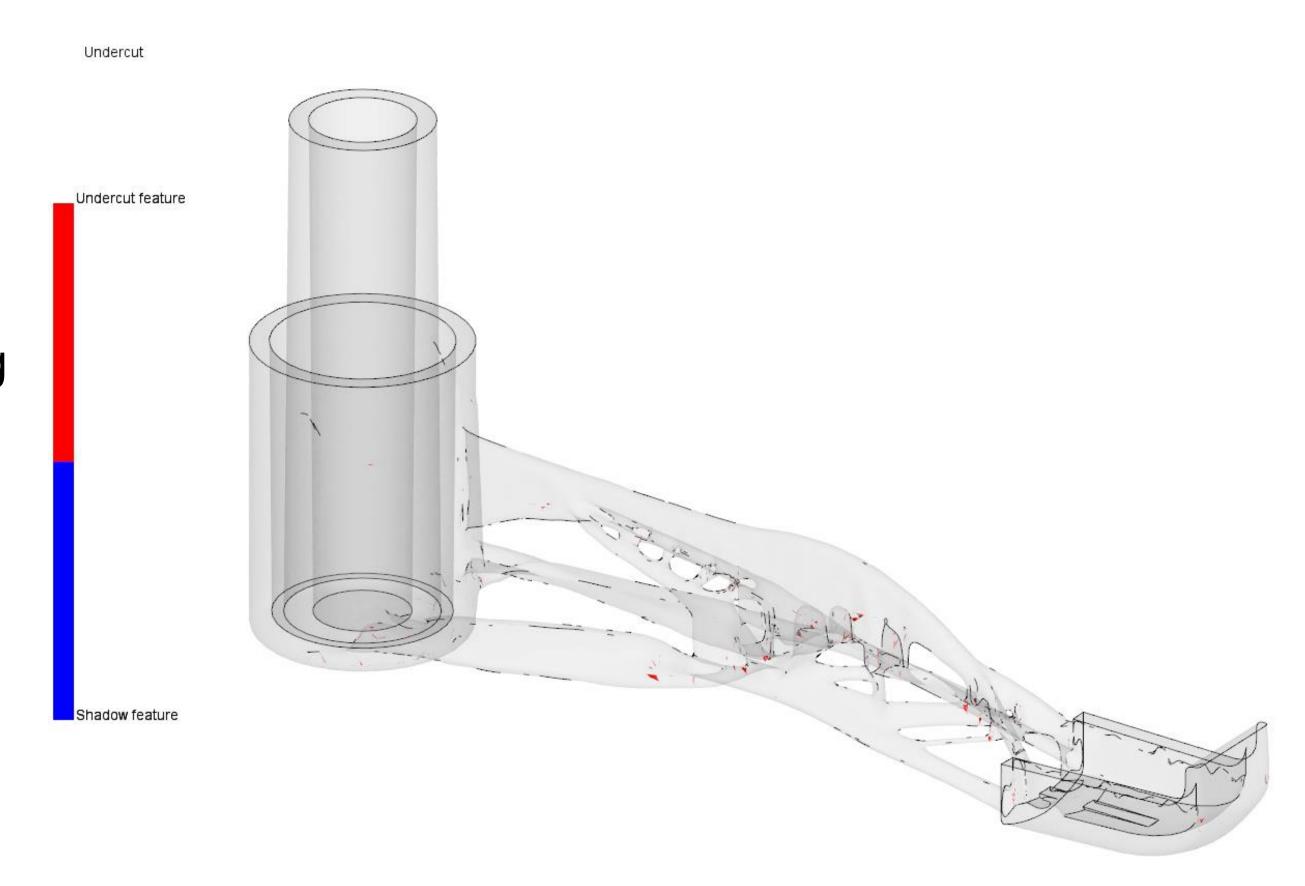
• The Nominal wall thickness result displays thickness variations relative to the wall thickness of the part.



Design Adviser – Undercuts

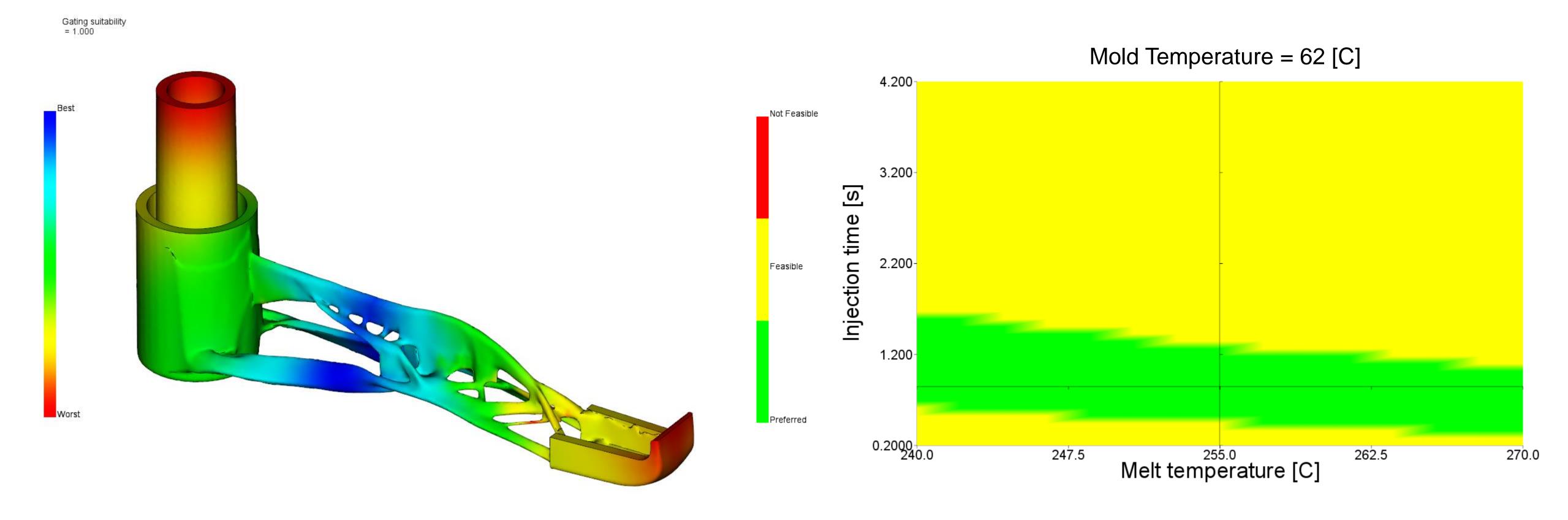
 The Undercut result displays areas where undercuts are located.

• Undercuts are either mistakes in the model or features in the tool that require special tooling components such as sliders, lifters or collapsing cores, for the part to be ejected.



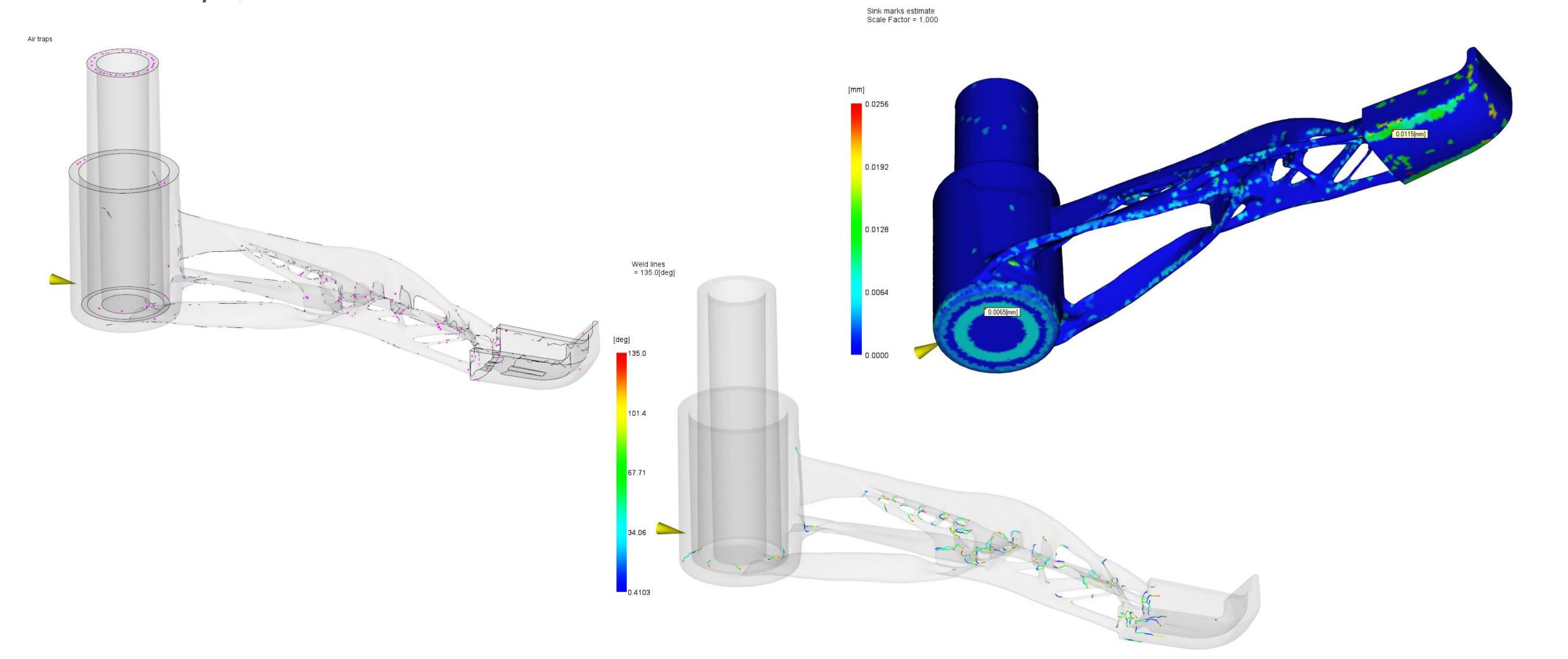
Additional Part Only Simulations

After initial design checks were made, additional simulations can be run to help determine ideal gating locations, material, and processing conditions

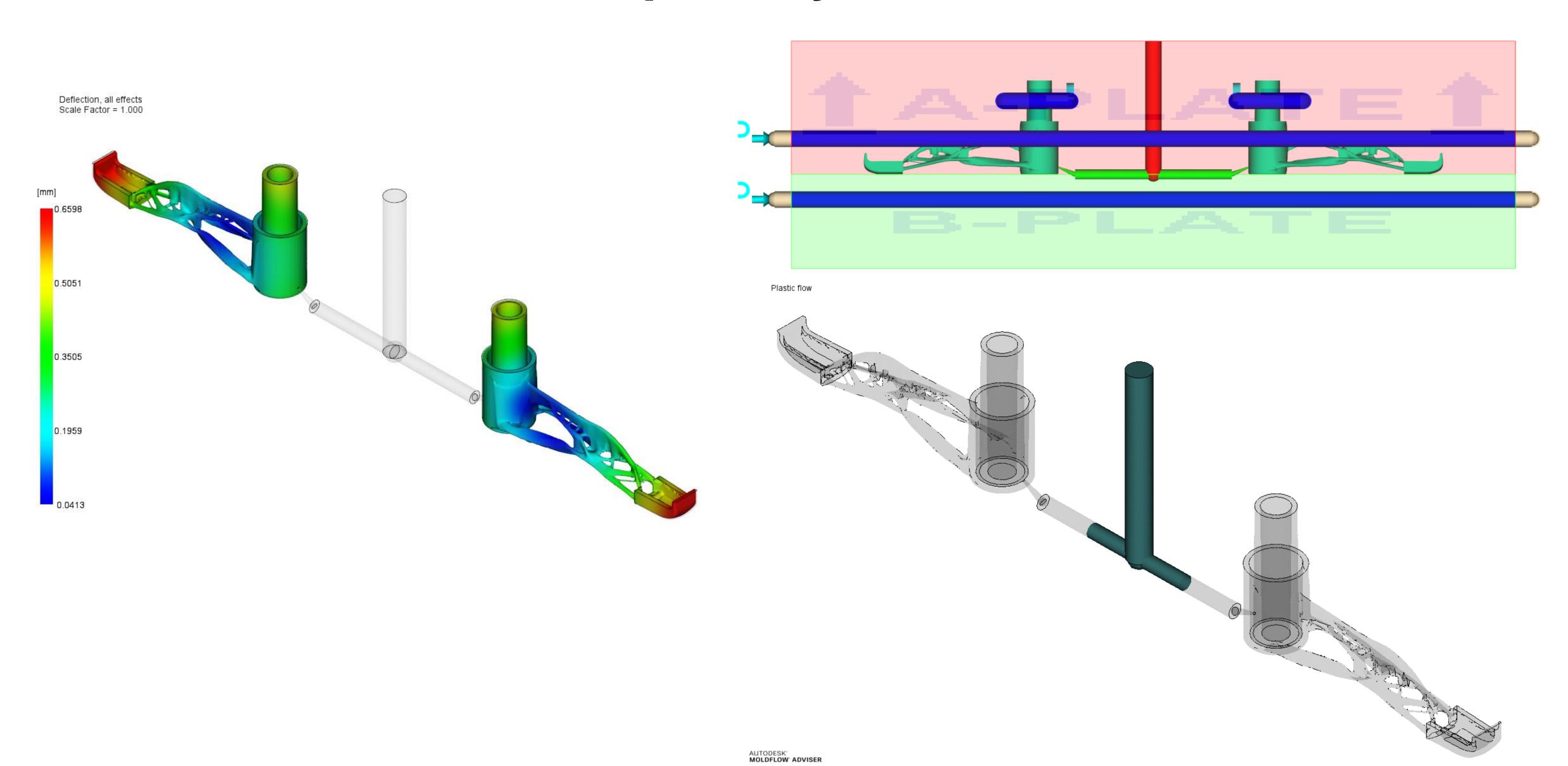


Additional Part Only Simulation Results

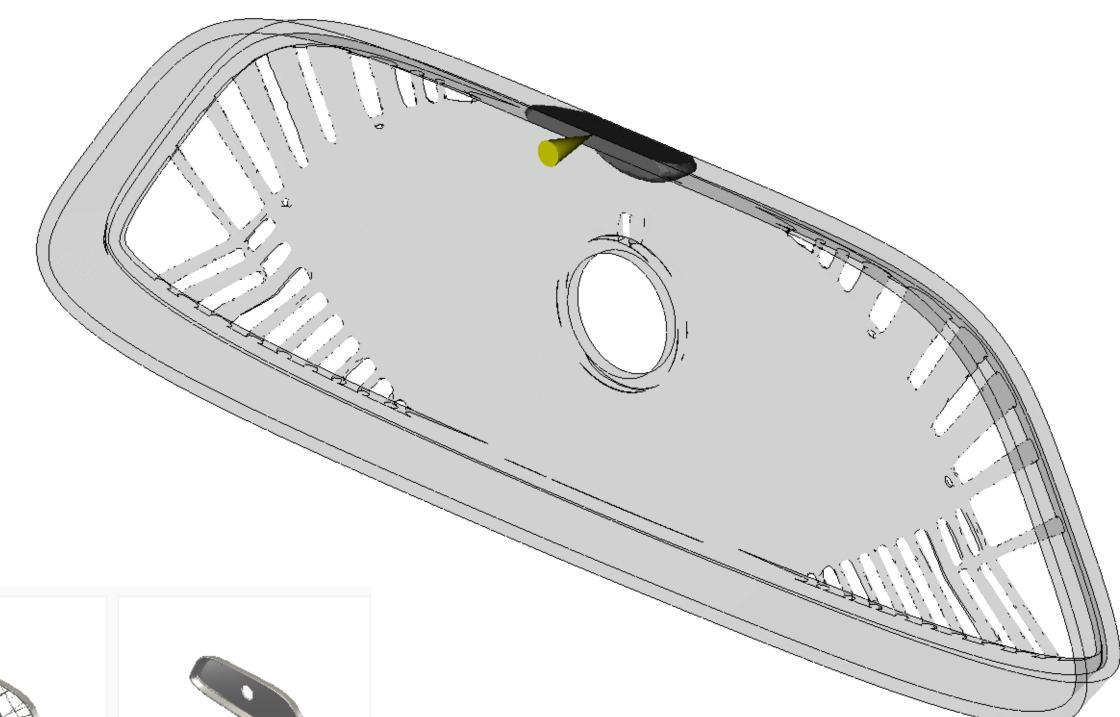
Potential part quality issues can be evaluated through Moldflow Adviser including Air Traps, Weld Lines and Sink Mark Estimates

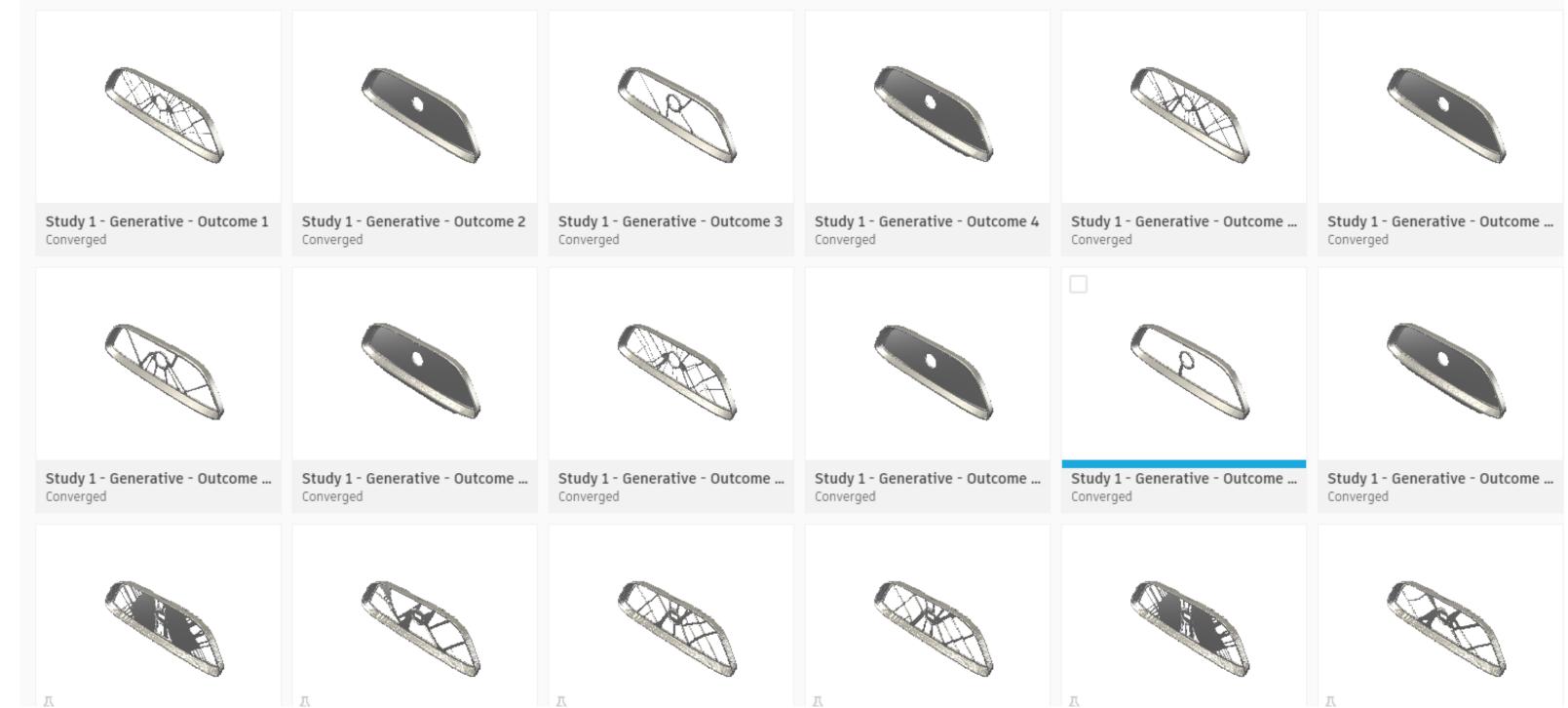


Cool+Fill+Pack+Warp Analysis



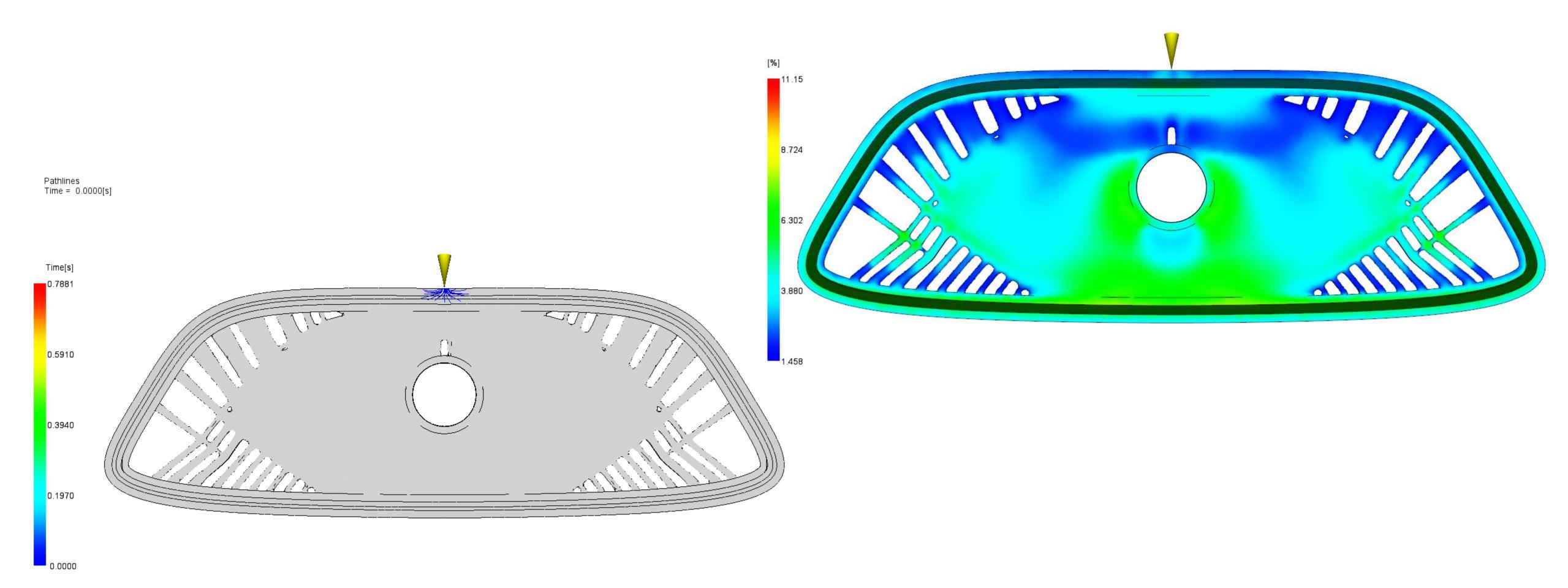
Generative Design for Plastic Housing

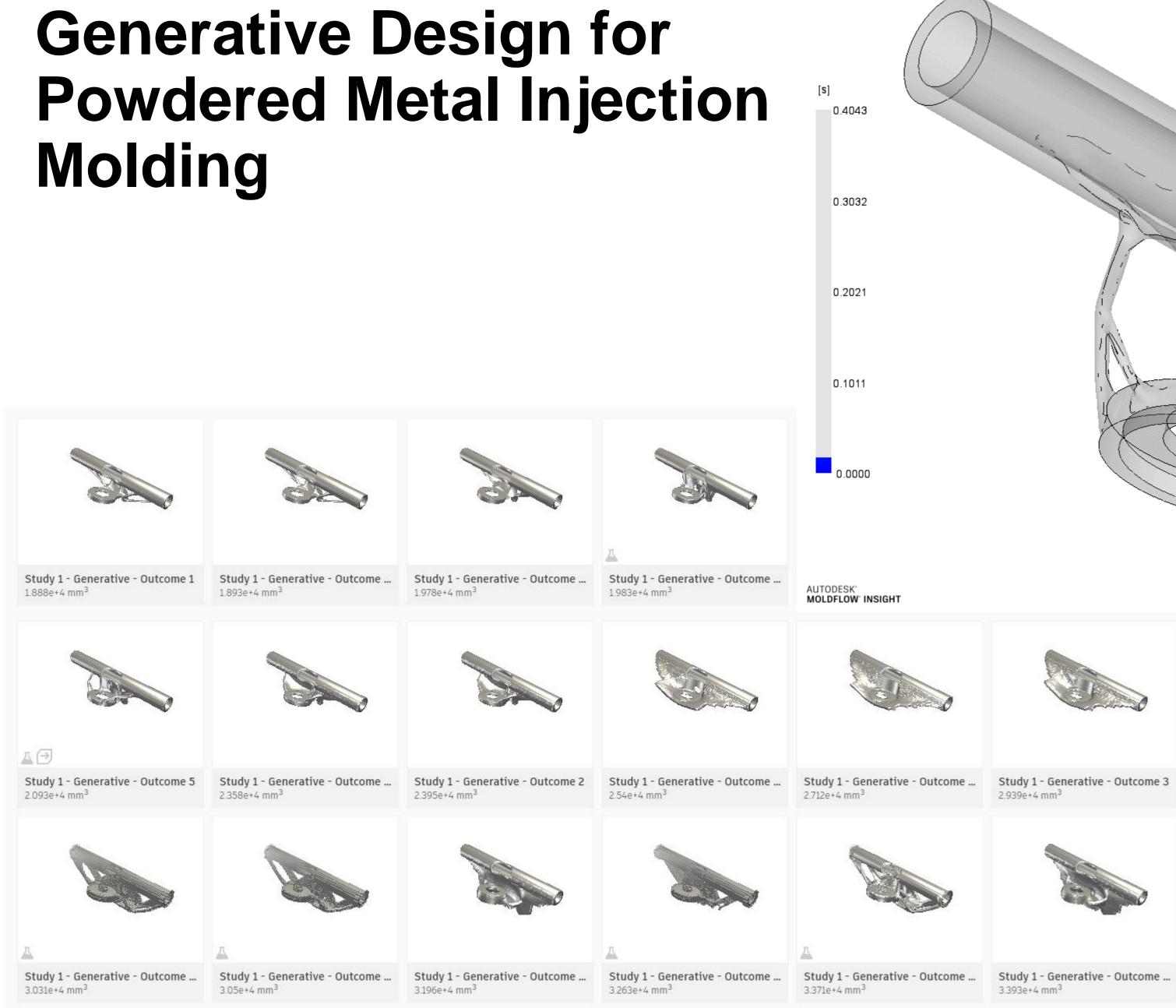


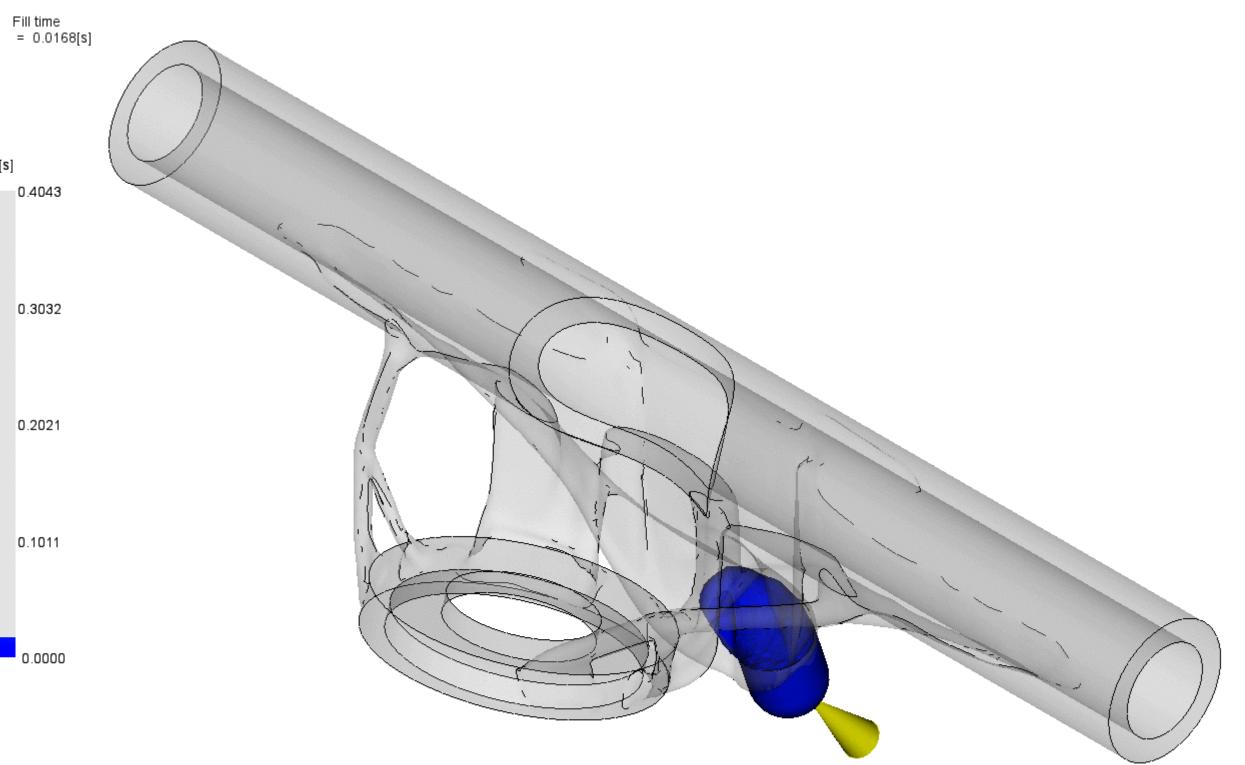


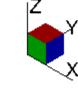
Moldflow Insight – Thermoplastic Results

Average volumetric shrinkage Time = 28.77[s]





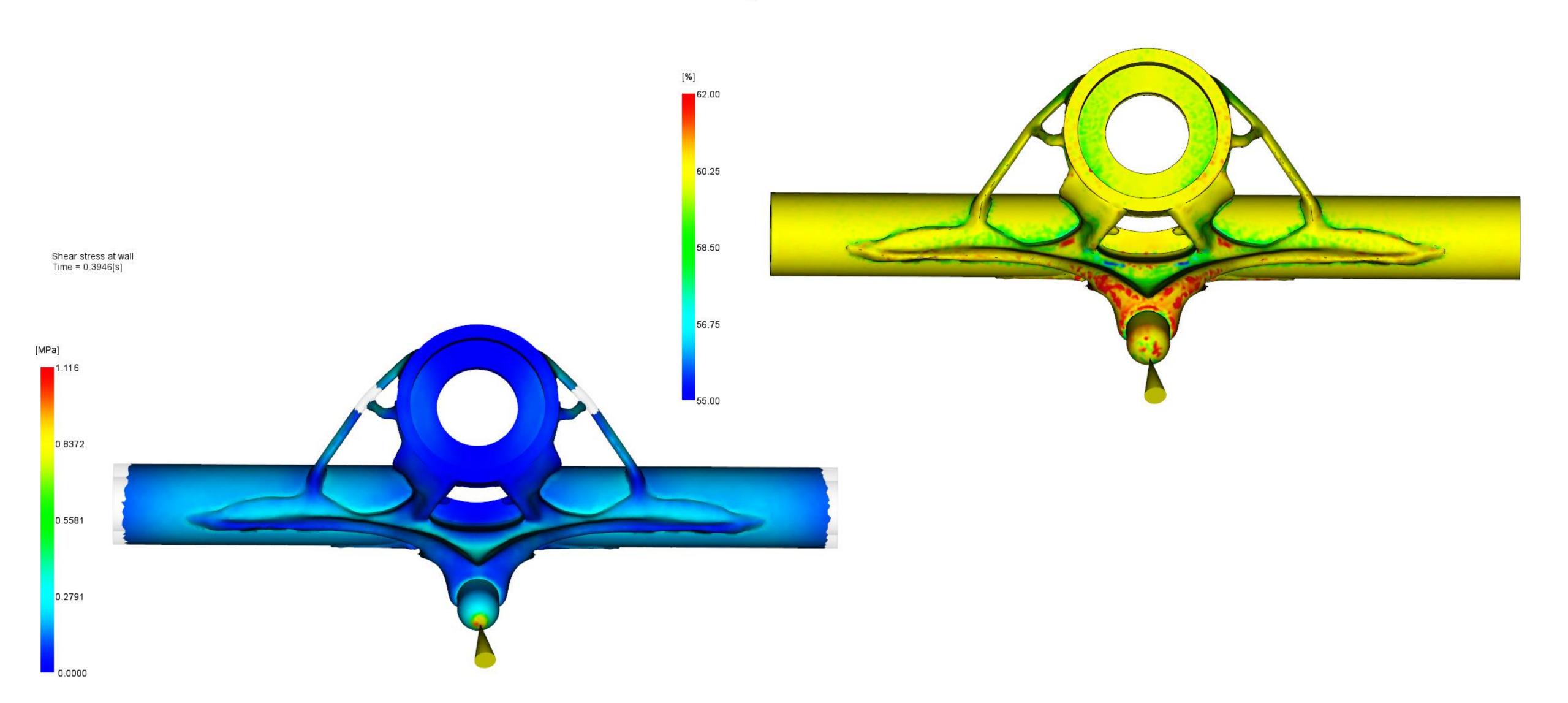




-4 -3 -3

Moldflow Insight – Powder Metal Results

Powder volume concentration Time = 30.39[s]



Call to Action

DOWNLOAD THE FREE TRIAL!

Non-commercial, Commercial and Educational Use trials available based on customer needs

Trial version of Moldflow Adviser also available

USE THE FREE CLOUD CREDITS

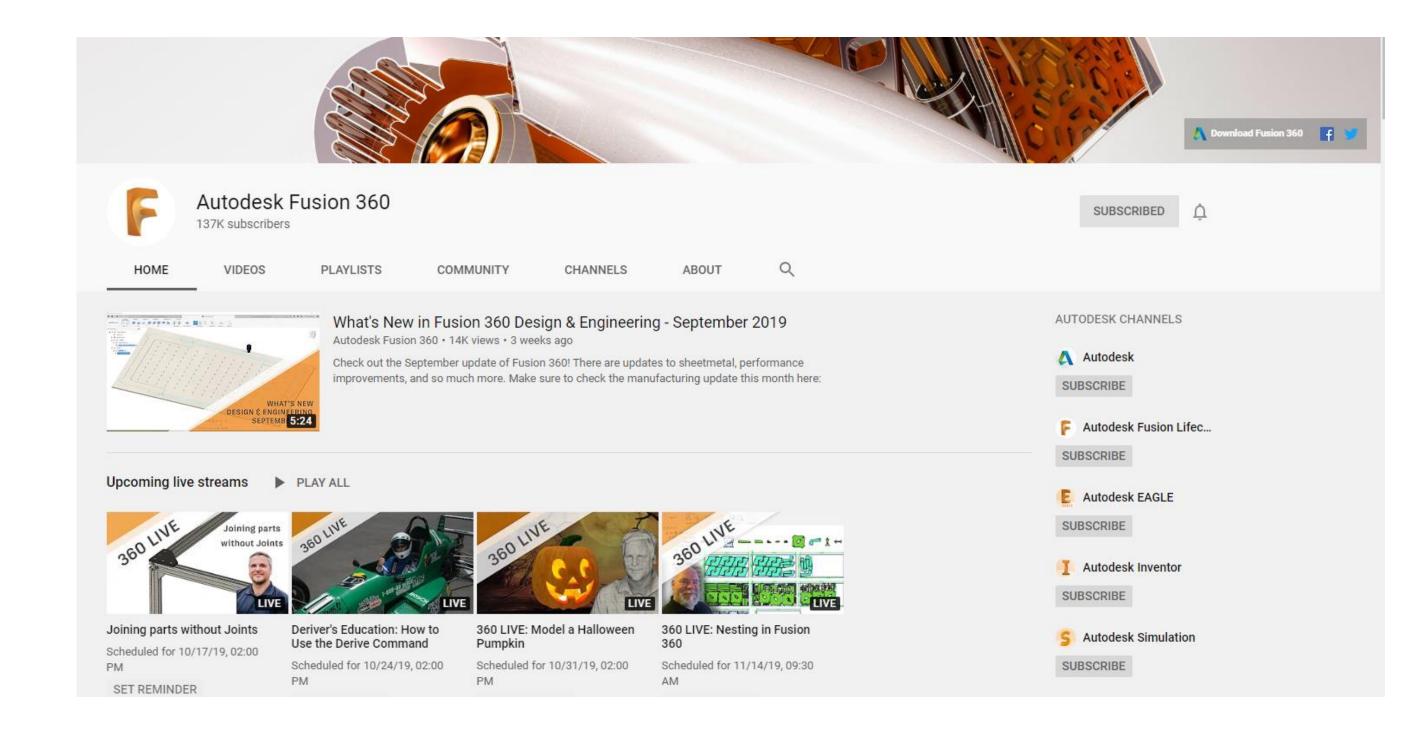
100 Cloud Credits Free with Trial Version

EXPLORE OTHER FUSION 360 RESOURCES

Autodesk Fusion 360 – YouTube

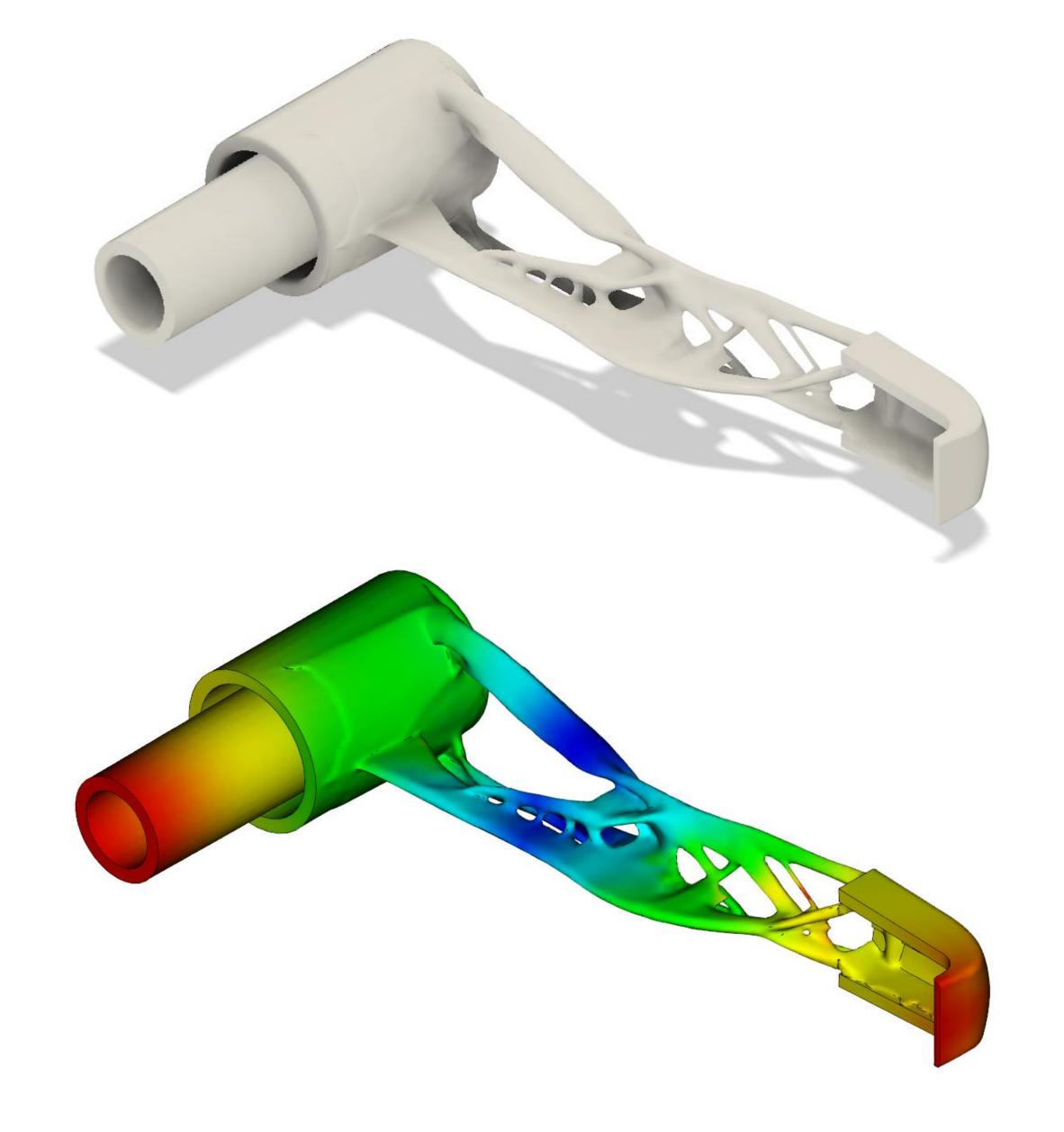
Autodesk Academy

Embedded Quick Tips & Tutorials



Summary

Generative Design within Fusion 360 is a powerful design tool that allows part designers the freedom to explore new, innovative design concepts. Using additional simulation tools allows designers and engineers the ability to validate these new design concepts.





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