

# SD468472

## Power-Ups and Cheat Codes: Tips and Tricks for the Fusion 360 API

Patrick Rainsberry, Jesse Rosalia, Brian Ekins,  
George Roberts, Scott Moyse





# About the speaker

## Patrick Rainsberry

**I am a mechanical engineer. I have an undergrad degree from UC Berkeley and a Masters from UCLA. I also have an MBA from the University of La Verne. I have been working in the CAD industry for over 15 years as well as some time spent as a design engineer. Currently I am a Product Manager for Fusion 360, working on various projects related to desktop and cloud API's and various other projects related to the data management experience in Fusion 360.**



## About the speaker

### Jesse Rosalia

I am the founder of Bommer, and the developer of the popular Bommer for Fusion 360 add-in. I have nearly 20 years of experience in software development, including 2 years as the CTO of a small robotics startup. I am interested in the intersection of hardware and software, particularly the use of software tools to aid in the hardware development process, and have a passion for building usable tools that delight and improve the lives of users everywhere. Proud alumnus of Georgia Tech, and loving husband and cat co-parent.



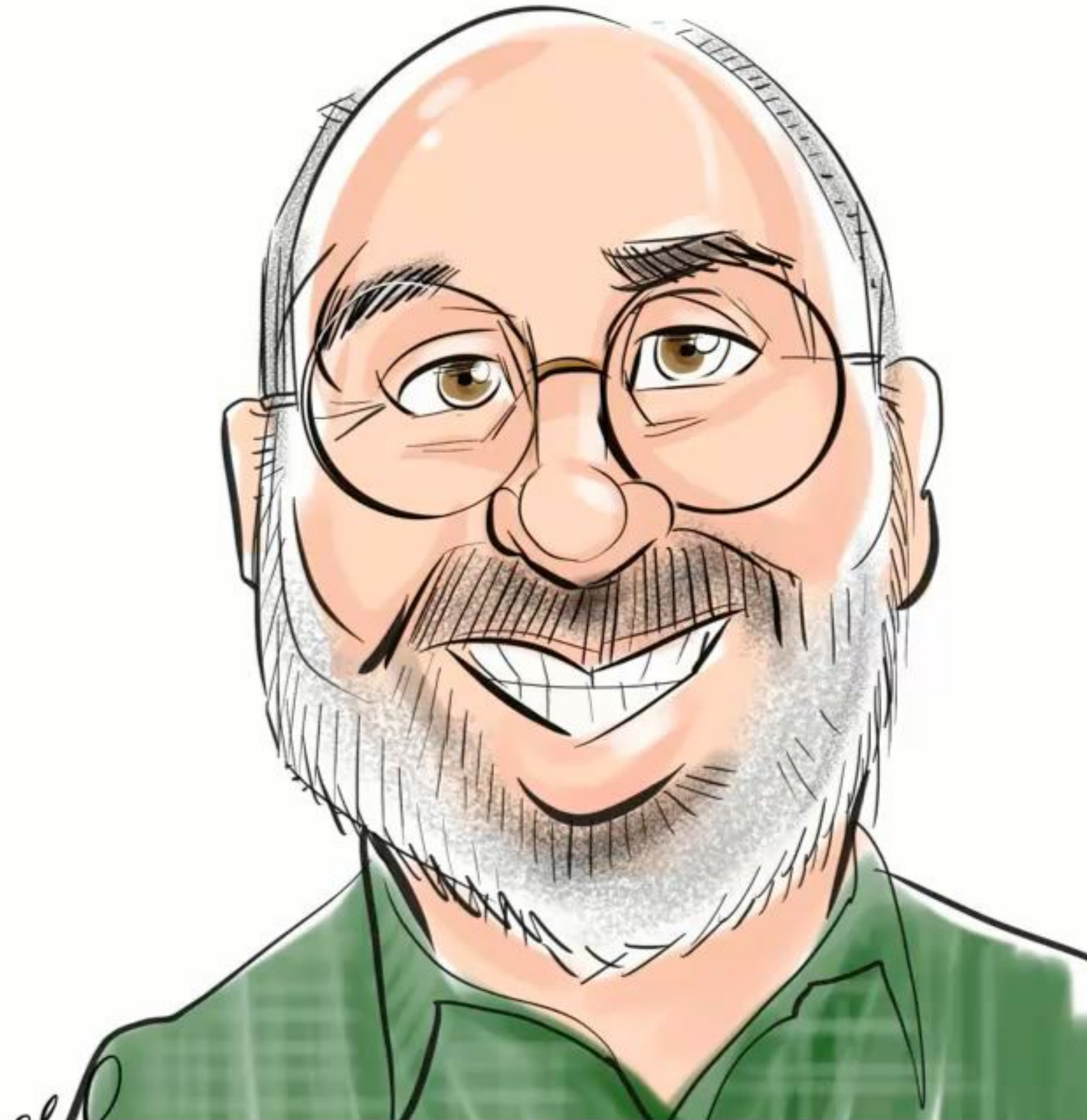


# About the speaker

## George Roberts

**Currently a Product Manager responsible for connected manufacturing within Fusion 360 CAM. I was a CAD/CAM applications engineer at Man and Machine with over 5 years of manufacturing industry experience and over 2 years in training CAD/CAM. Throughout the past few years, all of his spare time has been spent using, customising, and testing various different CAD and CAM packages. His firm knowledge of CNC machining and software development makes him the ideal speaker for CAD/CAM packages.**





## About the speaker

Brian Ekins

Ekins Solutions LLC

- Solid Edge, Inventor, and Fusion 360 API Designer
- Developer Support and Consultant at Autodesk
- Run my own consulting company where I help companies customize Inventor and Fusion 360 to work better for them.





# Scott Moyse

## MFG & CAM Technical Specialist

- UI / UX Designer & Product Owner for the Massif.dev licensing & IP protection Platform
- CADPRO Systems – Platinum Reseller in New Zealand
- Post Processor Developer
- Autodesk Expert Elite

Email: [scott.m@massif.dev](mailto:scott.m@massif.dev)

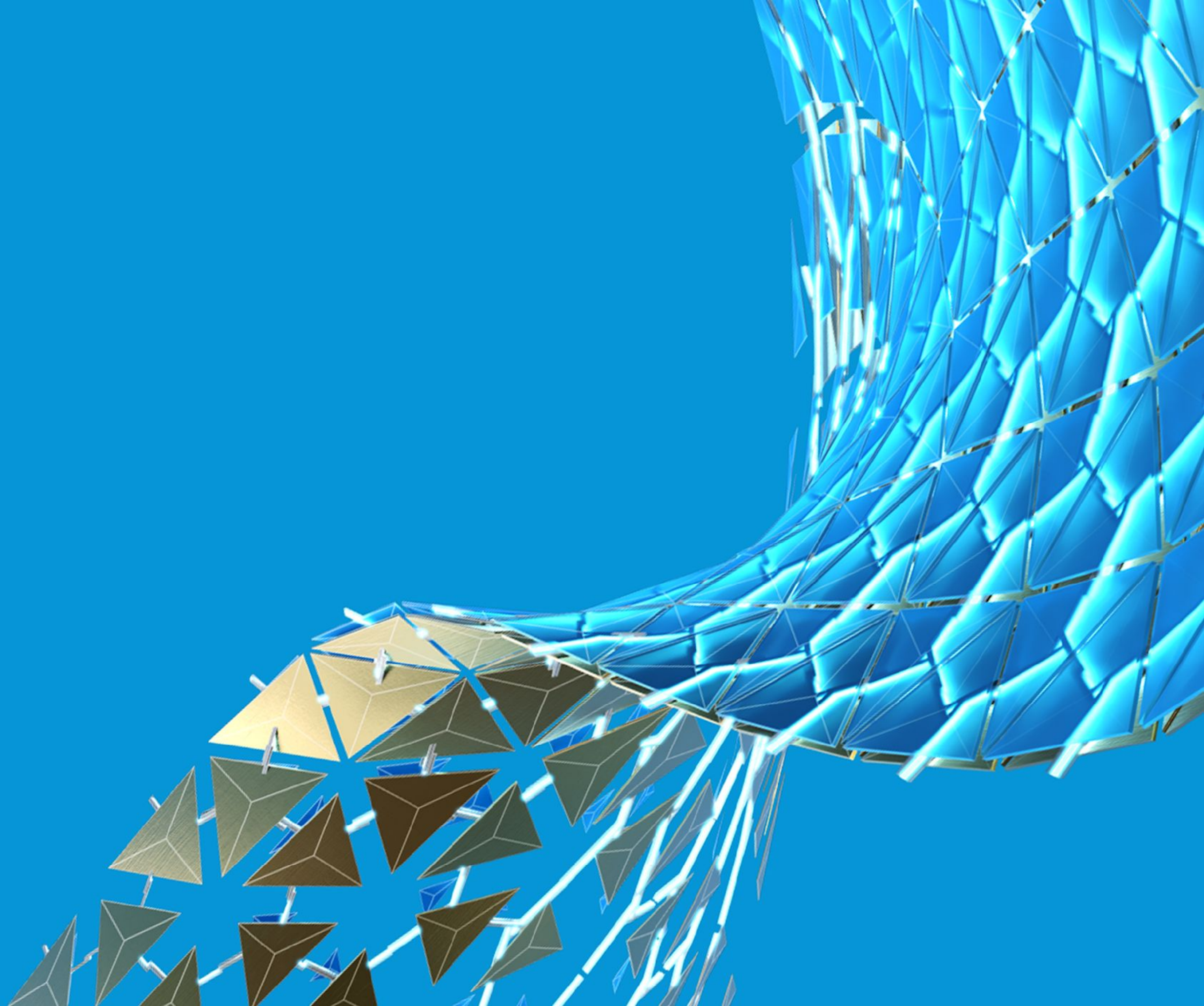


# Agenda

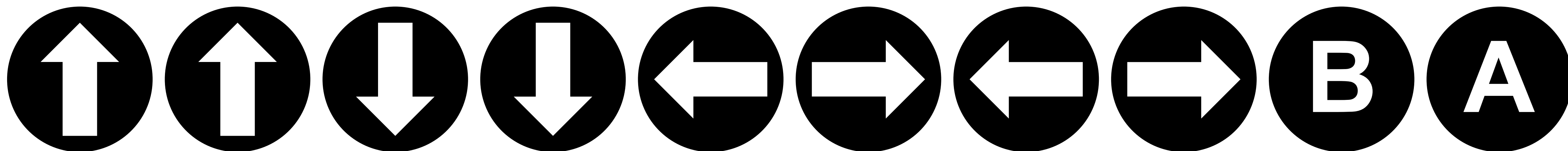
- Intro (*Patrick*)
- USE THE DOCS!!! (*Patrick*)
- Learning the Help Files (*Brian*)
- Background Threads (*Jesse*)
- Custom Events (*Jesse*)
- Using Palettes (*Patrick*)
- CAM API's (*George*)
- Text Commands (*Brian*)
- Fusion 360 Data ID's (*Patrick*)
- Securing Python and Distribution with MASSIF (*Scott*)
- VS Code Debugging (*Brian*)
- Working with Forge API's (*Patrick*)



# Intro







**START**



# Why we do it...



**Scott Moyse** 2:02 PM

I don't suppose you have a script handy for dropping a joint origin on a group of selected sketch points do you? If not I'm writing a command to do it.



**Patrick Rainsberry** 2:34 PM

I could... Do you have an API tip for my class? Hahahah How do you want to define orientation? Match global CS directions?



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**Patrick Rainsberry** 2:52 PM

Dude who loves you?

Zip ▾



**MoyseJoints.zip**

6 kB Zip

Was half paying attention in a conference call and knocked it out



1





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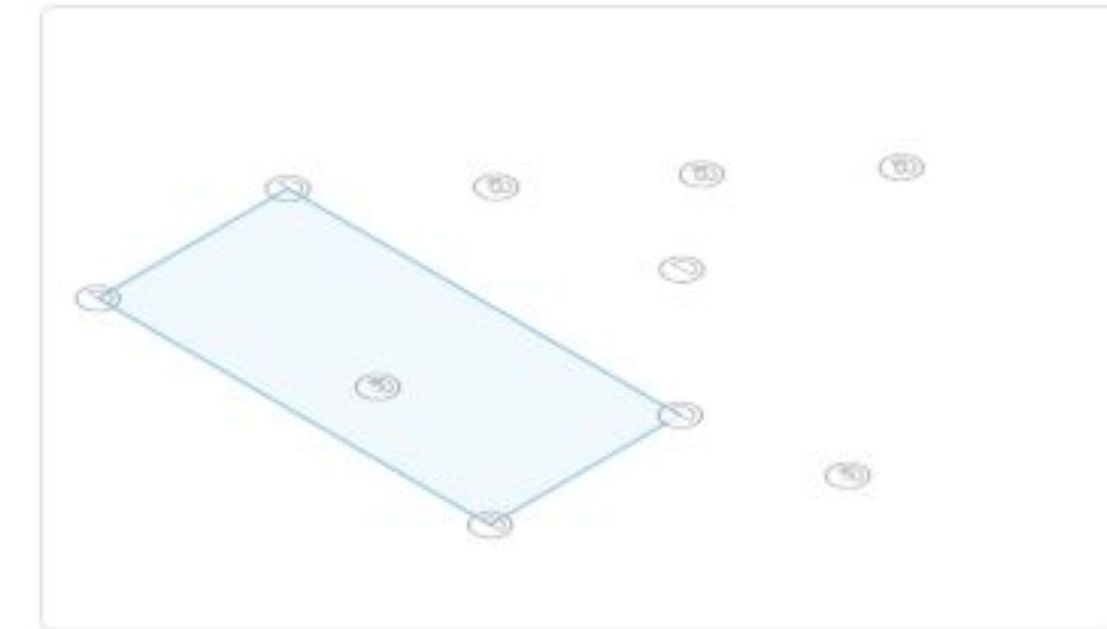
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1



That was easy LOL



**Scott Moyse** 2:58 PM

Yeah... I figured it would be hence why I was confident I could do it

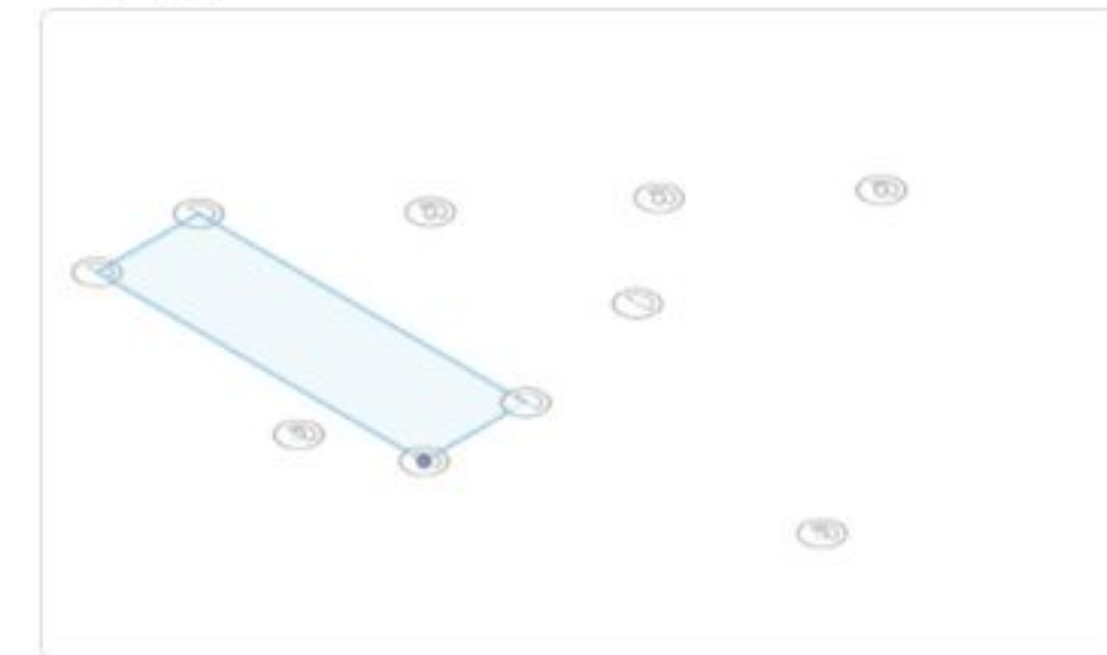
I was curious if I would have to jump through a load of API bollocks to get them to remain associative to the points moving



**Patrick Rainsberry** 3:01 PM

Nope they are asccociative.

image.png ▾



**Scott Moyse** 3:02 PM

epic



# Why we do it...



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# GLORY



**Patrick Rainsberry** 2:52 PM

Dude who loves you?

Zip ▾



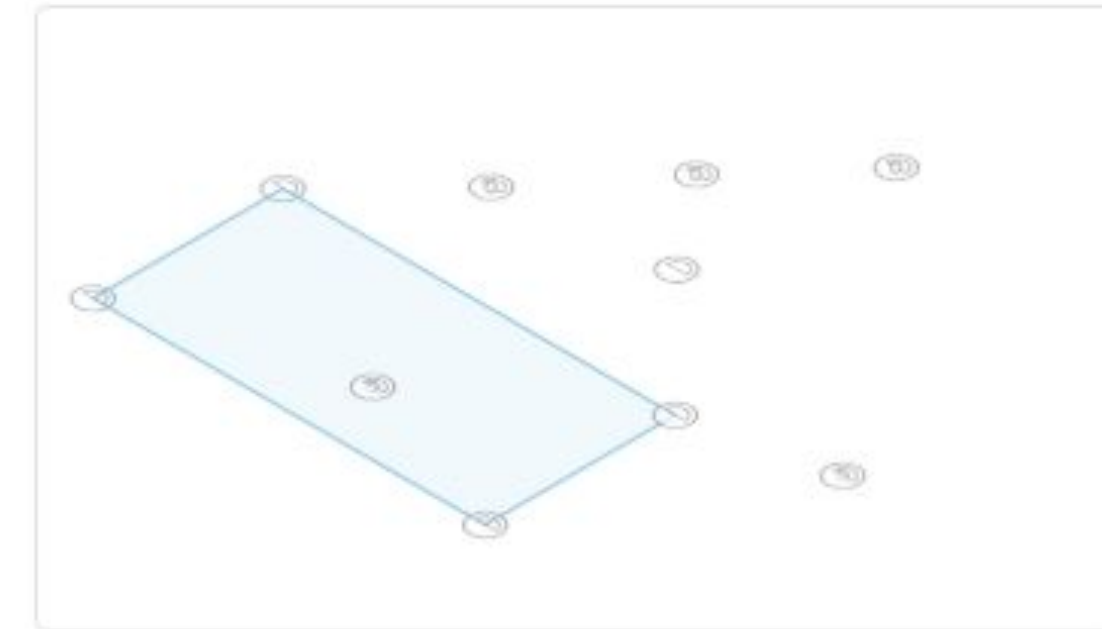
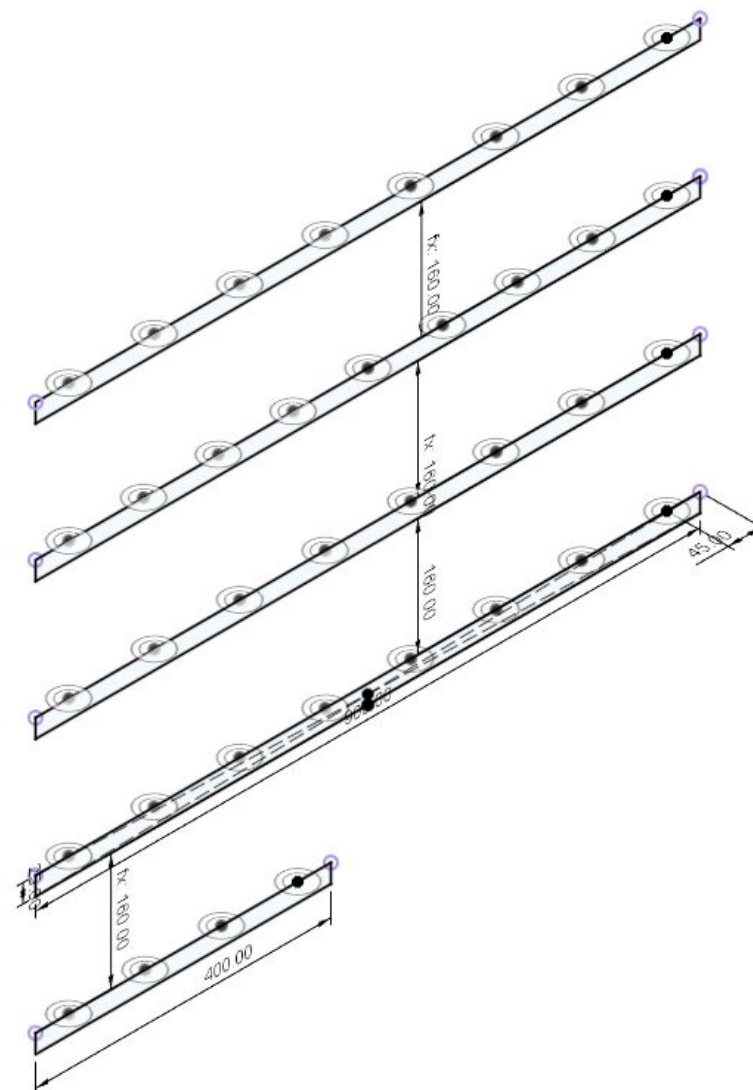
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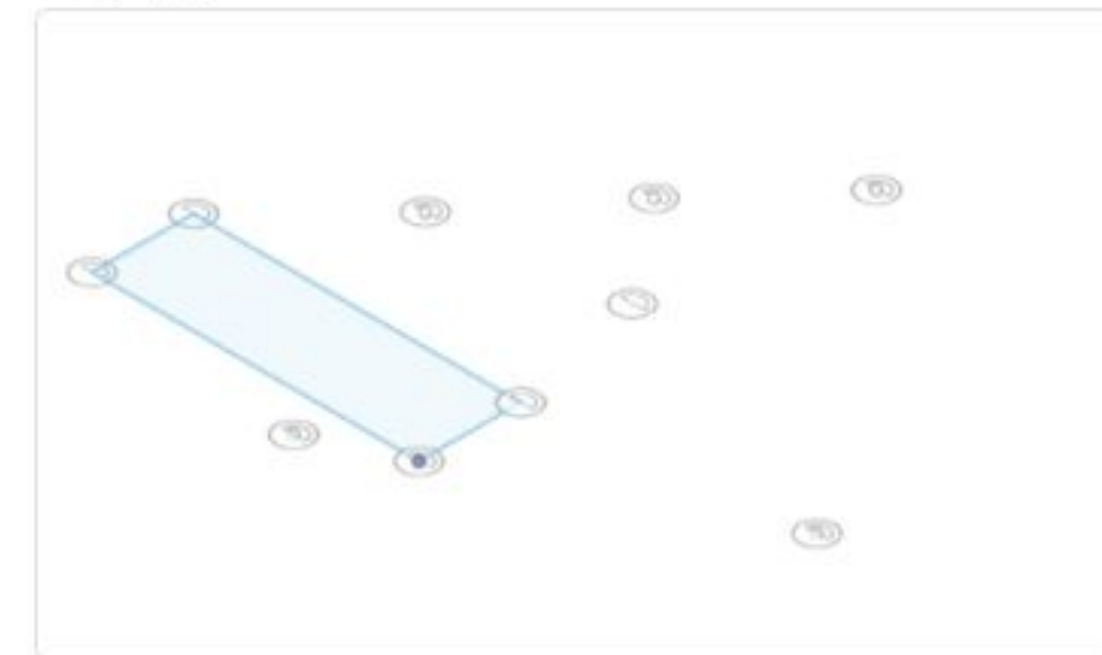
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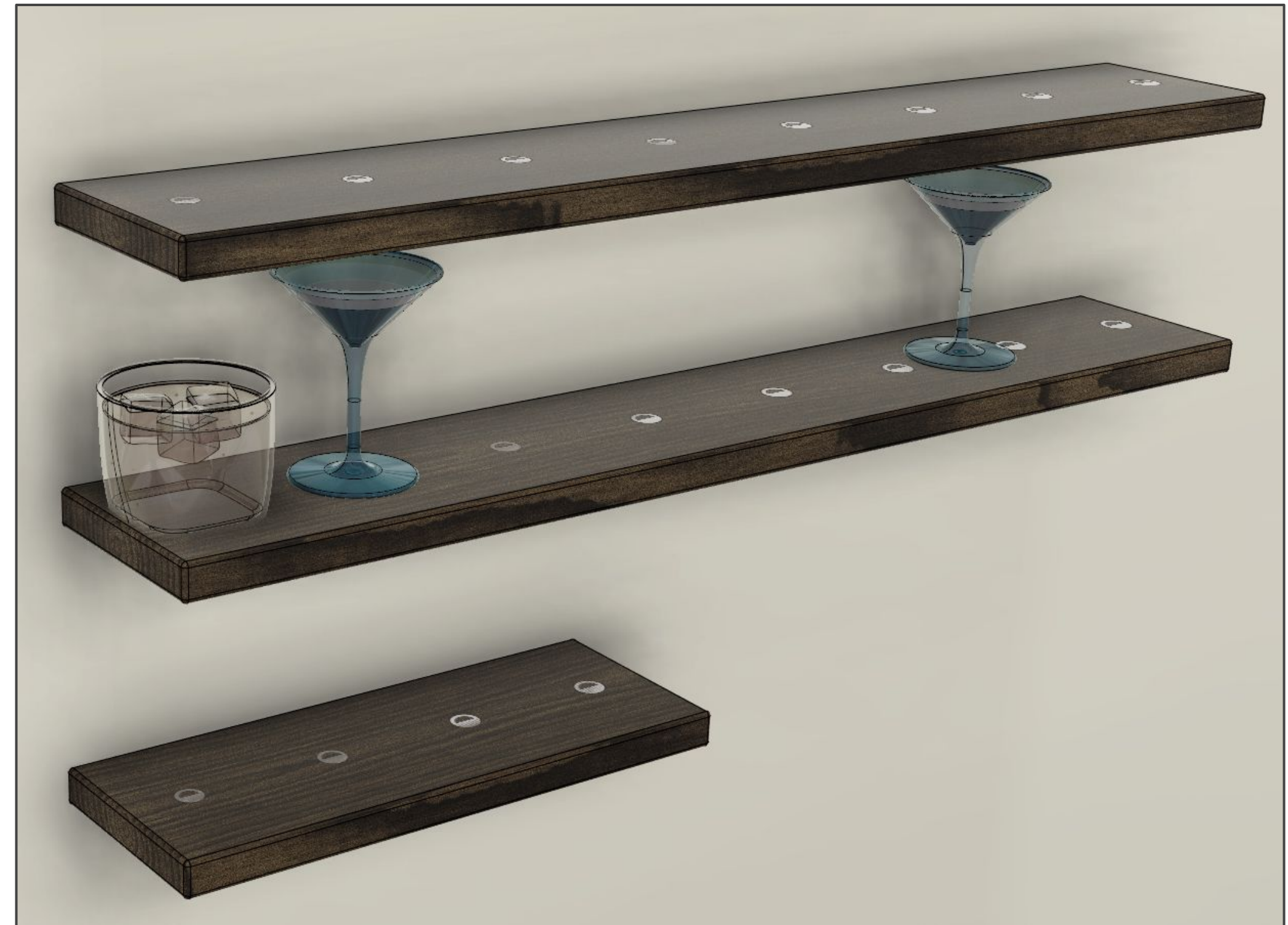


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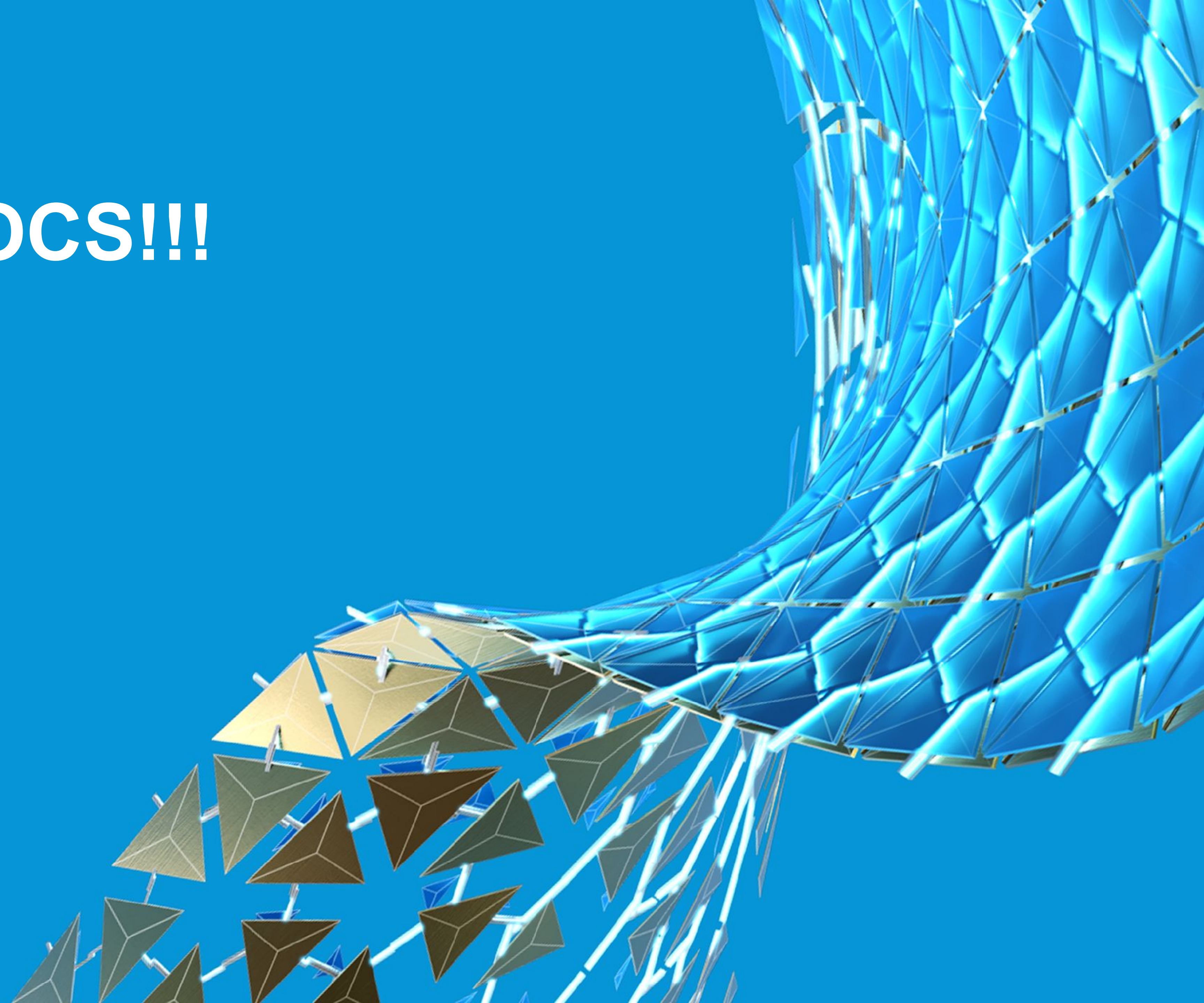


# Getting Tipsy with Fusion 360





**USE THE DOCS!!!**





# Using the Documentation

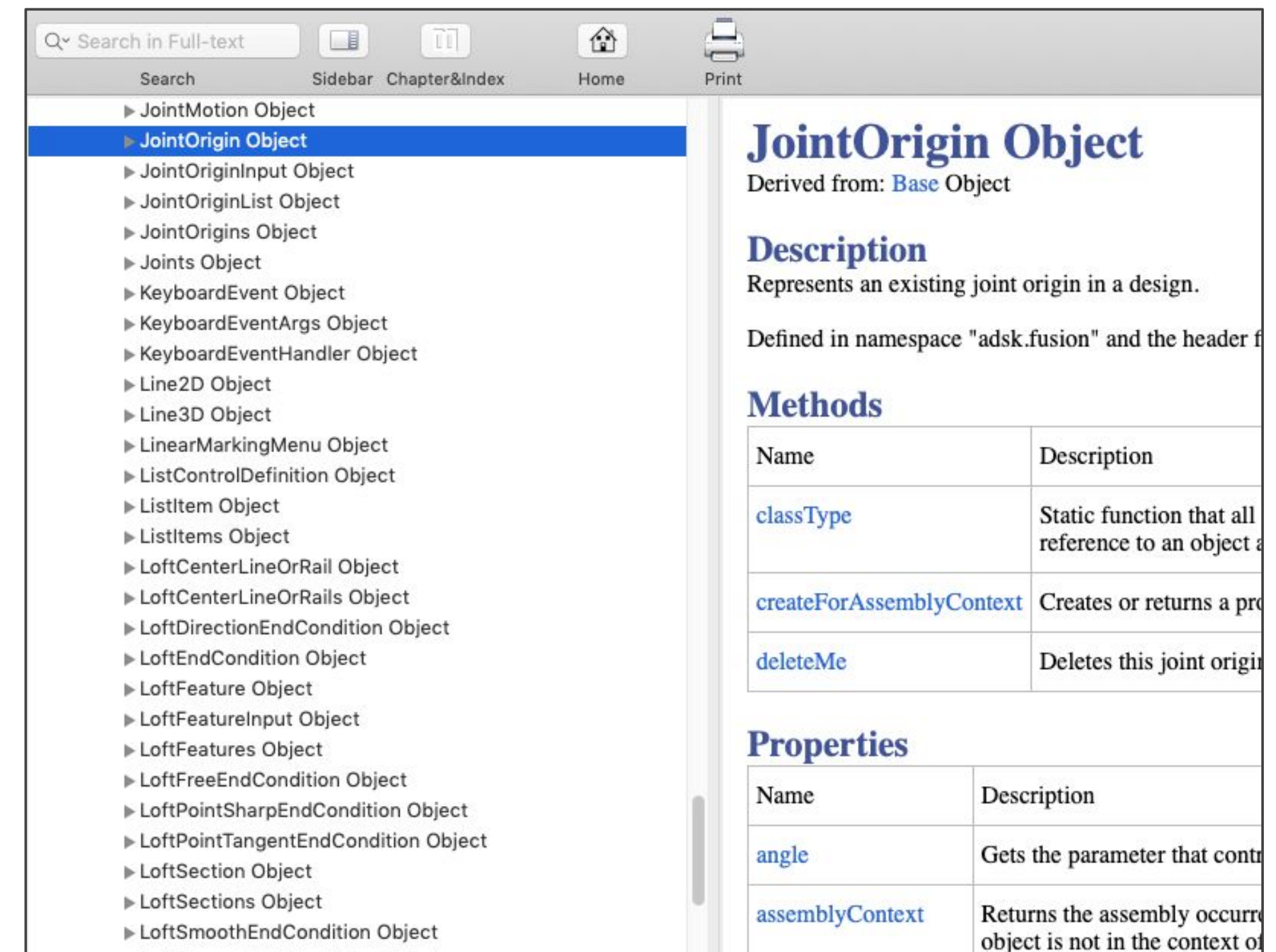
DOWNLOAD THE OFFLINE VERSION!

<https://help.autodesk.com/cloudhelp/ENU/Fusion-360-API/SupportFiles/FusionAPI.chm>

*On Mac you may need to get a chm viewer. I use [CHM View](#).*

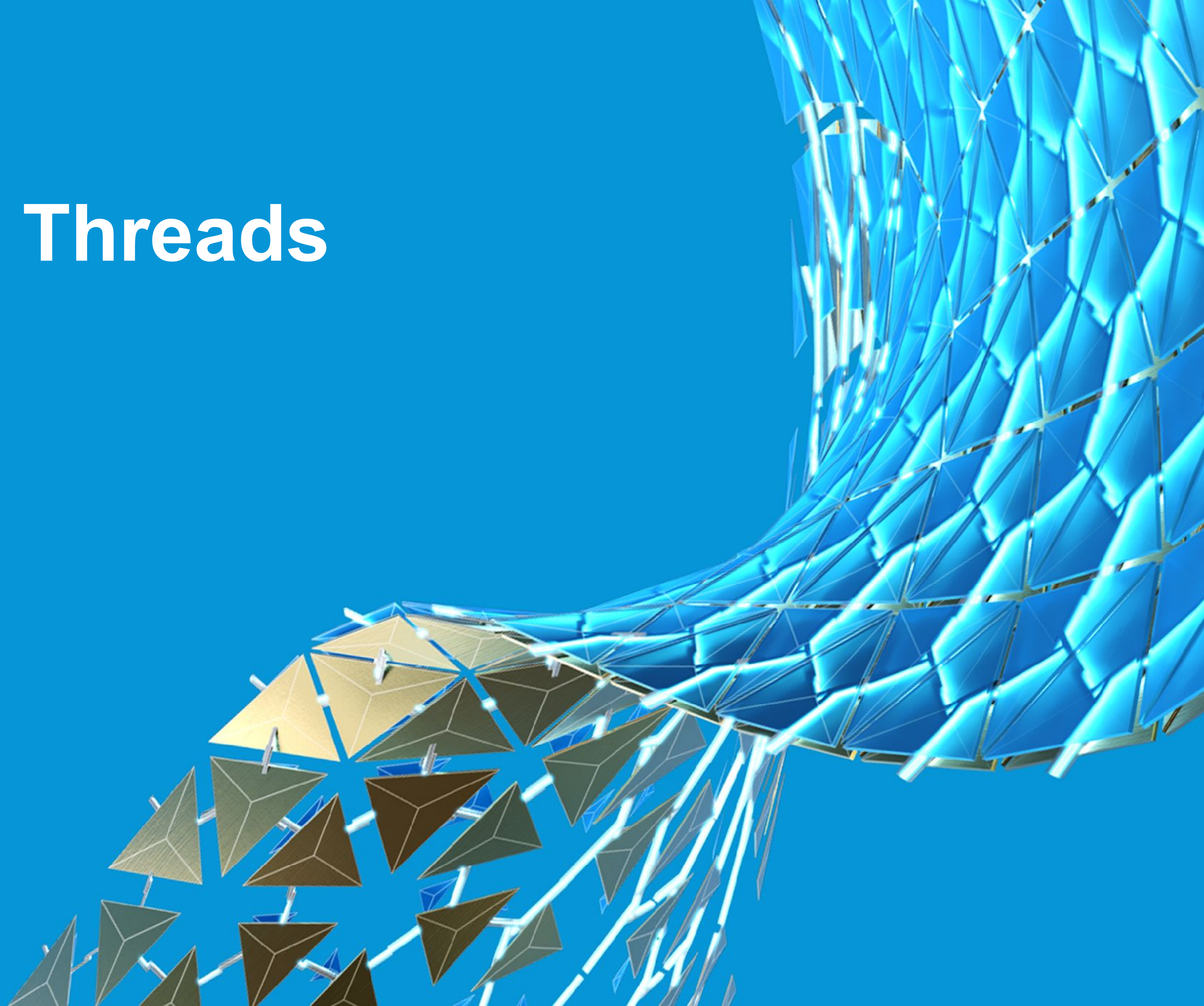
You can do **ANYTHING** if you learn how to navigate the docs.

... and a little [Stack Overflow](#)





# Background Threads





# Why background threads?

**IO-bound tasks, such as:**

**File I/O and monitoring**

**Communicating with remote servers**

**Tasks that would block the user interface  
(that are not UI tasks)**

# Creating and running a background thread

Derive a class from `threading.Thread`, and override the `run` method

`run` will run once and the thread will die when it exists

use a `while` loop with a sentinel value to keep the thread alive

Instantiate the class and call `start` to start the thread

To close this thread, set the sentinel `running` to `false`

`thread.join()` will block until the thread exits

```
class BackgroundThread(threading.Thread):

    def __init__(self):
        super().__init__()
        self.running = True

    def run(self):
        while self.running:
            # 1) watch for file changes, or continue
            # 2) read in file if changed
            # 3) send file to remote server

...

thread = BackgroundThread()
thread.start()

# Close thread

thread.running = False
thread.join()
```



# A word of caution

**Threads in your add-in can prevent Python/Fusion from closing**

Consider making your thread a daemon thread if it doesn't require a lot of clean-up

**Shared resources may require synchronized access**

This includes UI updates!

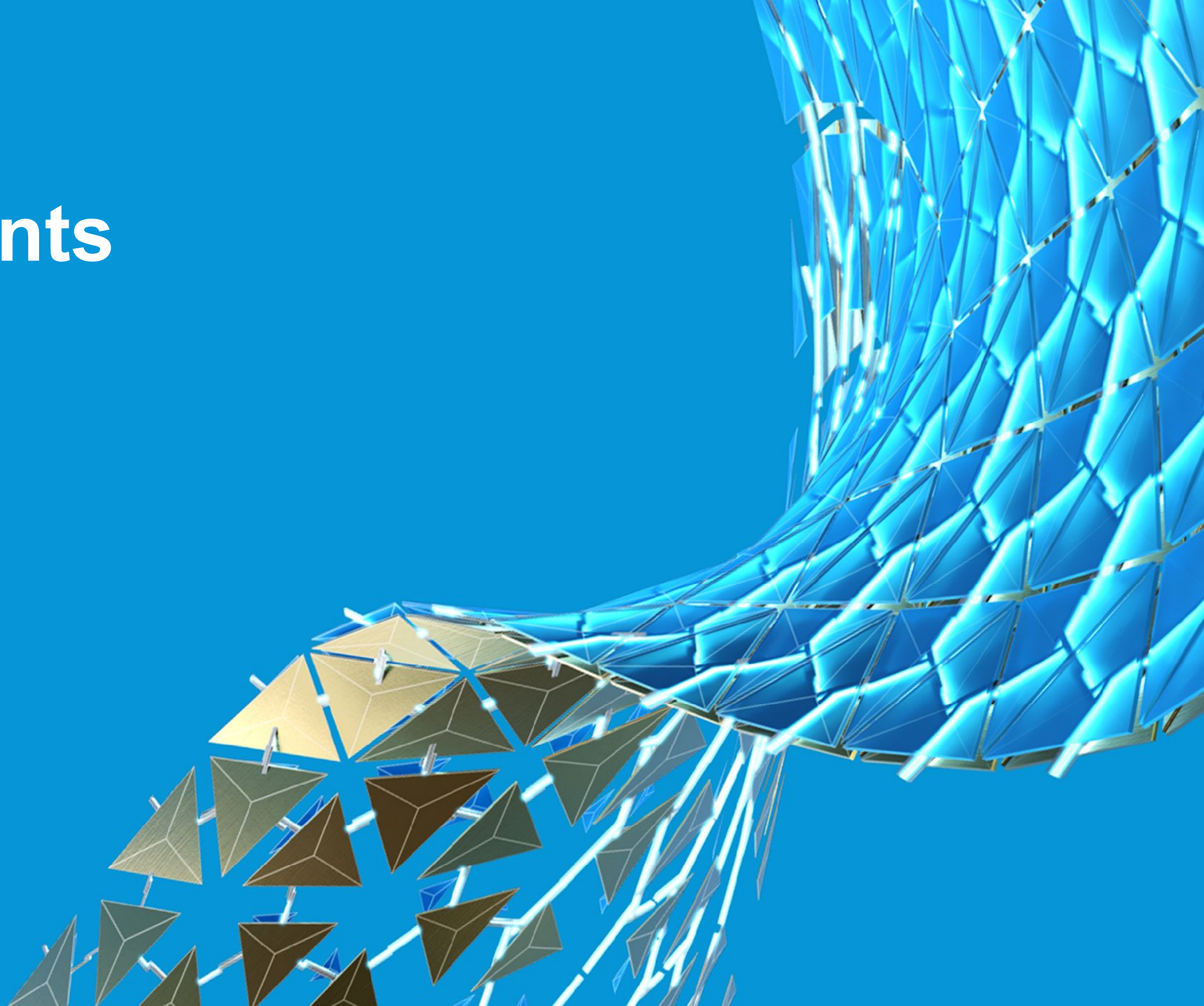
**Python's global interface lock (GIL) limits effectiveness of threads for CPU-bound tasks**

**Most (if not all) Fusion API calls are not thread safe; some (UI API calls) may crash Fusion 360!**

Custom events give you a mechanism for communicating from a background thread to the UI thread



# Custom Events





# Registering and cleaning up custom events

Derive a class from `adsk.core.CustomEventHandler`, and implement `notify` to handle the custom event

Register custom events using `registerCustomEvent` in `adsk.core.Application`

Add handlers to the returned `CustomEvent` object

Call `unregisterCustomEvent` to clean up the event

```
class CustomEventHandler(adsk.core.CustomEventHandler):  
    def __init__(self):  
        super().__init__()   
  
    def notify(self, args):  
  
        app = adsk.core.Application.get()  
        ui = app.userInterface  
  
        try:  
            message = args.additionalInfo  
            ui.messageBox(message)  
  
        except:  
            ui.messageBox('Failed:\n{}'.format(traceback.format_exc()))  
  
custom_event_handler = CustomEventHandler()  
custom_event_id = 'CustomEvent'  
  
def run(context):  
    global custom_event_id  
  
    app = adsk.core.Application.get()  
    evt = app.registerCustomEvent(custom_event_id)  
    evt.add(custom_event_handler)  
  
  
def stop(context):  
  
    app = adsk.core.Application.get()  
    app.unregisterCustomEvent(custom_event_id)
```

# Firing custom events

**Call `fireCustomEvent` to fire the event:**

```
...  
app = adsk.core.Application.get()  
app.fireCustomEvent(event_id, additional_info)  
...
```



# Tips and tricks

**Uuids make excellent event ids:**

```
import uuid

app = adsk.core.Application.get()
event_id = uuid.uuid4().hex
app.registerCustomEvent(event_id)
...
```

**Calling `adsk.doEvents()` may cause pending events to be handled**

**additionalInfo can be any string**

e.g. json, or keys into a data structure

# Tips and tricks

## Consider a Queue for frequently called custom events

```
import queue

_queue = queue.Queue()

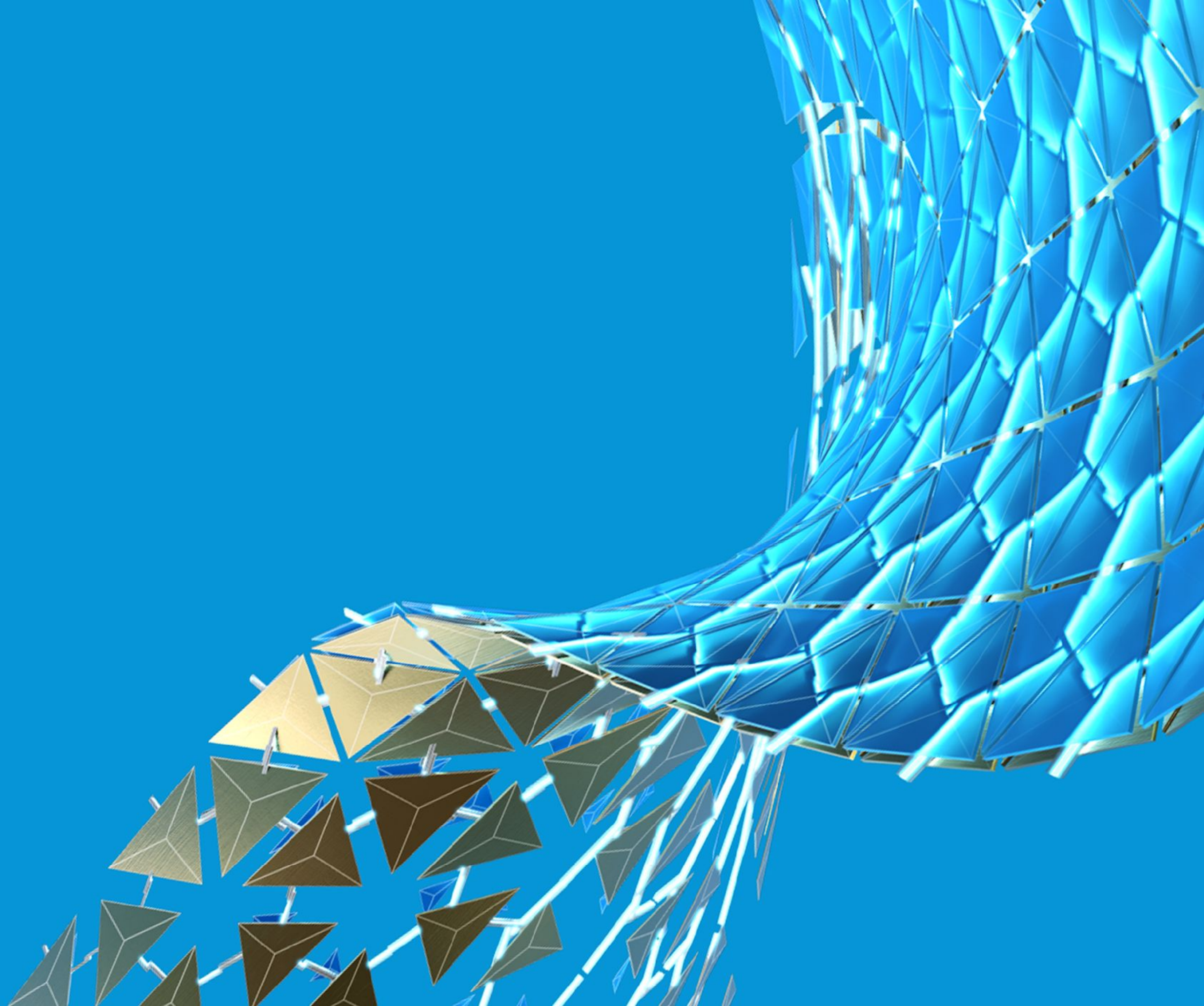
while not self._queue.empty():
    item = self._queue.get_nowait()

...

_queue.put_nowait(event_data)
app = adsk.core.Application.get()
app.fireCustomEvent(event_id, '')
```



# Palettes





# Palettes

Loads an html page in a frame in Fusion 360

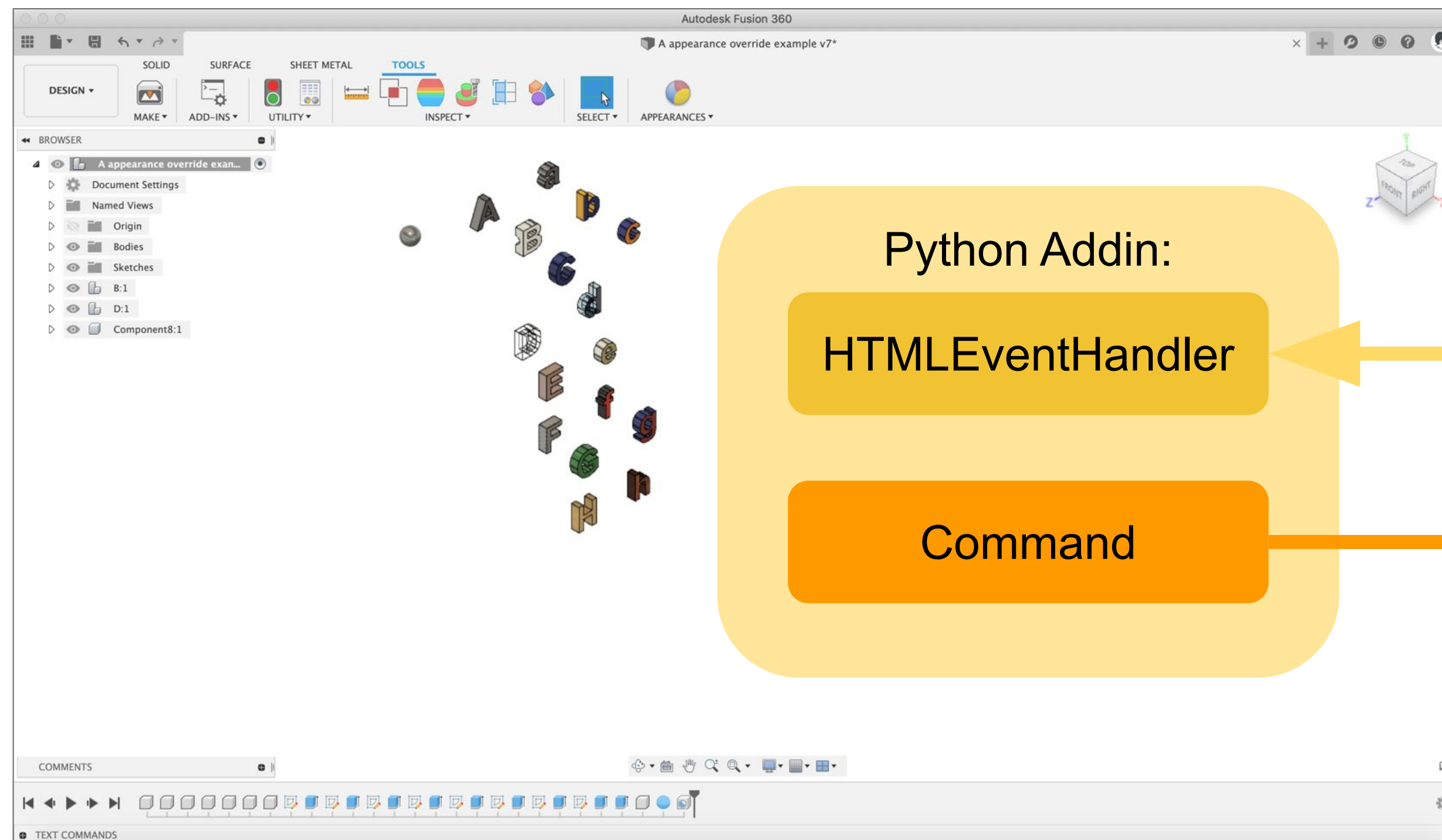
Can send and receive information from the page.

## Leverage client side libraries:

- jquery + jstree (above)
- react + material-ui + material-table (left)

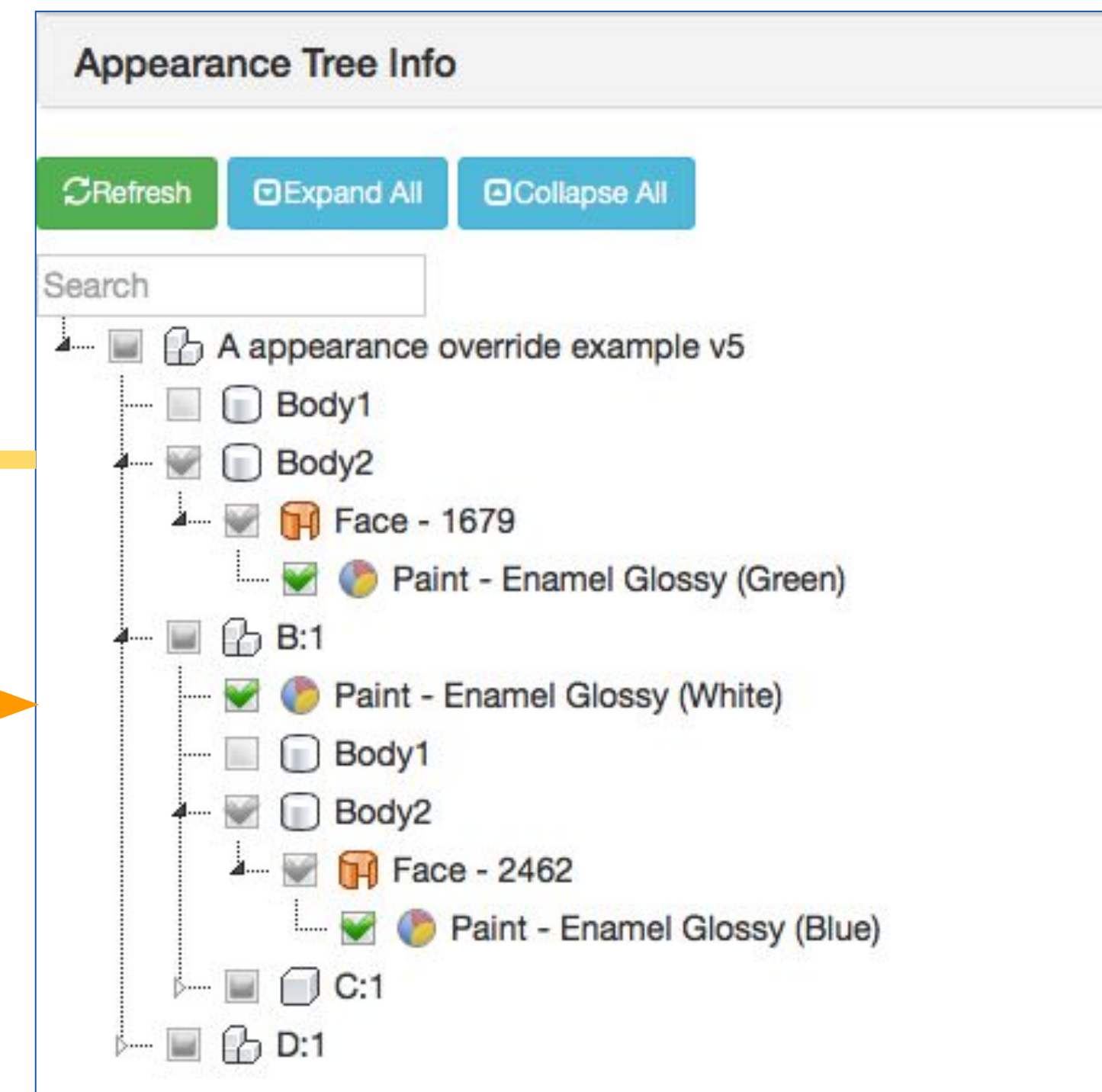
## Connect Directly to a web server:

- Insert components from a catalog
- Synchronize data



Javascript in Palette sends info  
Python event handler receives it

Python Command sends info  
JS event handler receives it





# Palettes - Python/Add-in Side

```
def on_html_event(self, html_args: adsk.core.HTMLEventArgs):
    ao = AppObjects()

    if html_args.action == "check_node":
        data = json.loads(html_args.data)
        adjust_material(data["node_id"], data["remove_material"], data["node_type"])

    if html_args.action == "refresh_tree":
        palette = ao.ui.palettes.itemById(self.palette_id)

        if palette:
            return_json = build_data()
            palette.sendInfoToHTML('tree_refresh', dumps(return_json))
```

This function is run when the Fusion 360 add-in receives an event from the palette.

JSON data can be sent as a string from the corresponding javascript sending event.

Fusion can then use that data to perform some task.

```
# When the command is clicked it will send this message to the HTML Palette
```

```
def on_execute(self, command, command_inputs, args, input_values):
    ao = AppObjects()
    palette = ao.ui.palettes.itemById(self.palette_id)
    if palette:
        return_json = build_data()
        palette.sendInfoToHTML('tree_update', dumps(return_json))
```

This is a function run by a regular command on a Fusion 360 toolbar.

Clicking the button sends an event to the palette's javascript handler function.



# Palettes - Javascript/HTML Side

## JQuery, JSTree, Bootstrap

```
function refresh_tree() {  
    const args = {arg1: "Refresh Tree"};  
    adsk.fusionSendData(  
        'refresh_tree',  
        JSON.stringify(args)  
    )  
}
```

This function is called when the user hits refresh button on web page.

Fusion is sent the json data: `args`

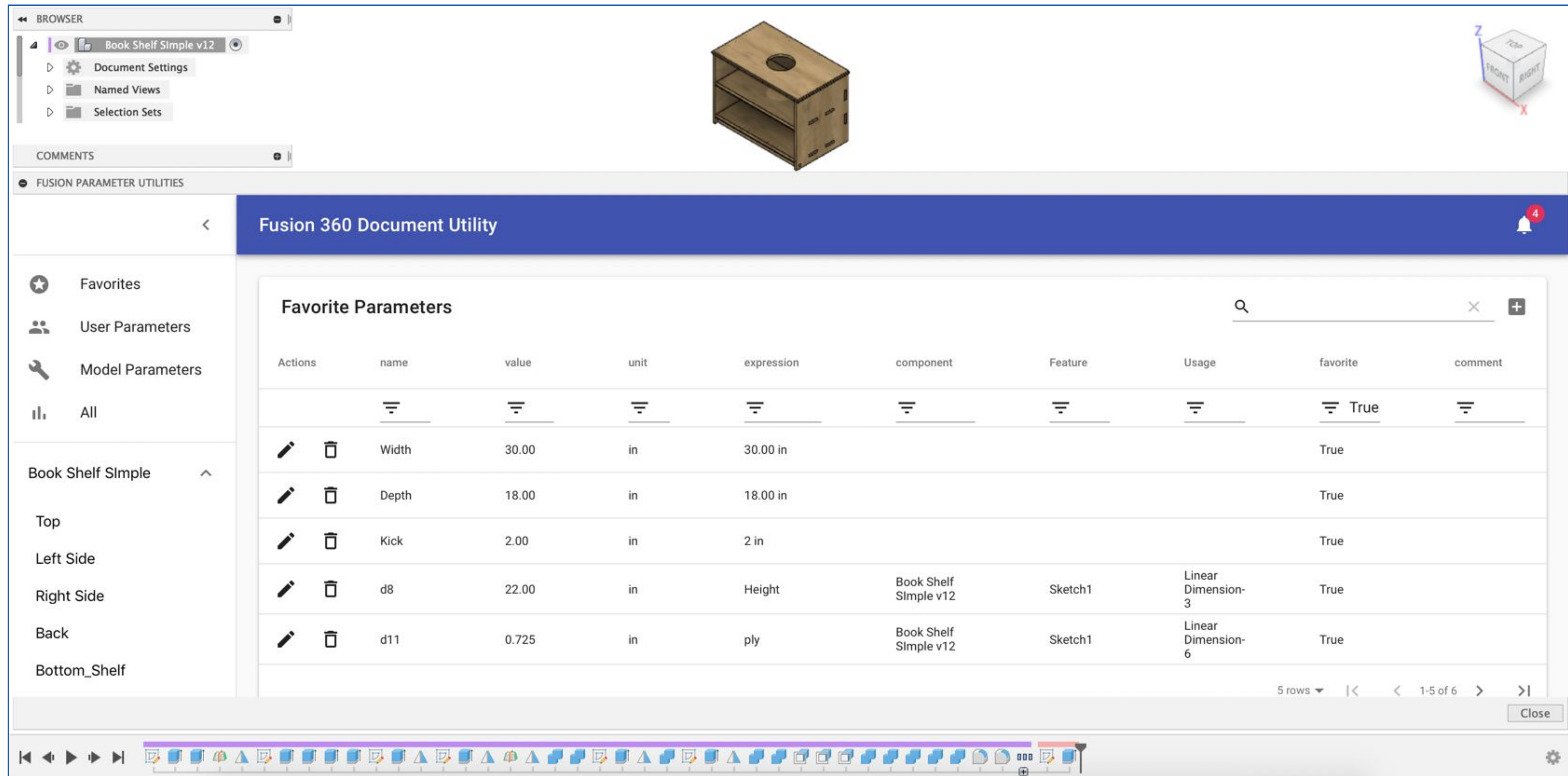
When a user hits a checkbox in the tree a different function with different args is called

```
window.fusionJavaScriptHandler = {  
    handle: function (action, data) {  
        try {  
            if (action === 'send') {  
                // Update a paragraph with the data passed in.  
                document.getElementById('message').innerHTML = data;  
            } else if (action === 'tree_refresh') {  
                if (!data || data.length === 0) return;  
                let data_in = JSON.parse(data);  
                $('#jstree_demo_div').jstree(true).settings.core.data = data_in.core;  
                $('#jstree_demo_div').jstree(true).refresh();  
            }  
        }  
    }  
}
```

This is an event handler setup to listen for incoming messages from Fusion 360

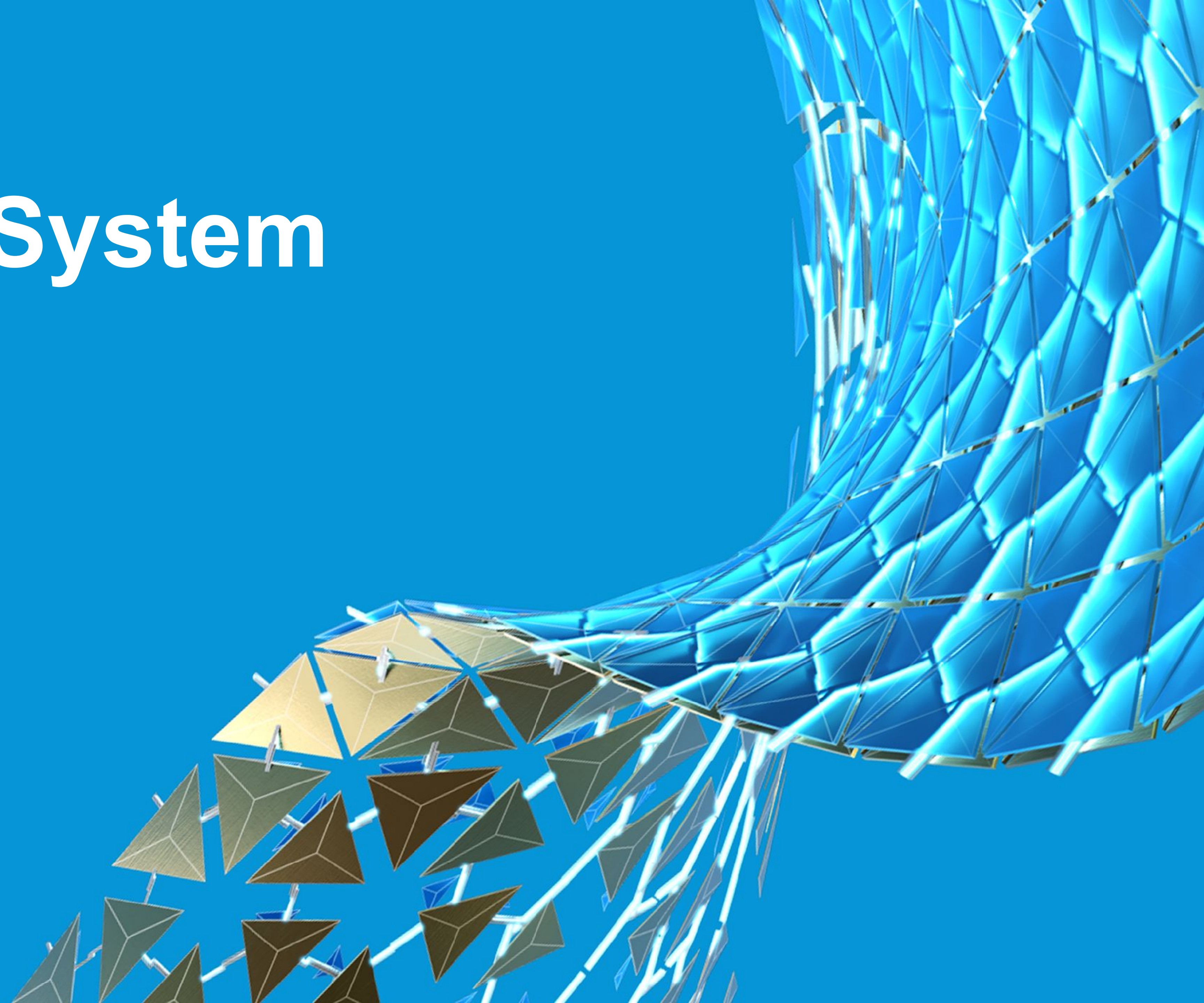
When a “tree\_refresh” message arrives, the page uses JQuery to update the JSTree status

# React Example



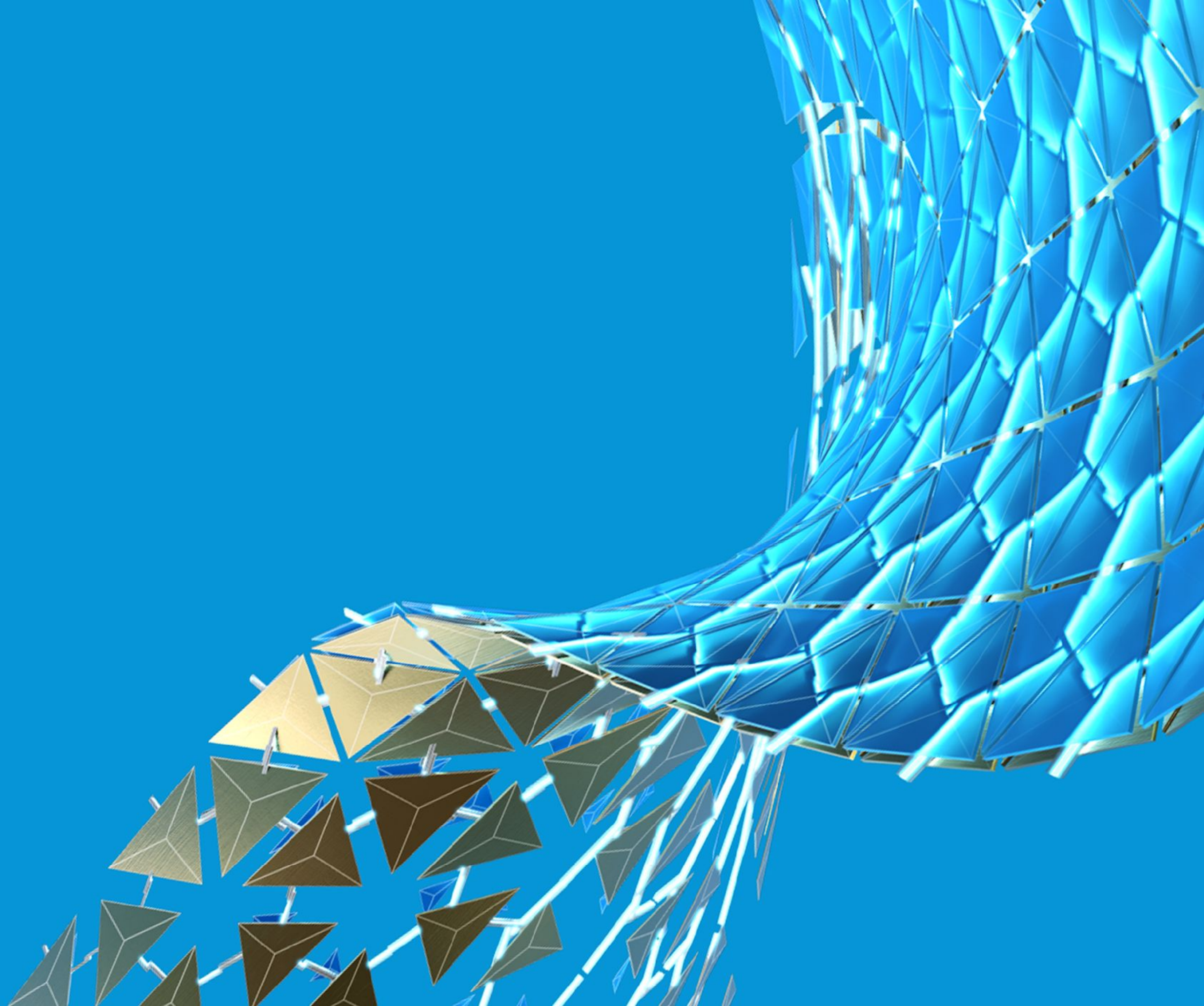


# The Help System





# CAM API



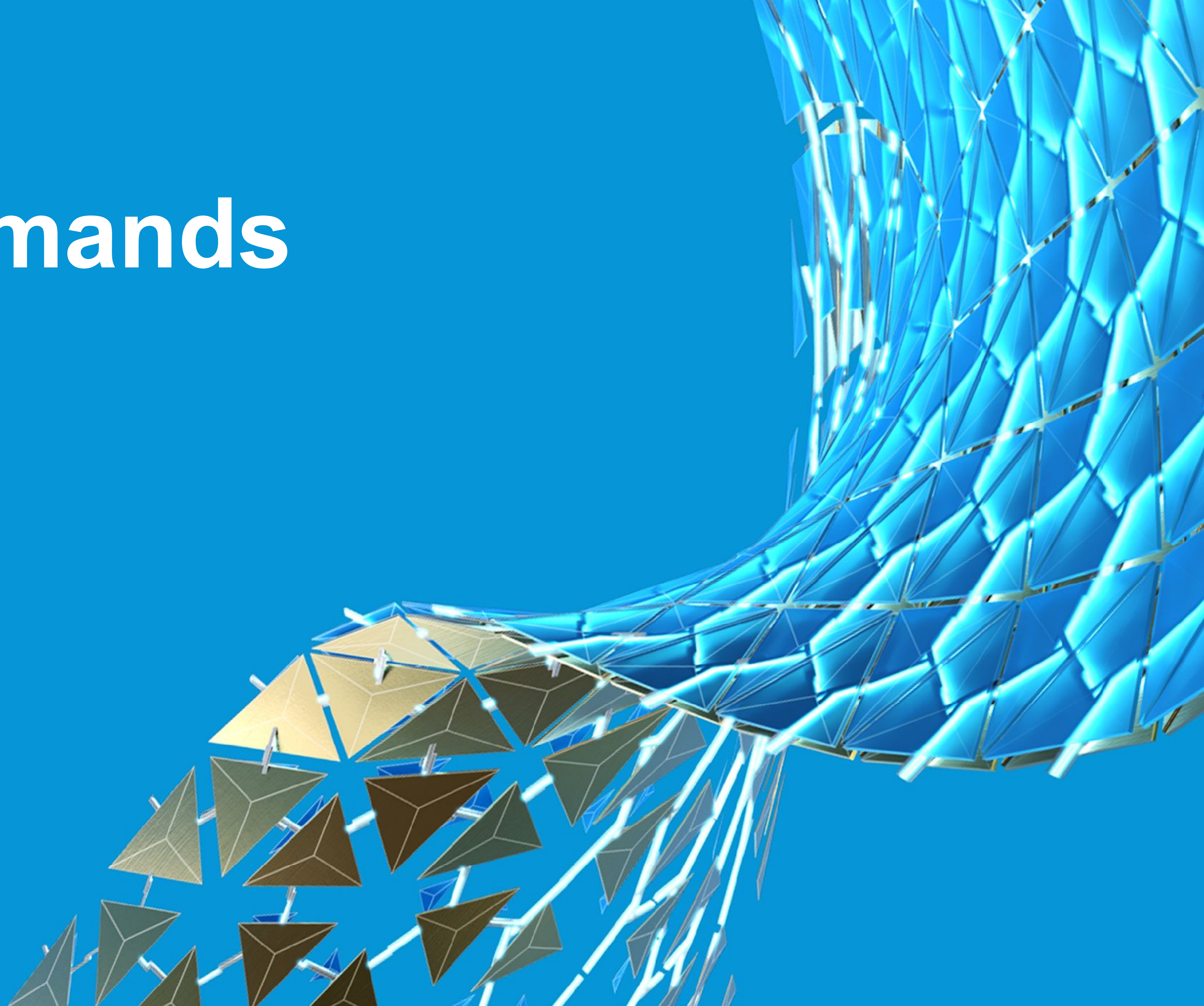


# CAM API Overview

- Creating **Operations** from **Templates**
- Changing **Parameters** on **Operations**
- Updating post **Properties** and post processing

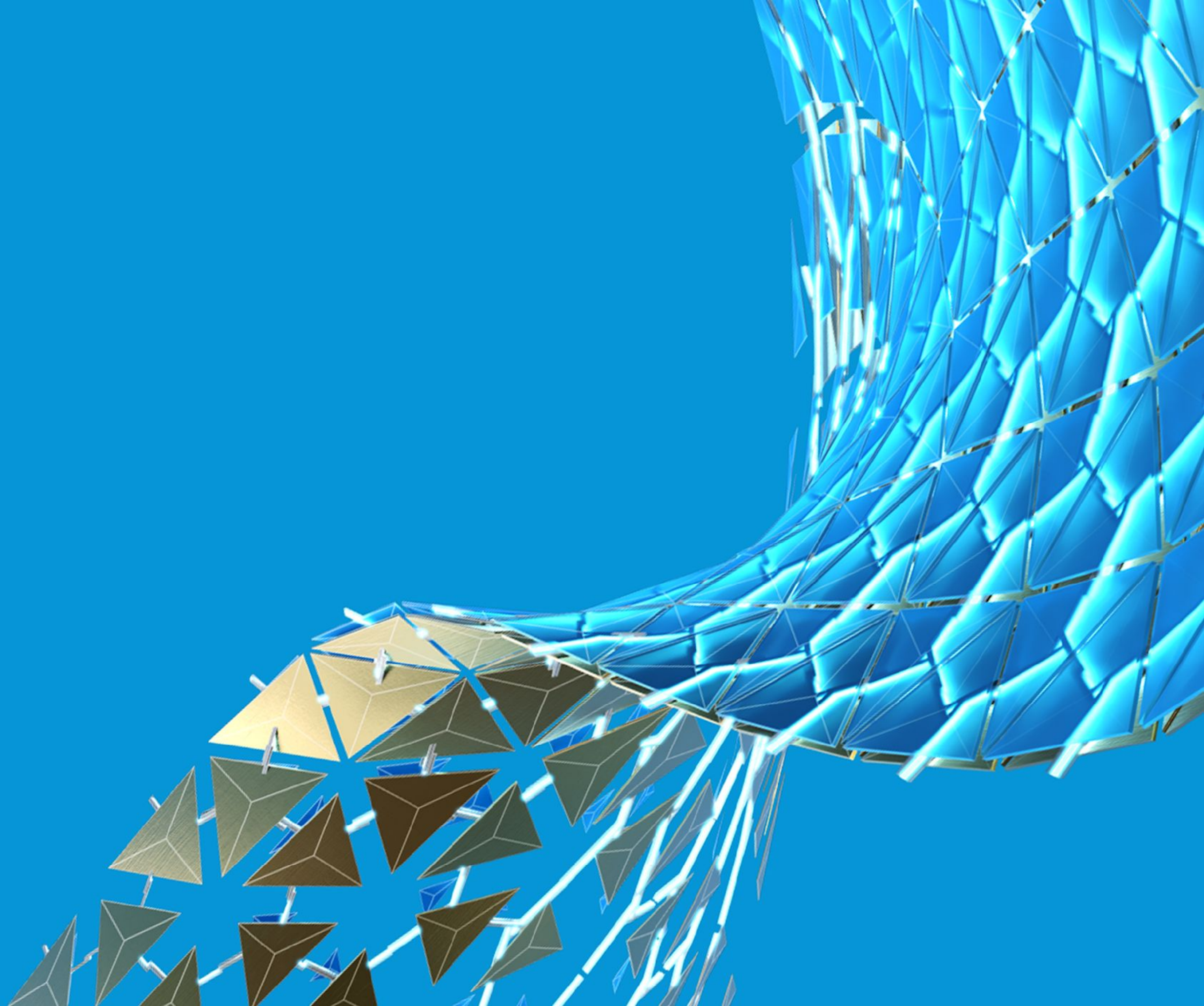


# Text Commands



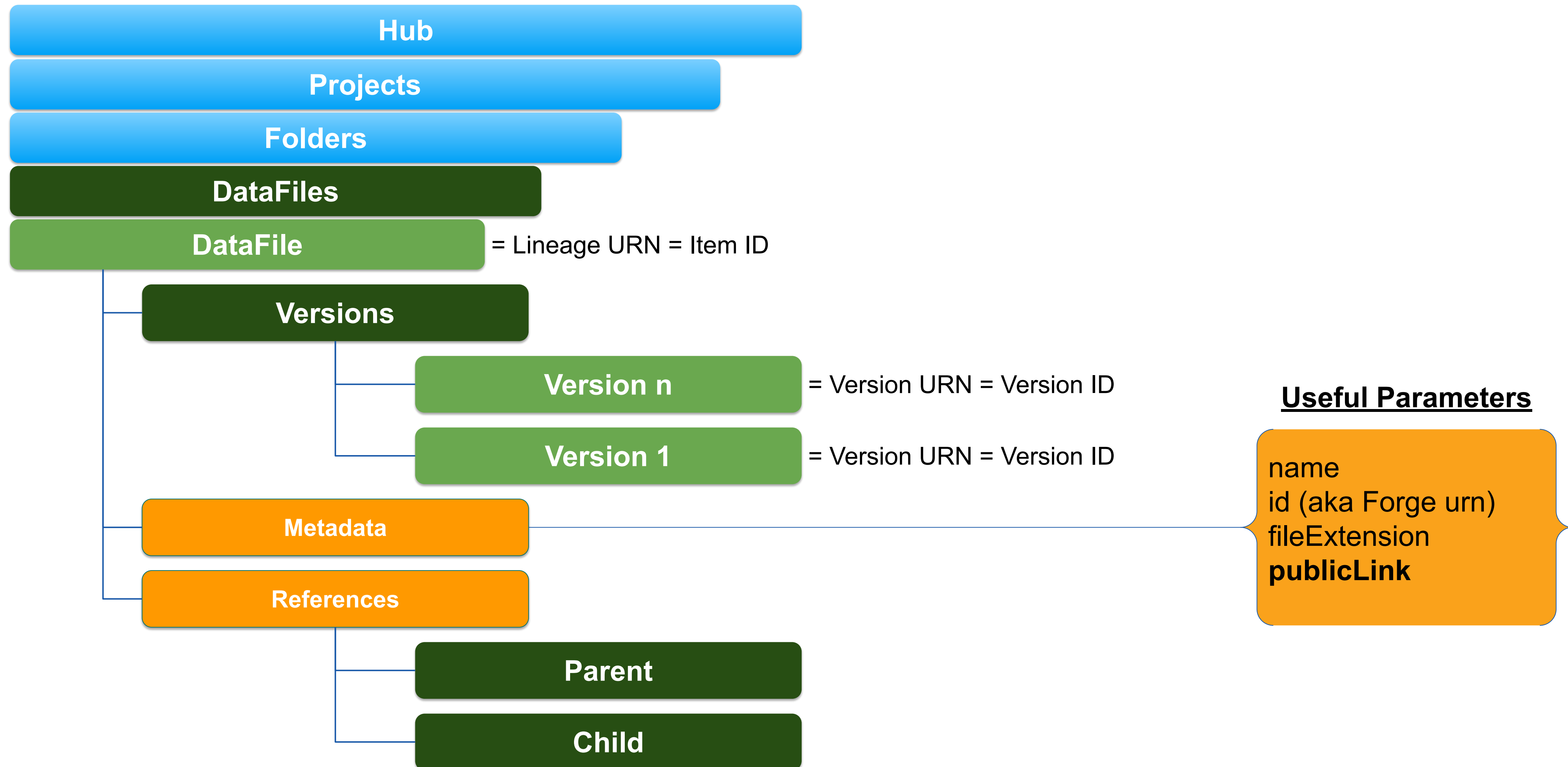


# Data ID's





# Interrogate and Manipulate Fusion 360 Data





# Data ID's

Hub ID:	<input type="text" value="a.YnVzaW5lc3M6YXV0b2Ric2szMDA4"/>
Hub Name:	tapnair
Hub ID Decoded:	business:autodesk3008
Project ID:	<input type="text" value="a.YnVzaW5lc3M6YXV0b2Ric2szMDA4IzlwMTcxMTI5MTA2MzAxMjgx"/>
Project Name:	API Projects
Project ID Decoded:	business:autodesk3008#20171129106301281
Folder ID:	<input type="text" value="urn:adsk.wipprod:fs.folder:co.BbyeQ_9sS5quJLMo-lju7Q"/>
Folder Name:	API Projects
base64 Folder ID:	dXJuOmFkc2sud2lwcHJvZDpncy5mb2xkZXI6Y28uQmJ5ZVFfOXNTNXF1SkxNby1JanU3UQ
Lineage URN:	<input type="text" value="urn:adsk.wipprod:dm.lineage:bYxmqGzrTVaOs5CowJXDnQ"/>
Lineage Name:	Bearing Mount
base64 Lineage URN:	dXJuOmFkc2sud2lwcHJvZDpkbS5saW5lYWdlOmJZeG1xR3pyVFZhT3M1Q293SlhEblE

## Data Item ID's

DataHub.id

DataProject.id

DataFolder.id

DataFile.id

DataFile.versionId

## Data Item Lookups in a collection

DataHubs.itemById(hub\_id)

DataProjects.itemById(project\_id)

DataFolders.itemById(folder\_id)

DataFiles.itemById(file\_id)

## Global File Search

Data.findFileById(file\_id)

FIND BY ID

Lineage URN:

Lineage Name:

Bearing Mount

base64 Lineage URN:

dXJuOmFkc2sud2lwcHJvZDpkbS5saW5lYWdlOmJZeG1xR3pyVFZhT3M1Q293SlhEblE

OK

Cancel



# Securing Python With MASSIF







**The process developers  
must go through to securely  
license, protect, sell, then  
distribute their work, has  
historically been daunting,  
costly and complex.**



# Protecting Your Knowledge and Time

## EXPERIENTIAL

Massif exists to reduce friction in the software economy.

## CONNECTIVIT

We bring users closer to the developers of the tools they love and deliver the tools developers love to create to more customers than ever before.

## EMPOWERING

Massif enables software developers to fairly sell, protect, and distribute their work, while seamlessly supporting their customers.

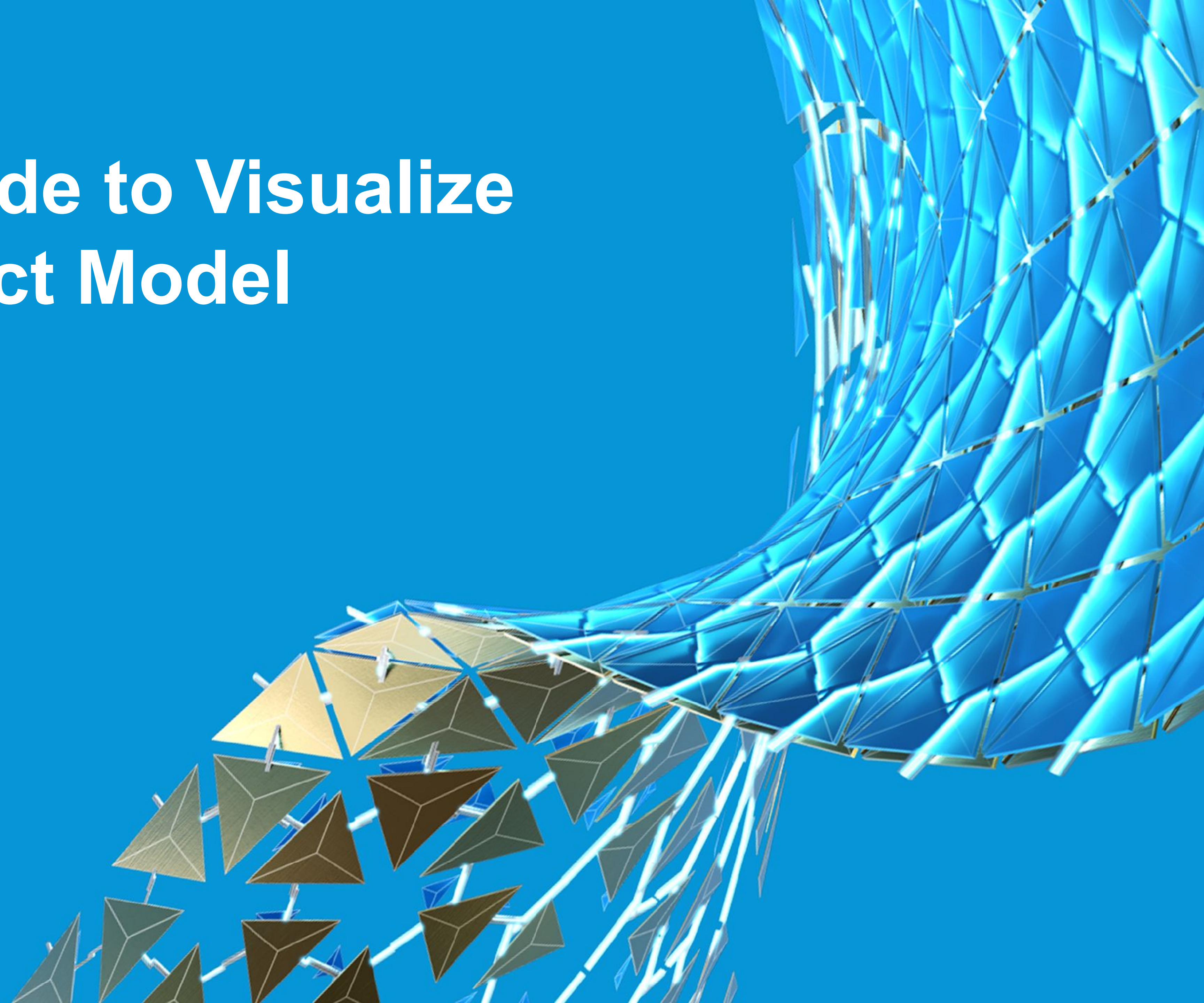
## EASY TO USE

The Massif platform is built using the tools developers already use. We strive to automate as many of the tasks as possible.

MASSIF.DEV

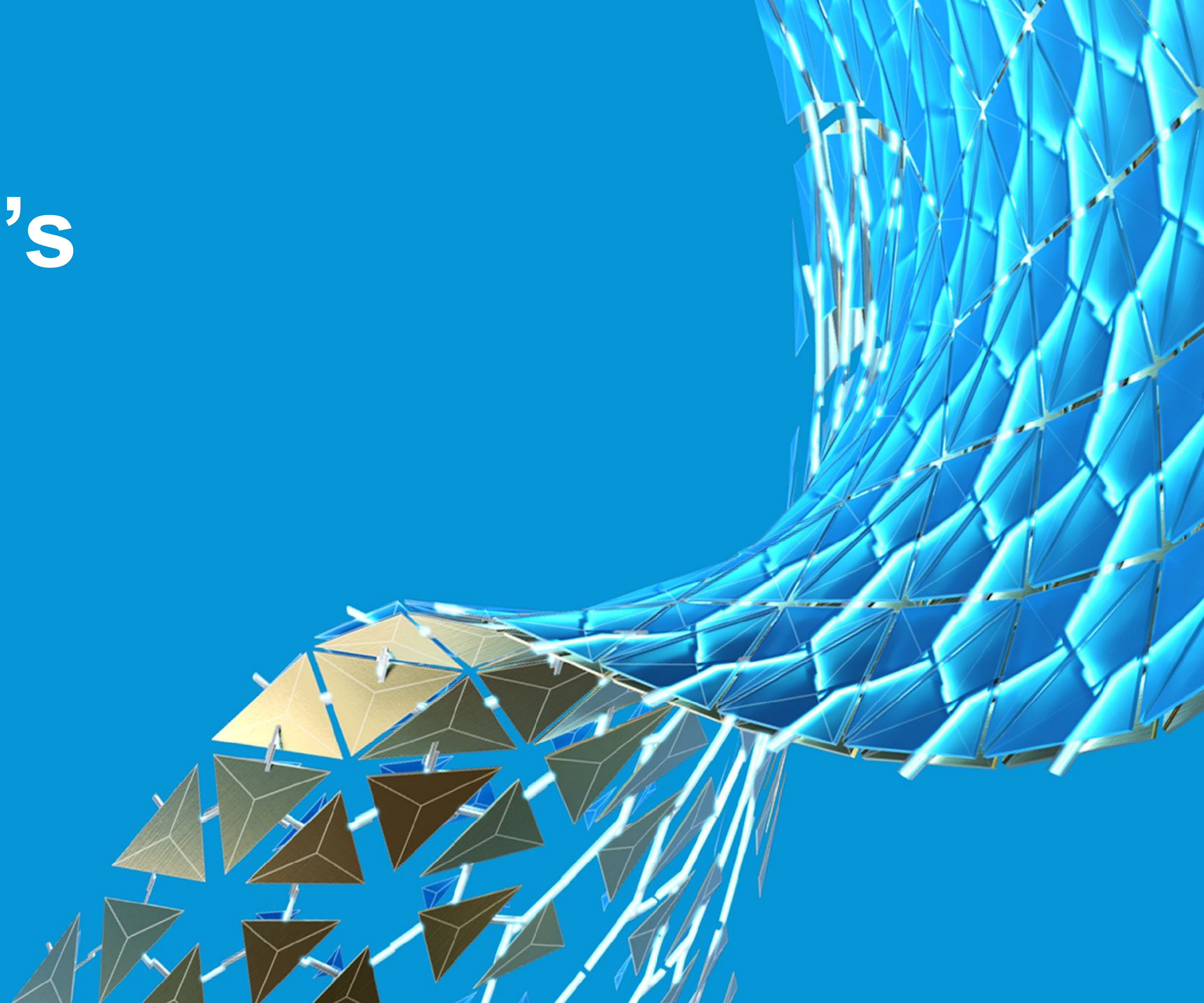


# Using VS Code to Visualize the API Object Model





# Forge API's





# Connecting to Forge API's

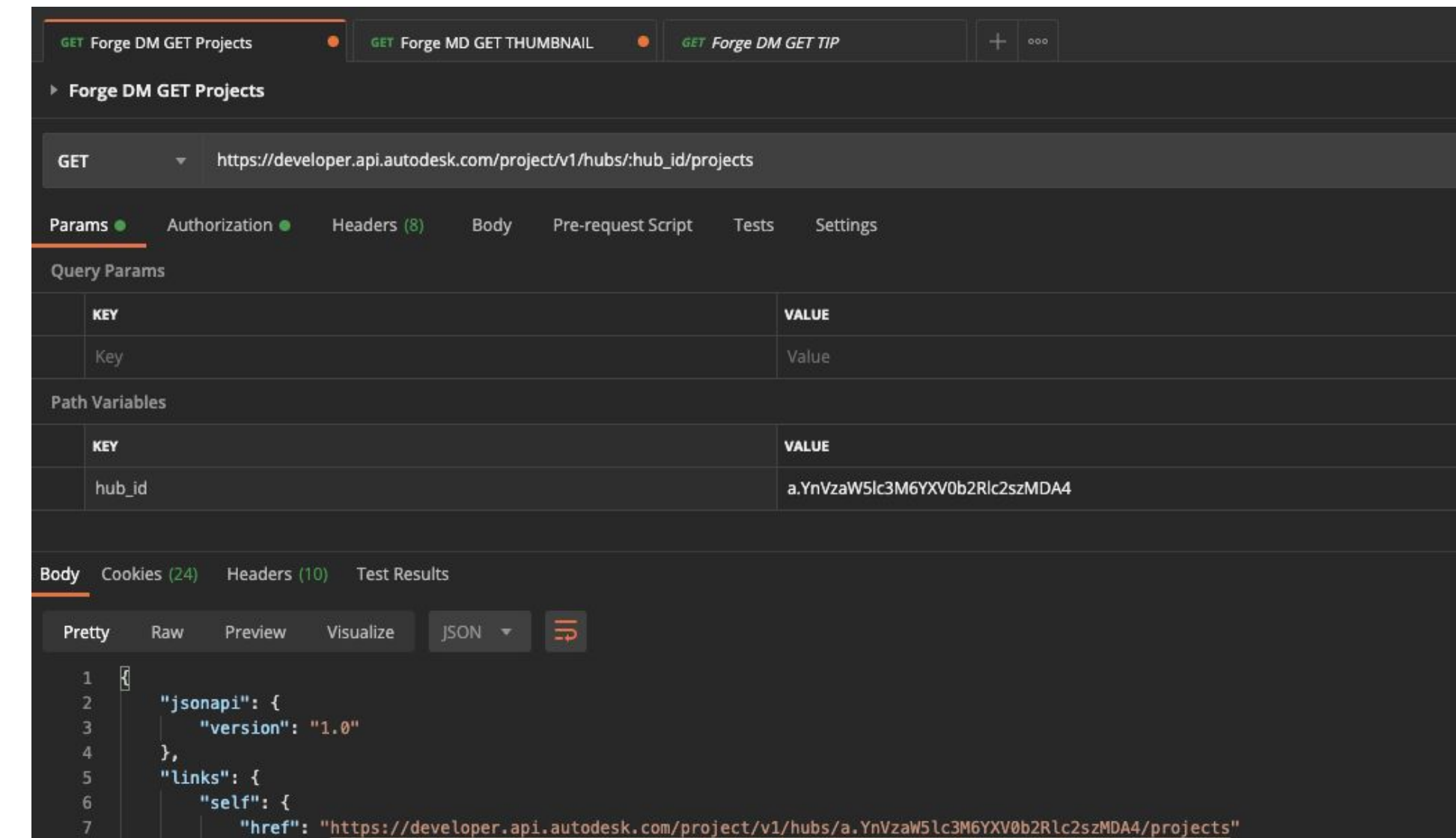
REST API's to work with data in a Fusion 360 Hub


Authorization... [read the docs](#)...

Leverage the data ID's obtained from Fusion 360 API:

- DataHub.id
- DataProject.id
- DataFolder.id
- DataFile.id
- DataFile.versionId

Use [Postman](#) to check your API calls!




 **Authentication**

Generate tokens based on the OAuth 2.0 standard to authenticate requests made to Forge APIs and SDKs.

[Developer's guide](#) >

[API reference](#) >


 **Data Management**

Access data across BIM 360 team, Fusion Team, BIM 360 Docs, and the Object Storage Service to build apps to display and extend your data in ways that add value to your users.

[Intro](#) >

[Developer's guide](#) >

[API reference](#) >


 **Model Derivative**

Derive outputs viewable by the Forge Viewer from more than 60 CAD file formats, and extract metadata about the models as well as the individual objects within the model.

[Intro](#) >

[Developer's guide](#) >

[API reference](#) >

 **Webhooks**

Subscribe to and receive notifications of the occurrence of events within the Forge ecosystem.

[Intro](#) >

[Developer's guide](#) >

[API reference](#) >





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