Item Creation Made Easy... well... kind of

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Class summary

This class will cover advanced item-creation techniques for those familiar with the creation of fabrication items. We will walk through a best-practice workflow using the Product Information Editor, price lists, product lists, and labor tables for creating more accurate and complete items.

Key learning objectives

At the end of this class, you will be able to:

- Learn how to build manufacture specific items using the MAKEPAT command
- Understand the relationship between items and their product list, price list, labor cost, and product information tables
- Learn effective workflows for creating Fabrication software items
- Learn how to leap tall buildings in a single bound

Collect Data

- Dimensional Data
- Costing Data
- Product Information

MAKEPAT

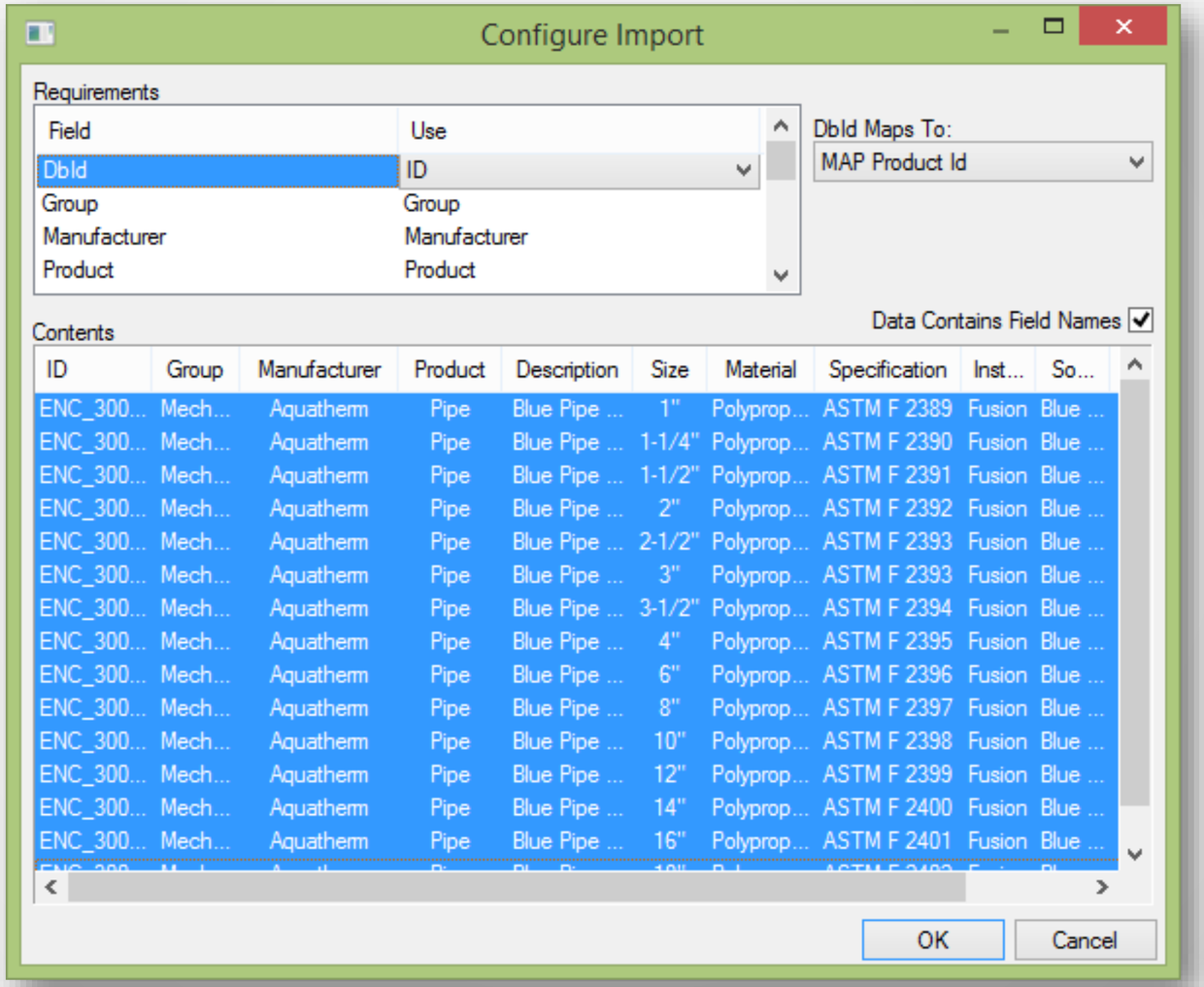
- Create item and save to folder
- or Copy existing item from zMasters

Make:

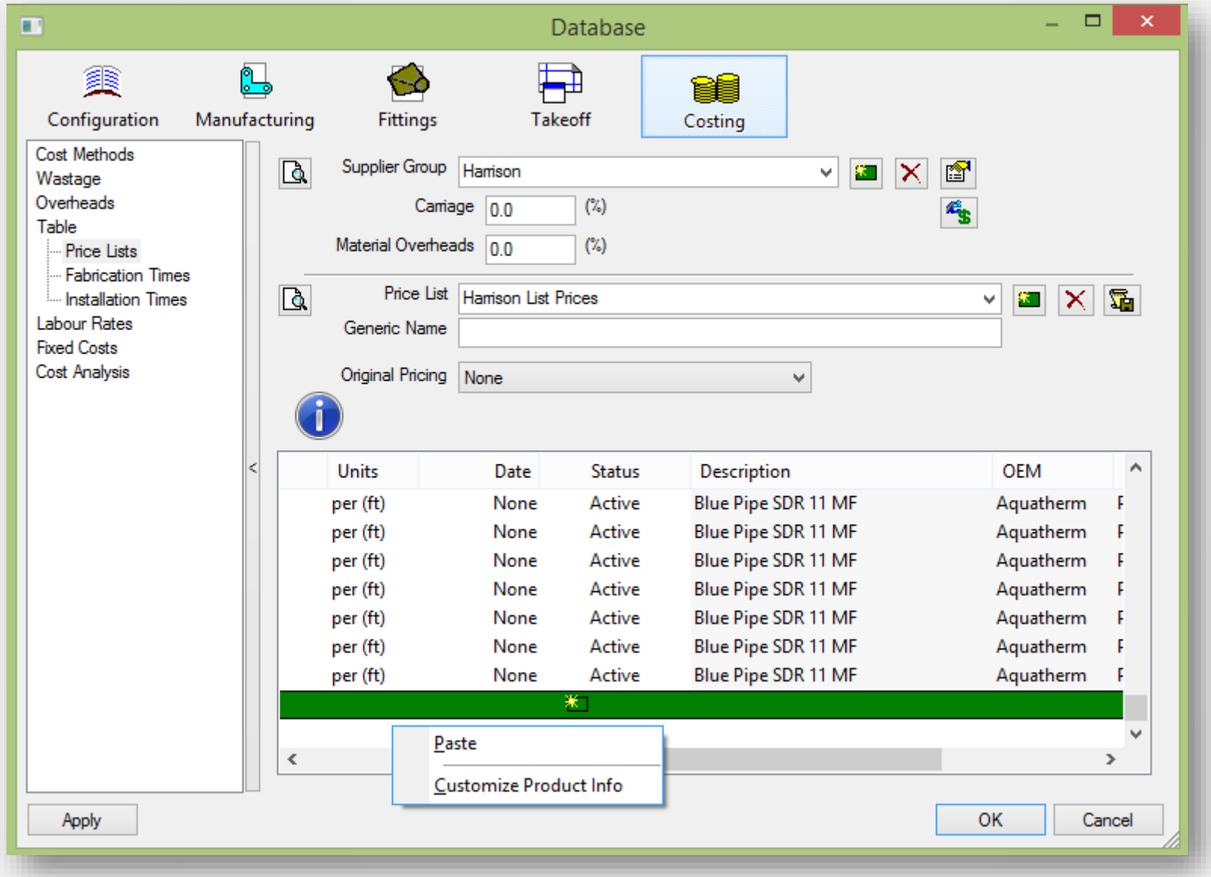
Input data into Excel

- **Product Information**
- **Price List**
- **Labor**
- **Product List**
- **Link**

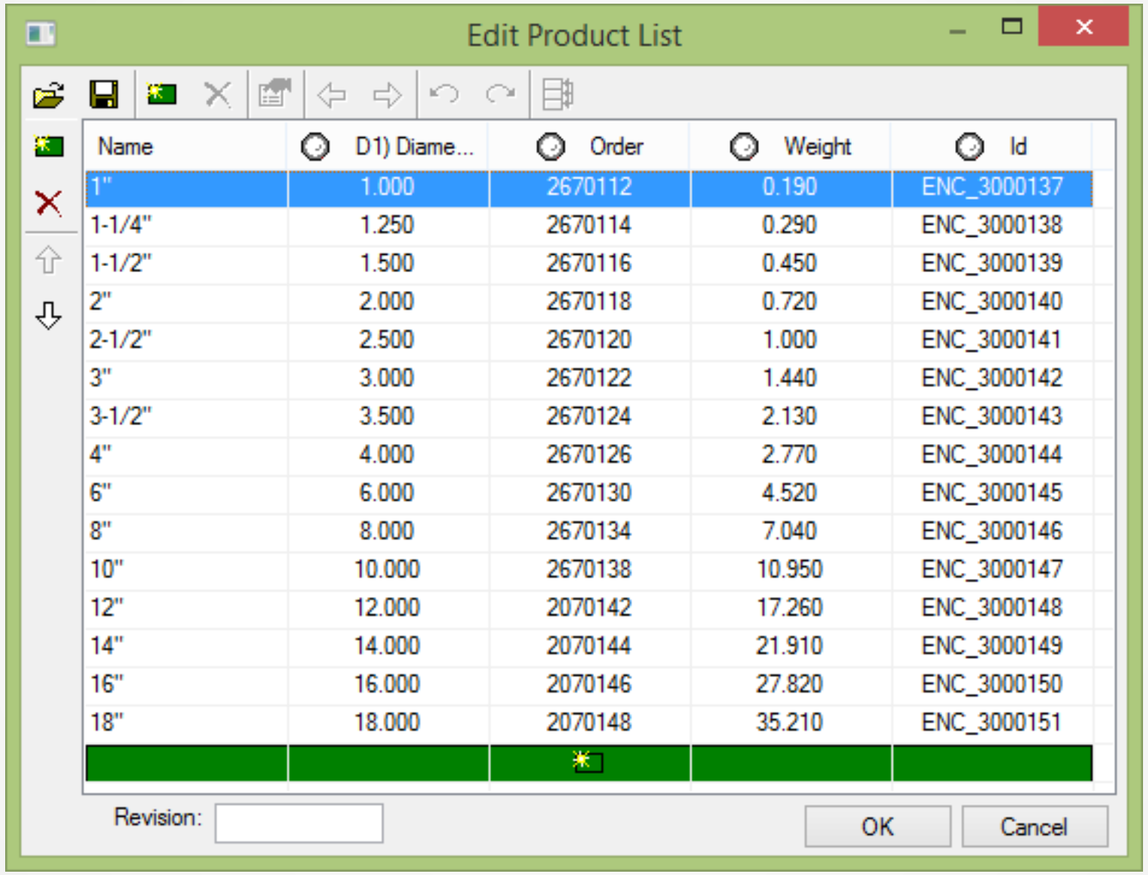
Paste data into the Product Information Editor



Paste data into Pricing and Labor Tables



Product list item



Attach hyperlink

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