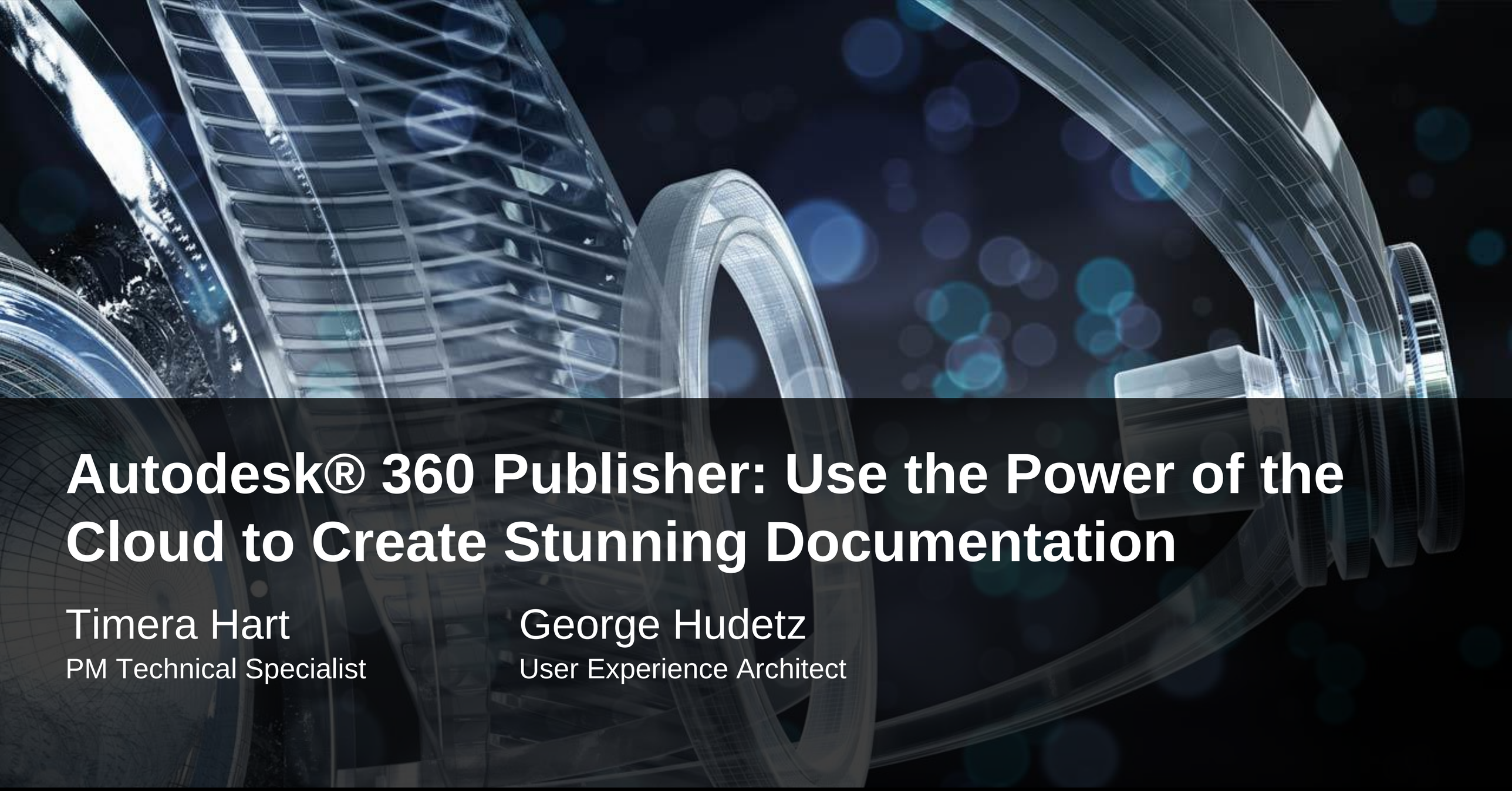


Autodesk® 360 Publisher: Use the Power of the Cloud to Create Stunning Documentation

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Class Summary

- In this class, you will learn how you can use the power of the cloud to work with virtually any design data to create stunning visual 2D and 3D interactive documentation. Publish your 3D documentation in compelling ways, including to the Apple® iPad® and Android™ mobile devices as well as to HTML using WebGL. Turn product documentation into a competitive advantage for your company.

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Learning Objectives

At the end of this class, you will be able to:

- Leverage CAD data in the cloud to create animations
- Master online animation creation workflows
- Publish 3D interactive content to the web
- Share 3D interactive content with anyone, anywhere

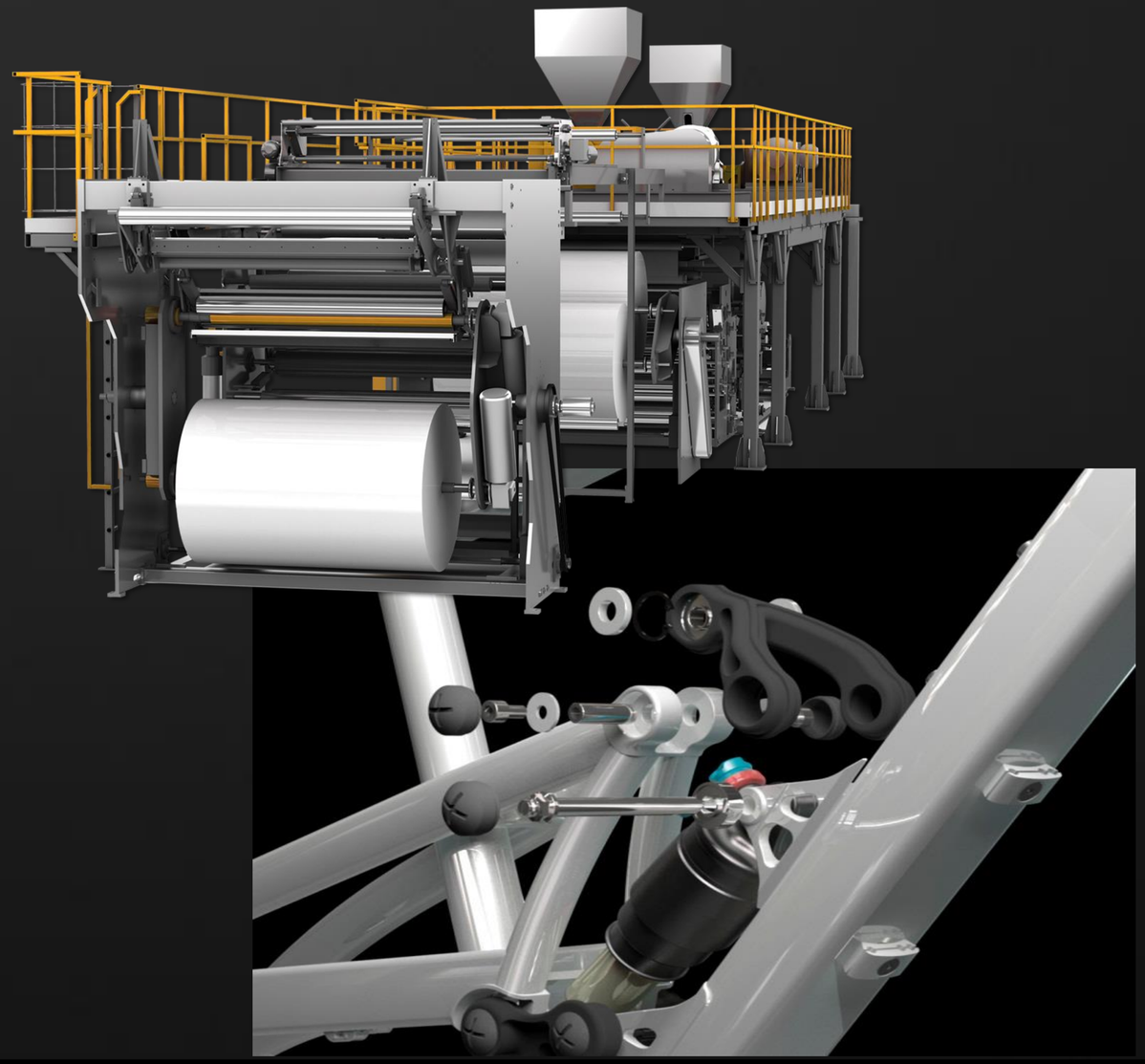
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We all need to know how to use products

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All products and processes need explanations

- Assembly Instructions
- Installation Guides
- User Manuals
- Safety Precautions
- Operating Procedures
- Maintenance Instructions
- Repair Instructions
- Disassembly Instructions
- Part Catalogs
- Process Sheets
- Design Submissions



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Challenges for product documentation

Creating Documentation 1

- Documentation group is disconnected from engineering data
- Burden on engineering or have to re-create
- Involves different software for every output format
- Requires skill set for different software

Maintaining Documentation 2

- Lengthy and difficult process to update the documentation when design changes
- Difficult to maintain documentation for all product models
- Creating and maintaining documentation with drawings, screenshots, hand drawn or digital illustrations and videos is not efficient

Publishing Documentation 3

- Documentation in different formats needs to be published individually from different software for any design change
- It's difficult to maintain all published documentation and keep it up-to-date

Usefulness of Documentation 4

- Printed documentation is cumbersome
- Printed documentation is static, users may not understand instructions
- Can lead to a frustrating customer experience and lack of success with the product

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Autodesk® Inventor® Publisher

Bridging the gap between CAD data and documents published in different formats

Explain and differentiate products and processes with clear, accurate and compelling 2D and 3D interactive technical documentation

- Improve customer experience
- Increase documentation productivity
- Accelerate time-to-market
- Enable reduced service, support, and training costs
- Equip sales force with 3D



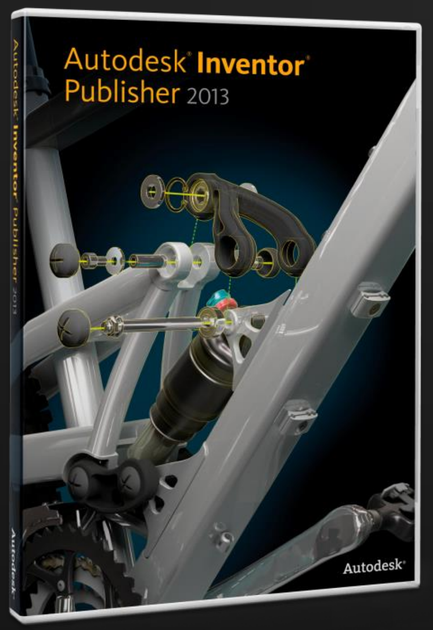
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3D Interactive Documentation. Anytime. Anywhere.







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3D Interactive Documentation. Anytime. Anywhere.

Why leverage the cloud?

- Unrivaled ease of use
- Harness virtually infinite computing power
- Explain and share your products visually



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Leverage the Cloud



100% Online Authoring



Web Viewer

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Interactive 3D Documentation. Anytime. Anywhere.

Autodesk 360 Publisher Technical Preview

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Leverage the Cloud

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A360

Experience the power of Inventor Publisher in a completely web-based experience. No downloads, no plug-ins.

Publisher Delivers

- Deep A360 Cloud integration:
  - Open / Insert from A360
  - Save to A360
  - Publish to A360

Coming Soon…

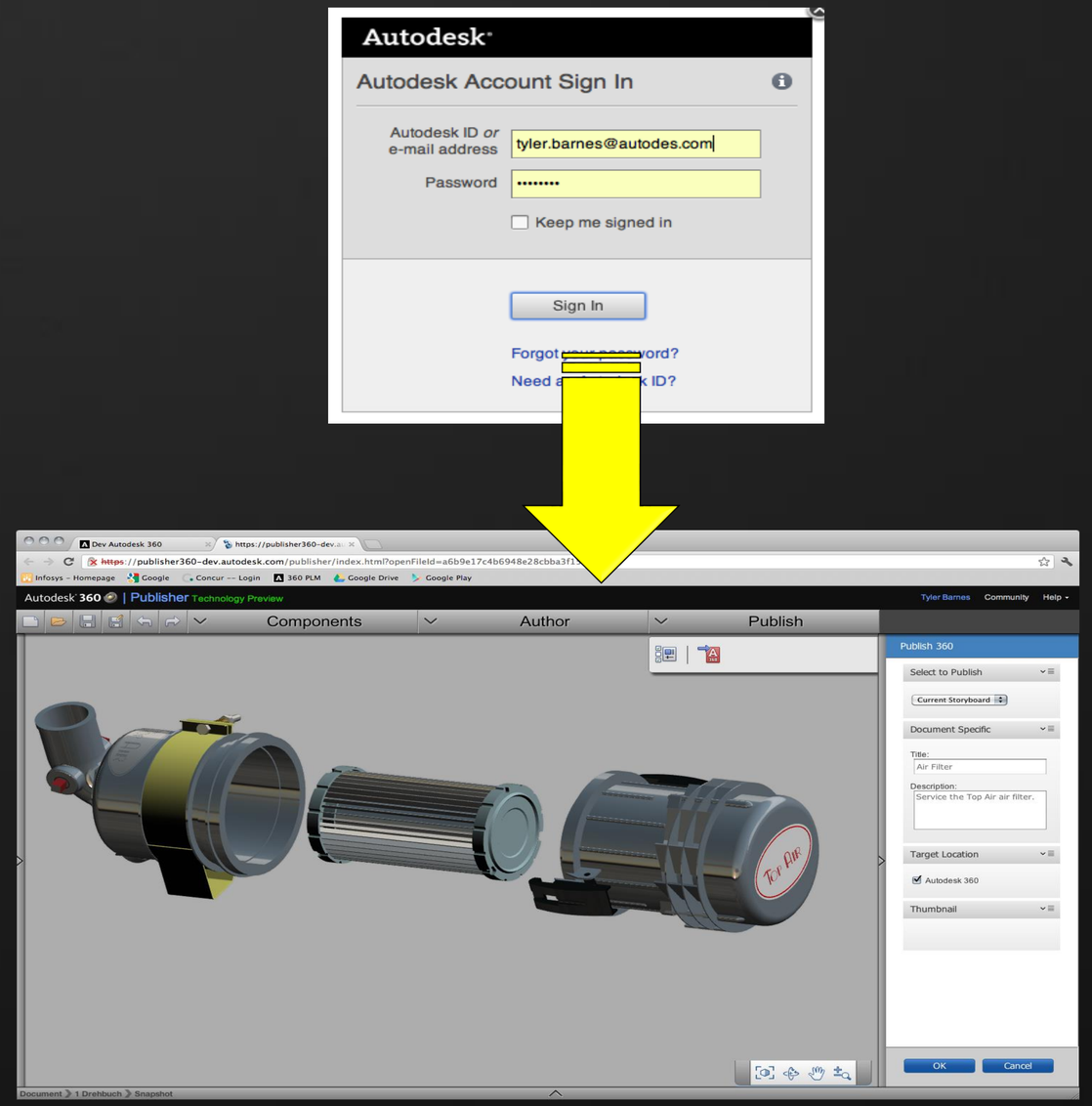
- Launch from A360



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Launch Experience

Pikes Peak can open existing IPB files or import 2 CAD file formats giving you freedom to work with whatever data types you need.



Publisher Delivers

Direct Access

- https://publisher.360.autodesk.com
- www.360.autodesk.com

CAD data variety

- IPB
- Inventor Files
- DWF

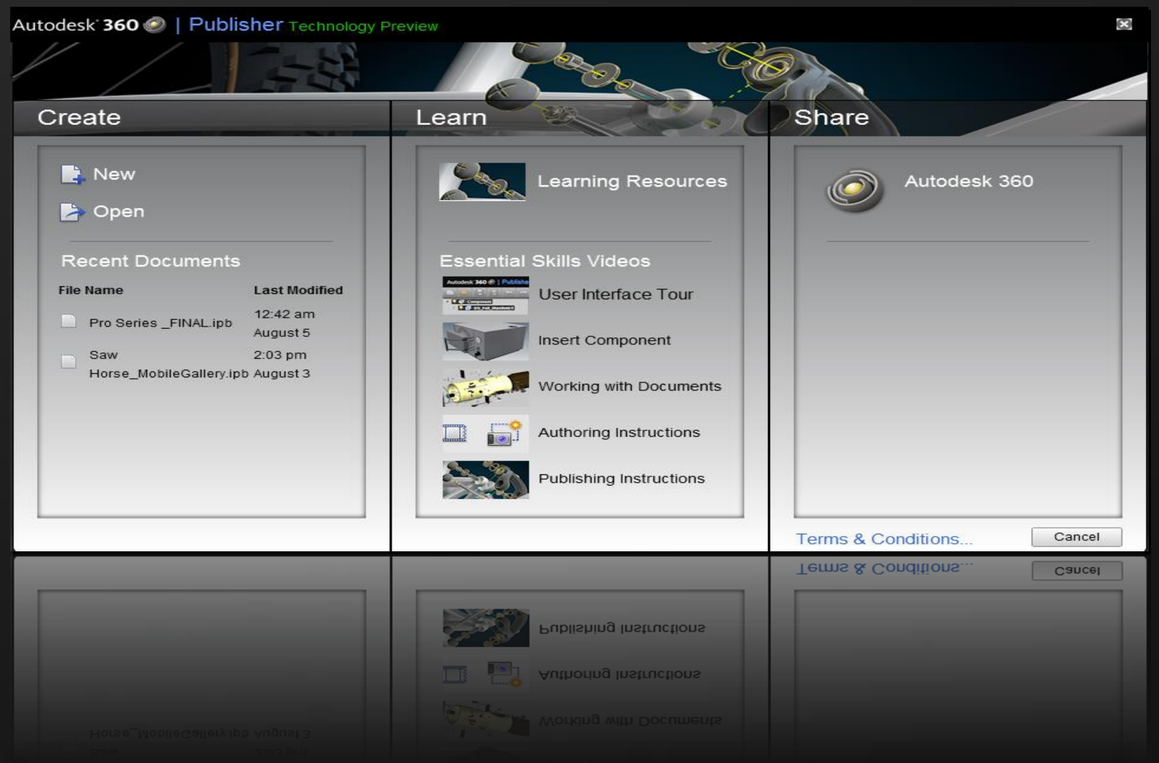
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100% Online Authoring

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Welcome Resources

Each time you enter the service, you are presented with a Welcome Dialog, which you can use to launch a new or existing project or access Help Resources.



Publisher Delivers

One Stop Shop

- Use the dialog to Create, Learn or Share instantly

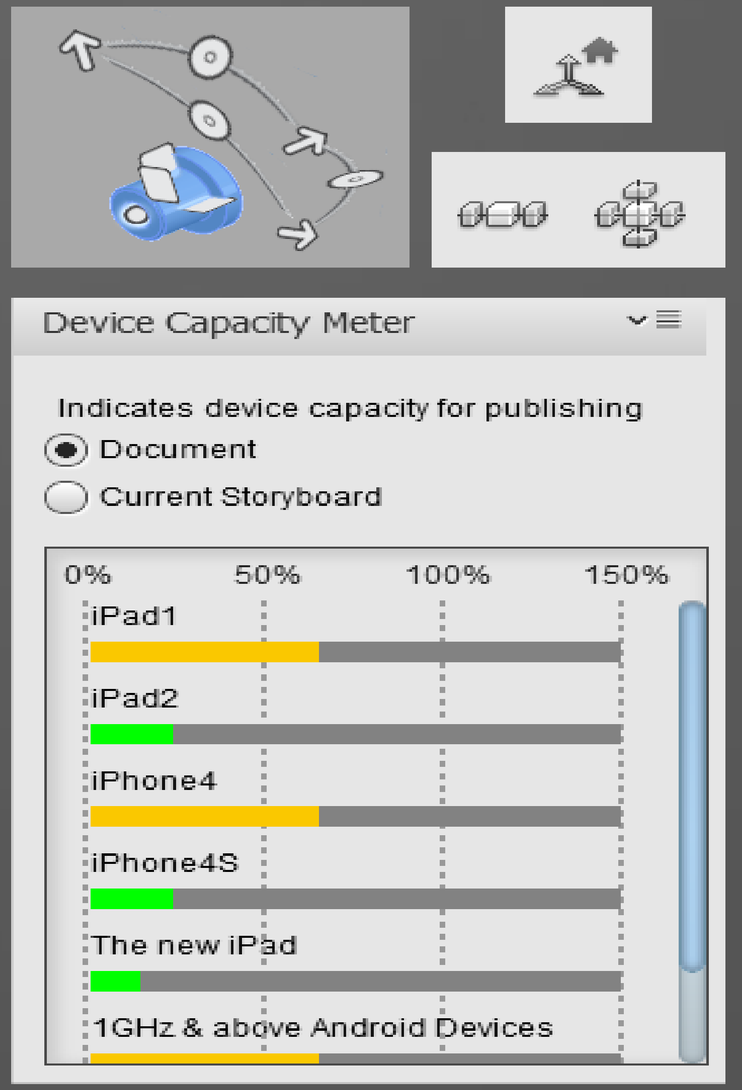
Online Learning Tools

- WikiHelp
- Essential Skills Videos

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Edit Online

Work online to create all animations using friendly and familiar tools with absolutely no downloads required.



Publisher Delivers

Instant Access

- Launch Pikes Peak from anywhere, anytime in the North American territories

Animation tools

- Move / Auto-Explode
- Finishing features
- Device Capacity Meter

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3D Interactive Web Viewer

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Publish

Pikes Peak currently allows you to publish directly to your Autodesk 360 account

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Central Management

- All files are stored in 1 secure location
- Access your files from anywhere

Coming soon…

- View published file on IPMV



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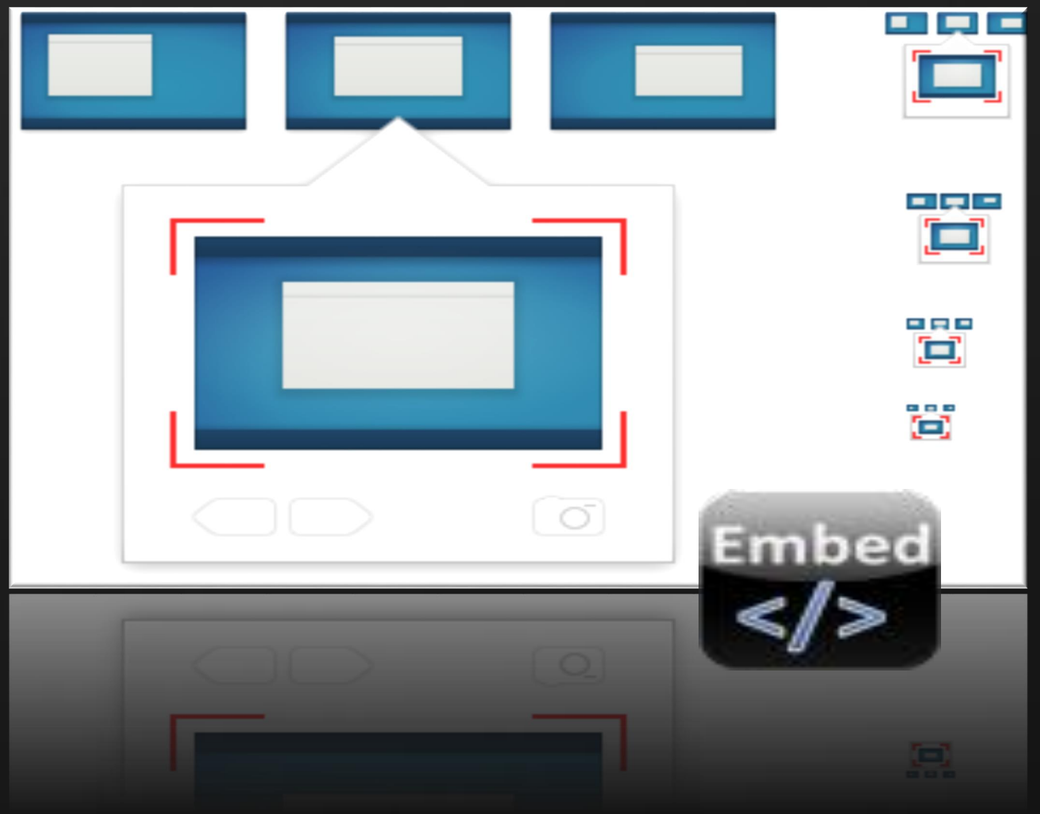
View & Share

Experience your 3D instructions directly in a web browser – and don’t forget to share them with colleagues and friends!

Publisher Delivers

Ease of use

- One-click launch of Web Viewer
- Simple navigation controls
- Share Publicly or Privately
- Embed



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Demo

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