# Automation Prototyping: Dynamo & the Revit API

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Technical Manager at Gehry Technologies

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#### Class summary

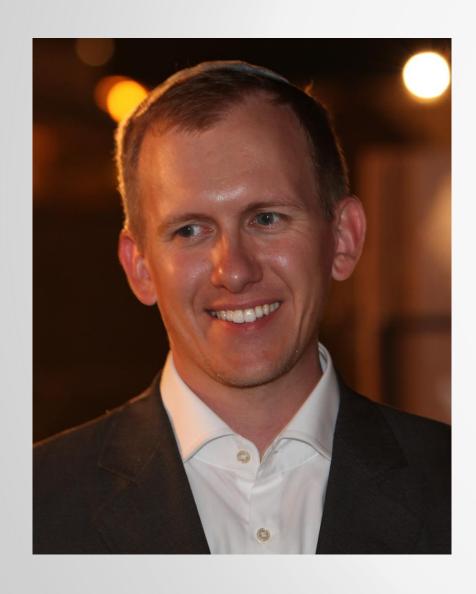
The class will provide a walk-through of a sample project that is automated in the Dynamo visual programming language and also using the Revit software API. This comparison will help you to draw your own conclusions about how Dynamo and/or the Revit API fit into your current practices.

#### Key learning objectives

By the end of this class, you will:

- Discover how Dynamo's graphical programming interface compares to the Revit API.
- Understand Revit's API functionality in relation to family placement and manipulation.
- Learn how the mix of both Dynamo and the Revit API may be most beneficial to your current project and practice.
- Recognize Dynamo as a way for prototyping automation solutions and for sharing existing ones by dispersing their logic for other's experimentation.

# Nuri Miller Technical Manager @ Gehry Technologies @nurimiller



I help designers, builders and owners save time and become better informed by integrating their VDC technology ecosystem through custom software solutions.

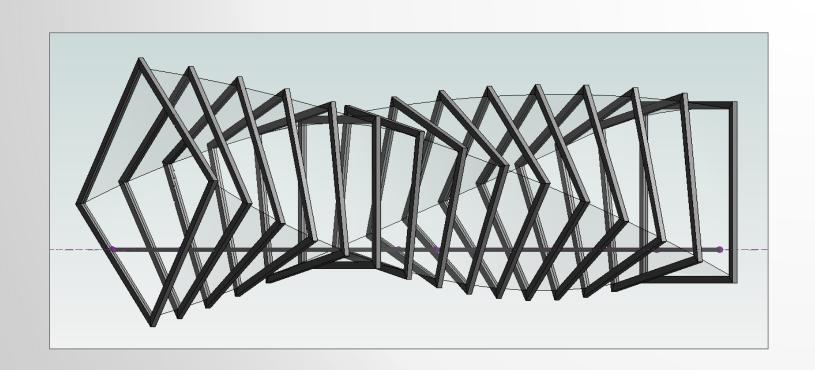
I believe wholeheartedly that AECO can be elevated through technology that takes on the burden of repetitive tasks, bridges the divide between technology platforms, and supports data exploration in building projects.

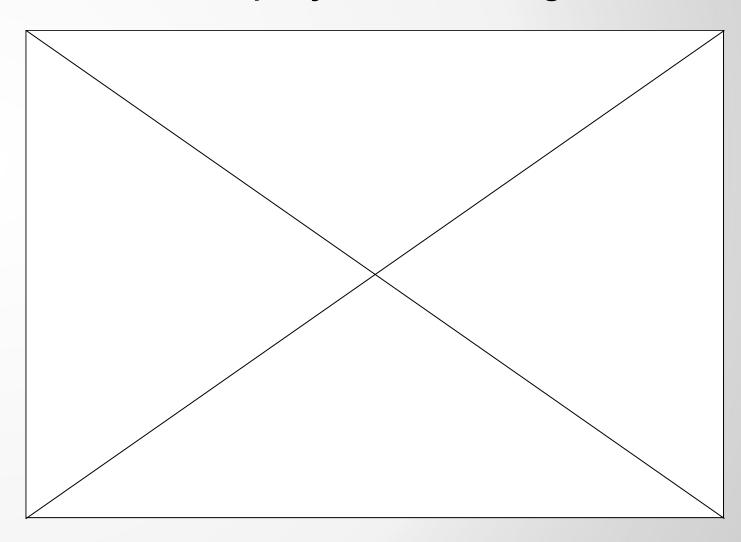


#### Floral Street Bridge Example

The example for this tutorial was originally developed as an introduction to parametric modeling in Digital Project. It's loosely based on a footbridge designed by Wilkinson Eyre Architects in London. The project's twisting form

provides a useful vehicle for introducing parametric relationships and how a constraint solver deals with them.







# **Automated Instantiation With Dynamo**

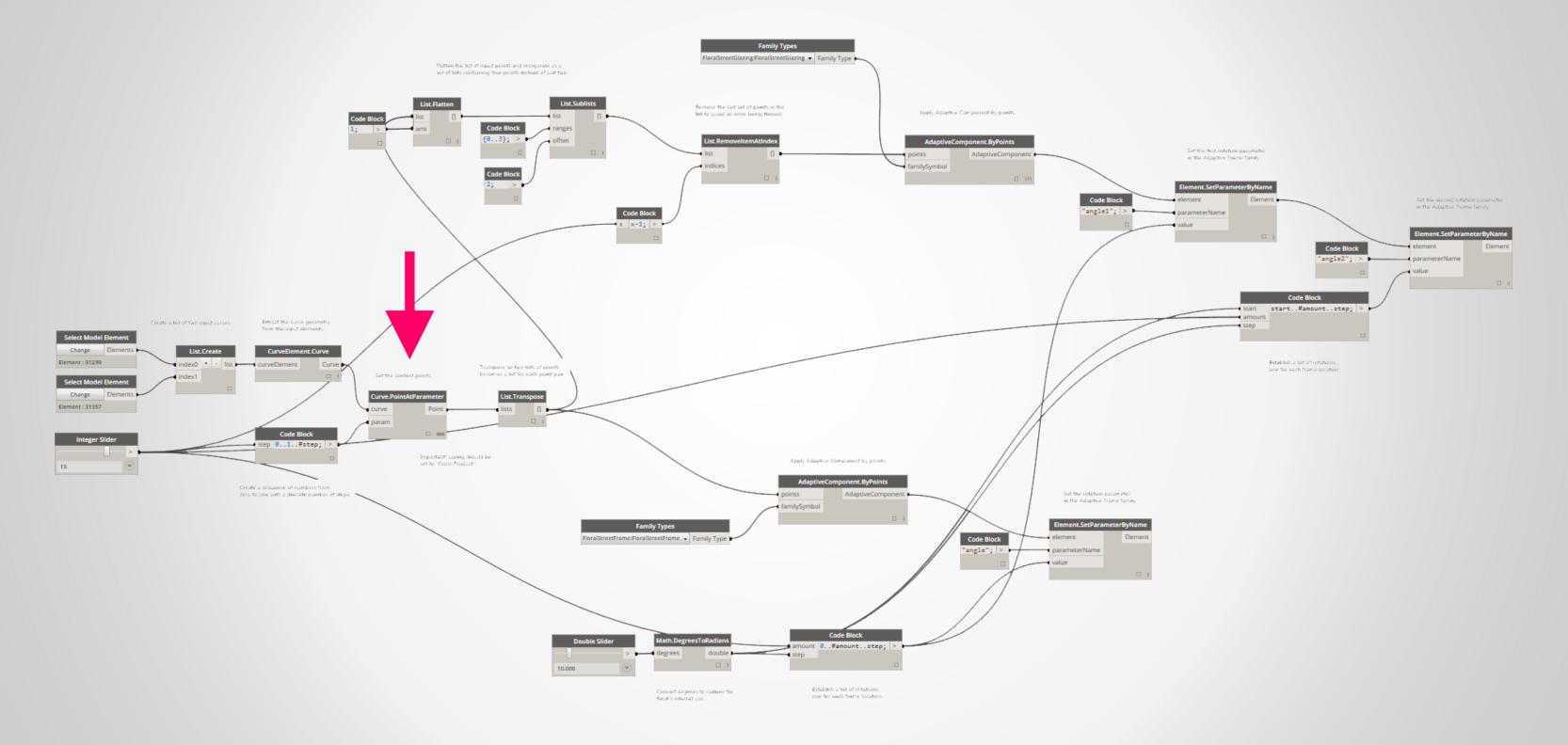


#### A Few Helpful Hints for Dynamo

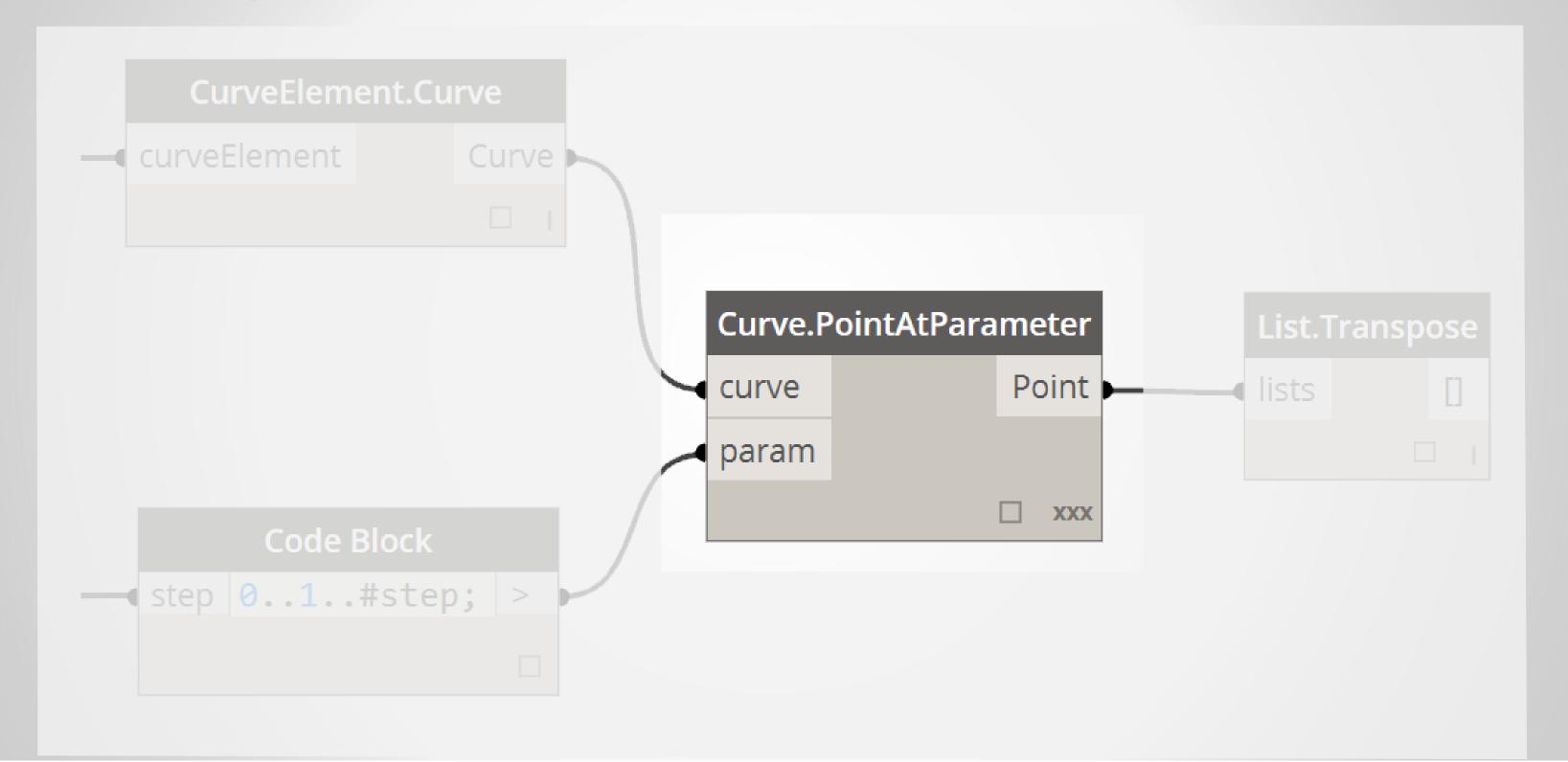
- The search tool is key.
- Watch your output as you build.
- Double click to create code.
- Sweep everything under the rug with custom nodes.



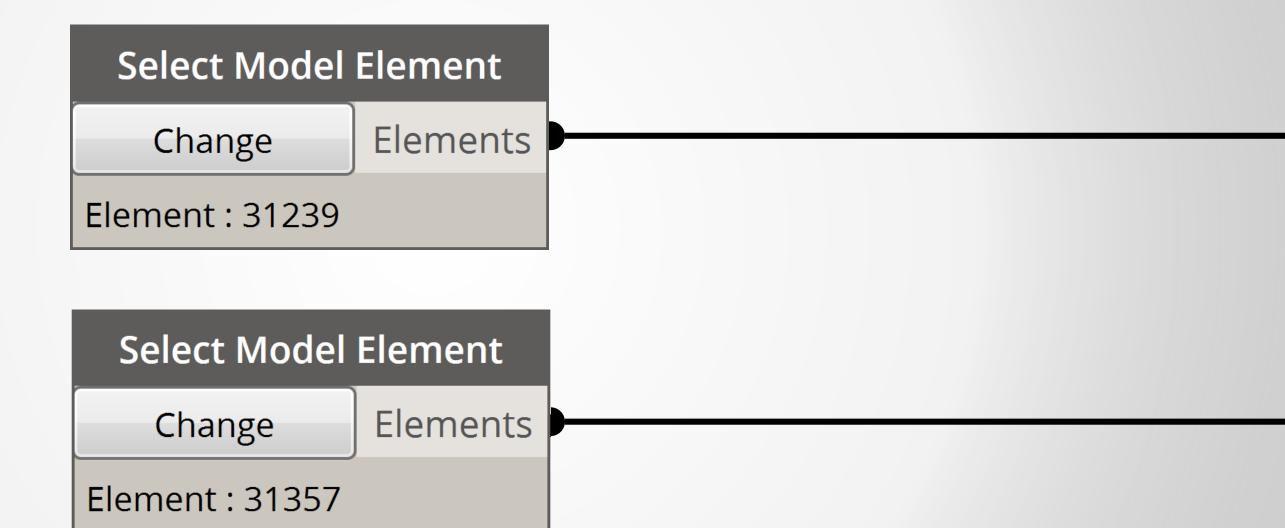
#### **The Dynamo Definition – An Overview**



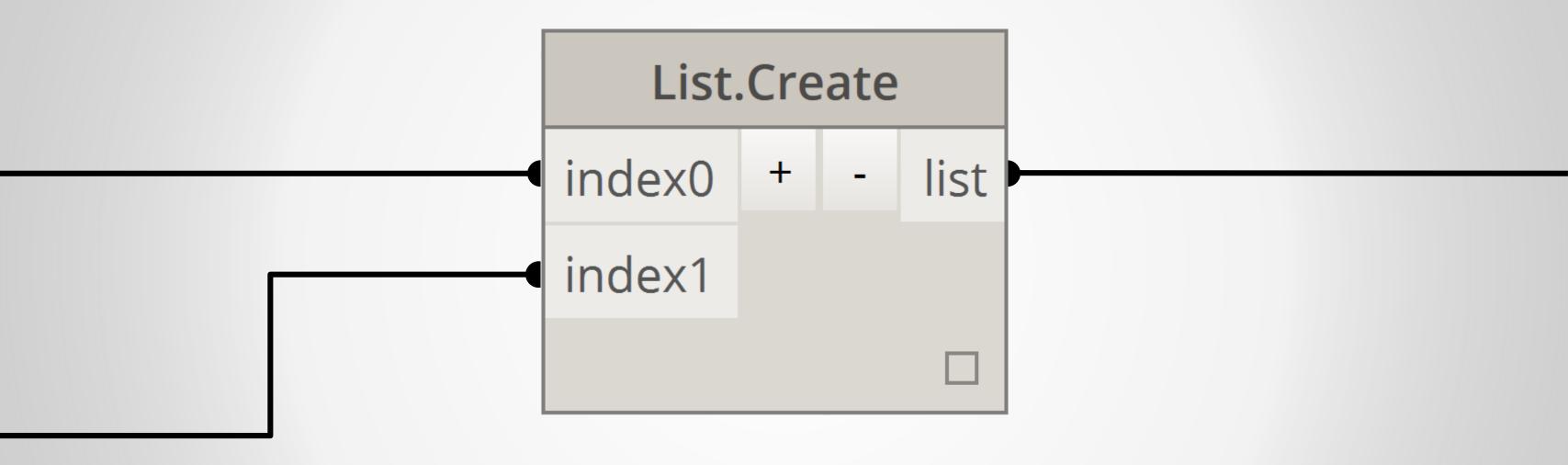




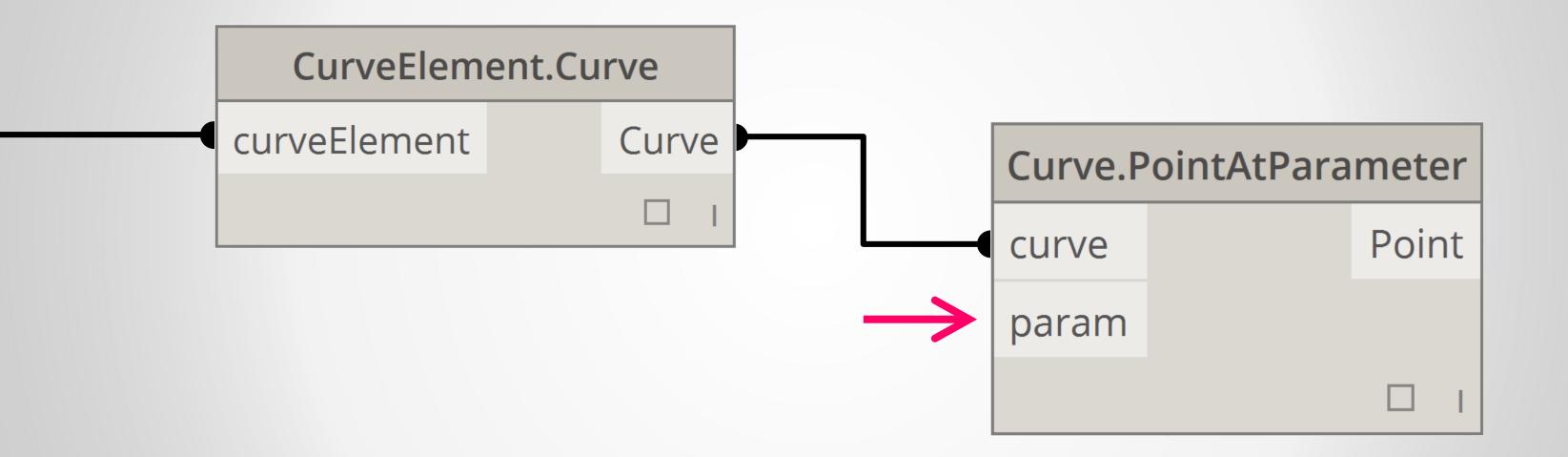




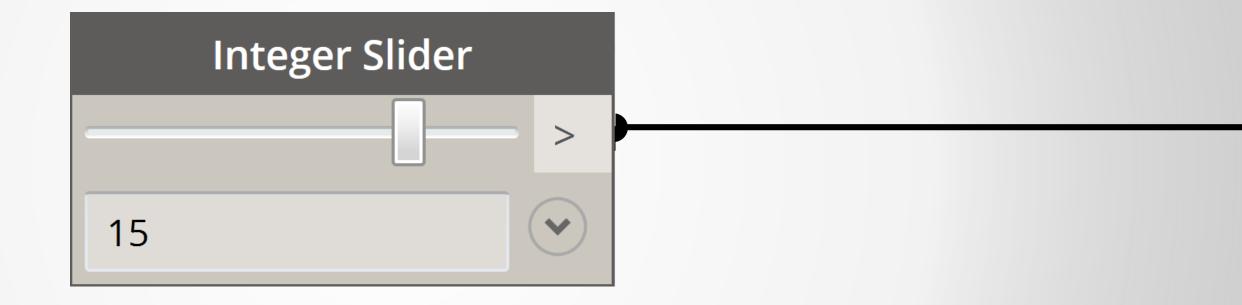




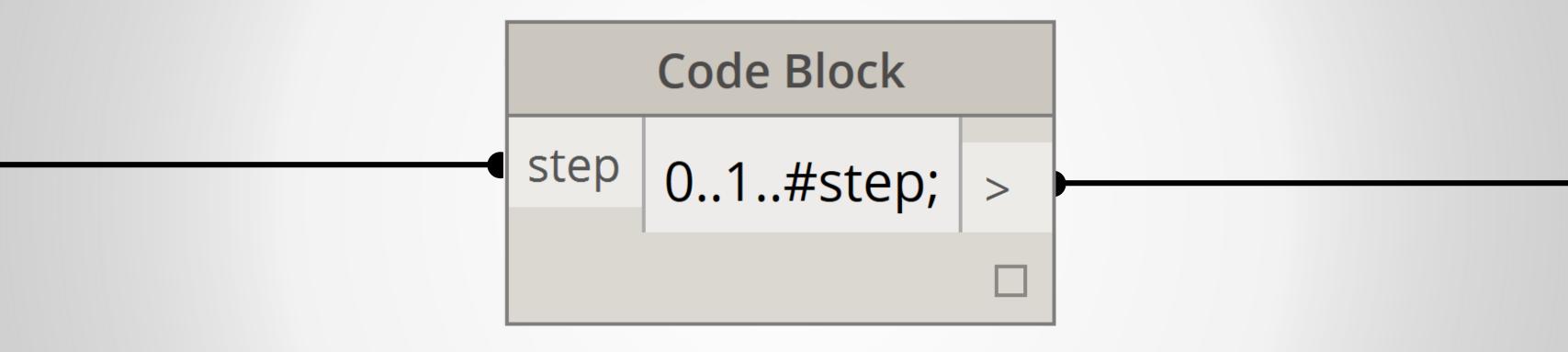




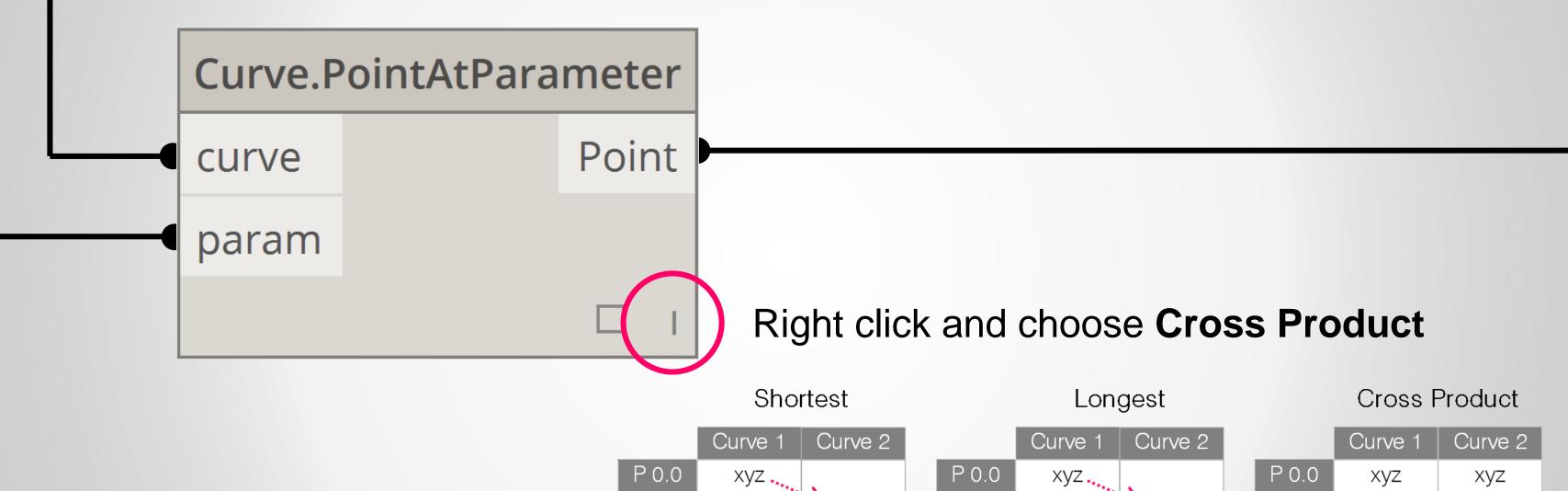












xyz

P 0.1

P 0.2

P 1.0

P 0.1

P 0.2

P 1.0





XYZ

XYZ

XYZ

XYZ

XYZ

XYZ

XVZ

XYZ

P 0.1

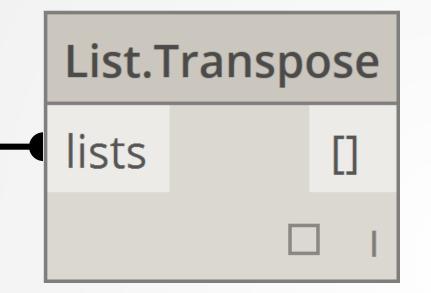
P 0.2

P 1.0

XVZ

XVZ

**₩**XYZ

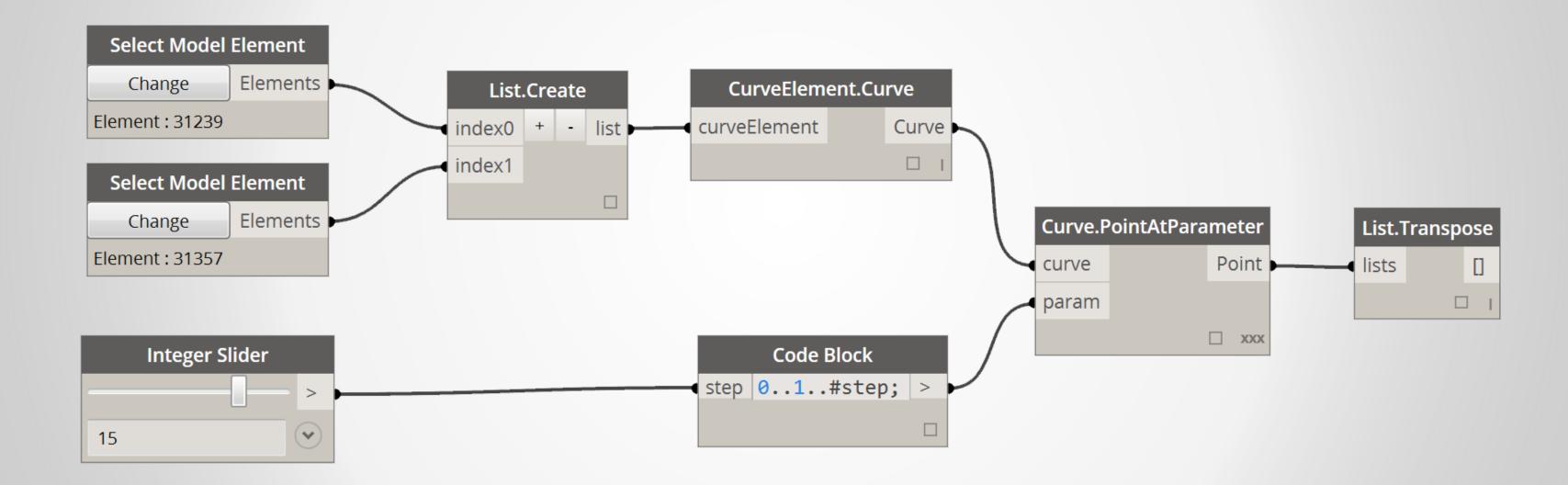


	Parameter 0.1	Parameter 0.2	Parameter 0.3	 Parameter 1.0
Curve 1	XYZ	XYZ	XYZ	 XYZ
Curve 2	XYZ	XYZ	XYZ	 xyz

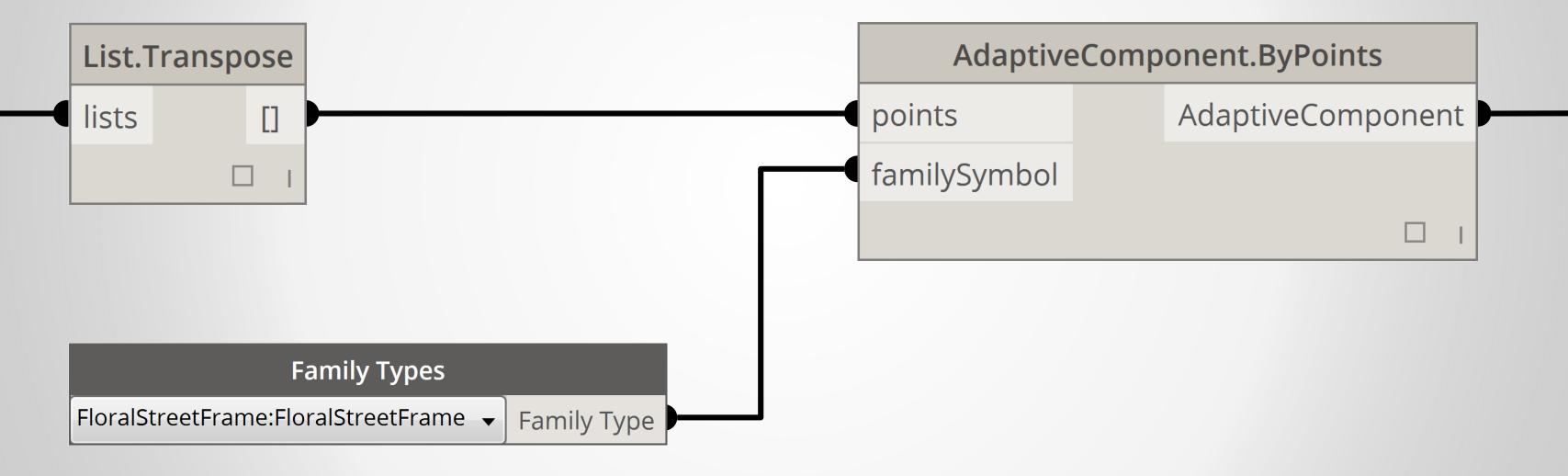
...becomes...

	Curve 1	Curve 2
Parameter 0.0	XYZ	XYZ
Parameter 0.1	XYZ	XYZ
Parameter 0.2	XYZ	XYZ
Parameter 1.0	XYZ	XYZ

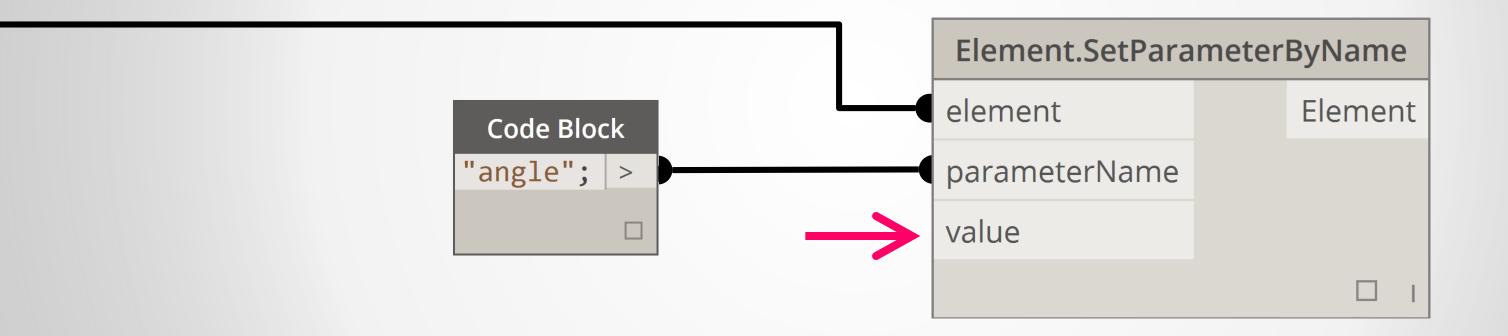




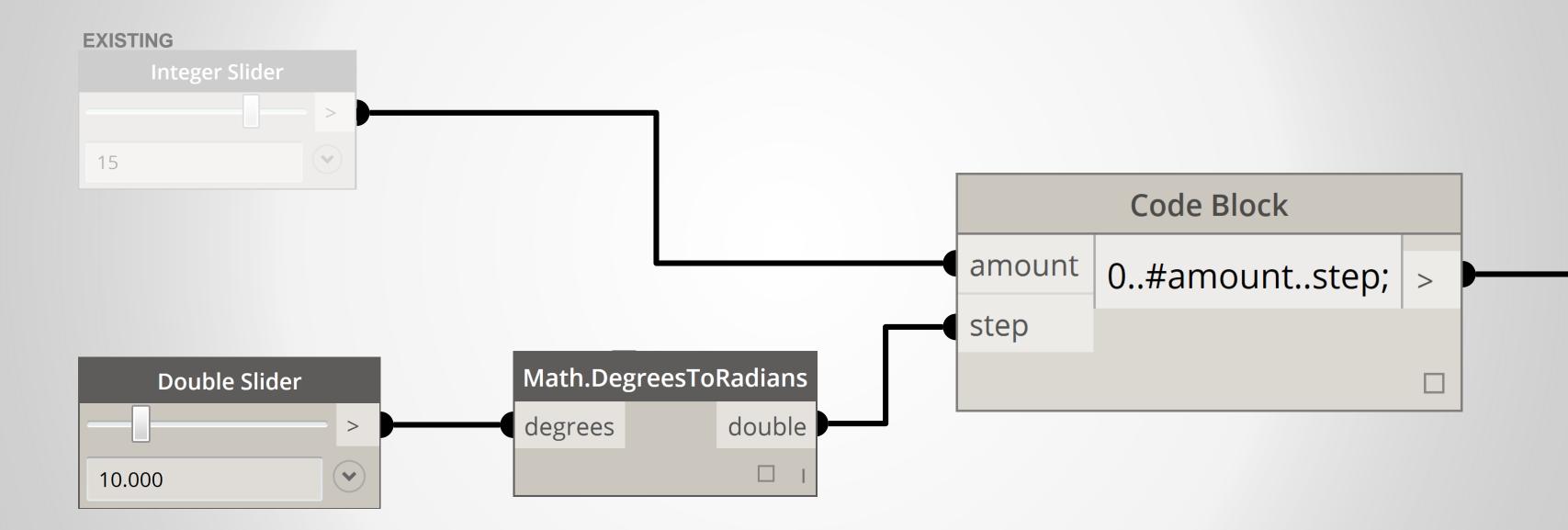




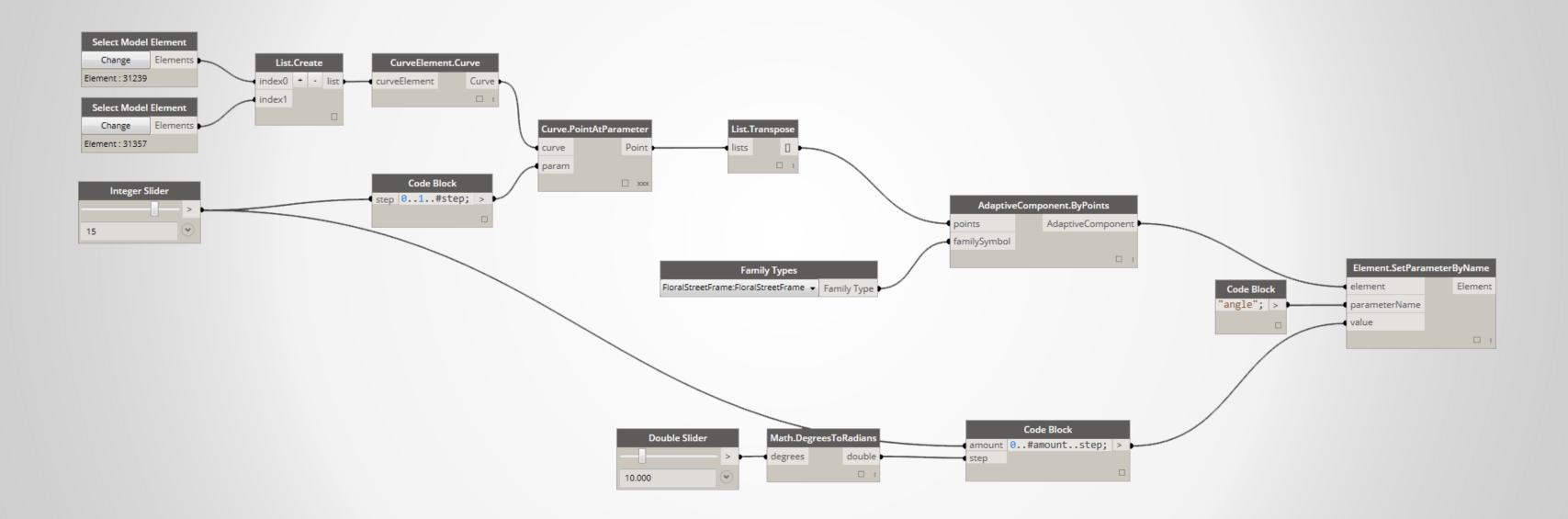




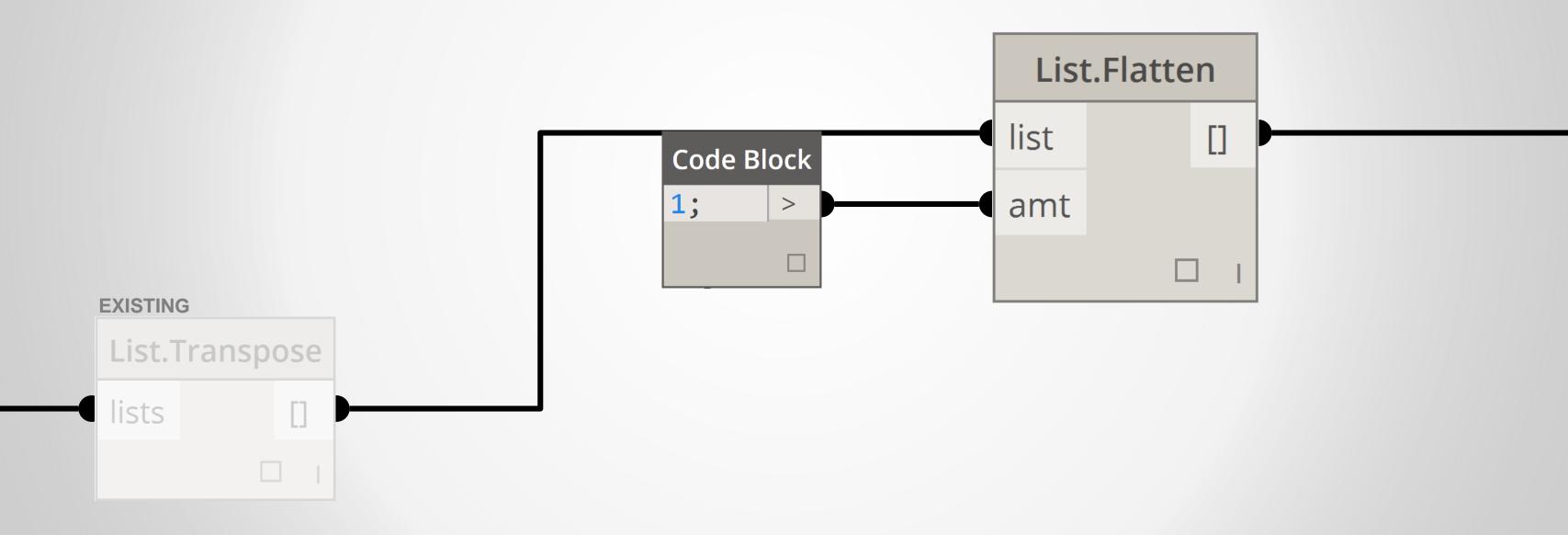




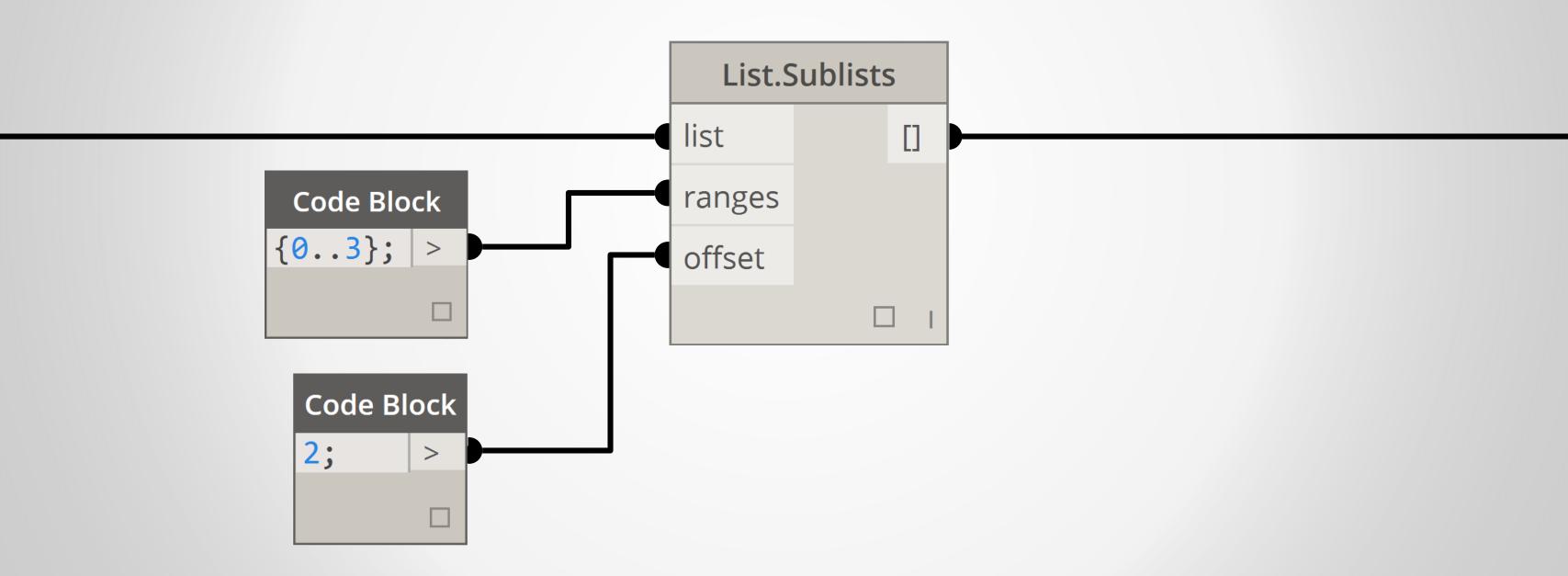




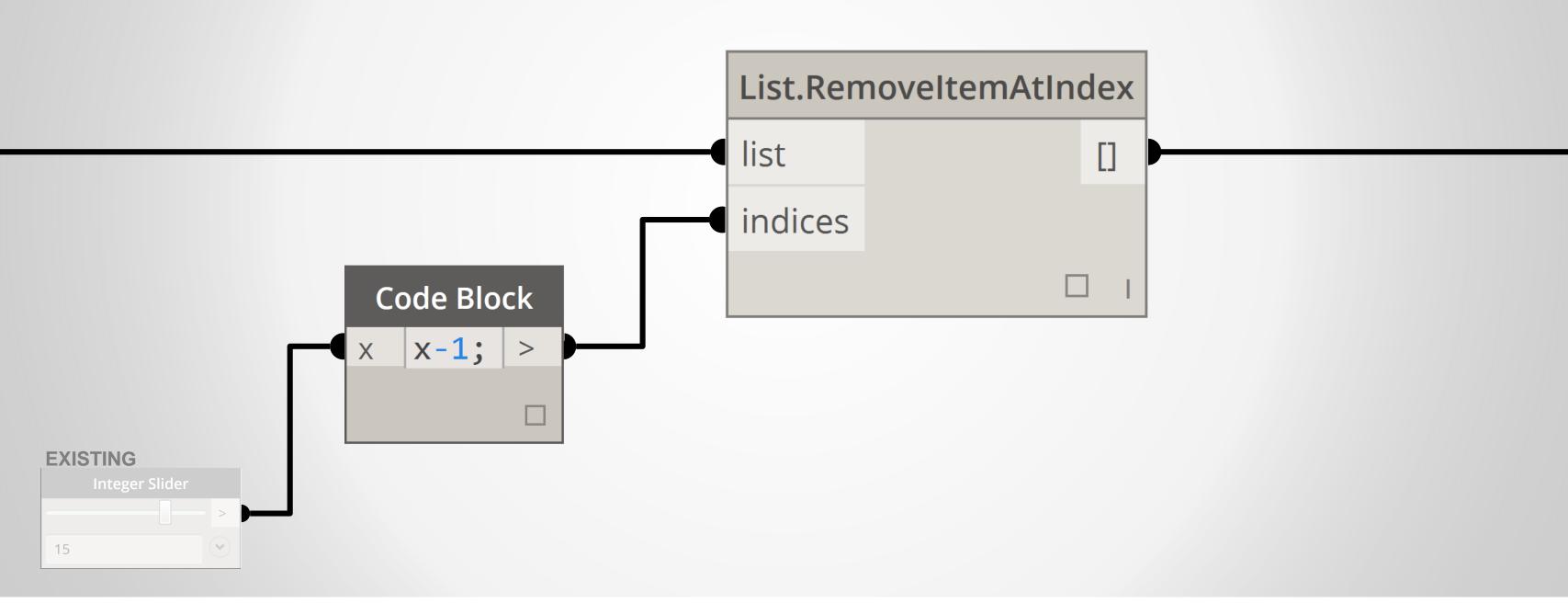




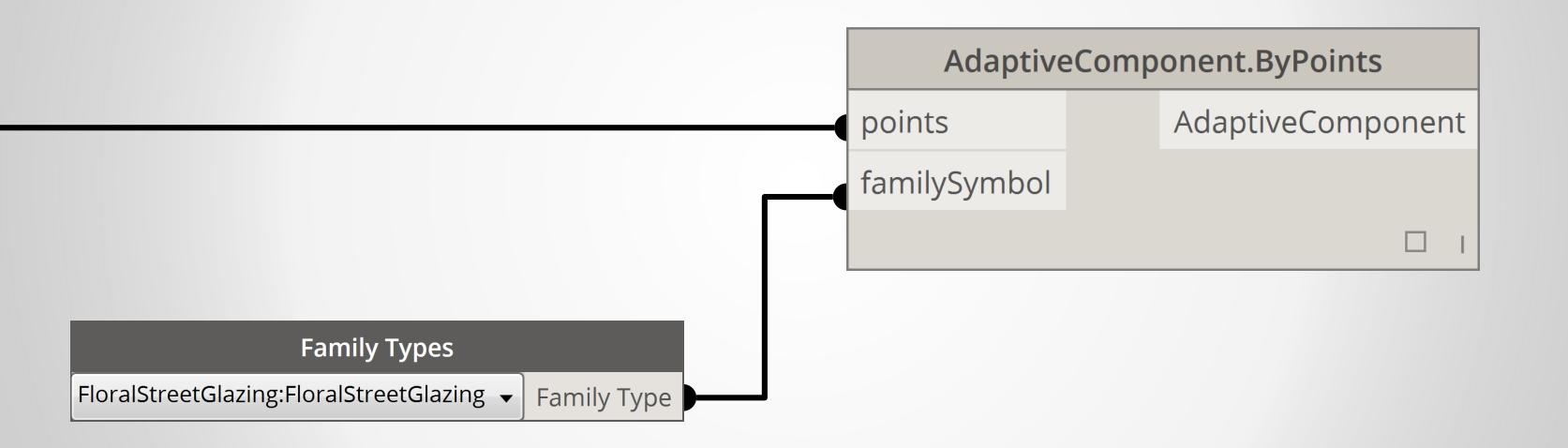




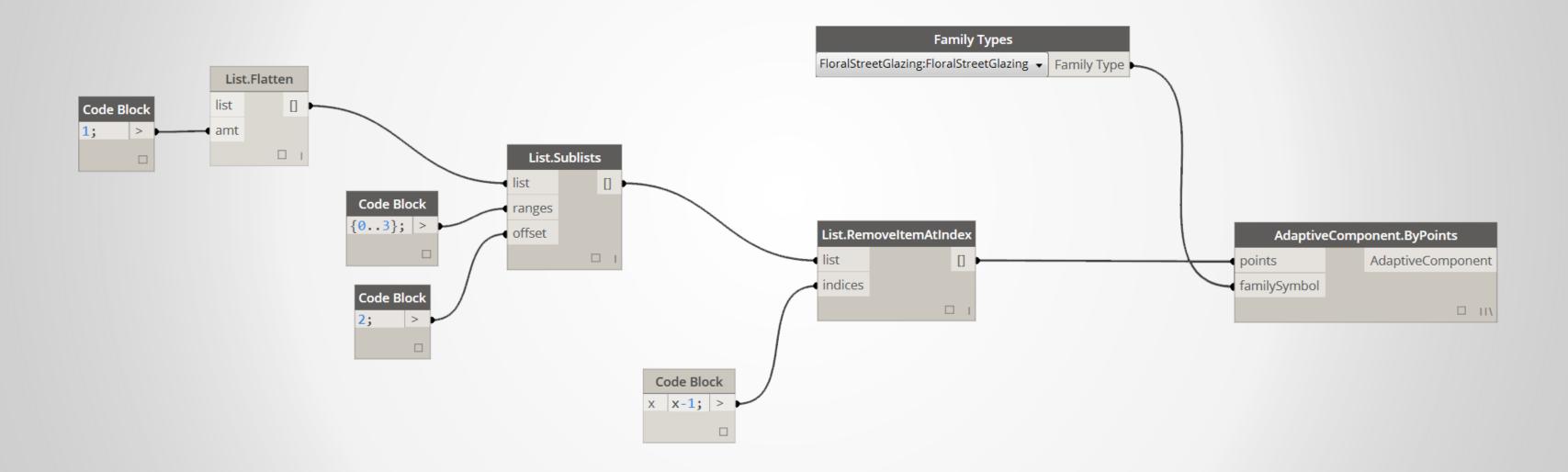




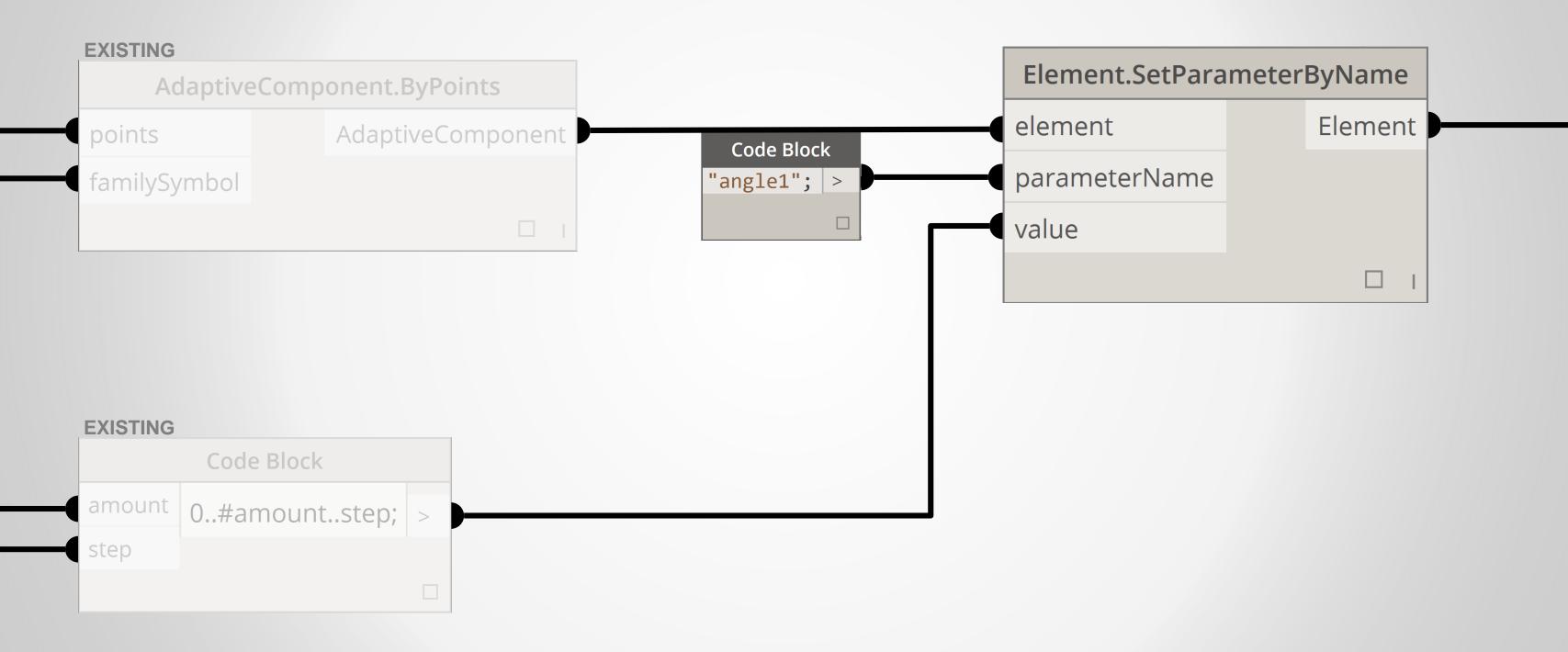




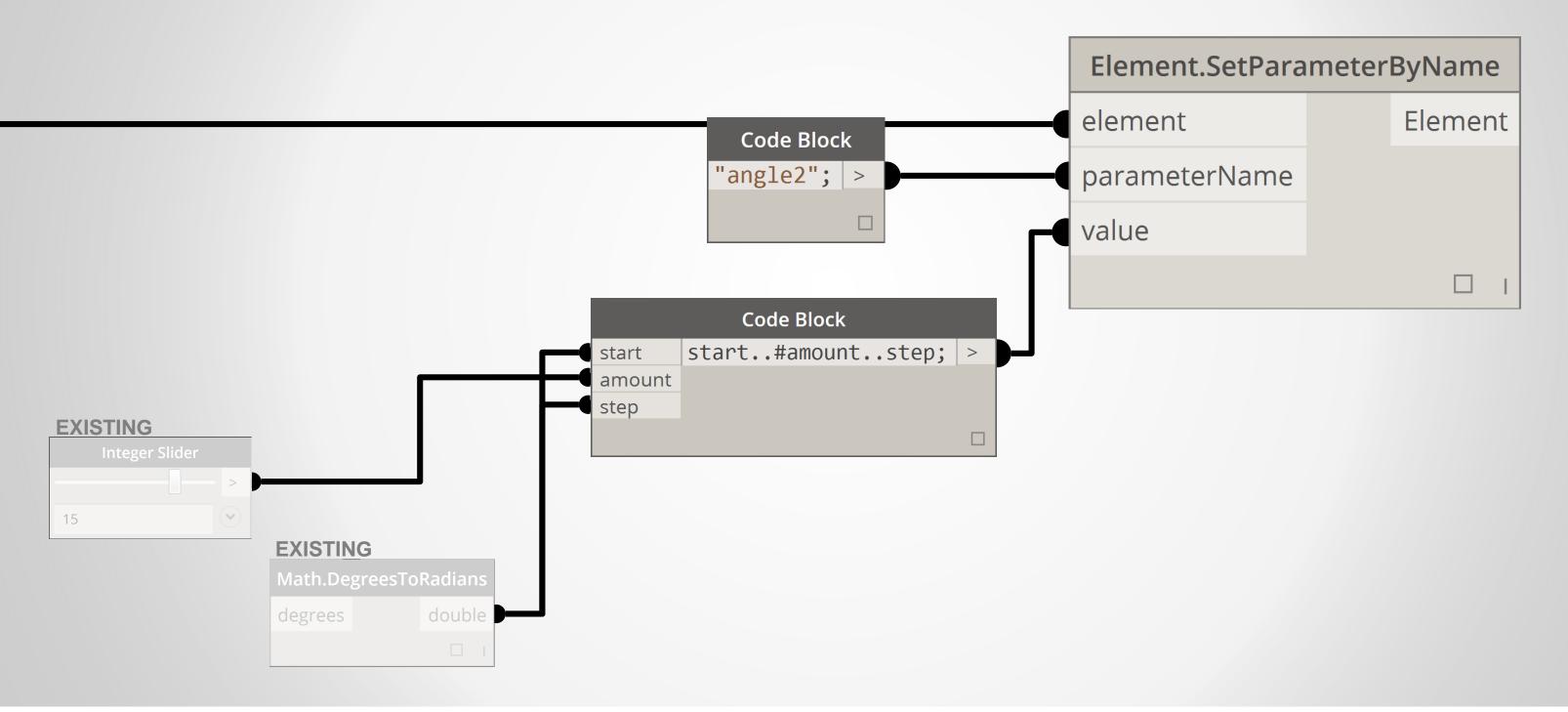




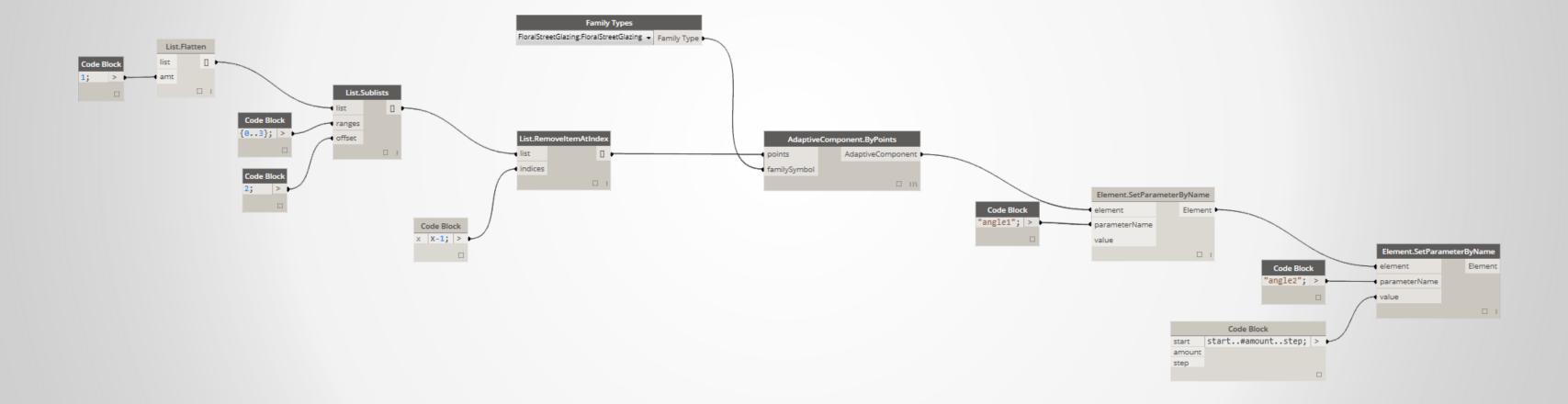






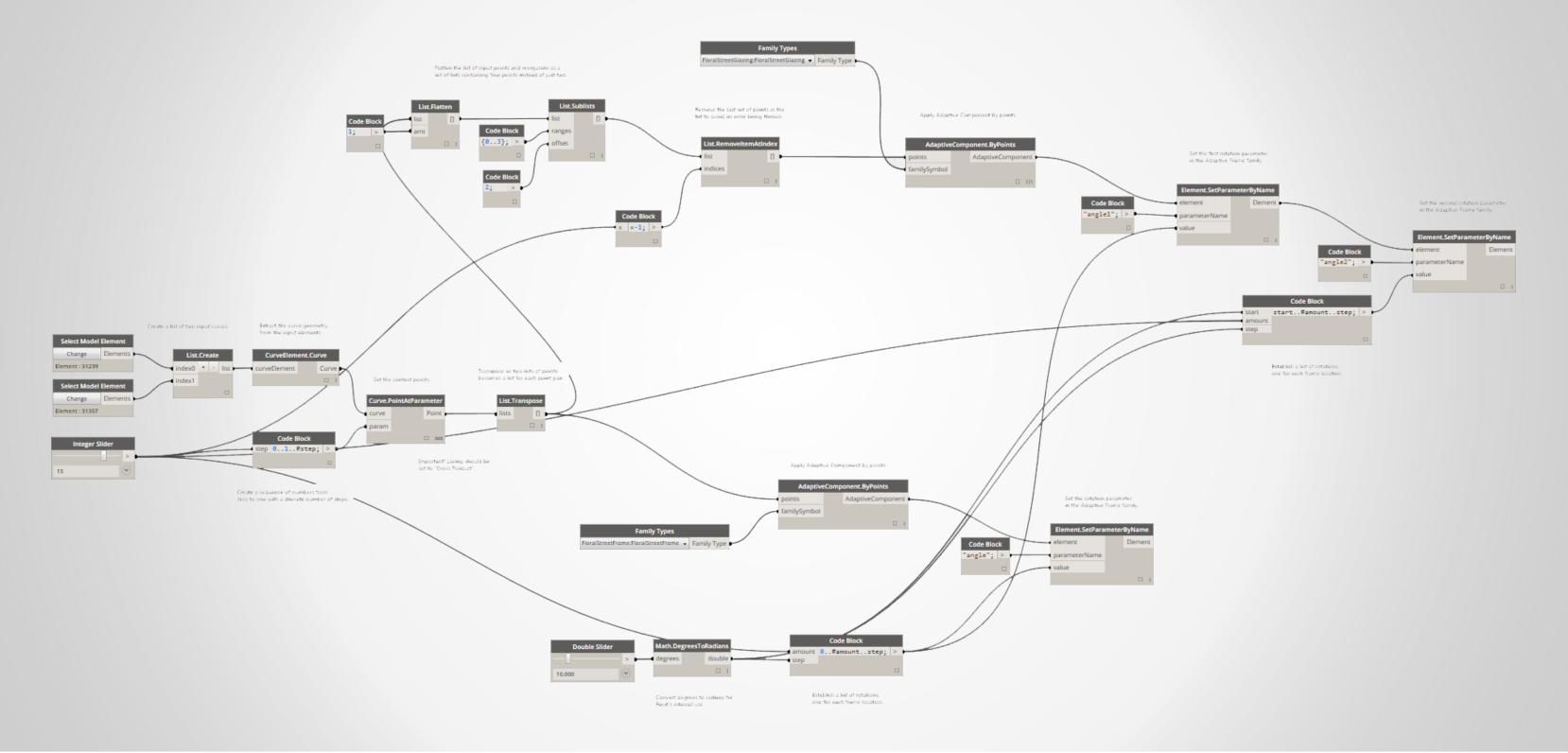






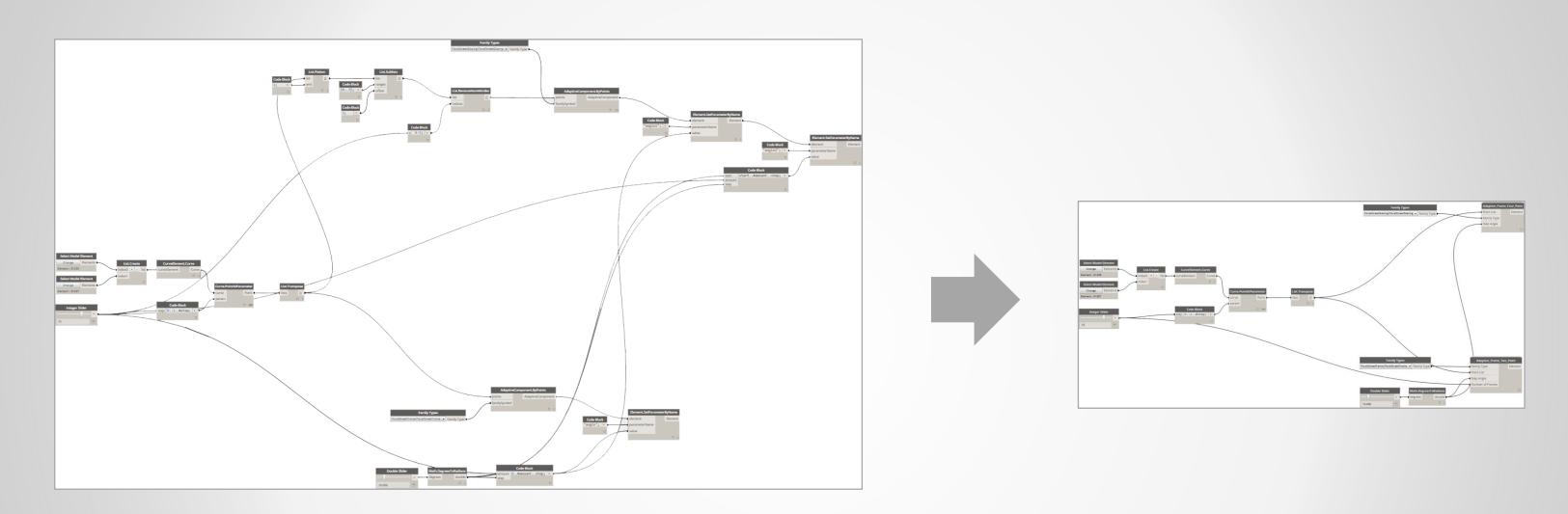


# Final Dynamo Script





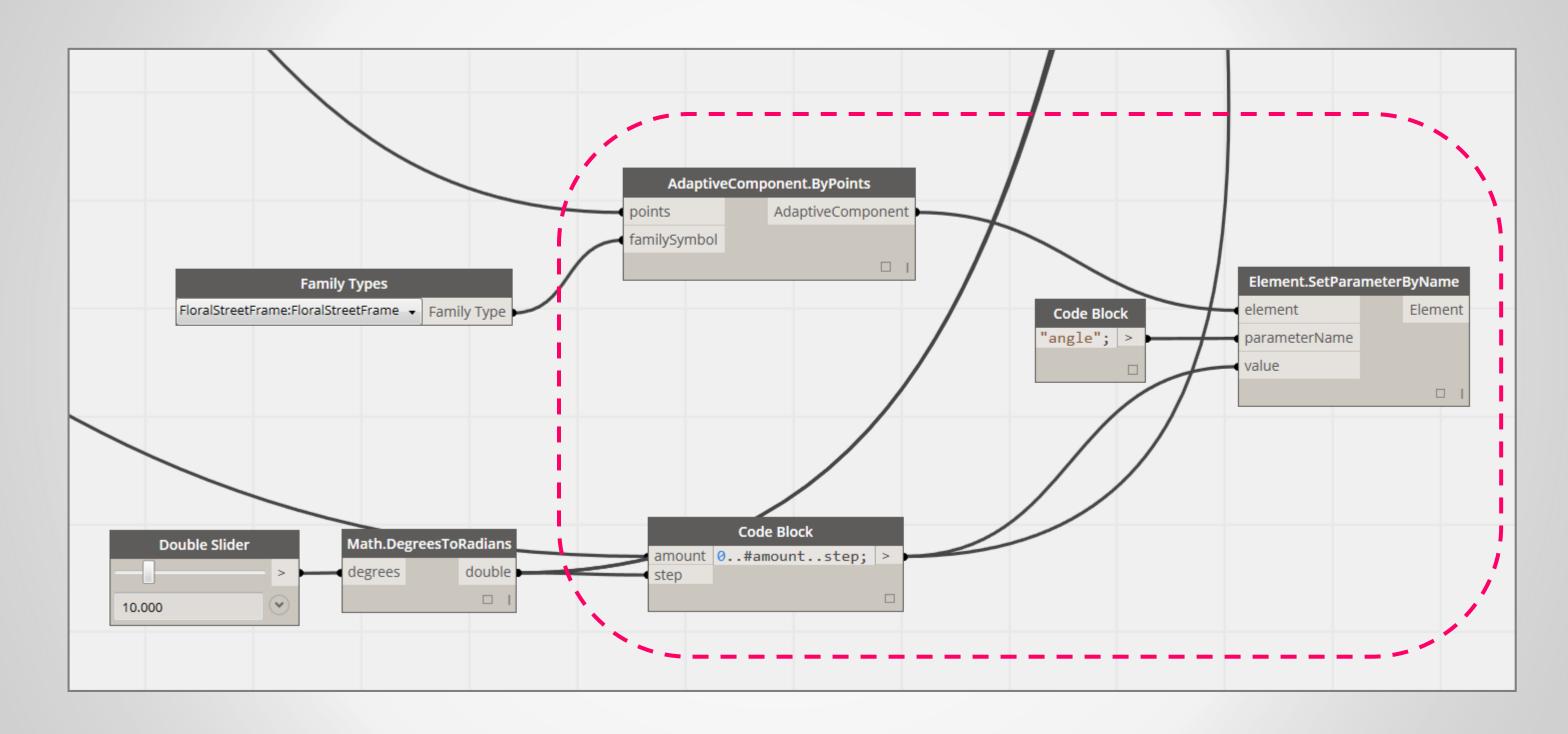
# **Custom Nodes in Dynamo**



29 interconnected nodes ...becomes... 14

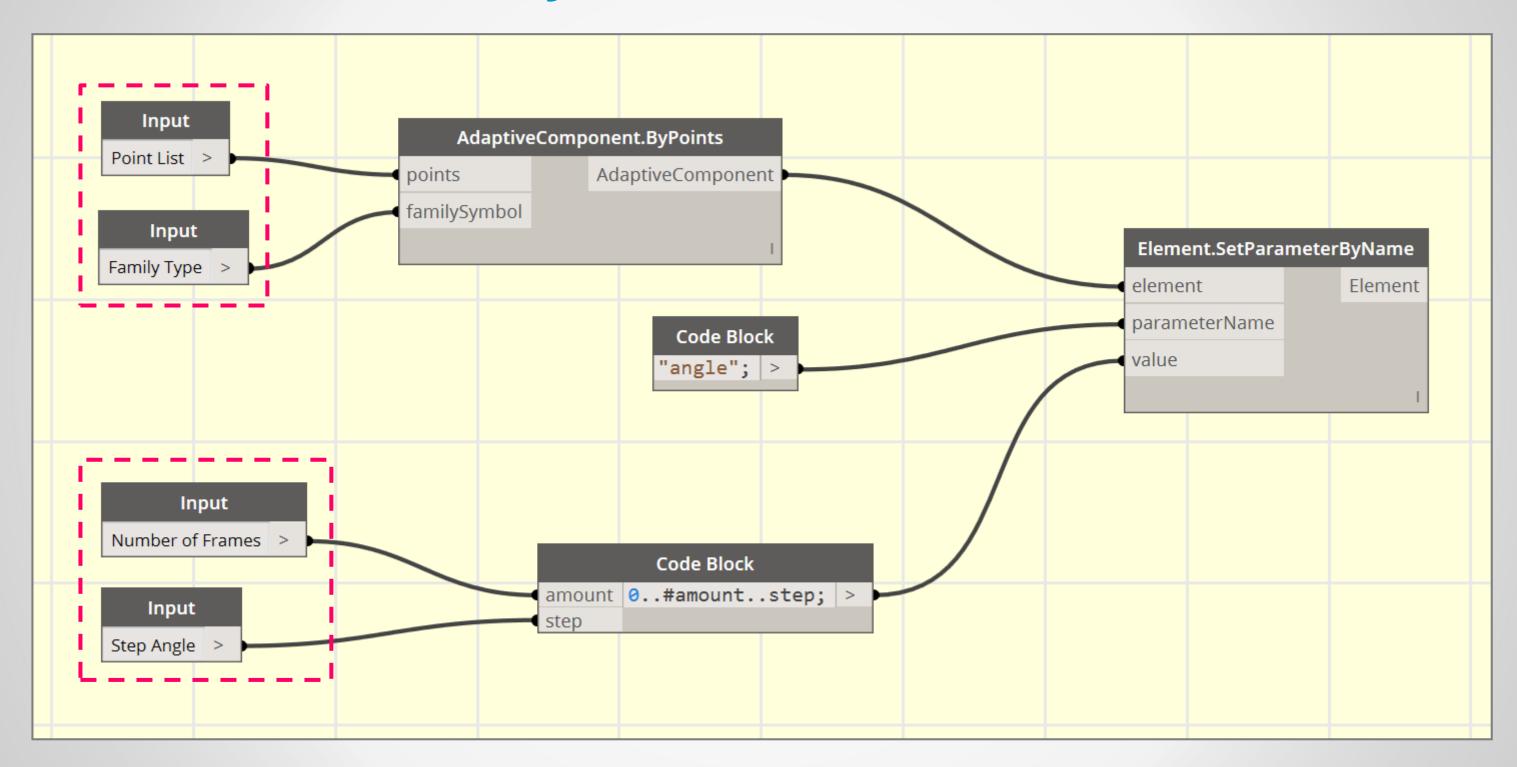


# **Custom Nodes in Dynamo**





# **Custom Nodes in Dynamo**

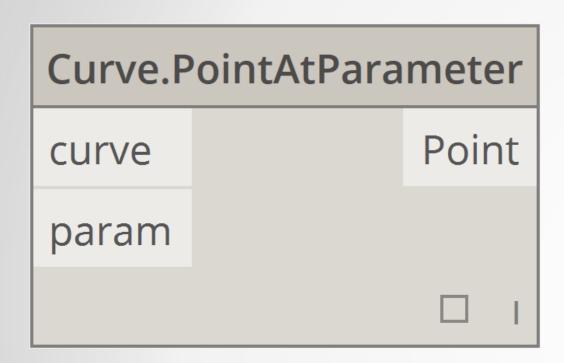




# **Automated Instantiation with Revit's .Net API**



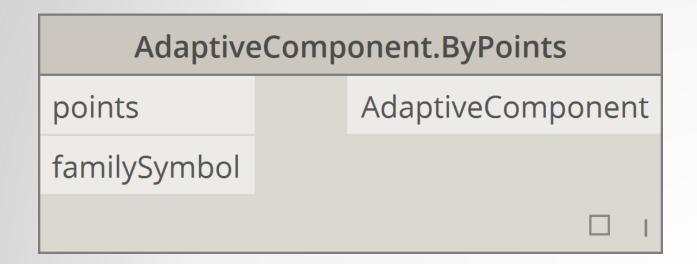
# **Core Functionality Compared**



```
double curveParm = (double)i/numInstances;
pt.Position = curve.GeometryCurve
    .Evaluate(curveParm, true);
```



#### **Core Functionality Compared**



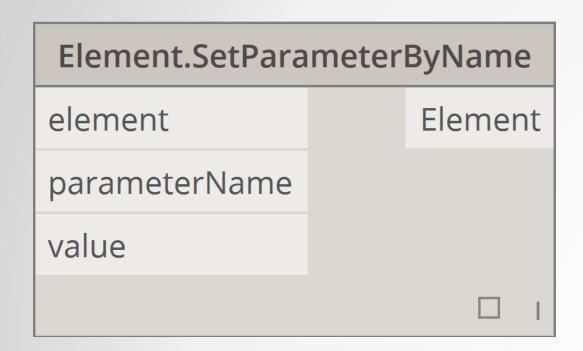
```
FamilyInstance instance = AdaptiveComponentInstanceUtils
    .CreateAdaptiveComponentInstance(doc, symbol);

ReferencePoint pt = doc
    .GetElement(placePointIds[j]) as ReferencePoint;

pt.Position = curve.GeometryCurve
    .Evaluate(curveParm, true);
```



## **Core Functionality Compared**



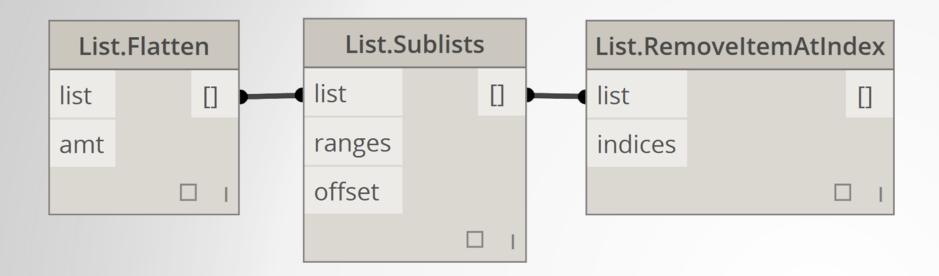
```
ParameterMapIterator it = paramMap.ForwardIterator();

Parameter angleParm = it.Current as Parameter;

angleParm.Set(((angleDegStep*i)+angleDegStart)*degToRad);
```



## **Core Functionality Compared**



```
if (j < 2)
   curve = doc.GetElement(curves[j].ElementId) as CurveElement;

else {
   curve = doc.GetElement(curves[j-2].ElementId) as CurveElement;
   curveParm = (double)(i+1)/numInstances;
}</pre>
```



## All Functions (Public and Private)

```
public void Main() {...}
private FamilySymbol FindAdaptiveComponent(Document doc, string name)
{...}
private void DeleteAdaptiveComponent(Document doc, FamilySymbol famSym)
{...}
private void InstantiateComponents
    (Document doc, FamilySymbol symbol, IList<Reference> curves) {...}
```



```
public void Main()
{
```

```
1
```

```
// Get the active document.
Document doc = this.ActiveUIDocument.Document;
UIDocument uidoc = new UIDocument(doc);
```

Acquire the active document to start pushing and prodding through the API. Dynamo does the same. When starting up it indicates the active document in the console.



2

```
// Locate Adaptive Components in file.
FamilySymbol frame = FindAdaptiveComponent(doc, "FloralStreetFrame");
FamilySymbol glazing = FindAdaptiveComponent(doc, "FloralStreetGlazing");

// Check to see if family symbols were found and throw error message if not.
if ((frame == null) || (glazing == null)) {
   TaskDialog.Show("Error", "Could not locate adaptive components in this file.");
   return;
}
```

Call a function to locate the adaptive components for this example. Then throw an error if none are found.



2

A filtered element collector allows for quick searching of the entire model without loading everything into memory.



```
3
```

```
// Delete existing instances of Adaptive Components.
DeleteAdaptiveComponent(doc, frame);
DeleteAdaptiveComponent(doc, glazing);
```



Once the existing components are collected they need to be cleared out to make way for the new instances. This feature is built into Dynamo.



Error handling is an important part of writing any code. In this case we throw an error if the user doesn't pick exactly two curves.



4

```
public class CurveElementSelectionFilter : ISelectionFilter
{
    public bool AllowElement( Element e )
    {
       return e is CurveElement;
    }

    public bool AllowReference( Reference r, XYZ p )
    {
       return true;
    }
}
```

We could either allow the user to pick any two objects and then check to see if they are curves after the fact or create a filter to only allow curves to be chosen.



5

```
// Instantiate the adaptive components.
Transaction t = new Transaction
    (doc, "Place Adaptive Component");
t.Start();
InstantiateComponents(doc, frame, curves);
InstantiateComponents(doc, glazing, curves);
t.Commit();
```

Any time a change is made to the Revit model through the API it has to start and end with a transaction.



5

```
For each instance {
    Create a new adaptive component in the center of the model space;
    Set the adaptive component placement points based upon the calculated curve parameter position;
    Access the "angle" parameter and update;
}
```

The pseudocode (human readable code) above summarizes the steps taken to complete the instantiation of the adaptive component.



## So what does this mean for you?



## Which will you choose?



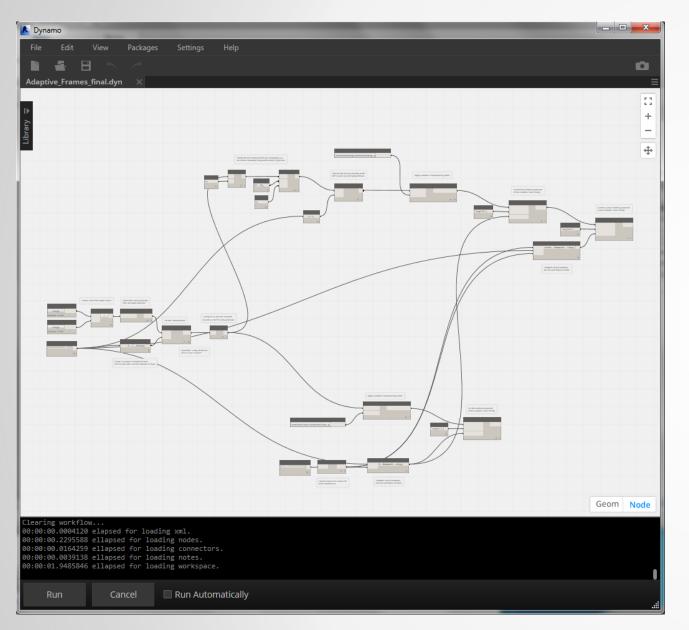


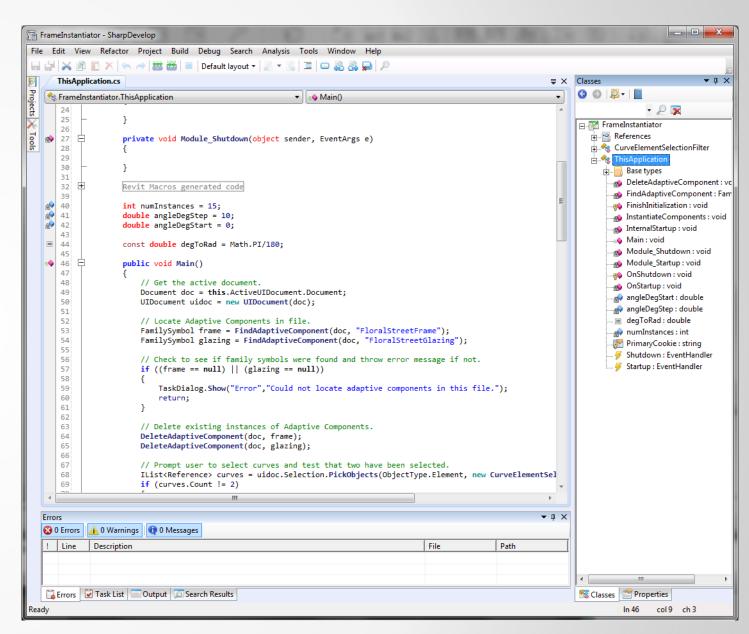


It's all about finding the right mix.



## **Automation Prototyping**



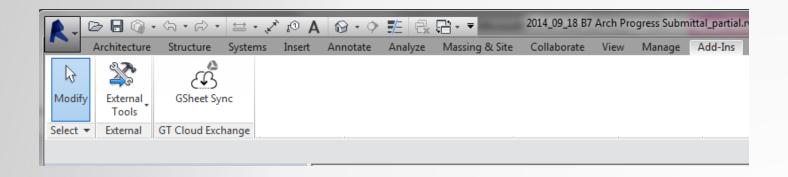


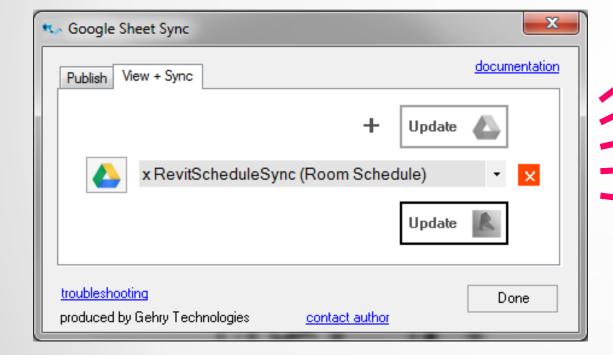
Dynamo can be a place to test ideas quickly and make mistakes with little time invested. Then go build a product from the ground up with more knowledge.

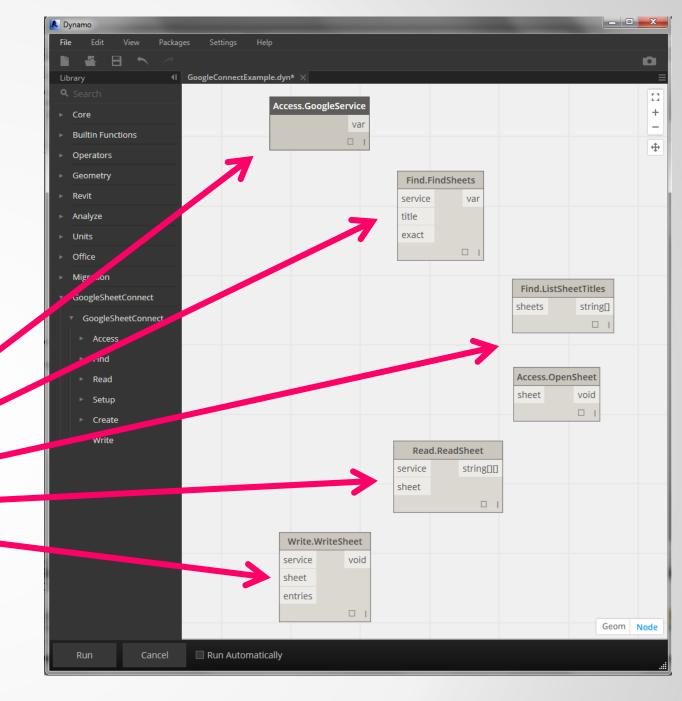




## **Logic Dispersal**







Dynamo can also be a platform for sharing functionality developed for larger proprietary solutions. The base logic for a Revit plugin for connecting to Google Spreadsheets can be reorganized as a set of Dynamo nodes.



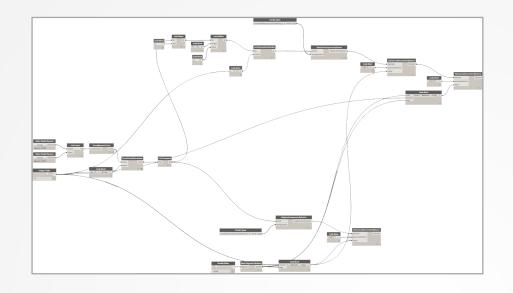
## **Challenges that May Affect the Mix**

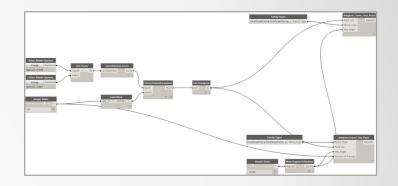
- Deprecation
- Debugging
- Logic Organization & Management
- Packaging & Sharing
- User Interface/Experience



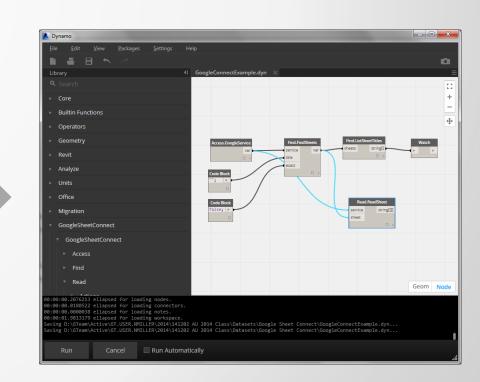
## **Tools to Organize your Logic**

#### **Custom Nodes**





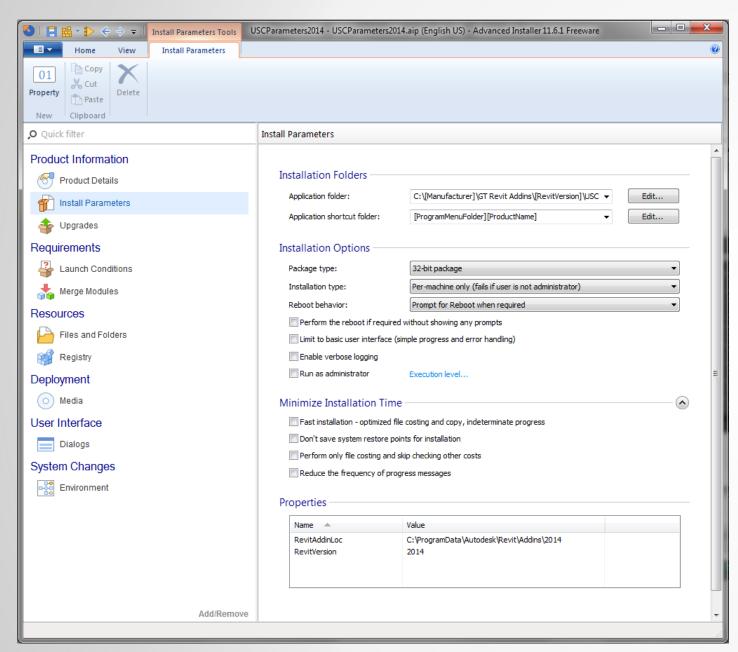
#### Zero Touch



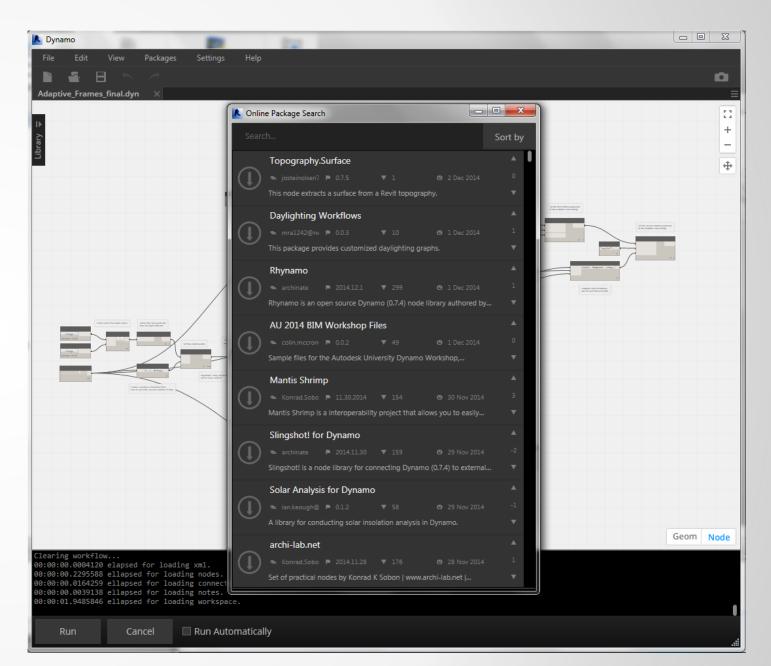




## Packaging & Sharing



Windows Installer Setup (Cumbersome and tedious)

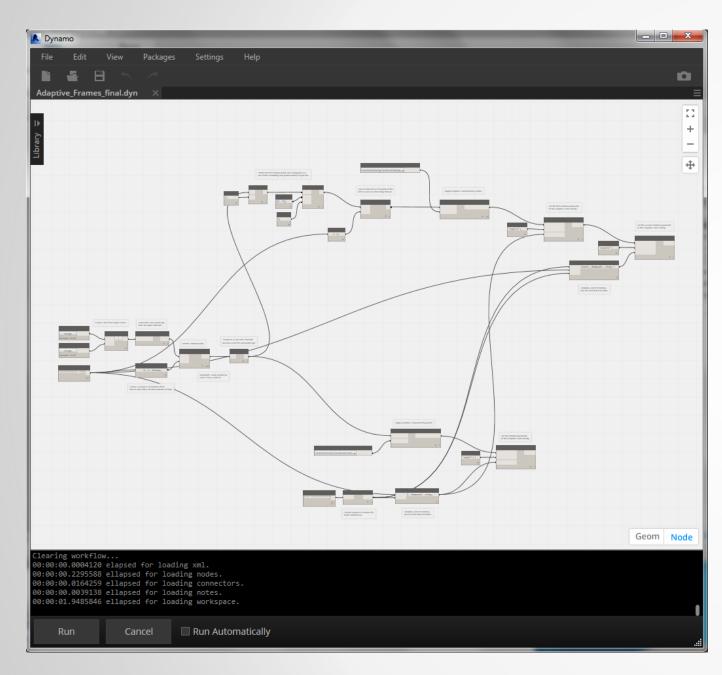


Dynamo Package Manager (Simple, quick and available anywhere)

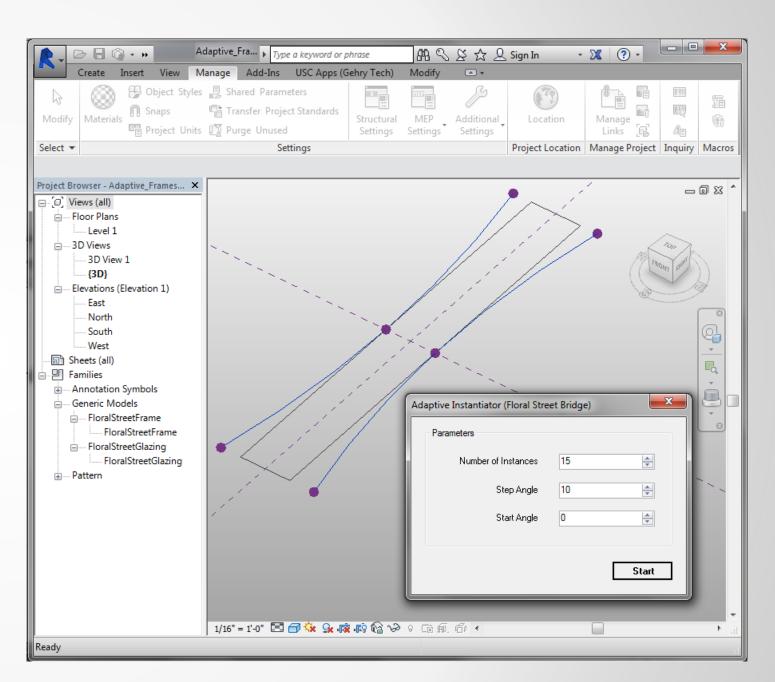




## **Know Your Audience (User Experience)**



Visual scripts for quick experimentation. (For those who are more technically adventurous.)



A designed user interface with the primary inputs. (For those who say, "Just give me a button to push.")





# Thank you!

All the materials are available on the AU website...

and

www.nodelete.org/posts/automation-prototyping

(Please leave any feedback or questions in the comments.)





### **Session Feedback**

Via the Survey Stations, email or mobile device

AU 2014 passes given out each day!

Best to do it right after the session

Instructors see results in real-time











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