# Cloudy with a Chance of Design

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## Key learning objectives

At the end of this class, you will be able to:

- Learn how to navigate cloud products
- Discover how others are using cloud products
- Discover knowledge on tried-and-true workflows
- Discuss techniques, tips, and tricks with the Autodesk 360 platform



## **Opening Statements**

- In this roundtable session, we will learn about powerful cloud technologies for **Building Information**Modeling (BIM). The session will move through several discussion points with the group to develop a reproducible set of steps attendees can use to help engage other colleagues. As the conversation evolves, the speakers will produce a document that attendees can refer to later.
- In this roundtable, we will discuss uses for the beginning stages of cloud tools. Let's clarify that ANY cloud tool is on the table. This could be render cloud (why don't my renders look the same?) to advanced technologies like GRID cloud computer for off-site Revit use.
- This roundtable was really built for YOU, the attendees. My team can prepare all we want, but in the end it solely depends on the people around the table to participate and share ideas. So please feel free to independently share questions and concerns.



# **Opening Statement**

We are interested in facilitating a discussion on the current and future cloud collaboration techniques. From multi-user sessions in FormIT, to democratic processor distribution technology like GRID by Nvidia, to Autodesk ReCap.

AU brings in the best of the best from around the world and I am hoping we have a great gathering of people who can listen as much as they can share about their expectations, concerns and uses for all the cloud technology we use for design. It's raining design, now how do we collect it and put it to use?

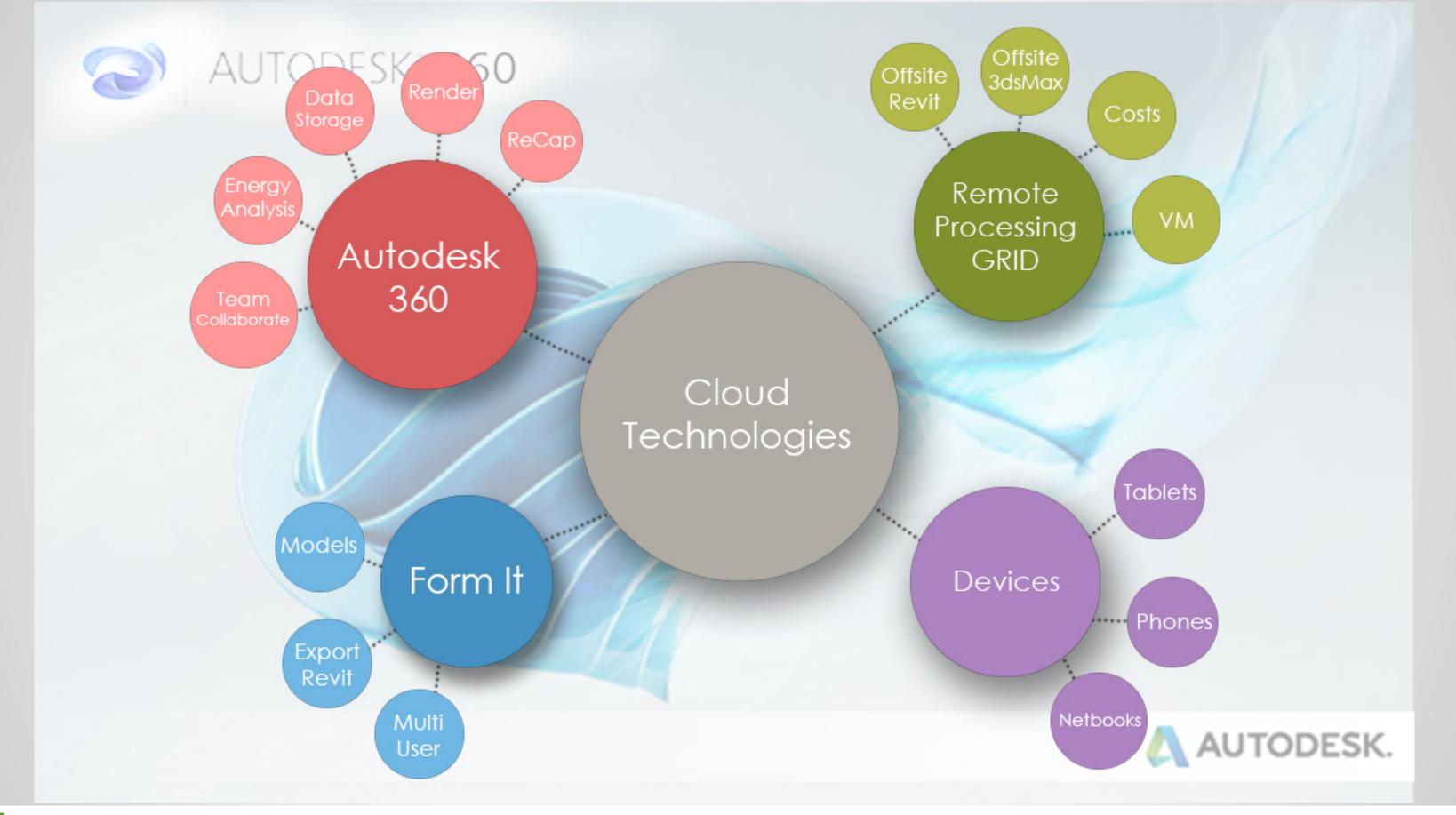


## **Opening Statement**

The metaphor for this class is loosely based on Cloudy with a Chance of Meatballs. If you've seen the movie, the inventor teen creates clouds that rain food to help distribute new tastes and flavors to his community. At first, great benefits were enjoyed by all. However, as requests became more overwhelming, the "cloud" went berserk and started destroying the community. How do we keep our firm's "cloud" technology under control so it doesn't get so complicated it becomes a desperate chore to keep it managed?







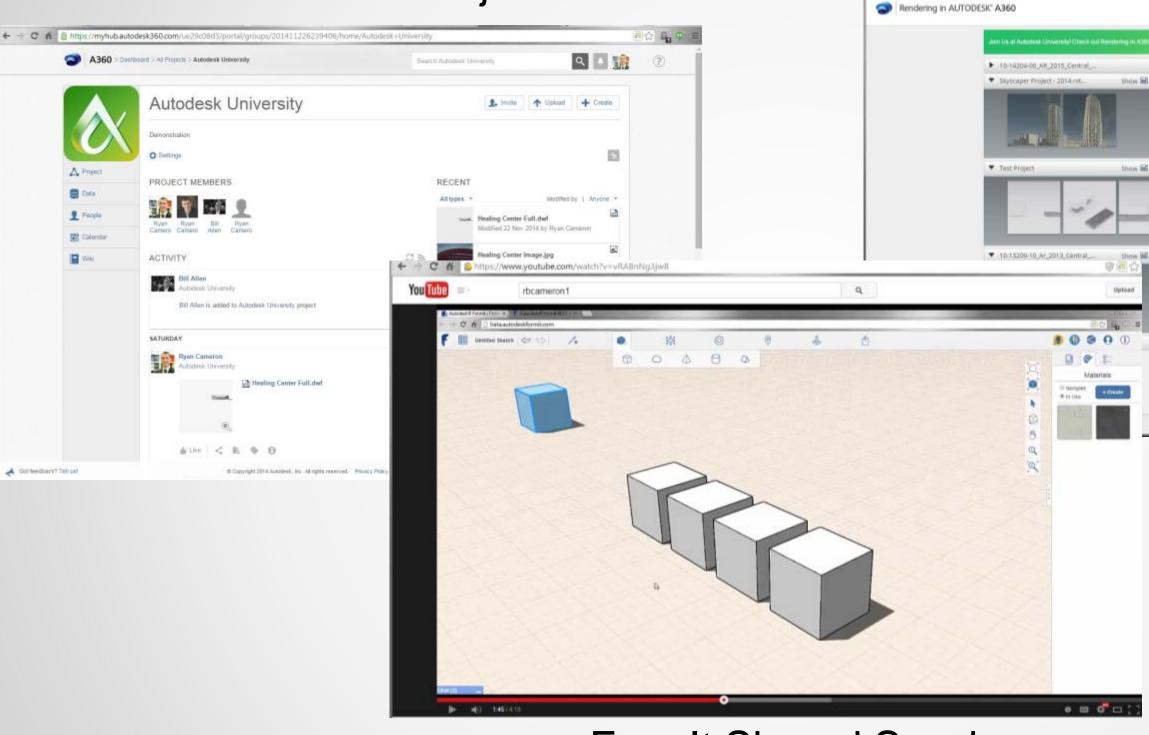


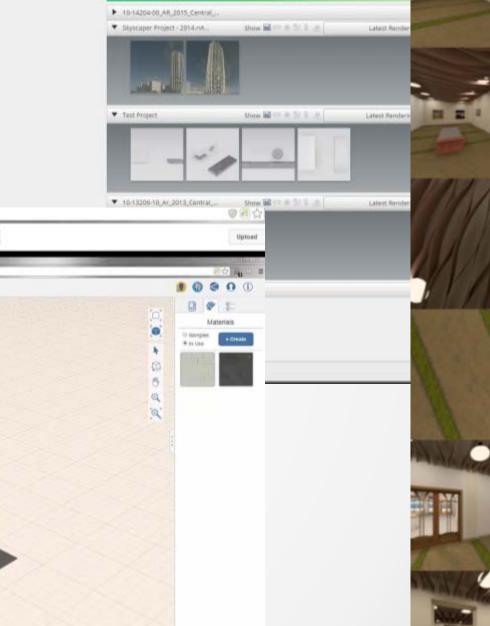
#### Rendering

← C fi a https://rendering.360.autodesk.com/mygallery.asps

#### KubeGL







FormIt Shared Session

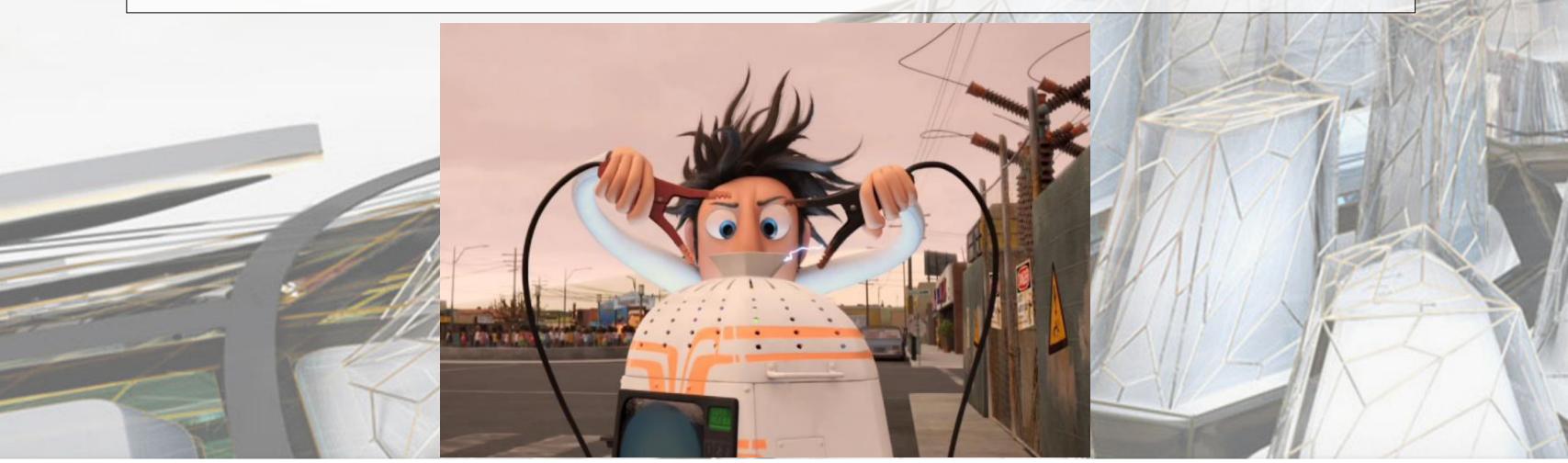
AUTODESK

Have you found it difficult to get people motivated to try new software and techniques?



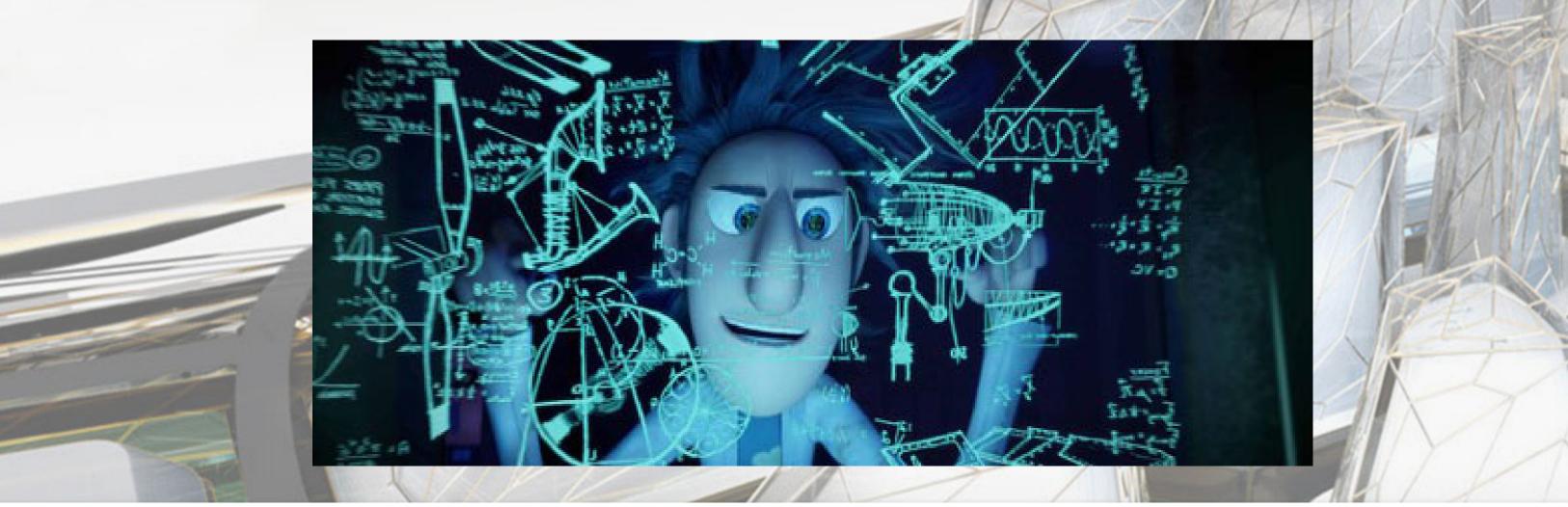


Once new information sharing technology becomes available (like Project Skyscraper) how are firms prepared to respond to it? Are you an early adopter type or a wait until several firms have worked out the kinks type?



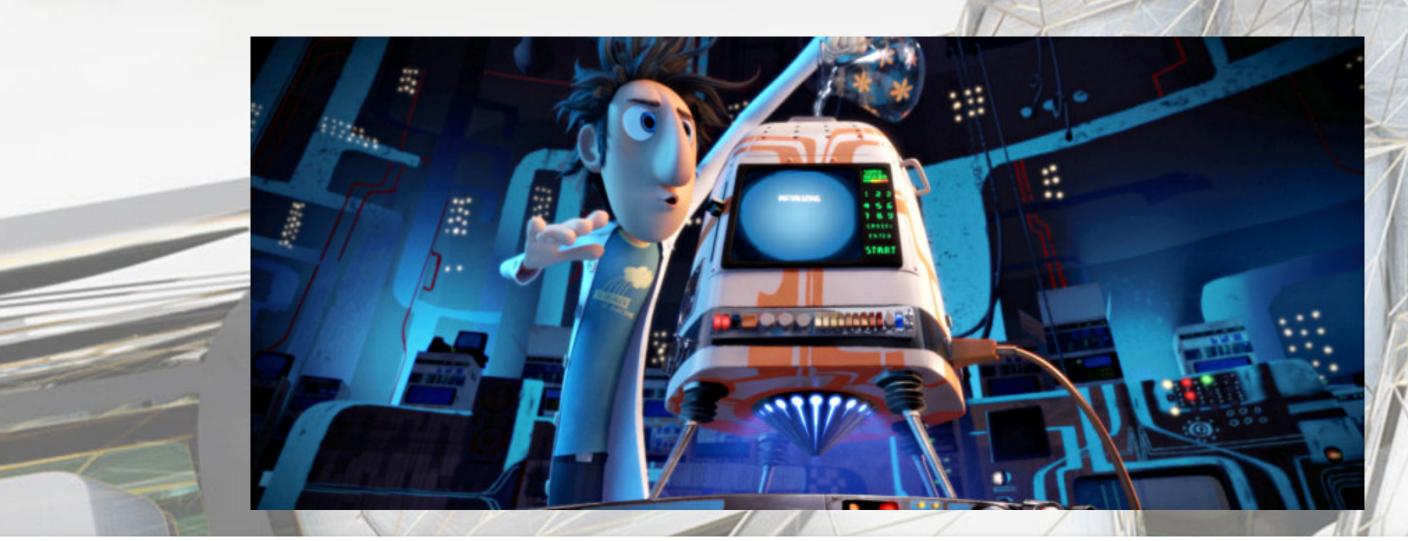


Do you find it more pragmatic to bring data to users (i.e. Vault, FTP, etc.) or bring users to data (i.e. 360 Glue, FormIT, etc.)? - Why?





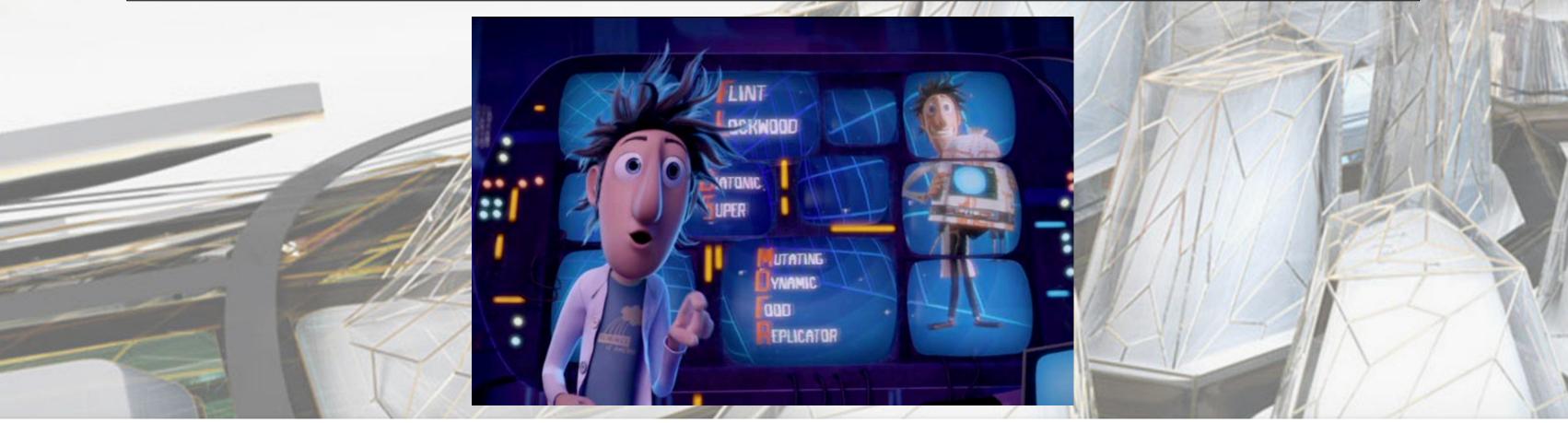
How do you see collaborative design tools like FormIT invoking practical workflow process shifts in the AEC industry by way of the cloud?





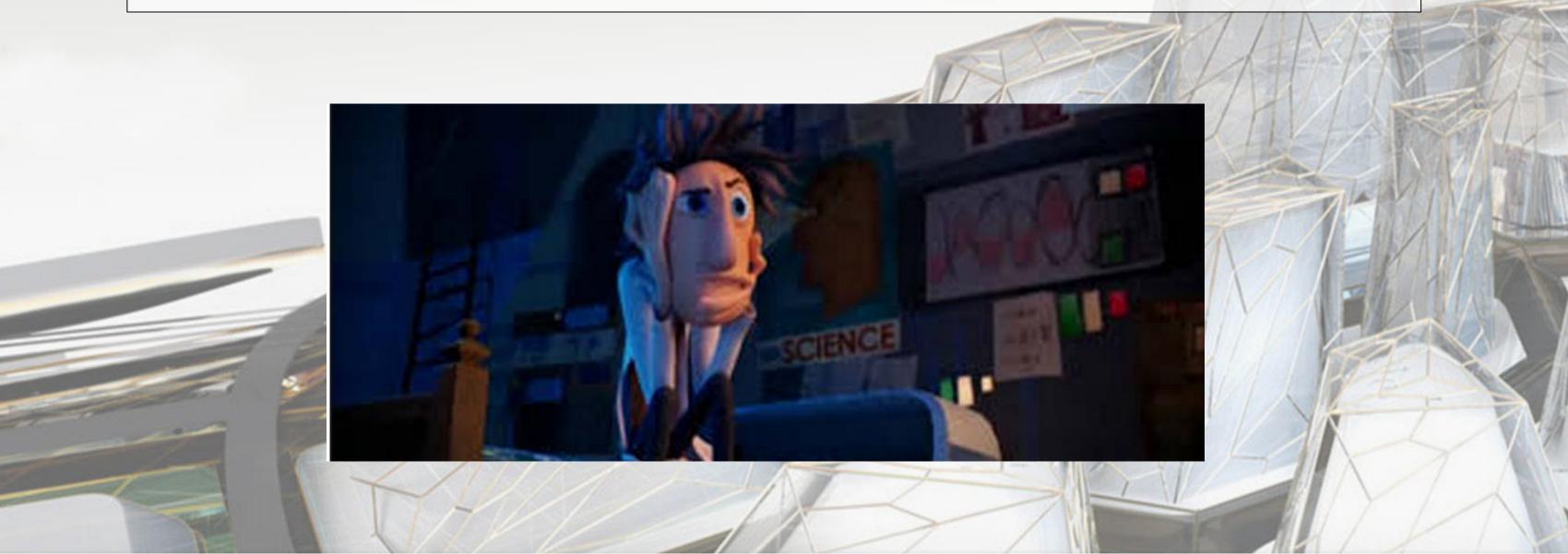
How is your firm using performance based cloud computation design tools such as Vasari and Green Building Design for energy and carbon analytics?

What benefits and challenges have you seen?





What challenges have you experienced when trying to quantify cloud credits when using Autodesk 360 for rendering?





What strategies and workflows would anyone like to share when using cloud resources like storage, sharing, rendering, etc...?



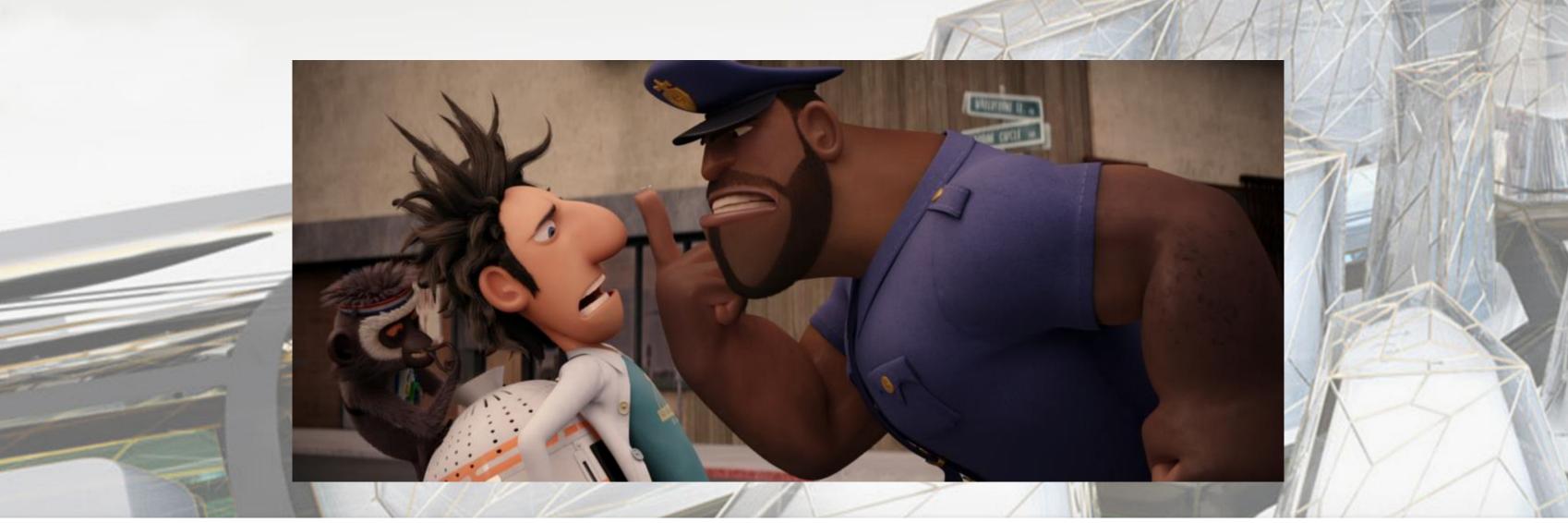


What is the cloud tool you struggle with right now and how can we as a group resolve any issues you might have?





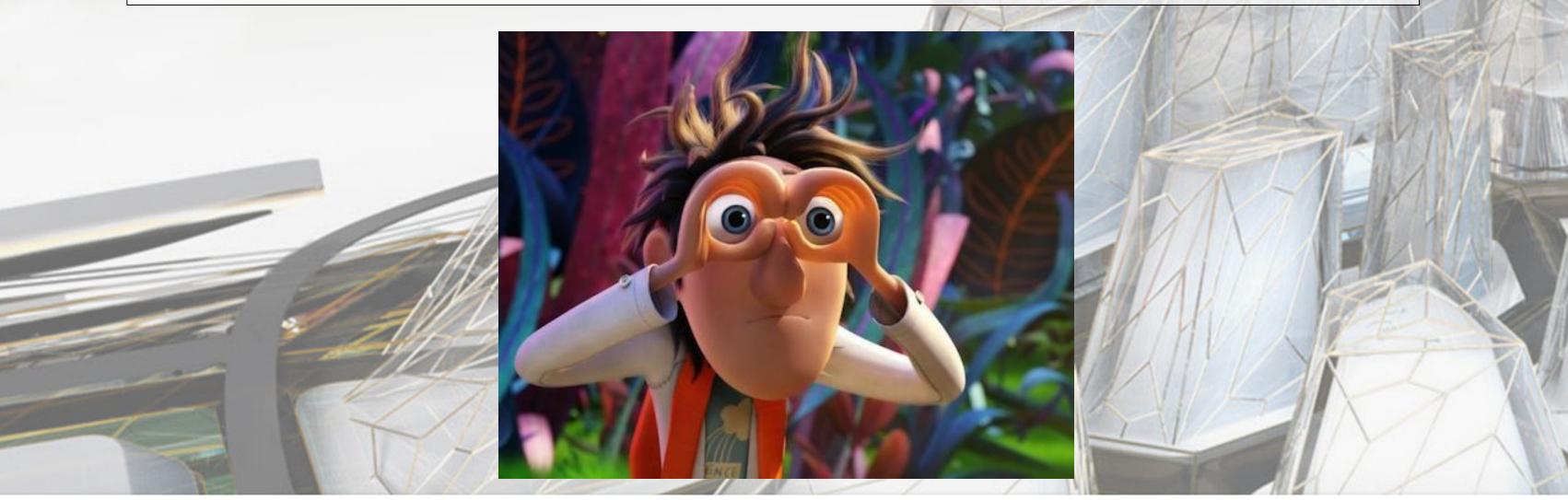
What roadblocks are in your team's way and how can we help share our stories of how we breached the hurdles?



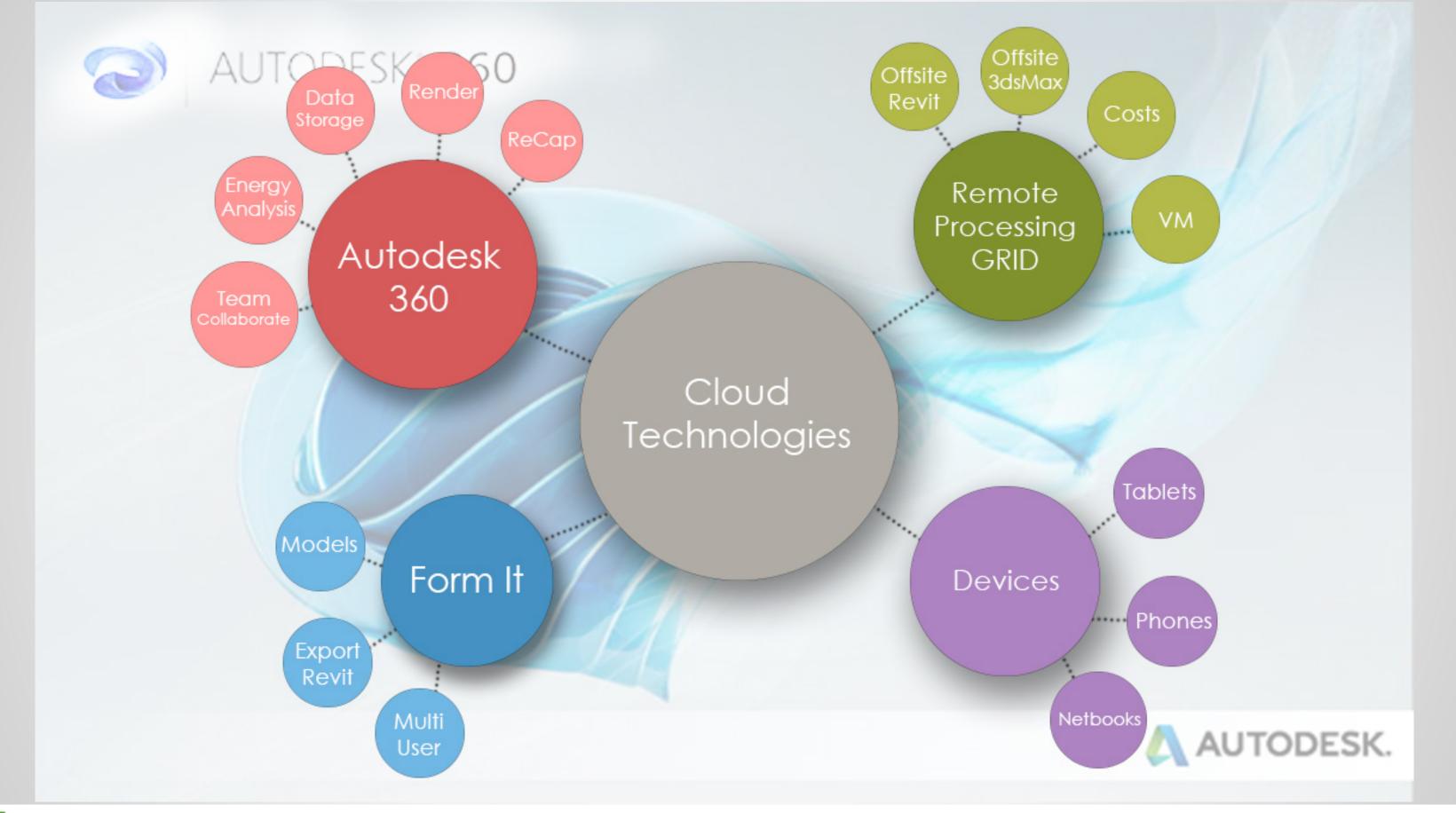




What features are you looking forward to trying? What features don't currently exist, but you would like to see developed?









### Any last second questions?

