Cloudy with a Chance of Design

Ryan Baker Cameron, AIA, LEED AP, EDAC – Associate | DLR Group Bill Allen, BIM Manager | OZ Architecture

Learning Objectives

At the end of this class, you will be able to:

- Learn how to navigate cloud products
- Discover how others are using cloud products
- Discover knowledge on tried-and-true workflows
- Discuss techniques, tips, and tricks with the Autodesk 360 platform

About the Speakers:

Ryan Cameron graduated with a masters in architecture degree from the University of Nebraska in 2008. Ryan has been a guest speaker at Central States Revit Workshop 2013/14 (now BIM Workshops) and he has presented sessions at Autodesk University in the past. He works as a project architect for DLR Group and is an Associate with the firm.

Ryan is very active in the Revit community, and you can find him on just about every forum, happily sharing his creative passions with others. If you would like to connect with Ryan, find him at Twitter @rbcameron1 and LinkedIn.com. Ryan is a technology enthusiast and a designer who loves all things architecture and engineering, and he has publications in several magazines, including Crit Journal and MetalMag. He is a recipient of many awards, including the Herman Miller Young Architect Award. He lives in Lincoln with his wife and son.

Bill Allen is the BIM Manager at OZ Architecture. His main goal at OZ is to support design and documentation processes utilizing Computational Building Information Modeling with uncompromising leadership and technical dexterity.

Bill has experiencing lecturing on staff as a College Instructor for the University of Nebraska Omaha. He additionally has been a speaker at such conferences as Autodesk University and the Central States BIM workshops. Bill was voted as one of the Top 5 Speakers at BIM Workshops 2014, along with Steven Shell, Ryan Cameron, Brian Mackey and Scott Davis.

Bill served on the BIM Board of Omaha, BIM Workshop Board, and is an active member of the local Rocky Mountain Building Information Society (ROMBIS)

Learn how to navigate cloud products

What does that mean exactly? To us it means talking about how to get some simple things set up. Some of us maybe haven't even "signed in" to Revit to not only utilize cloud rendering, but also cloud storage and also cloud collaboration. I think it all starts with familiarizing yourself with the tools that are out there. So let's talk about it. Working together, I think between our two speakers and 30 of the best minds in the world, we can start to close that gap of comfort level on the different Autodesk Cloud platforms. So bring a plate, because answers will start falling from the sky!

Discover how others are using cloud products

Even if no one else is willing to share some techniques, both speakers have tons of lessons learned from the different tools out there. I consider FormIT one of those cloud tools. Has everyone seen or tried that software? Game Changer. How can I use the panorama cloud render tool effectively but WITHOUT having to use an A360 login? We can talk about that free software too! All the toppings for your designs are on the table. Let's form a team and eat them up!

Discover knowledge on tried-and-true workflows

Maybe you just want to understand one workflow to take your firm to the next level. That's great! We will provide as many visual examples as possible, and internet-willing, demonstrate to you, live, how we work the cloud to our favor. There is so much to discuss!

Discuss techniques, tips and tricks with the Autodesk 360 platform

If you haven't already downloaded the iOS or Android app for A360, please check it out before this session. What is so incredible about the cloud isn't necessarily the products, but the ability to access your data from anywhere in the world. While all this new technology is currently and constantly under development, it helps to have a large user-base to provide feedback to persistently making it better. If there is time, we will demonstrate some of the simple ways you can use A360, both on a tablet and on a computer!