

The Secret to Landscape Modeling with Revit

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Landscape Architect, Populous.

Class summary

- Learn the basics of modeling Landscape designs with Revit. Discover how to build the most common hard and soft landscape elements and topography.



Key learning objectives

At the end of this class, you will be able to:

- Identify the difficulties of modelling landscape designs with Revit and how to remedy them
- Use Revit to build hard landscape elements
- Discover ways to model soft landscape elements
- Learn the basics of how to work with topography in Revit

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3. SETTING OUT A LANDSCAPE
REVIT MODEL
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7. SCHEDULES
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10. RENDER AND VISUALIZATION



Introduction

\$30 BILLION

Total **construction value** of Populous projects

2000

Number of Populous **projects** completed globally

520 MILLION

Number of **people** who have attended a Populous facility in the last 10 years

34 **countries** where Populous has worked

18 MILLION

Number of **seats** in Populous-designed stadia

351,000

Number of **club seats** Populous has designed

3 main **Olympic stadia** designed

Involvement in 10 **Olympic Games**

Over 50 **soccer and rugby** team clients

Involvement in 6 **FIFA World Cups**

31 Super Bowls

8 **national stadium** clients

29 **equestrian facilities** designed

85 professional and civic **arena clients**

15,500

Number of **suites** Populous has designed

26 **Major League Baseball** franchise clients

40 **convention centre** clients

500

Number of Populous **employees** globally





**TOTTENHAM
HOTSPUR STADIUM**
London, UK | 2018



BRISTOL ARENA

Bristol, UK | 2019

BIM for Landscape? Really?

1. Architects and Engineers working in BIM environments

2. Clients requesting BIM

3....

3. Mandatory in the United Kingdom

Betting on BIM: Inside the UK's new construction technology mandate

By Kim Slower | April 7, 2016



It's been nearly five years since Paul Morrell, then the United Kingdom's chief construction advisor, [announced](#) the plan to require all government contractors to be compliant with Level 2 Building Information Modeling (BIM), and the April 4, 2016 deadline arrived this week.

After years of preparation and a [growing need](#) to implement BIM on projects across the globe, experts in the U.S. and abroad weigh in about the possible ramifications of the new requirement. How is the mandate affecting the U.K. construction industry? And is the U.S. headed toward a similar path?

BIM Level 2: Final Countdown for the UK Government Mandate

Ireland

General

21-03-2016

The April 2016 deadline set by the UK government for all centrally procured public sector projects in the UK to be constructed using BIM Level 2 is fast approaching, with BIM Level 3 closely following on the horizon. It is widely regarded as the 'new era' for the construction industry providing for a fully collaborative forum throughout the building life cycle; from initial design to operation and even deconstruction.

The benefits of BIM are well documented and include improved cost efficiencies, client outcomes, co-ordination and improved delivery times. Its adoption in the UK has acted as a catalyst for improved change in the way the industry approaches and operates a building project. It is clear that the benefits of adopting BIM are also felt in the wider industry with no less than 92% of organisations in the UK expecting to be using BIM within three years' time according to the 2015 NBS National BIM Survey published in April 2015.

Government Construction Strategy Level 2 BIM delivers on four-year deadline

Posted by: Sarah OBeirne in Building services, Facilities Management, Industry, IT & Software, News April 4, 2016
233 Views

The successful delivery of the Government Construction Strategy (GCS) Level 2 BIM (Building Information Modelling) objectives represents *"an internationally unparalleled achievement on the journey towards the digitalisation of the built environment sector"* according to BIM Task Group chairman Mark Bew MBE.

Published by the Cabinet Office on 31 May 2011, the GCS – as well as the Low Carbon Construction Innovation & Growth Team: Final Report – outlined the key target of reducing the cost of Government construction projects by 15-20%.

Critical to reaching these targets ahead of the 4 April 2016 deadline was that all central Government departments achieved the milestone and now require tendering suppliers to demonstrate collaborative 3D Level 2 BIM maturity through defined and compliant information and data on projects.

Budget 2016: Government to push ahead on Level 3 BIM

March 2016

While the Chancellor's plans for a tax on sugary drinks may have grabbed most headlines, there was much for the construction industry to digest in the 2016 Budget - not least an explicit statement of intent when it comes to developing Level 3 BIM.

The [budget 2016 policy paper](#) contains a number of action points on digital (7.49) including:

"The government will develop the next digital standard for the construction sector – Building Information Modelling 3 – to save owners of built assets billions of pounds a year in unnecessary costs, and maintain the UK's global leadership in digital construction."



(B)IMM

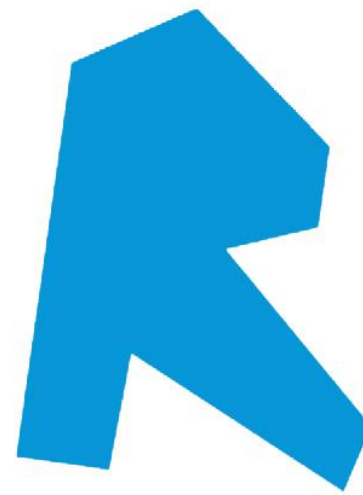
BUILDING

INFORMATION

MODELING



COLLABORATION

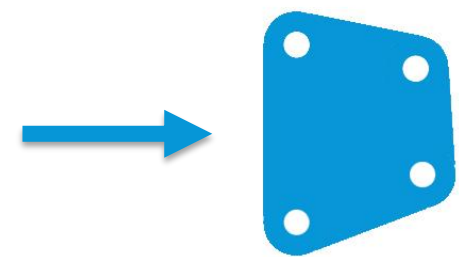


BENEFITS

- Company experience working with Revit
- Team background based on Autocad software
- Used by most Architects and Engineers
- Parametric design
- Unified software that allows to have views, sheets, 3D model and schedules in the same file
- Render and visualization capabilities

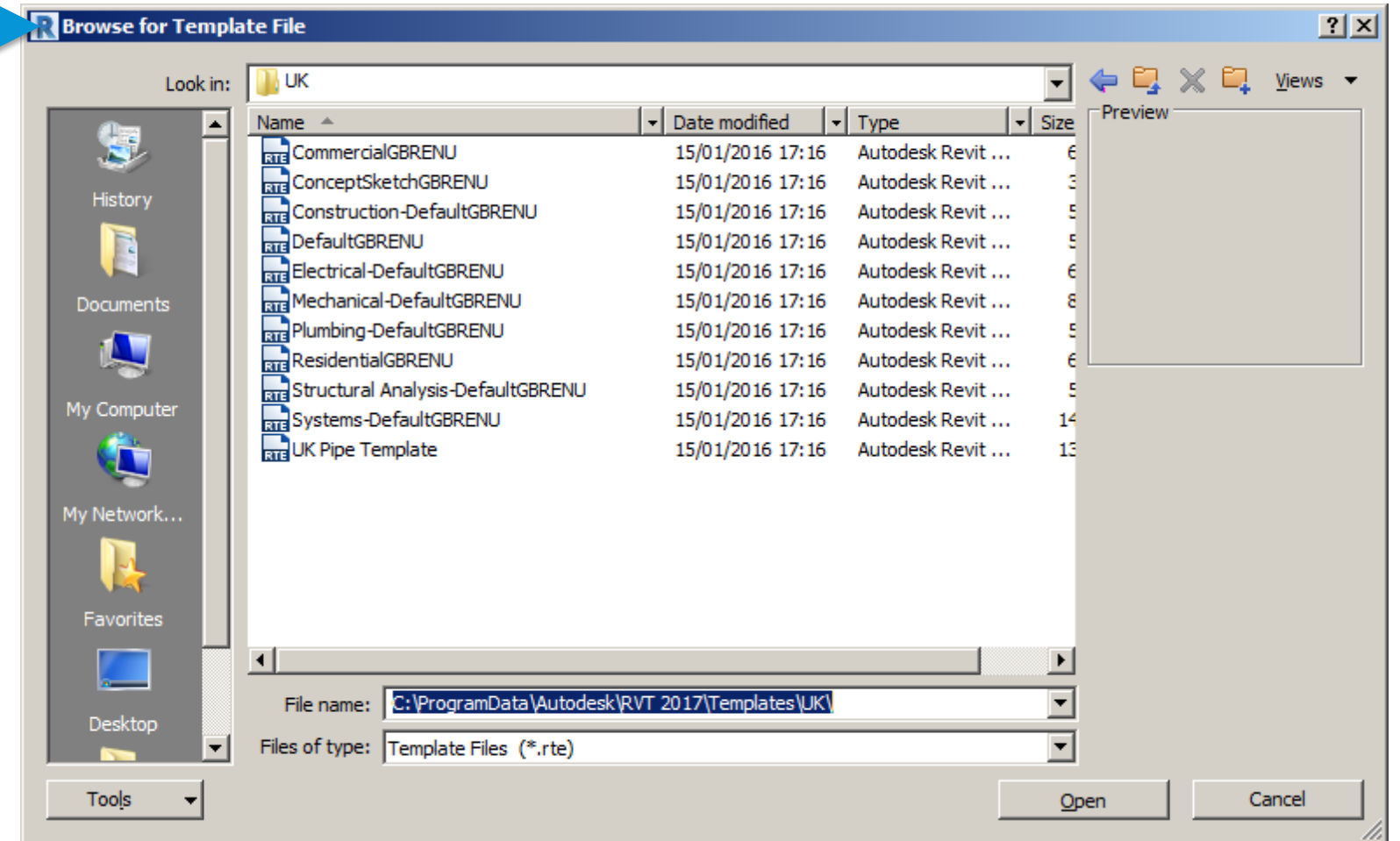
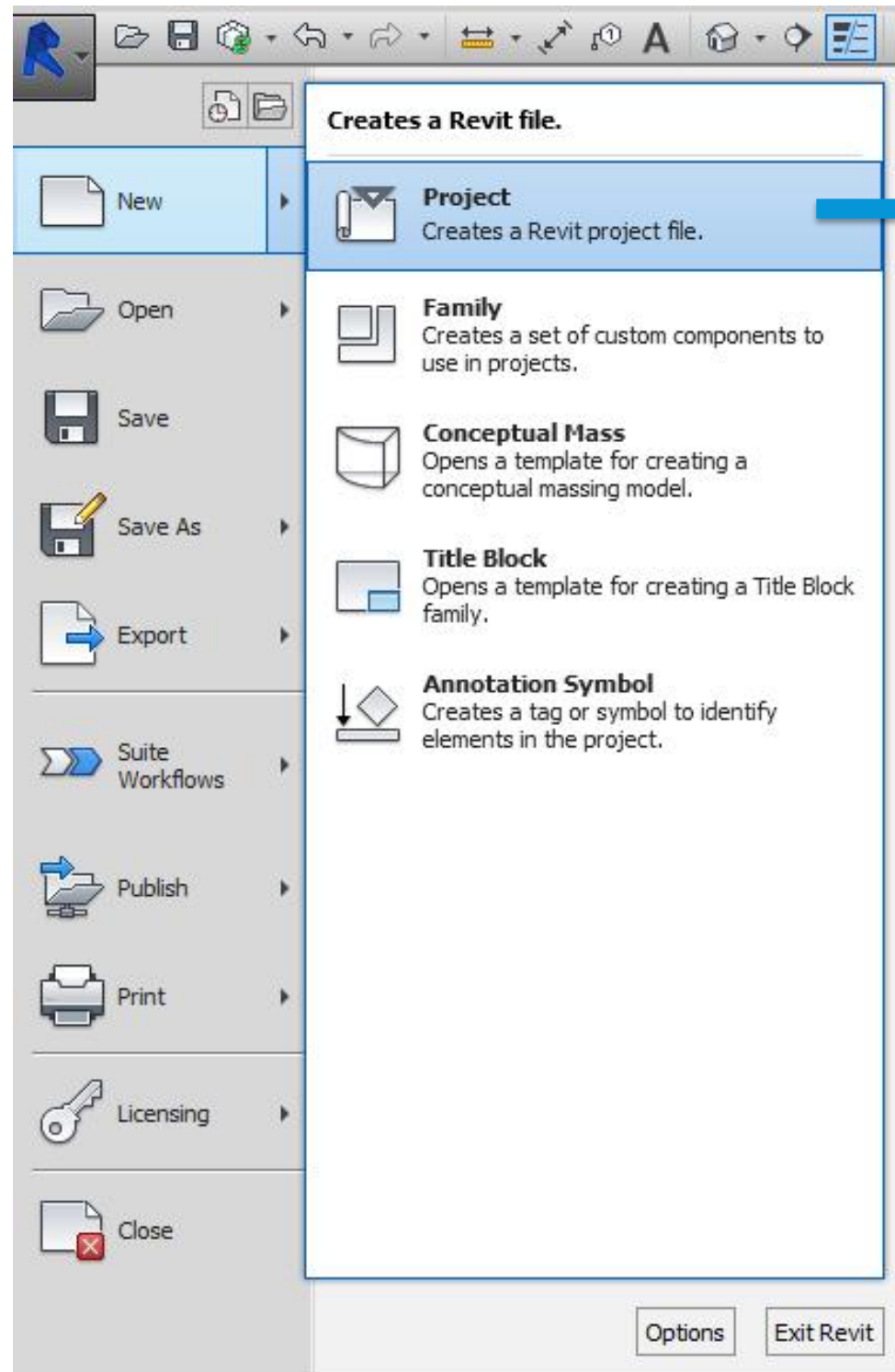
CHALLENGES

- No Landscape-specific build-in tools or workflows
- No interoperability with Autocad Civil 3D
- Difficulties working with Topography
- Many sub consultants still working on 2D information (i.e. Irrigation, Water Features)



Setting out a Landscape Revit Model

NEW PROJECT



VIEWS

Floorplans (per level):

- General Arrangement
- Grading and Levels
- Hard Landscape and Furniture
- Soft Landscape

Sections:

- Site wide sections
- Detail sections

WORKSETS

Site

- S-01 Components
- S-02 Existing Topography
- S-03 Proposed Topography
- S-04 Existing Planting
- S-05 Entourage
- S-06 Masses

Hard Landscape

- HL-01 Paving
- HL-02 Stairs, Ramps and Railings
- HL-03 Walls and Fences
- HL-04 Furniture

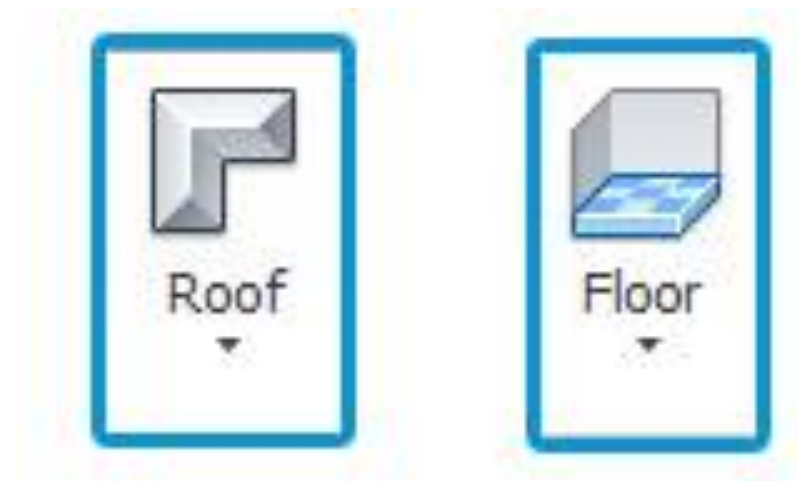
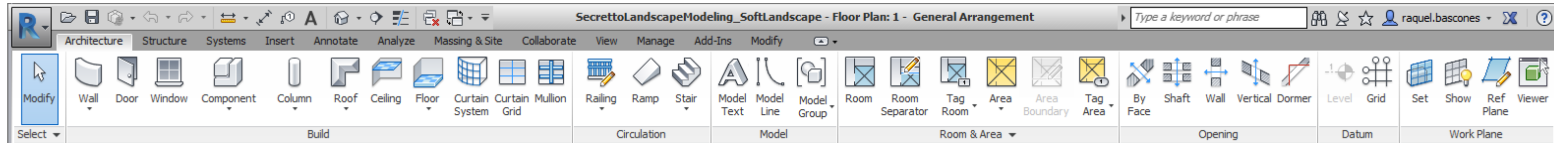
Soft Landscape

- SL-01 Trees
- SL-02 Planting

Hard Landscape Elements



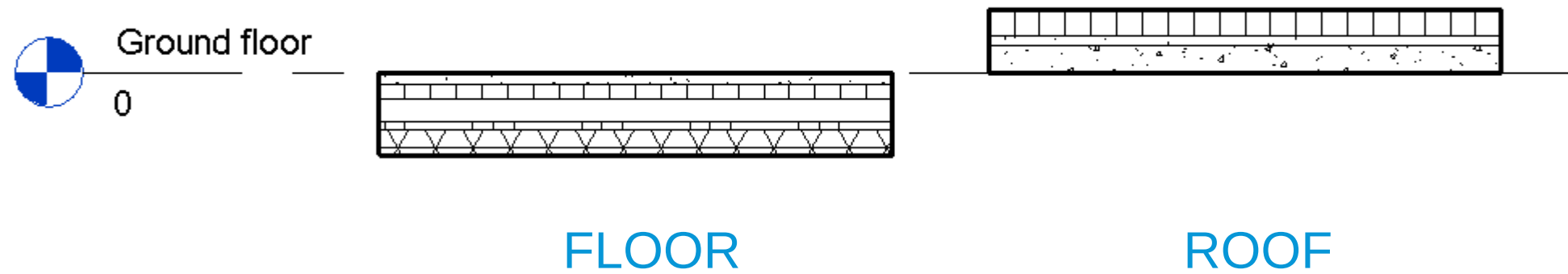
PAVING



PAVING

Floor vs Roof

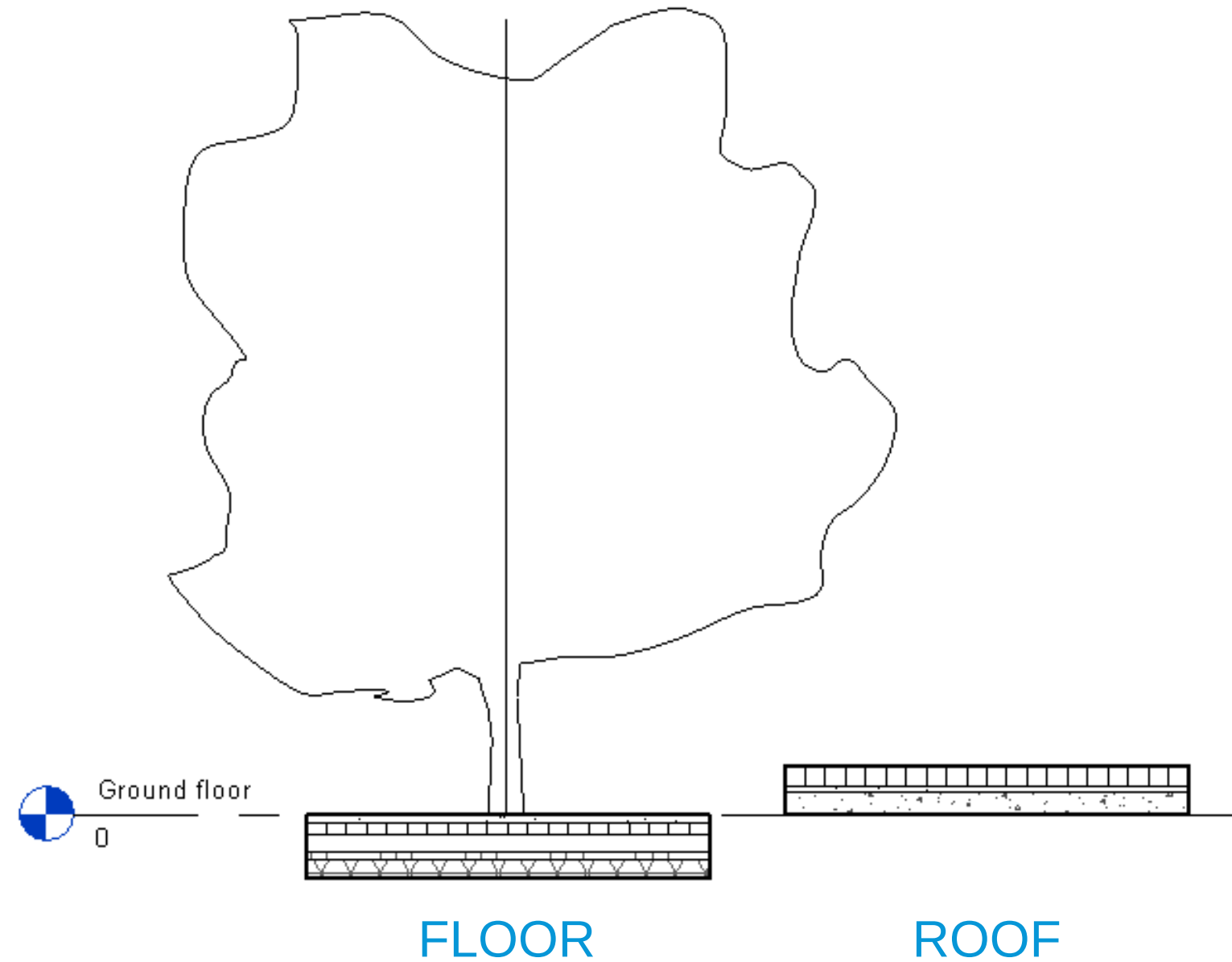
- Level alignment



PAVING

- Family hosting

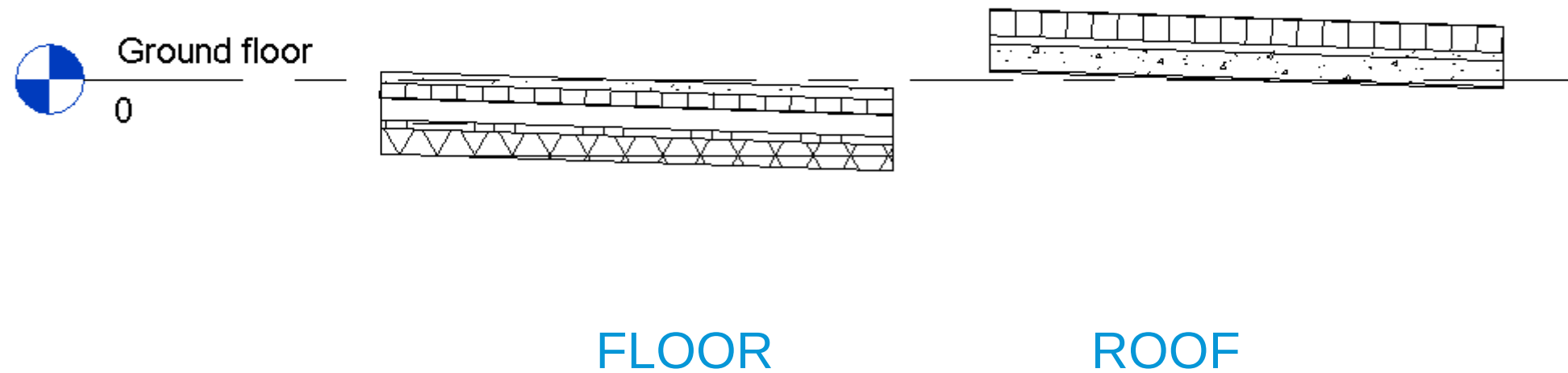
Floor vs Roof



PAVING

Floor vs Roof

- Editing shape



PAVING

Floor vs Roof

- Coordination

EXTERNAL ↔ INTERNAL

PAVING

Paving Floor Type

Type Properties

Family: System Family: Floor Load...

Type: LA - Natural Stone Unbound 75mm Duplicate...

Rename...

Type Parameters

Parameter	Value	=
Construction		
Structure	Edit...	
Default Thickness	175.0	
Function	Exterior	
Graphics		
Coarse Scale Fill Pattern	Solid fill	
Coarse Scale Fill Color	Black	
Materials and Finishes		
Structural Material	Natural Stone	
Analytical Properties		
Heat Transfer Coefficient (U)		
Thermal Resistance (R)		
Thermal mass		
Absorptance	0.700000	
Roughness	3	
Identity Data		
Type Image		
Keynote		
Model		
Manufacturer		
Type Comments		
URL		

<< Preview OK Cancel Apply



Edit Assembly

Family: Floor

Type: LA - Natural Stone Unbound 75mm

Total thickness: 175.0 (Default)

Resistance (R): 0.0000 (m²·K)/W

Thermal Mass: 0.00 kJ/K

Layers

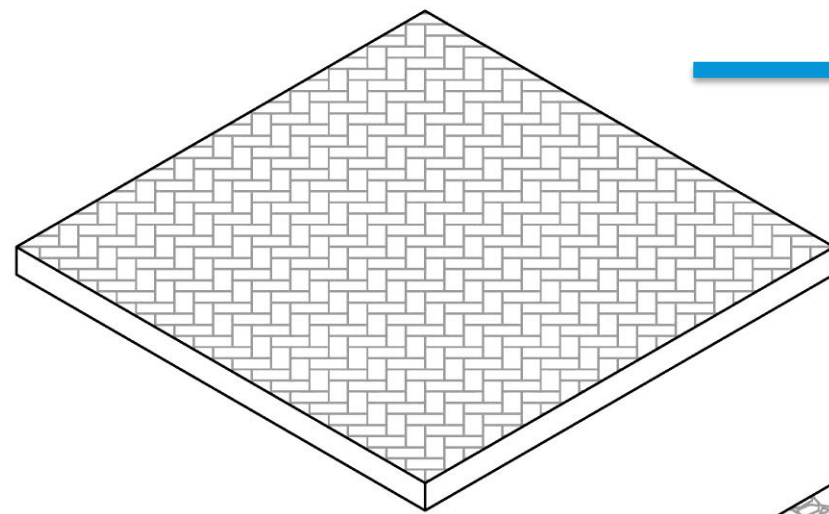
	Function	Material	Thickness	Wraps	Structural Material	Variable
1	Core Boundar	Layers Above	0.0			
2	Finish 1 [4]	Natural Stone	65.0	☐	☒	☐
3	Substrate [2]	Bedding	35.0	☐	☐	☐
4	Substrate [2]	Sub Base	75.0	☐	☐	☐
5	Core Boundar	Layers Below	0.0			

Insert Delete Up Down

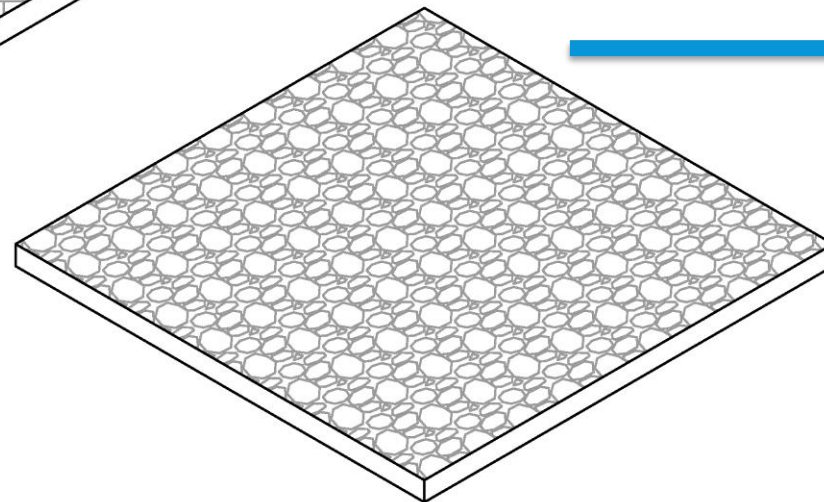
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PAVING

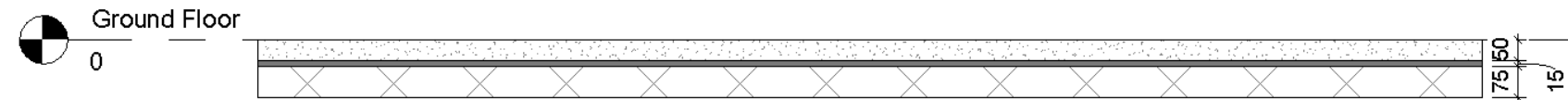
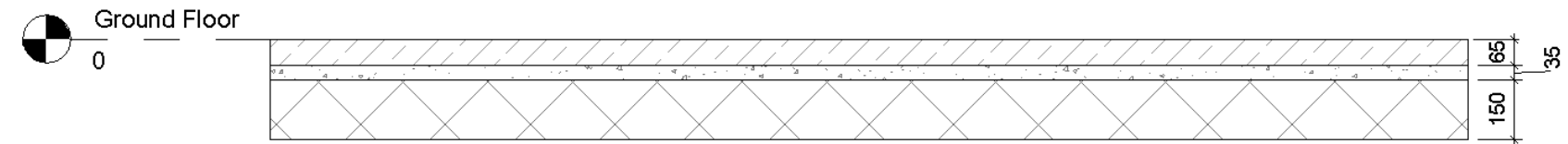
Paving Floor Type



Natural Stone
Bound Paving

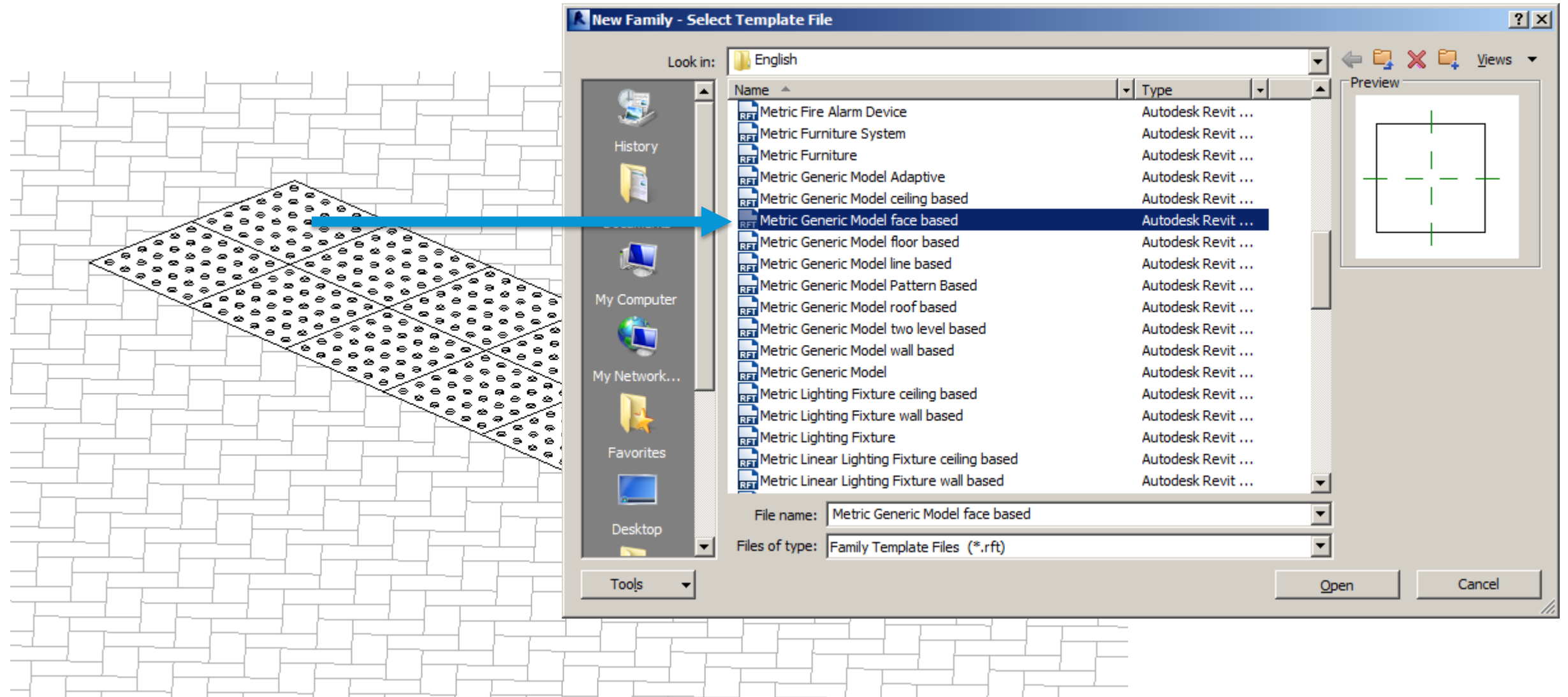


Self Binding Gravel



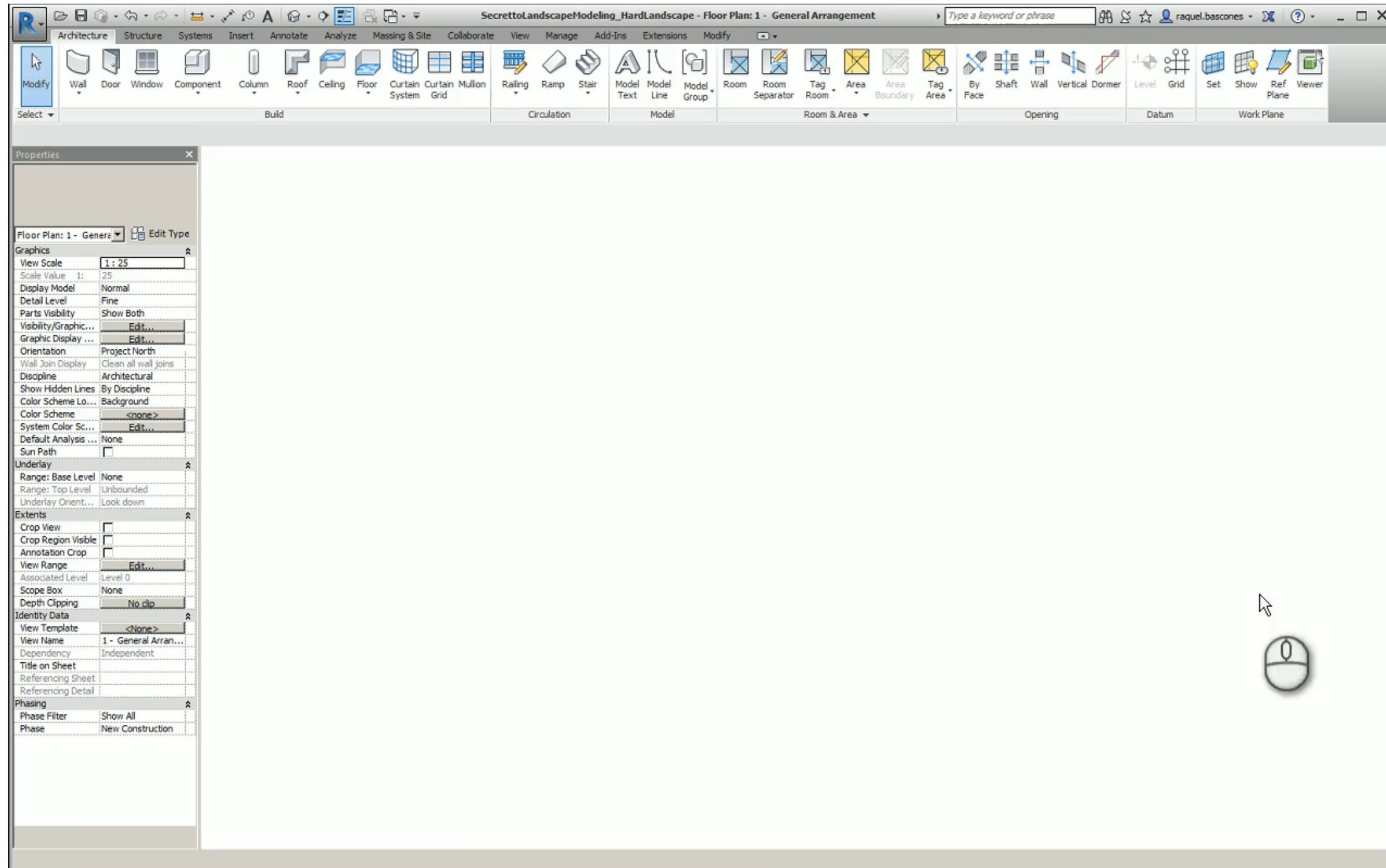
PAVING

Warning, Hazard or Tactile Paving



PAVING

Warning, Hazard or Tactile Paving



PAVING

Representing paving

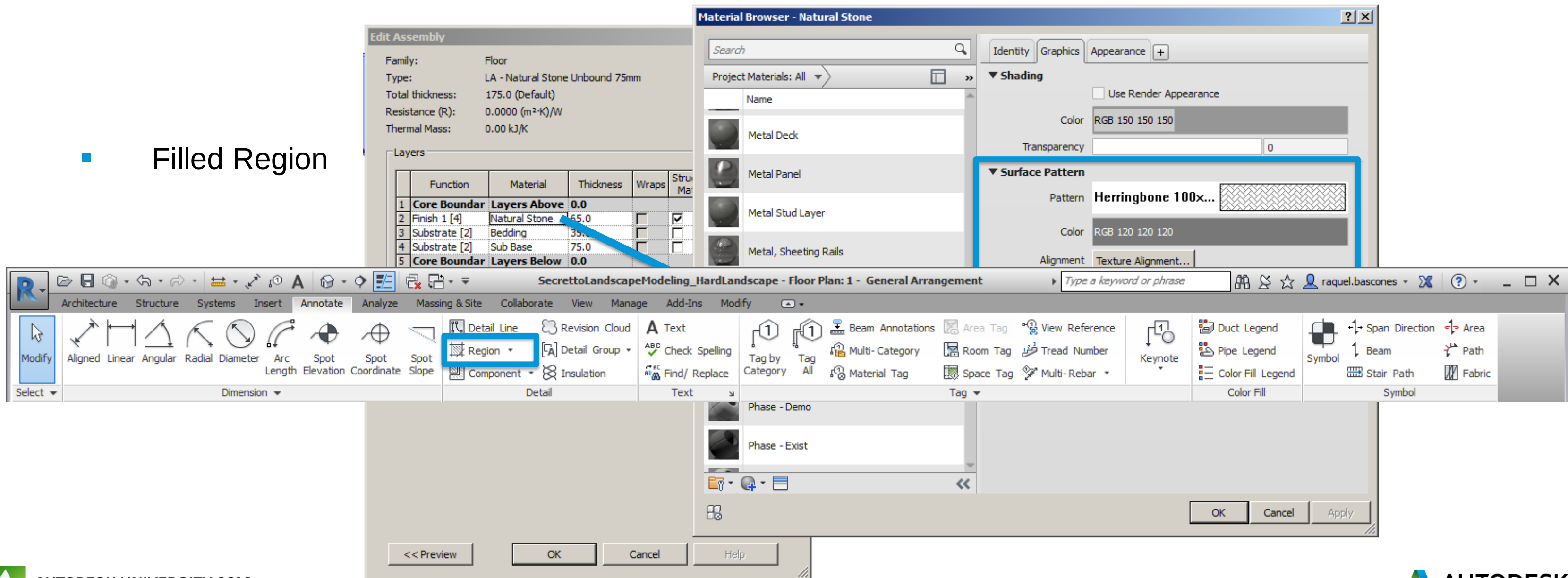


PAVING

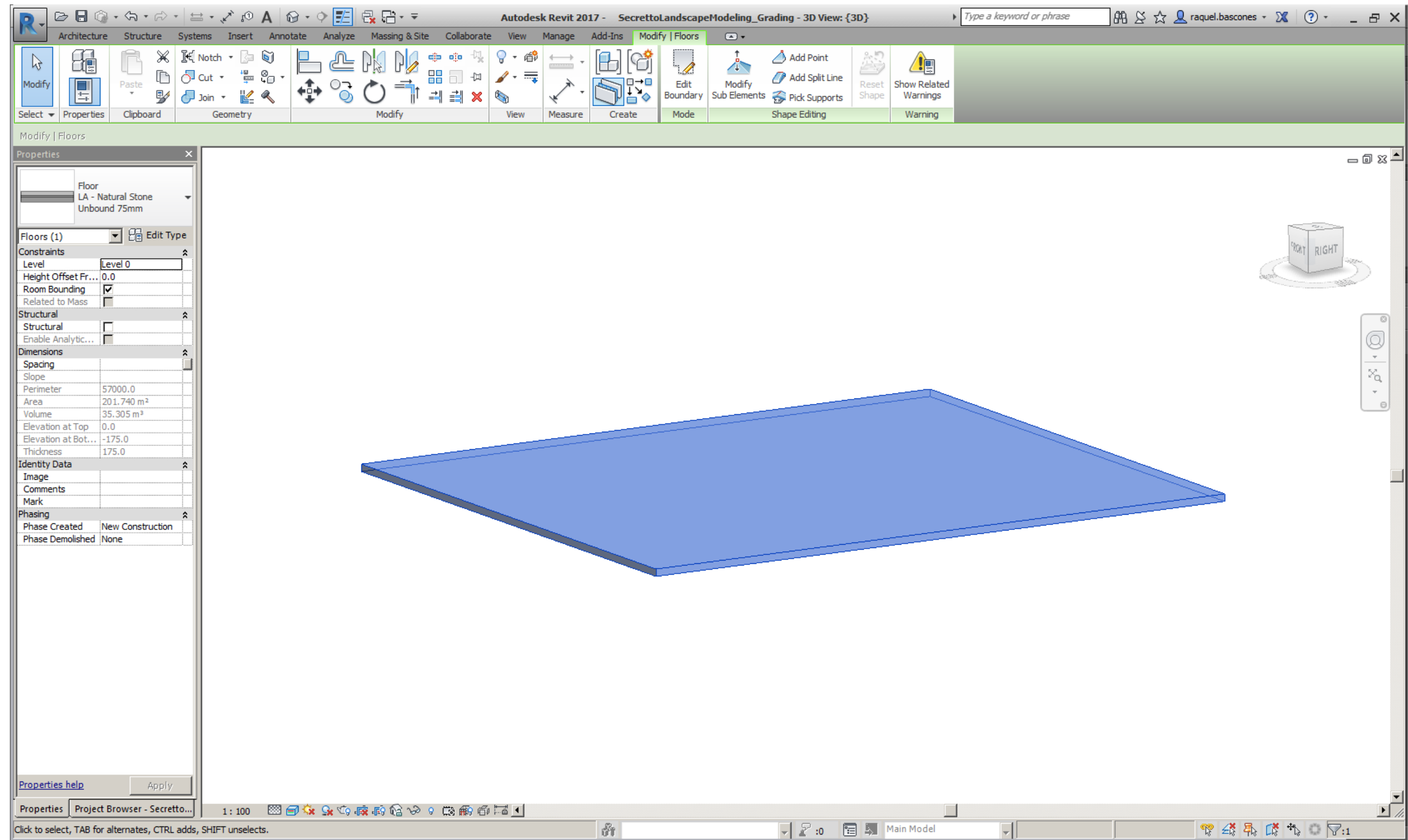
Representing paving

- Material Surface Pattern

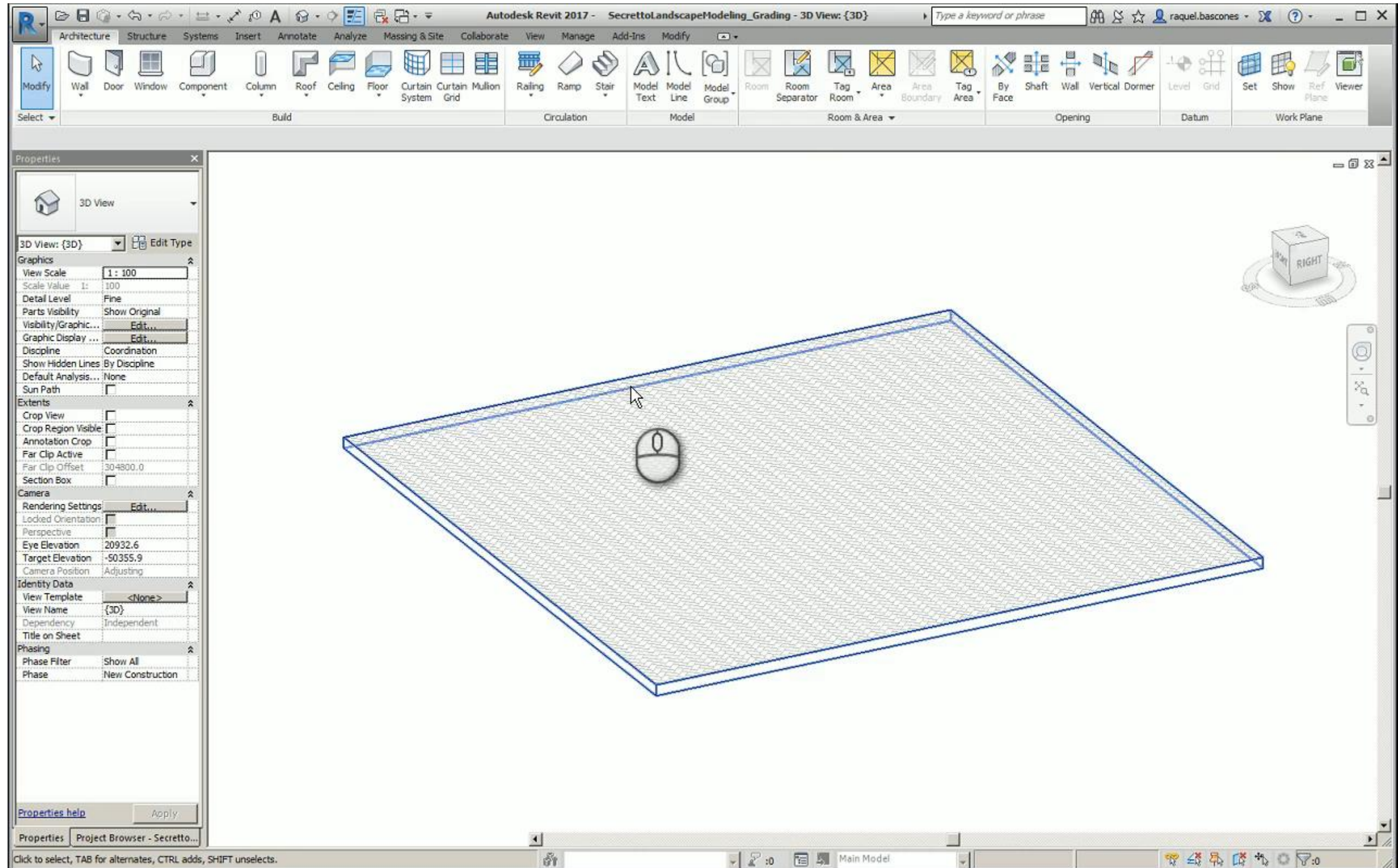
- Filled Region



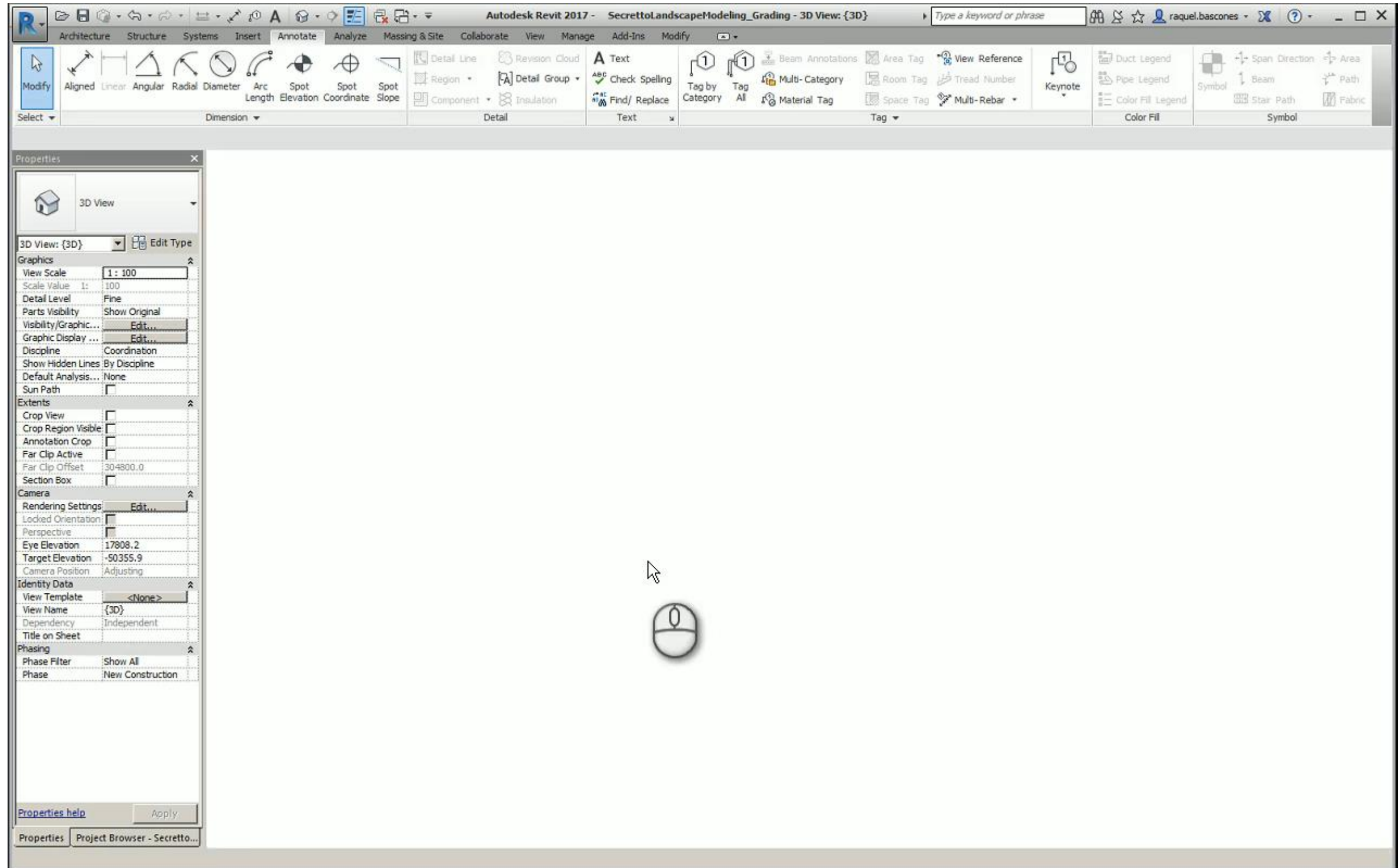
GRADING & LEVELS



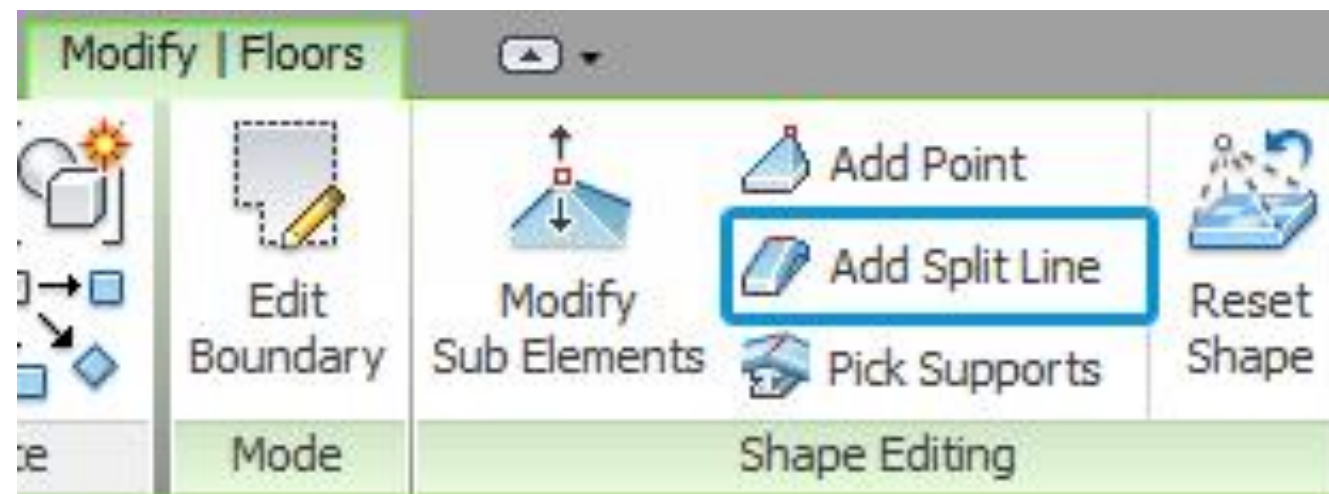
GRADING & LEVELS



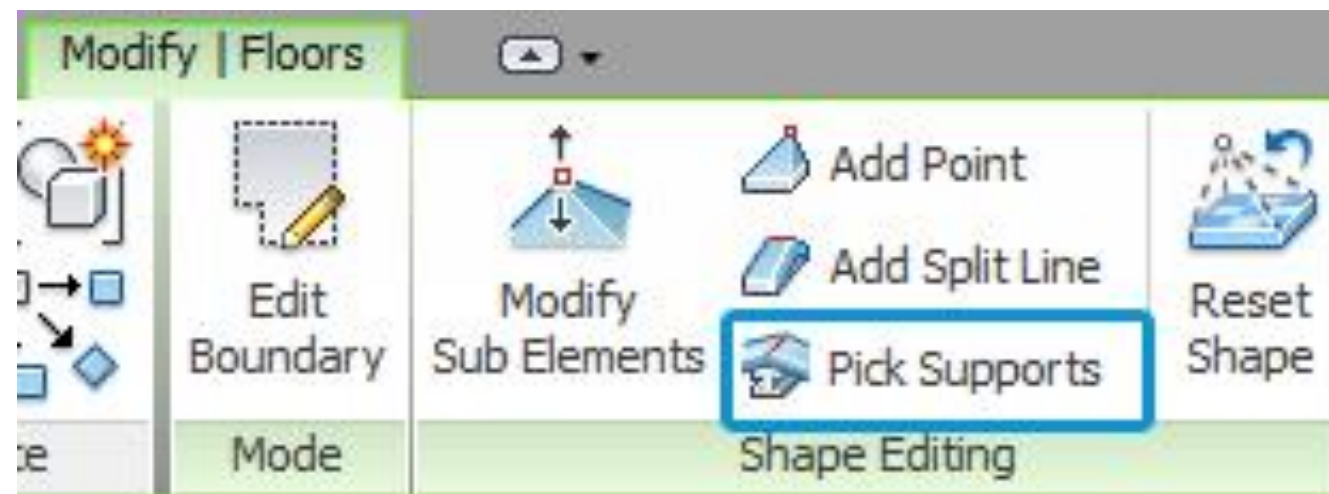
GRADING & LEVELS



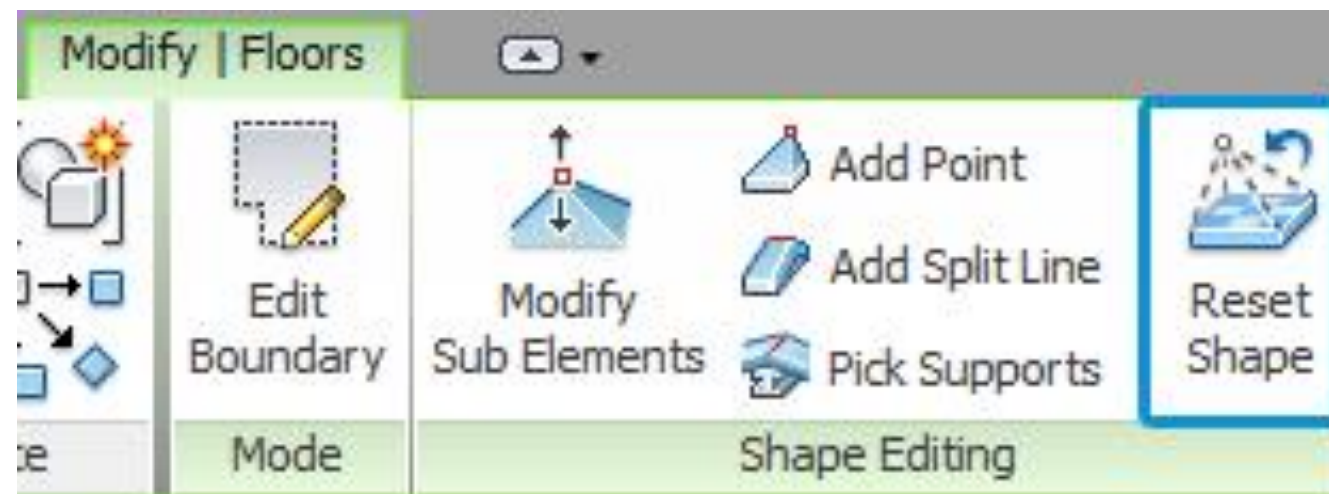
GRADING & LEVELS



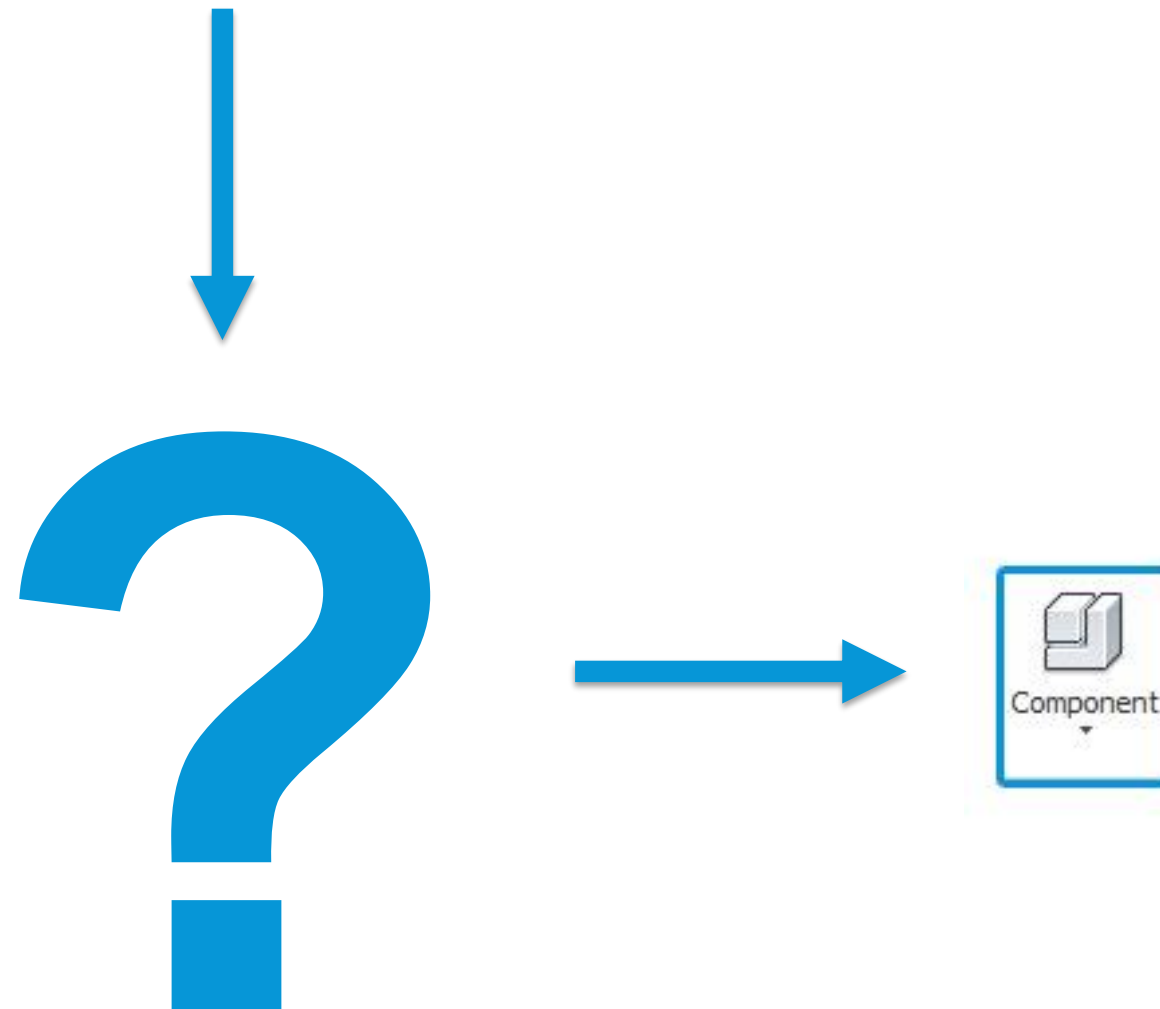
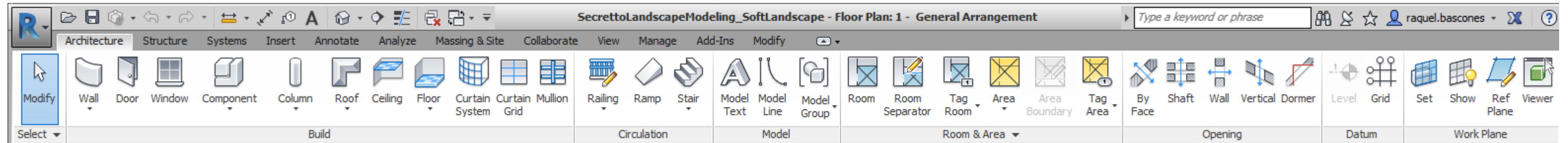
GRADING & LEVELS



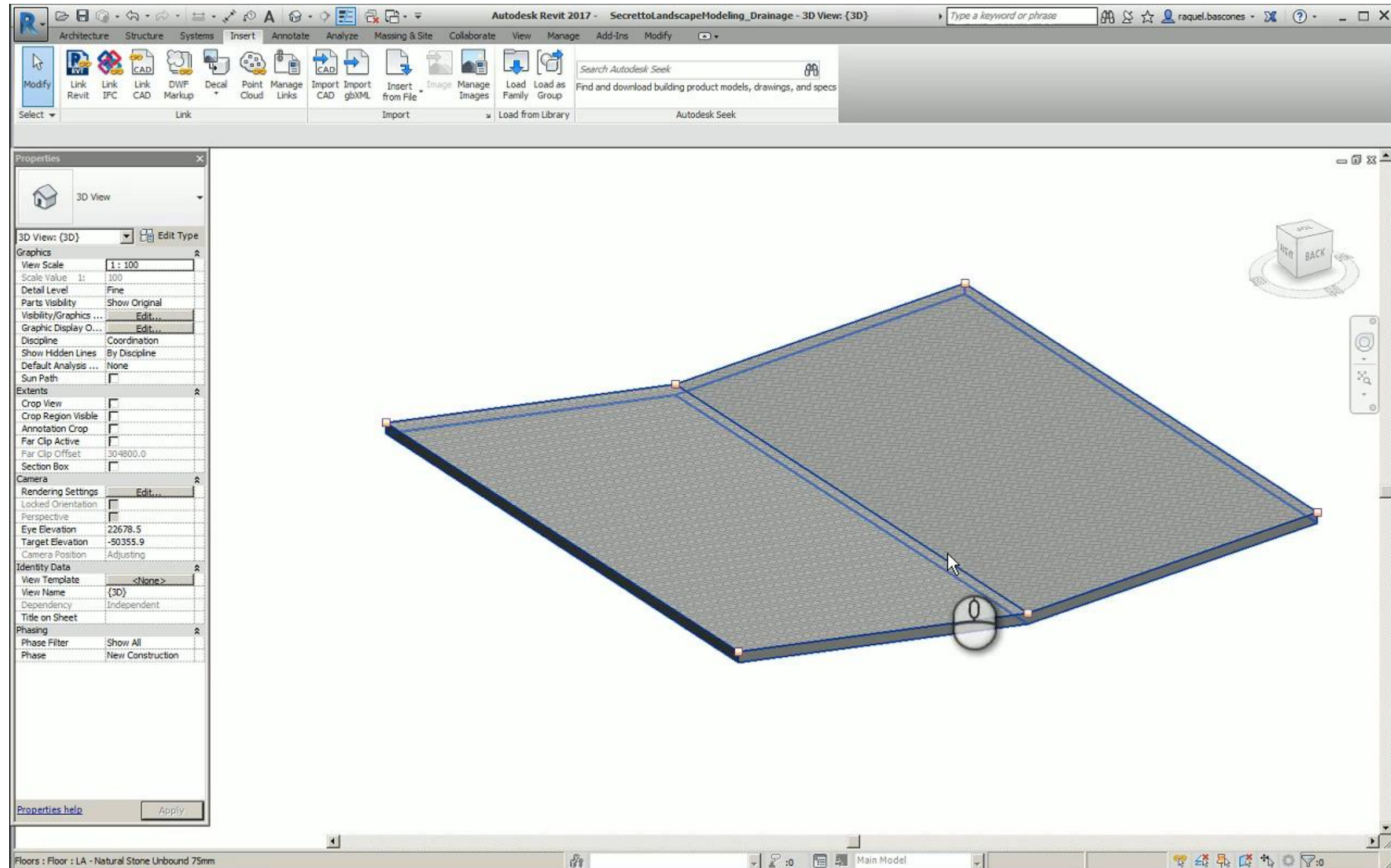
GRADING & LEVELS



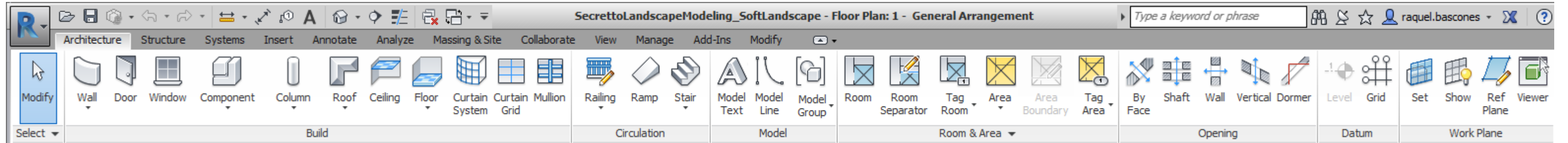
DRAINAGE



DRAINAGE

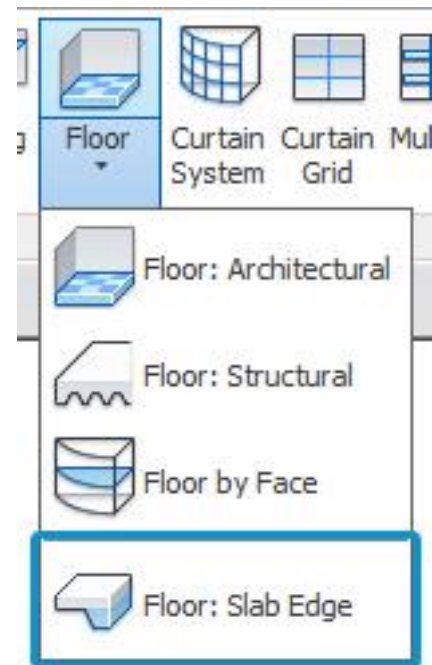


KERBS (CURBS)

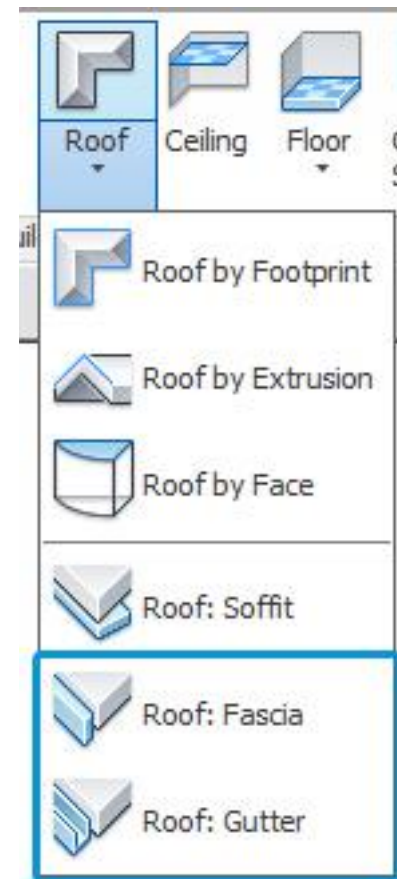


KERBS (CURBS)

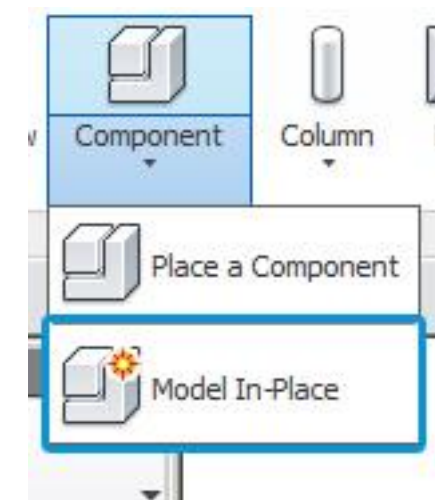
Floors



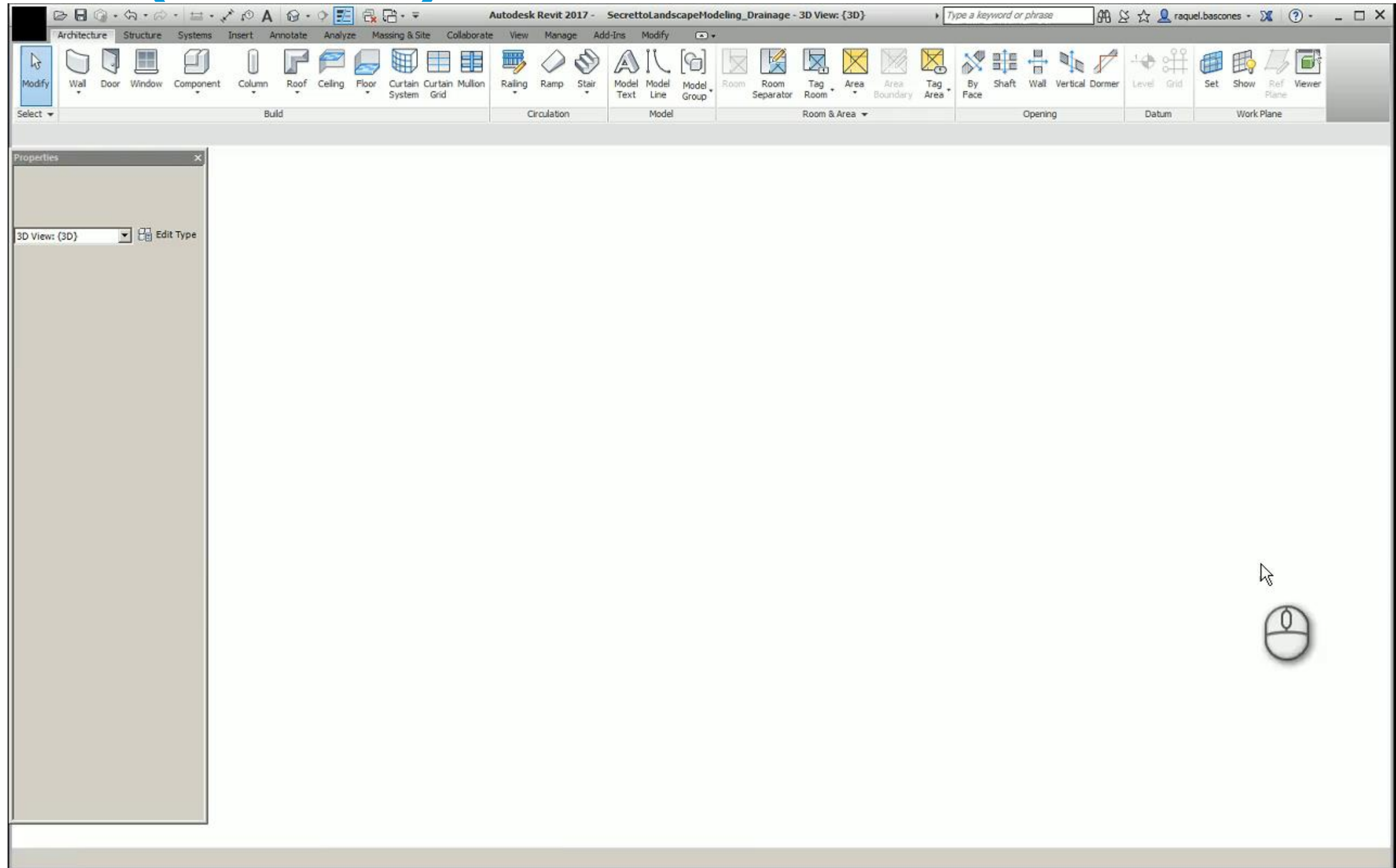
Roofs



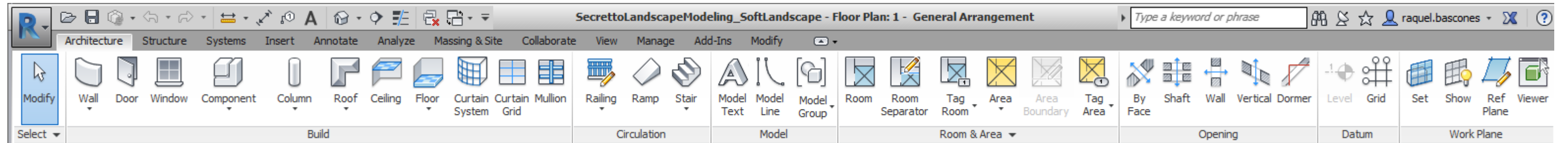
Both



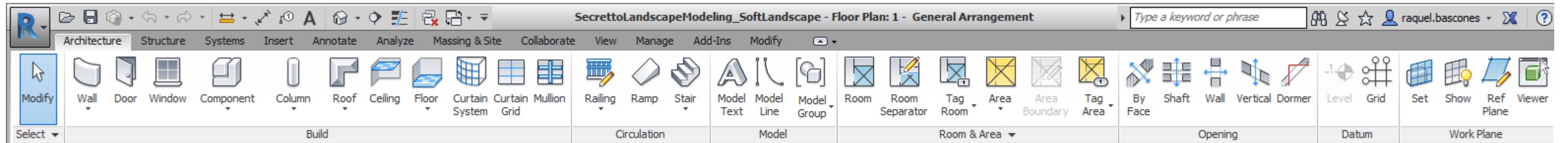
KERBS (CURBS)



STAIRS



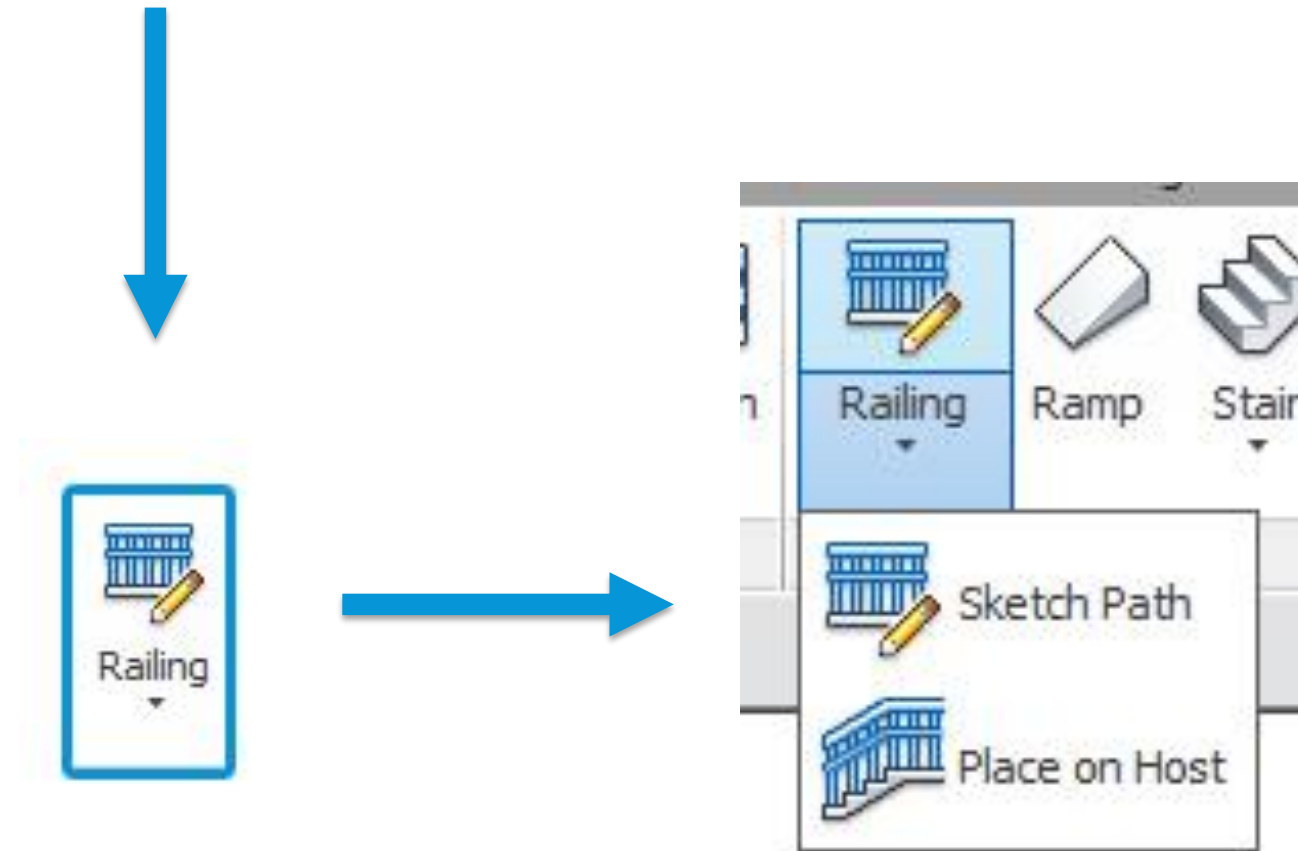
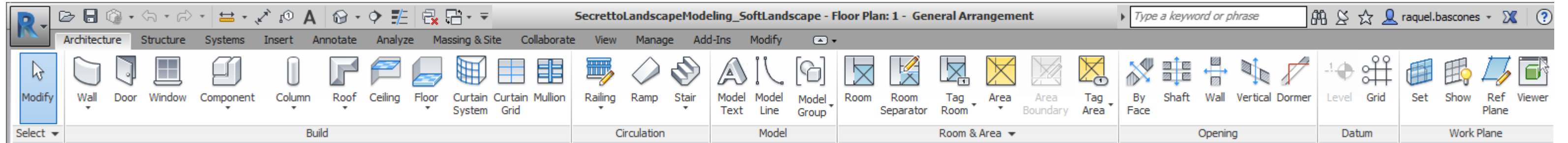
RAMPS



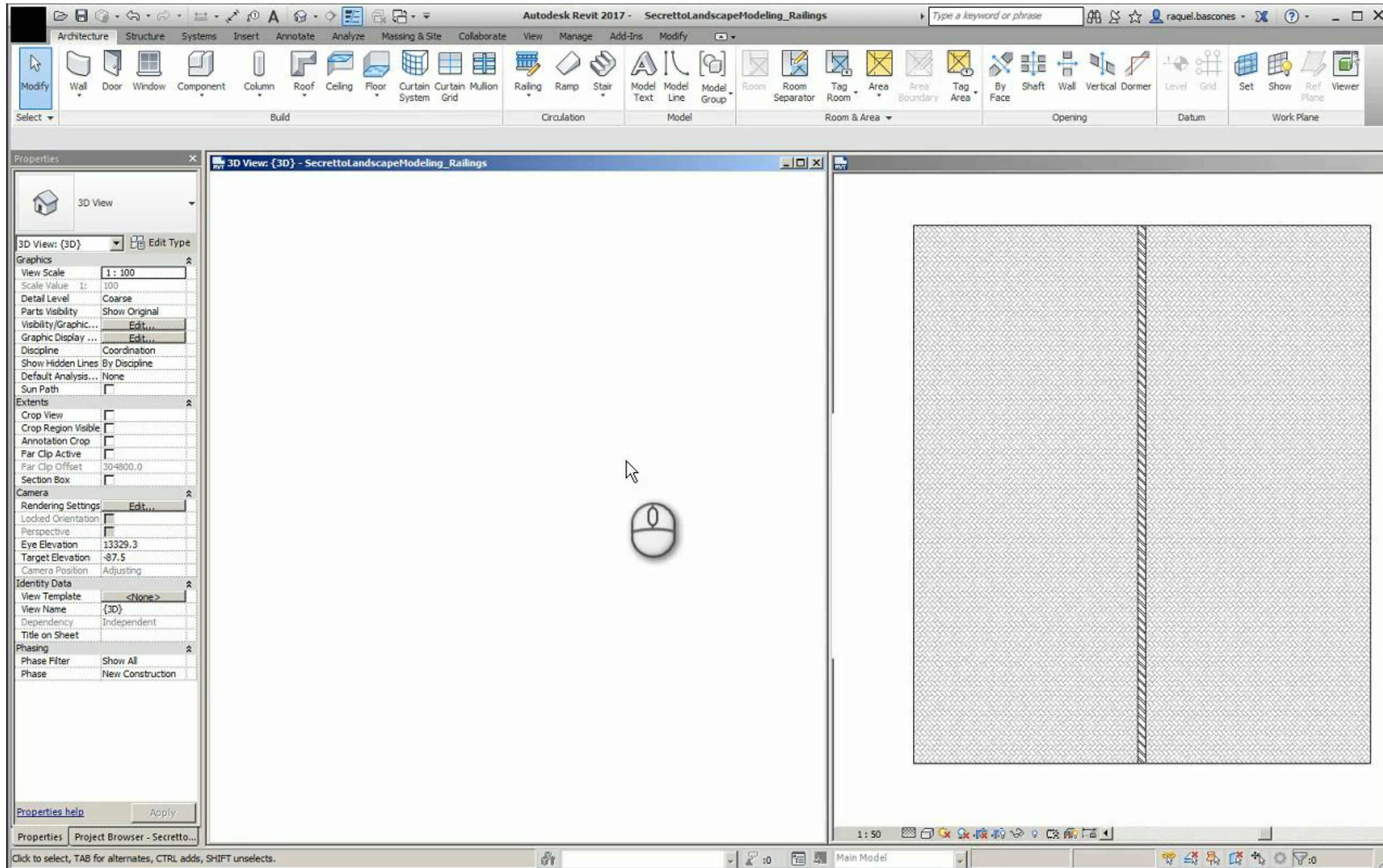
- Ramp cannot have two slopes



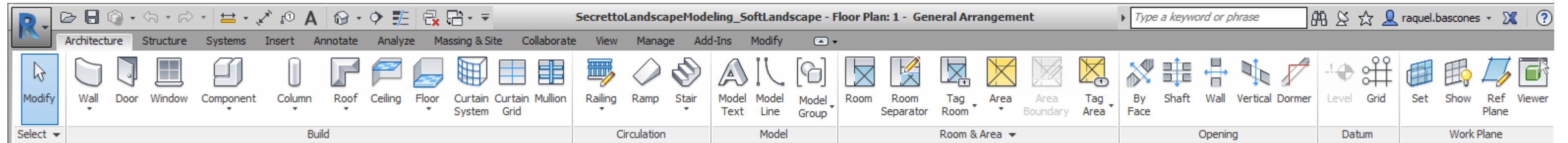
RAILINGS



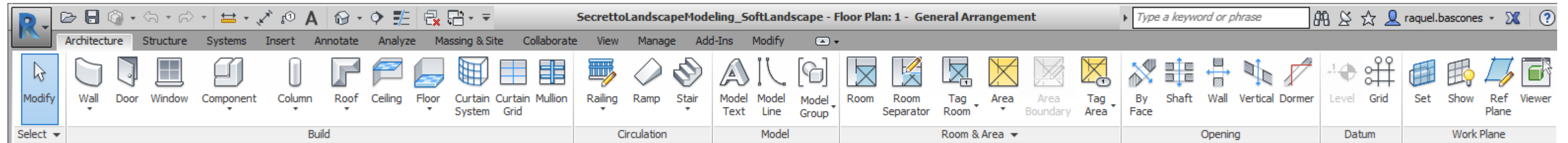
RAILINGS



WALLS

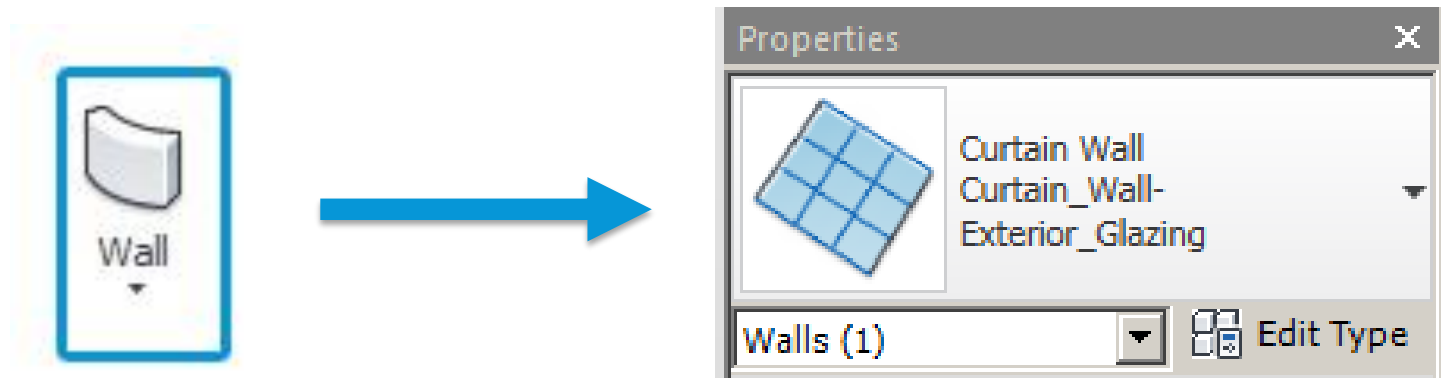


FENCES

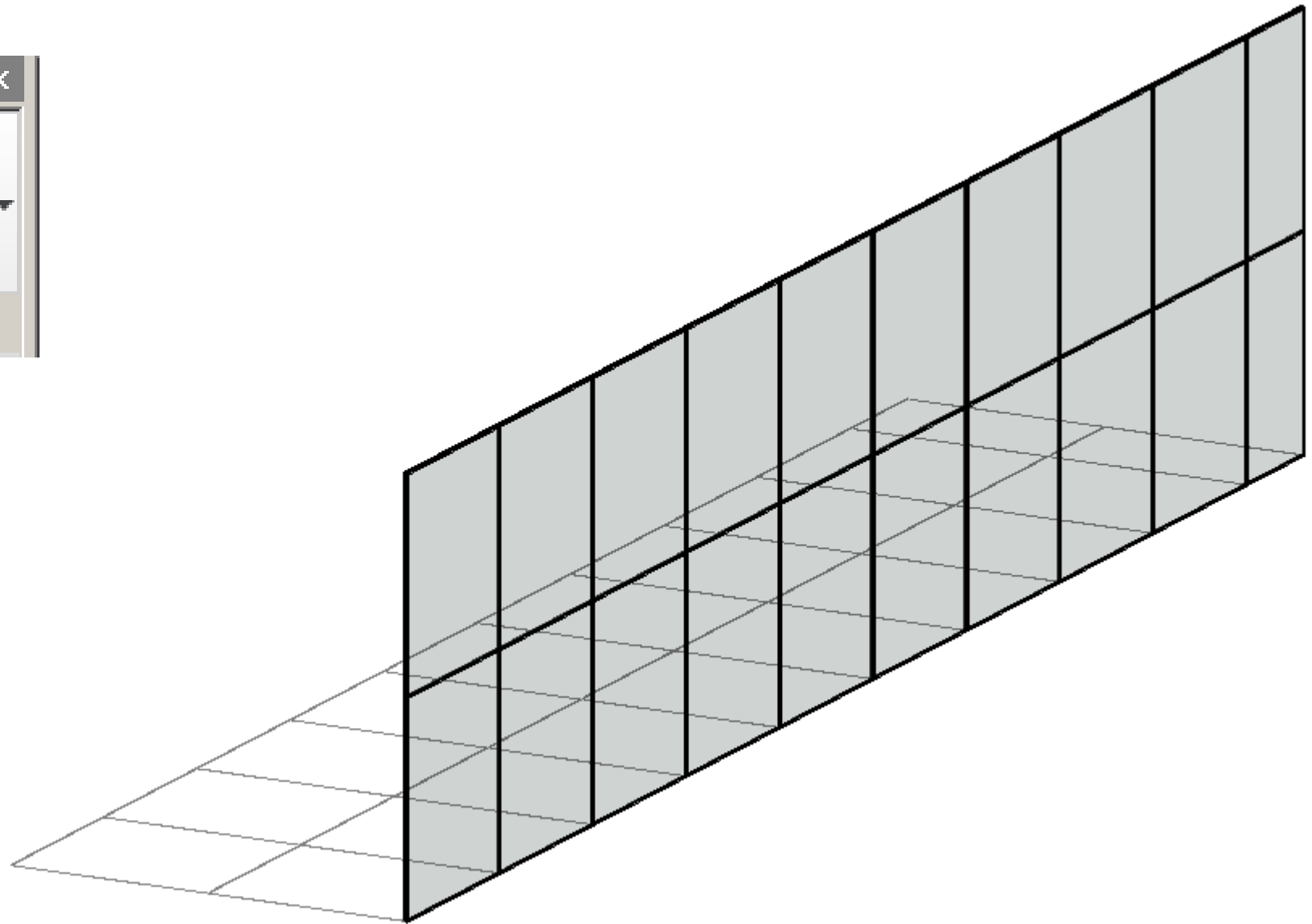


FENCES

Using curtain walls as fences



- Horizontal and vertical mullions: Any profile
- Panels: Any wall type or Empty panel



FENCES

Using curtain walls as fences

Type Properties

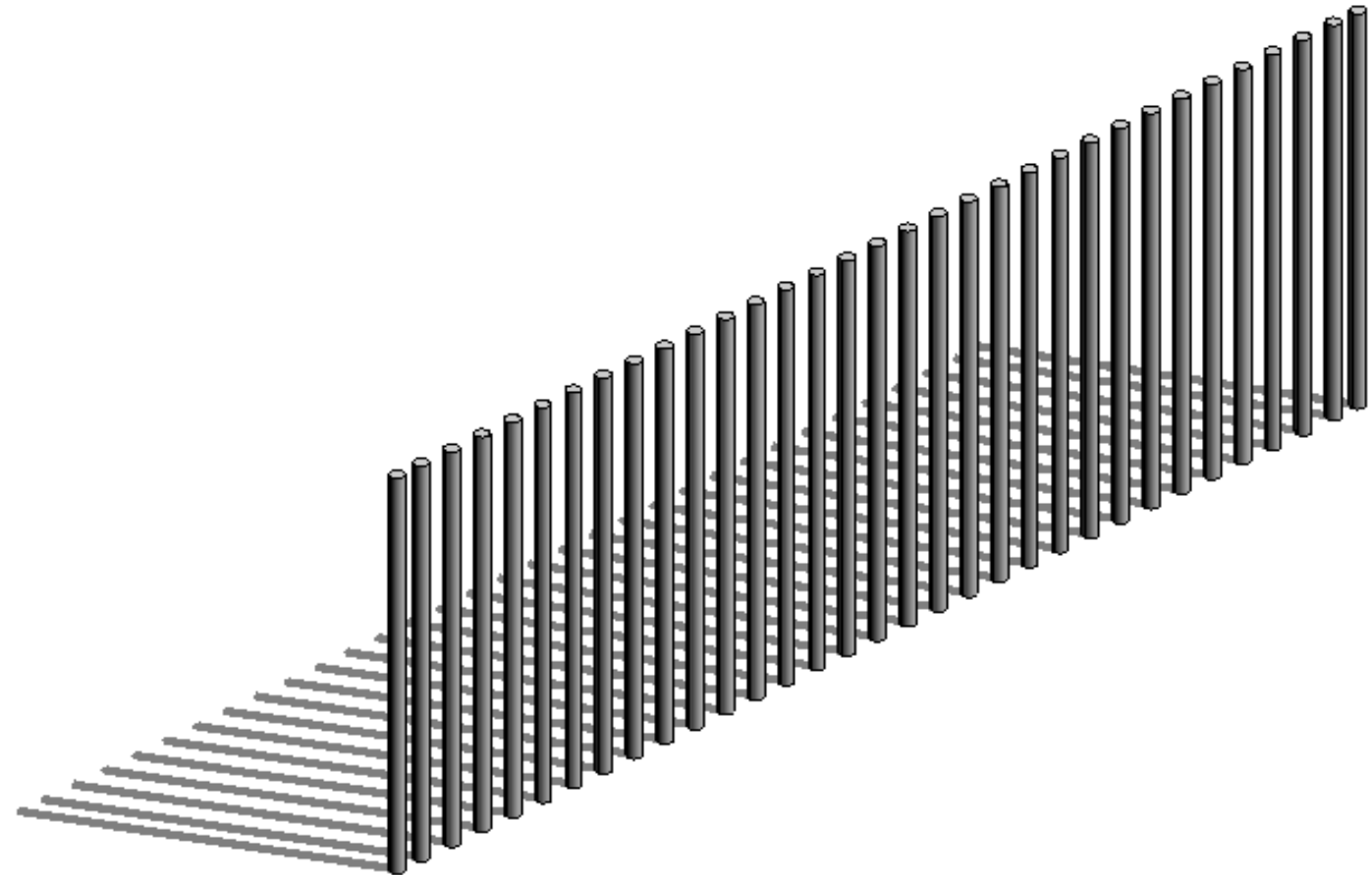
Family: **System Family: Curtain Wall** Load...

Type: **FENCE - Round posts** Duplicate... Rename...

Type Parameters

Parameter	Value
Construction	
Function	Exterior
Automatically Embed	☐
Curtain Panel	Empty System Panel : Empty
Join Condition	Not Defined
Materials and Finishes	
Structural Material	
Vertical Grid	
Layout	Fixed Distance
Spacing	250.0
Adjust for Mullion Size	☐
Horizontal Grid	
Layout	None
Spacing	4000.0
Adjust for Mullion Size	☐
Vertical Mullions	
Interior Type	Circular Mullion : 50mm_Radius
Border 1 Type	None
Border 2 Type	None
Horizontal Mullions	
Interior Type	None
Border 1 Type	None
Border 2 Type	None
Identity Data	
Type Image	
Keynote	H11
Model	
Manufacturer	
Type Comments	

<< Preview OK Cancel Apply



FENCES

Using curtain walls as fences

Type Properties

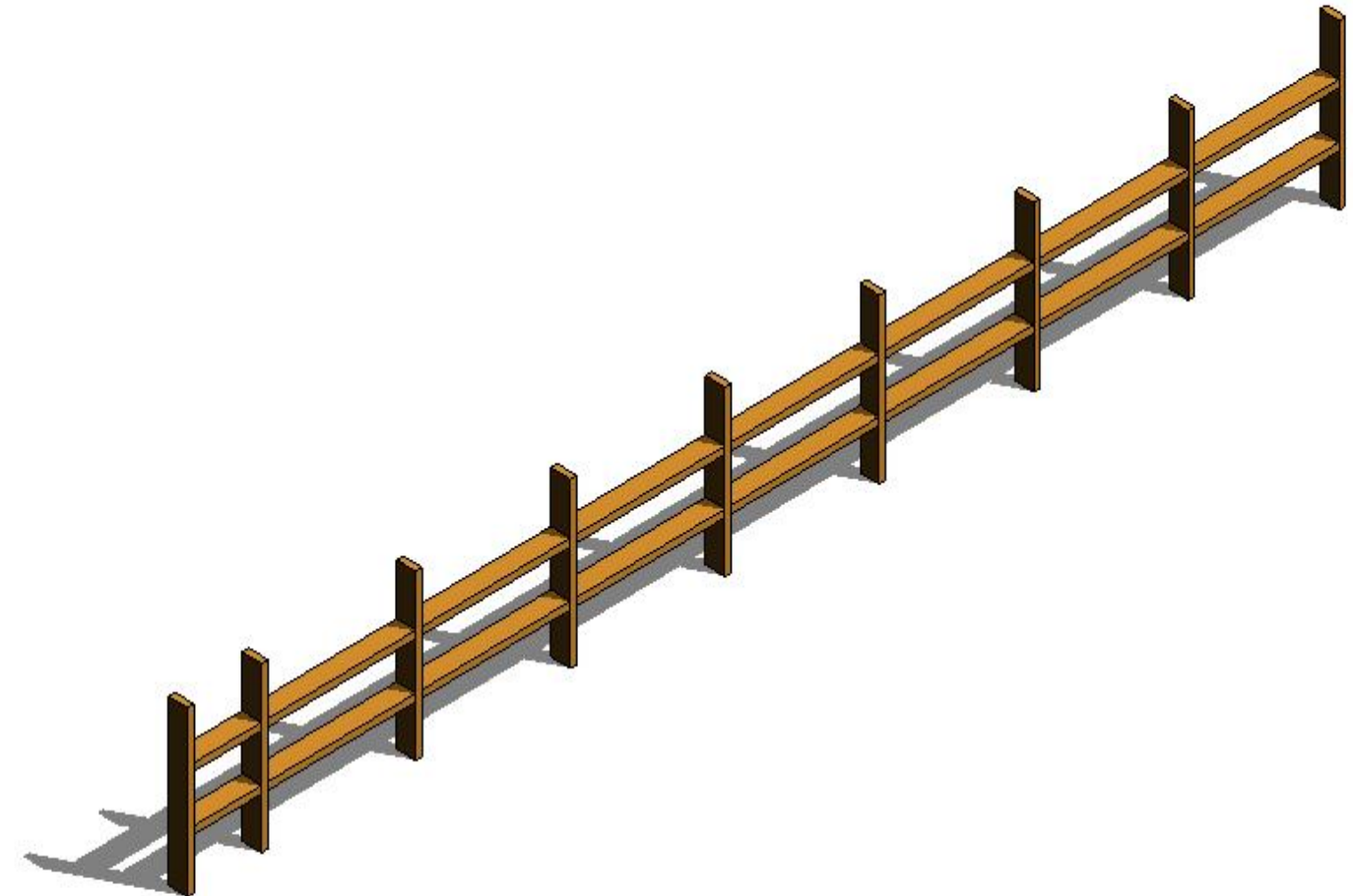
Family: **System Family: Curtain Wall** Load...

Type: **FENCE - Timber fence** Duplicate... Rename...

Type Parameters

Parameter	Value
Construction	
Function	Exterior
Automatically Embed	☐
Curtain Panel	Empty System Panel : Empty
Join Condition	Not Defined
Materials and Finishes	
Structural Material	
Vertical Grid	
Layout	Fixed Distance
Spacing	1200.0
Adjust for Mullion Size	☐
Horizontal Grid	
Layout	Fixed Number
Spacing	4000.0
Adjust for Mullion Size	☐
Vertical Mullions	
Interior Type	Rectangular Mullion : 50x150mm
Border 1 Type	Rectangular Mullion : 50x150mm
Border 2 Type	Rectangular Mullion : 50x150mm
Horizontal Mullions	
Interior Type	Rectangular Mullion : 50x150mm
Border 1 Type	None
Border 2 Type	None
Identity Data	
Type Image	
Keynote	H11
Model	
Manufacturer	
Type Comments	

<< Preview OK Cancel Apply



FENCES

Using curtain walls as fences

Type Properties

Family: System Family: Curtain Wall
Type: FENCE - Wired

Type Parameters

Parameter	Value
Construction	
Function	Exterior
Automatically Embed	☐
Curtain Panel	Basic Wall : WALL - Wired mesh
Join Condition	Not Defined
Materials and Finishes	
Structural Material	
Vertical Grid	
Layout	None
Spacing	250.0
Adjust for Mullion Size	☐
Horizontal Grid	
Layout	None
Spacing	4000.0
Adjust for Mullion Size	☐
Vertical Mullions	
Interior Type	None
Border 1 Type	Circular Mullion : 25mm_Radius
Border 2 Type	Circular Mullion : 25mm_Radius
Horizontal Mullions	
Interior Type	None
Border 1 Type	Circular Mullion : 25mm_Radius
Border 2 Type	Circular Mullion : 25mm_Radius
Identity Data	
Type Image	
Keynote	H11
Model	
Manufacturer	
Type Comments	

Edit Assembly

Family: Basic Wall
Type: WALL - Wired mesh
Total thickness: 30.0
Resistance (R): 0.0000 (m²·K)/W
Thermal Mass: 0.00 kJ/K
Sample Height: 6096.0

Layers

	Function	Material	Thickness	Wraps	Structural Material
1	Core Boundary	Layers Above Wrap	0.0		
2	Structure [1]	Wired mesh	30.0	☐	☒
3	Core Boundary	Layers Below Wrap	0.0		

Material Browser - Wired mesh

Search

Project Materials: All

- Name
- Steel, Paint Finish, Dark Gray, Matte
- Structure, Timber Joist/Rafter Layer
- Structure, Timber Truss Joist/Rafter Layer
- Terracotta - Rainscreen
- Vapor Retarder
- Window Frame
- Wired mesh
- Wood
- Wood Sheathing, Chipboard

Texture Editor

Image

Source: Fence cut out.jpg
Brightness: 100
☐ Invert Image

Transforms

☐ Link texture transforms

Position

Done

Project Browser - Fences

- Detail Items
- Division Profiles
- Doors
- Duct Systems
- Ducts
- Flex Ducts
- Flex Pipes
- Floors
- Furniture
- Generic Models
- Parking
- Pattern
- Pipes
- Pipes Systems

GATES

Using curtain walls doors as gates

Type Properties

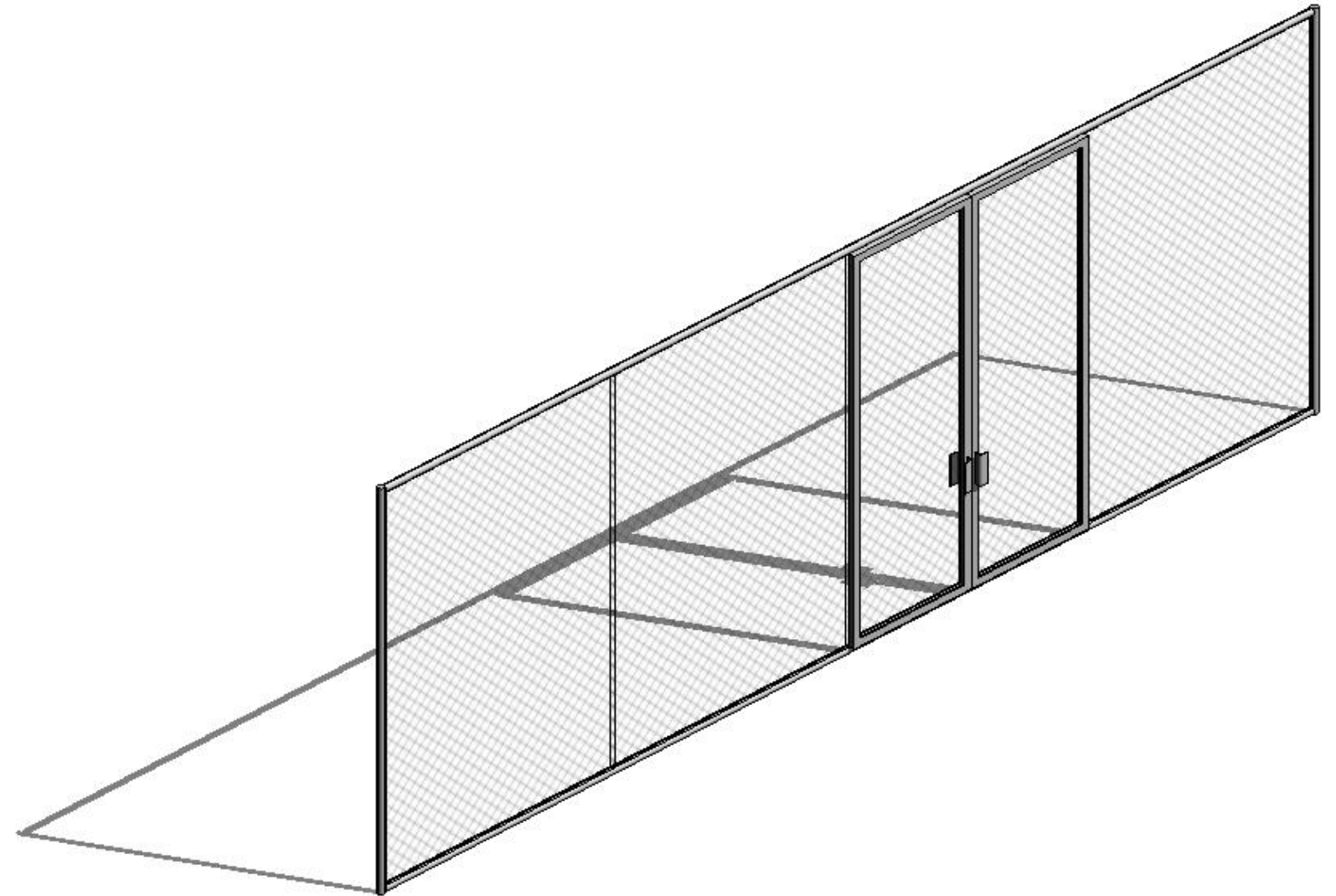
Family: Load...

Type: Duplicate... Rename...

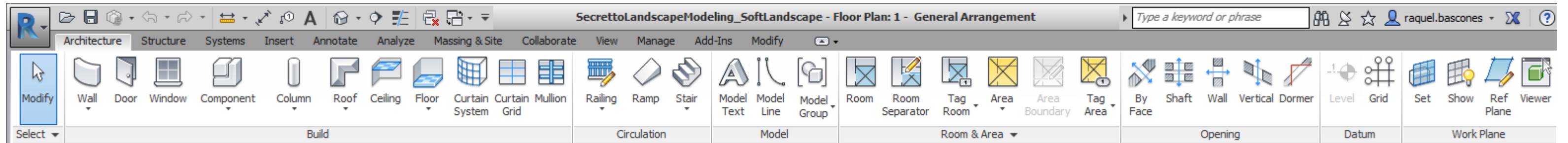
Type Parameters

Parameter	Value
Construction	
Function	Interior
Construction Type	
Materials and Finishes	
Material	Metal - Aluminum
Glazing Material	Wired mesh
Dimensions	
Offset	55.0
Thickness	
Rough Width	
Rough Height	
Identity Data	
Assembly Code	
Type Image	
Keynote	
Model	
Manufacturer	
Type Comments	
URL	
Description	
Fire Rating	
Cost	
Assembly Description	
Type Mark	46
OmniClass Number	
OmniClass Title	
IFC Parameters	
Operation	
Analytical Properties	

<< Preview OK Cancel Apply



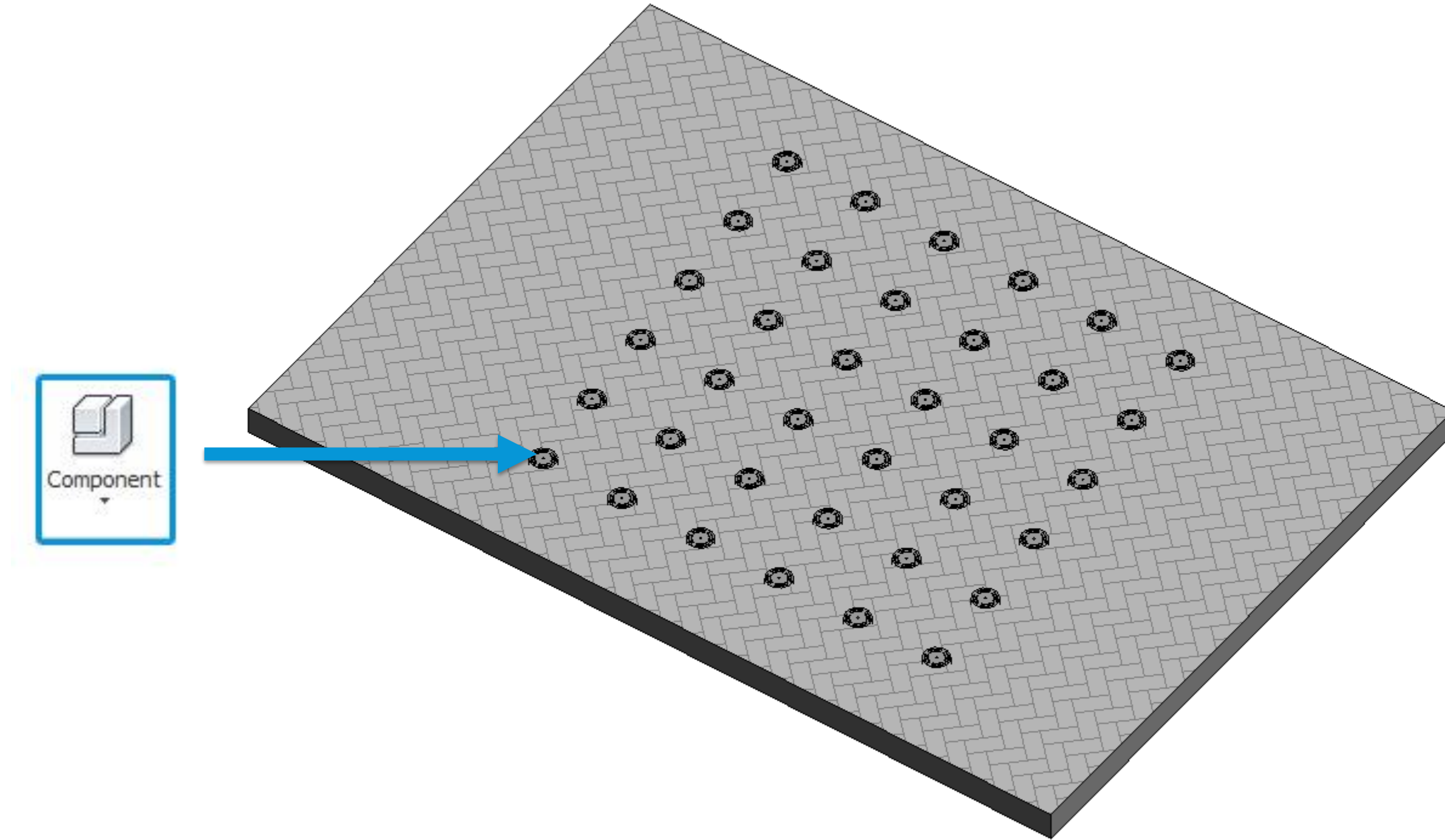
WATER FEATURES



Floor



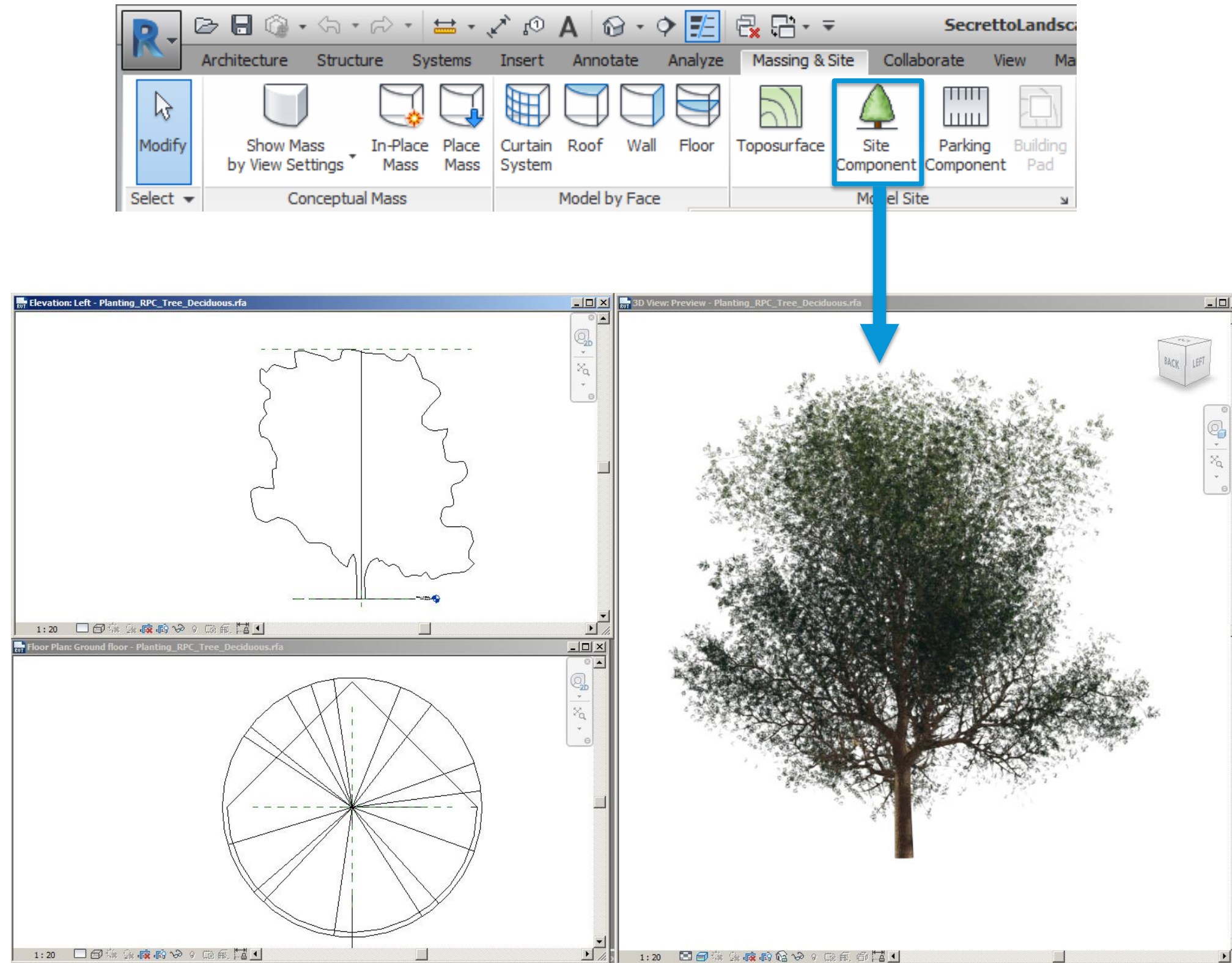
WATER FEATURES



Soft Landscape Elements

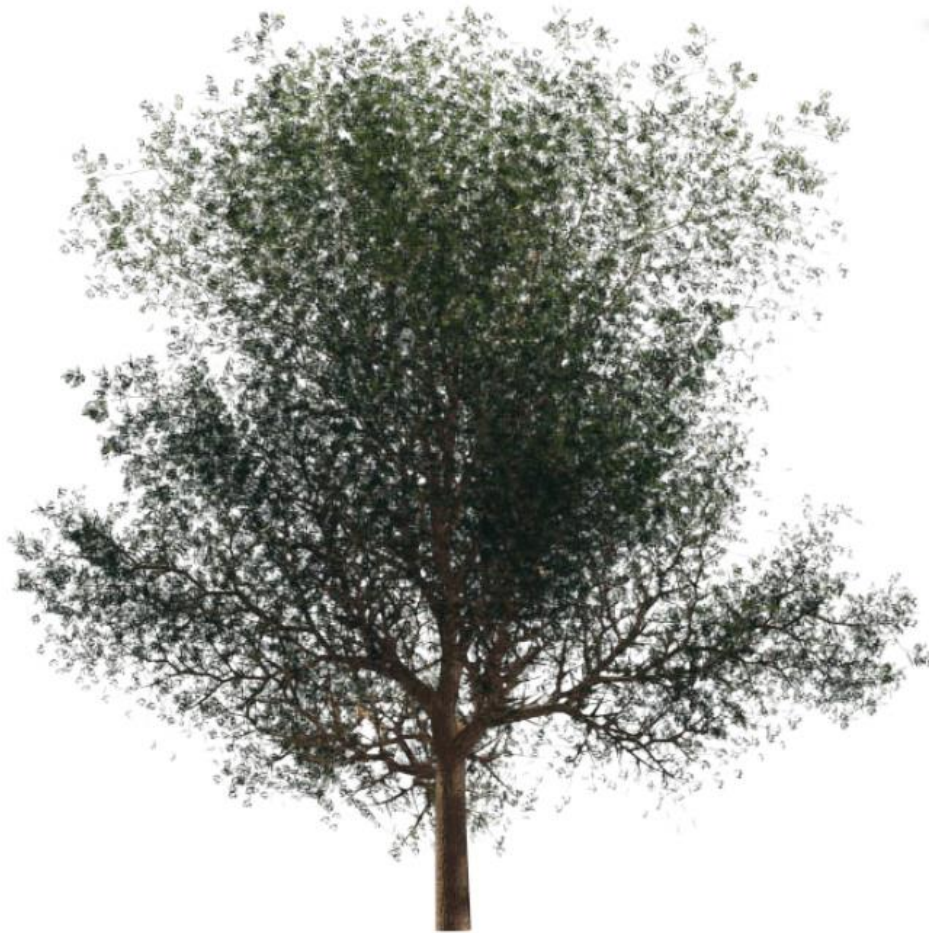


MODEL AND REPRESENTATION



TREE PLANTING

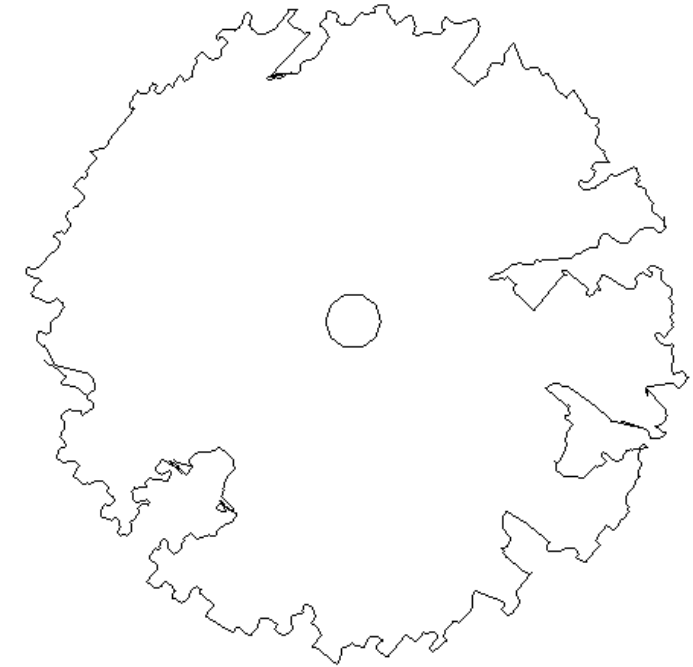
RPC



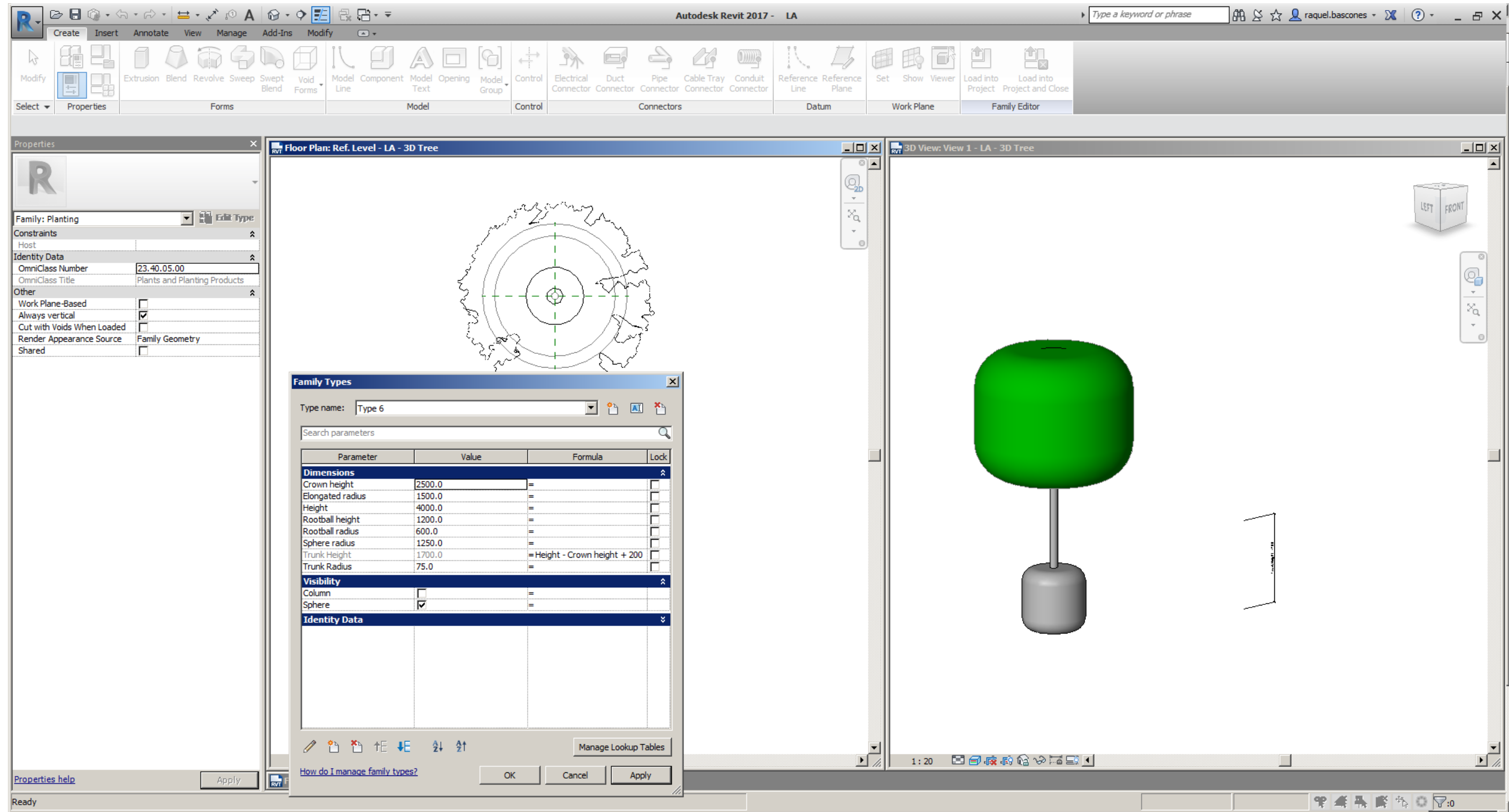
3D Trees



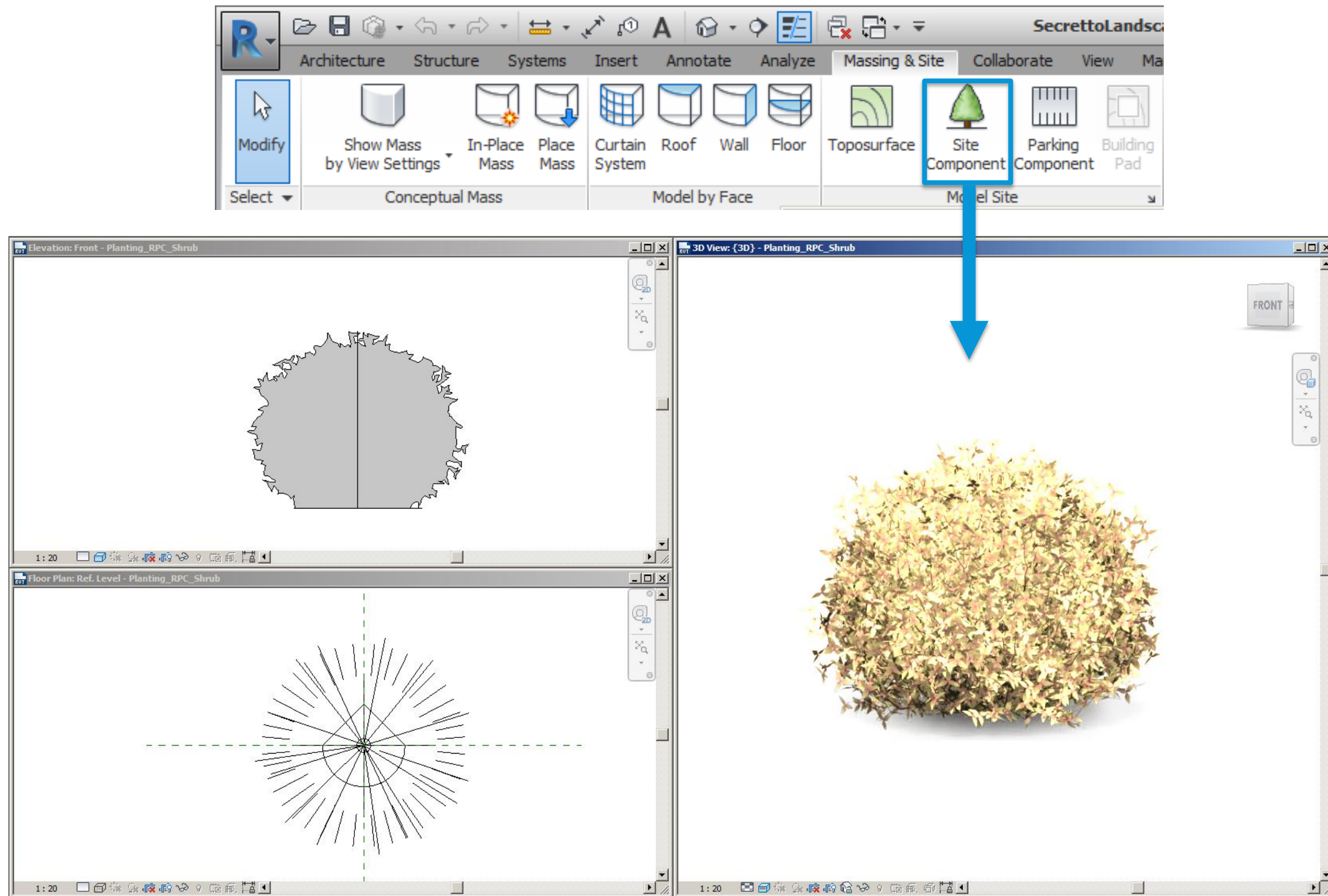
2D Trees



TREE PLANTING

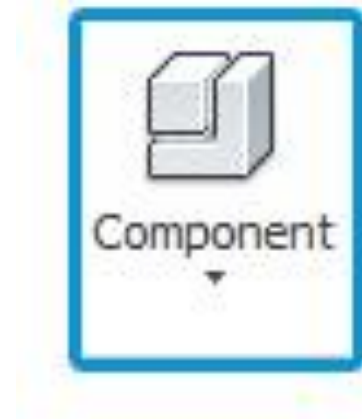


UNDERSTORY PLANTING



PLANTING

Specimen Shrubs



Understory planting

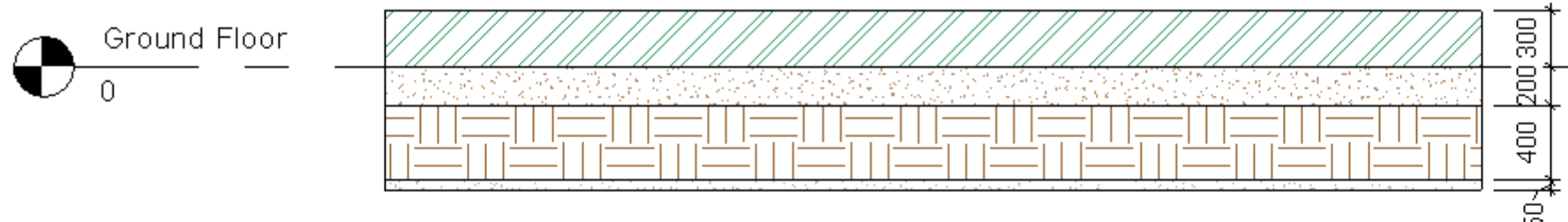


Data

- Height
- Layers
- Soil depth
- Area

UNDERSTOREY PLANTING

Ground Floor
0



300
200
400
50

Properties

Floor
Buxus sempervirens

Floors (1) Edit Type

Constraints

Level Ground Floor

Height Offset From Level 300.0

Edit Assembly

Family: Floor
Type: Buxus sempervirens
Total thickness: 950.0 (Default)
Resistance (R): 0.0000 (m²·K)/W
Thermal Mass: 0.00 kJ/K

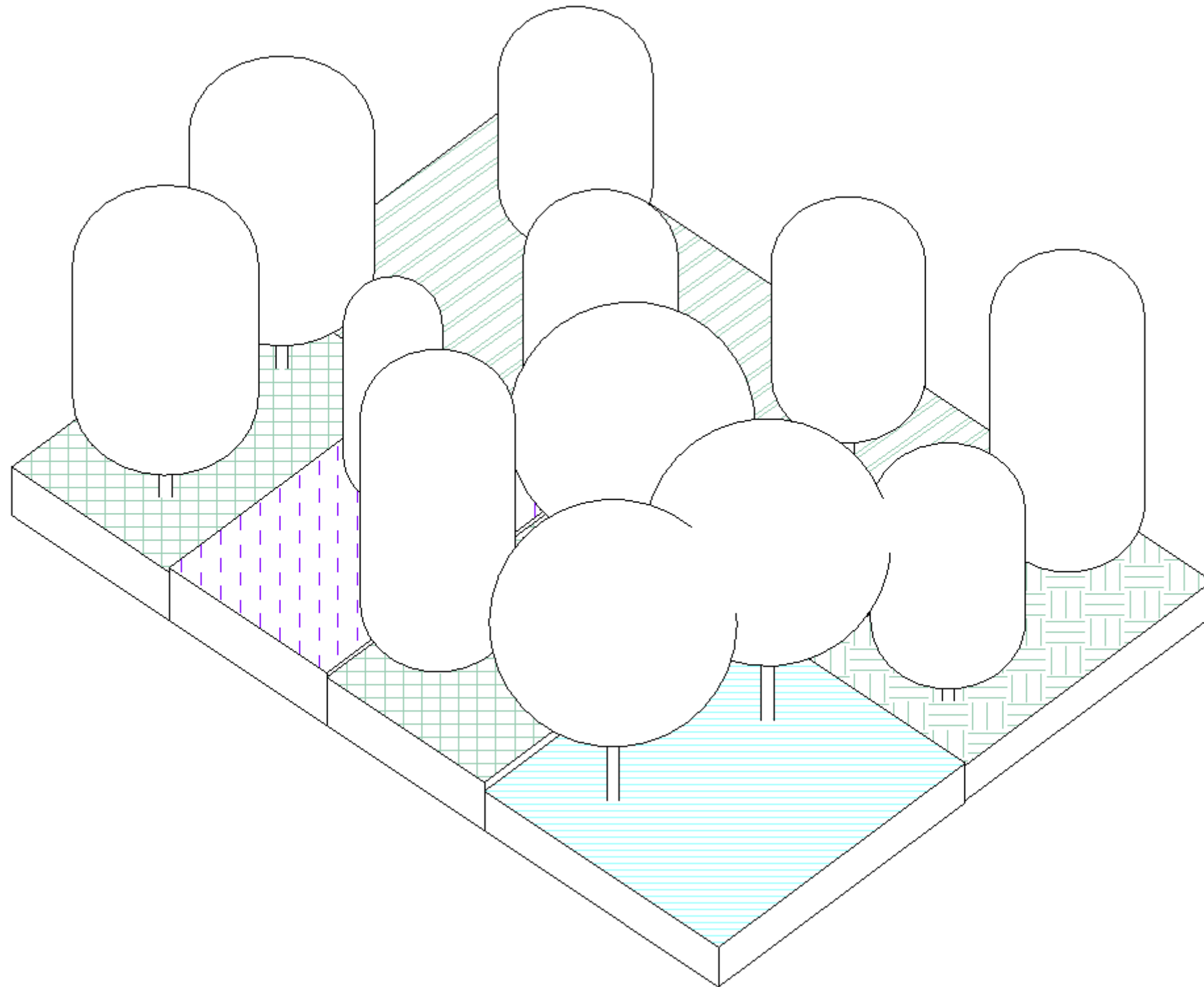
Layers

	Function	Material	Thickness	Wraps	Structural Material	Variable
1	Core Boundary	Layers Above	0.0			
2	Finish 1 [4]	Planting	300.0	☐	☒	☐
3	Substrate [2]	Top Soil	200.0	☐	☐	☐
4	Substrate [2]	Sub Soil	400.0	☐	☐	☐
5	Substrate [2]	Drainage layer	50.0	☐	☐	☐
6	Core Boundary	Layers Below	0.0			

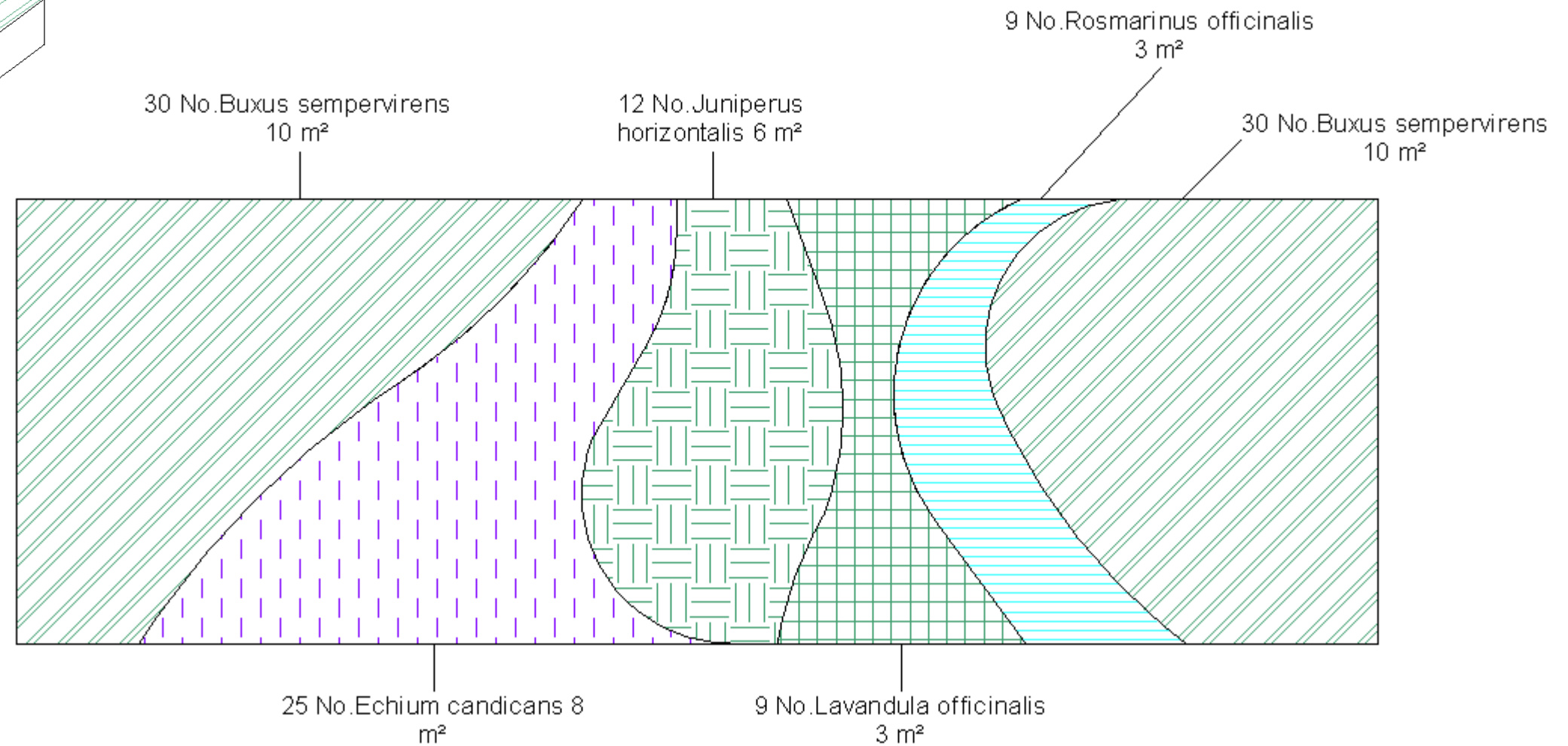
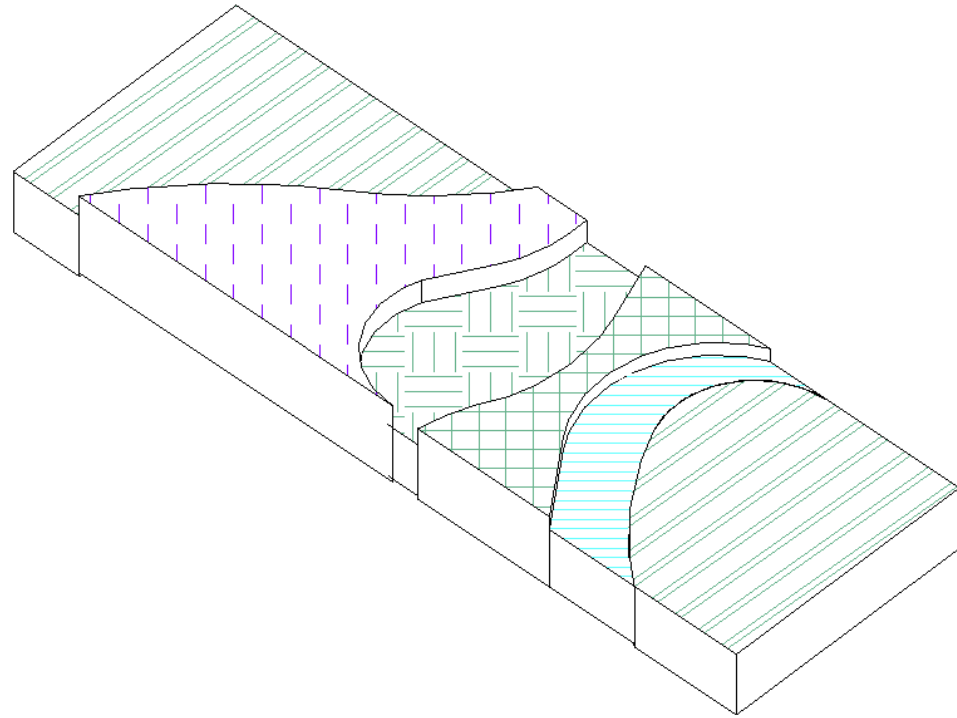
Insert Delete Up Down

<< Preview OK Cancel Help

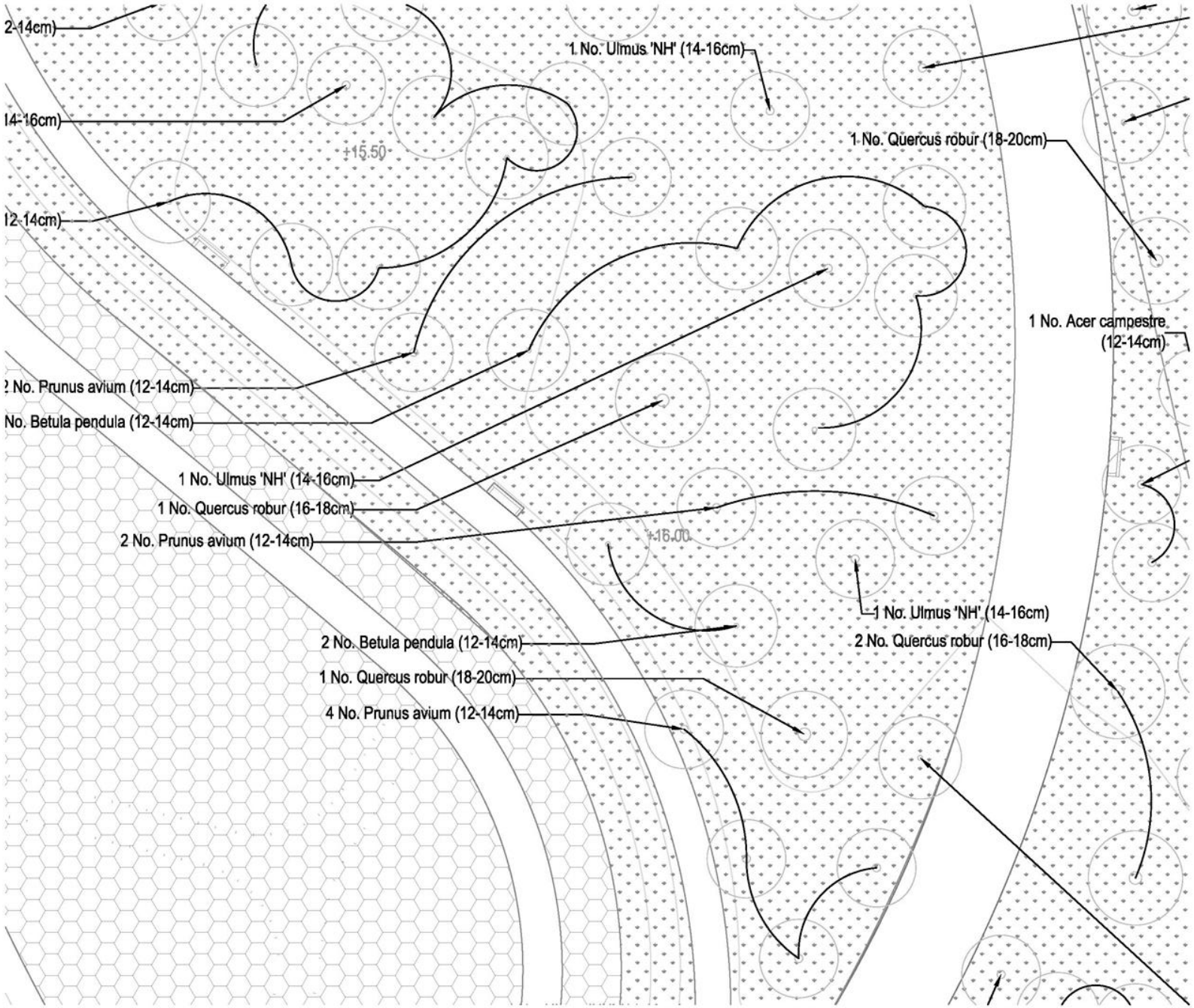
UNDERSTOREY PLANTING



UNDERSTOREY PLANTING



PLANTING PLANS



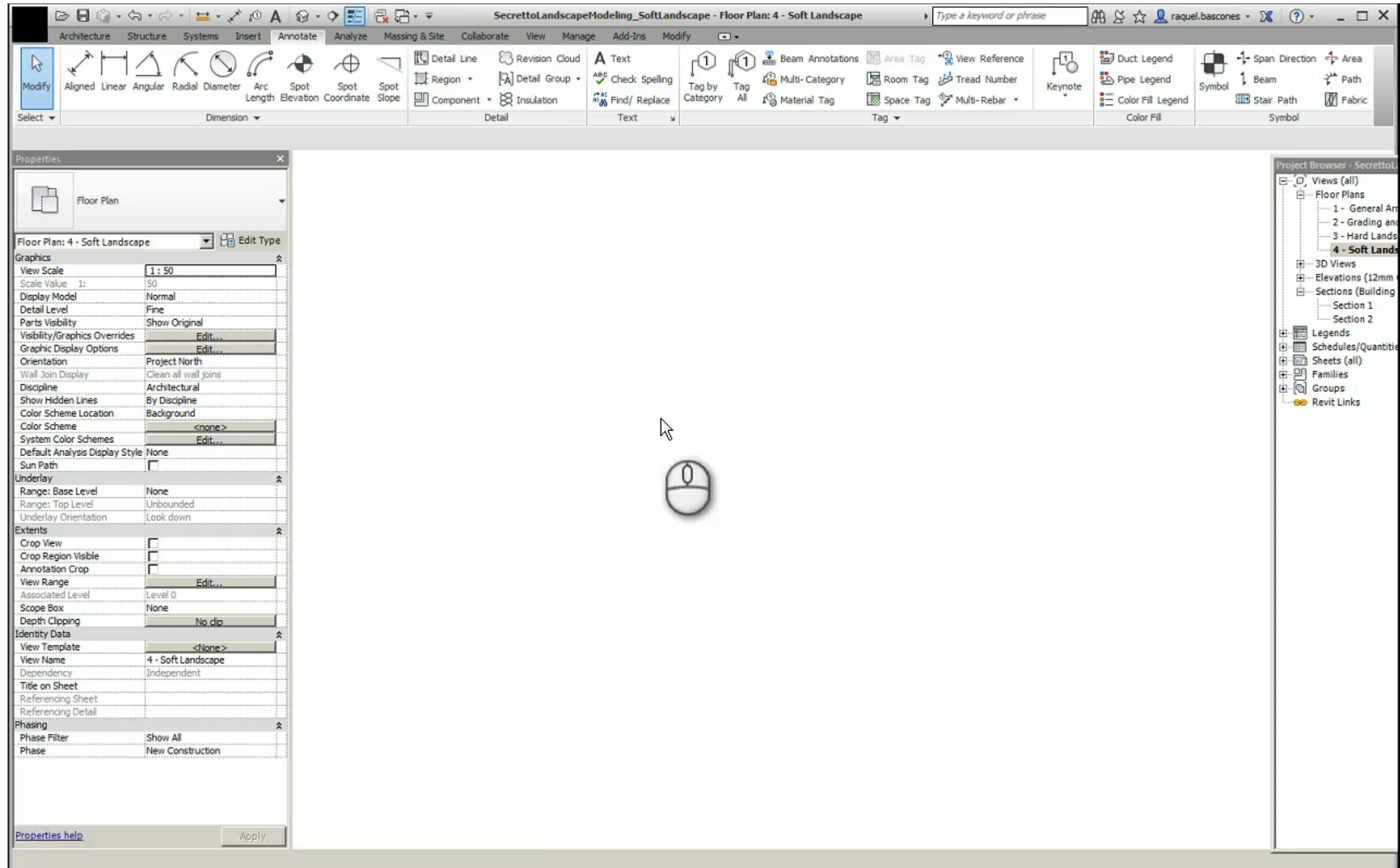
PLANTING PLANS

Representing understory planting

- Material Surface Pattern
- Filled Region

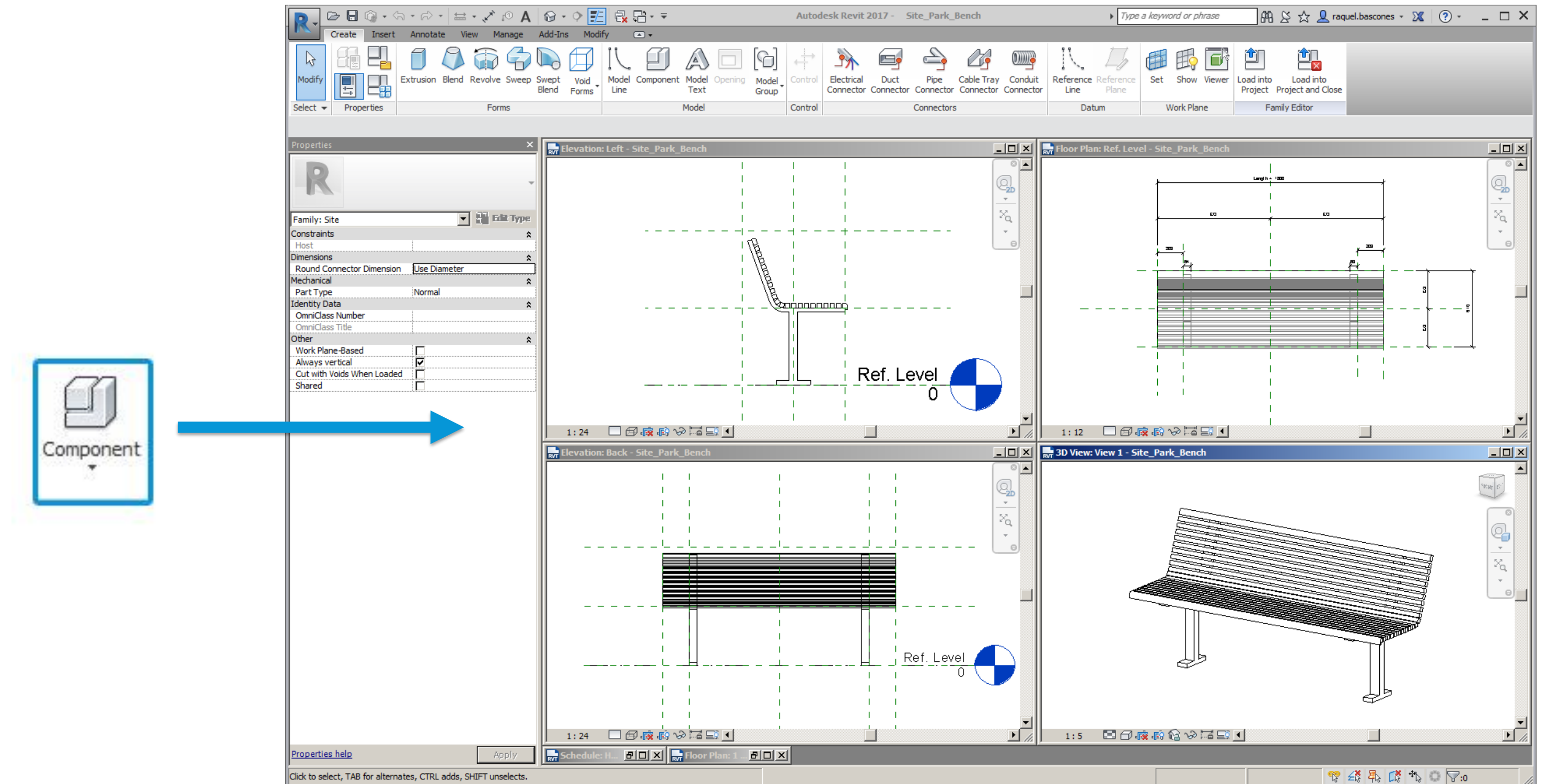


PLANTING PLANS



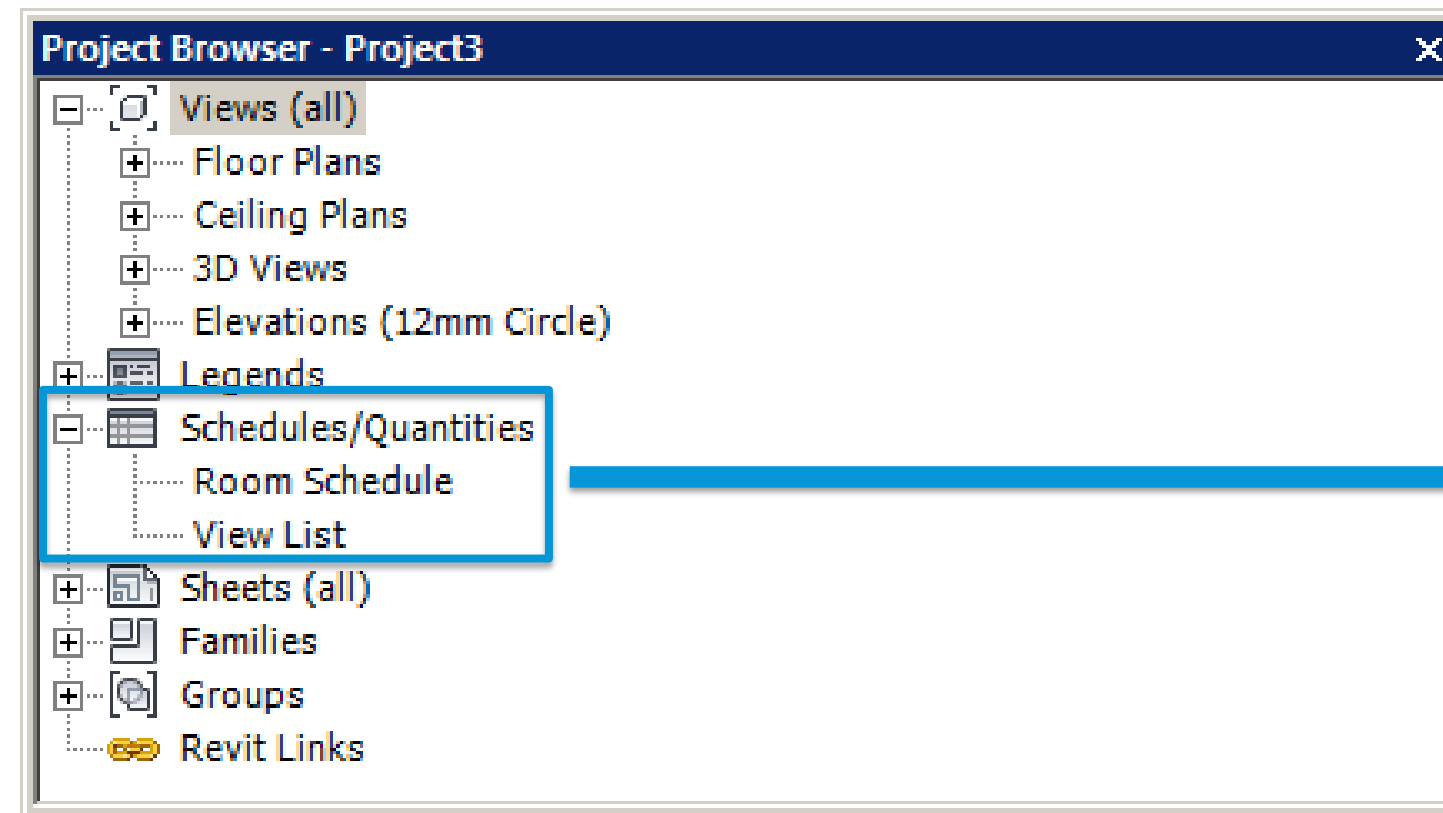
Urban Furniture

URBAN FURNITURE



Schedules

SCHEDULES



Hard Landscape

Soft Landscape

Furniture

HARD LANDSCAPE SCHEDULE

Paving



Stairs



Ramps



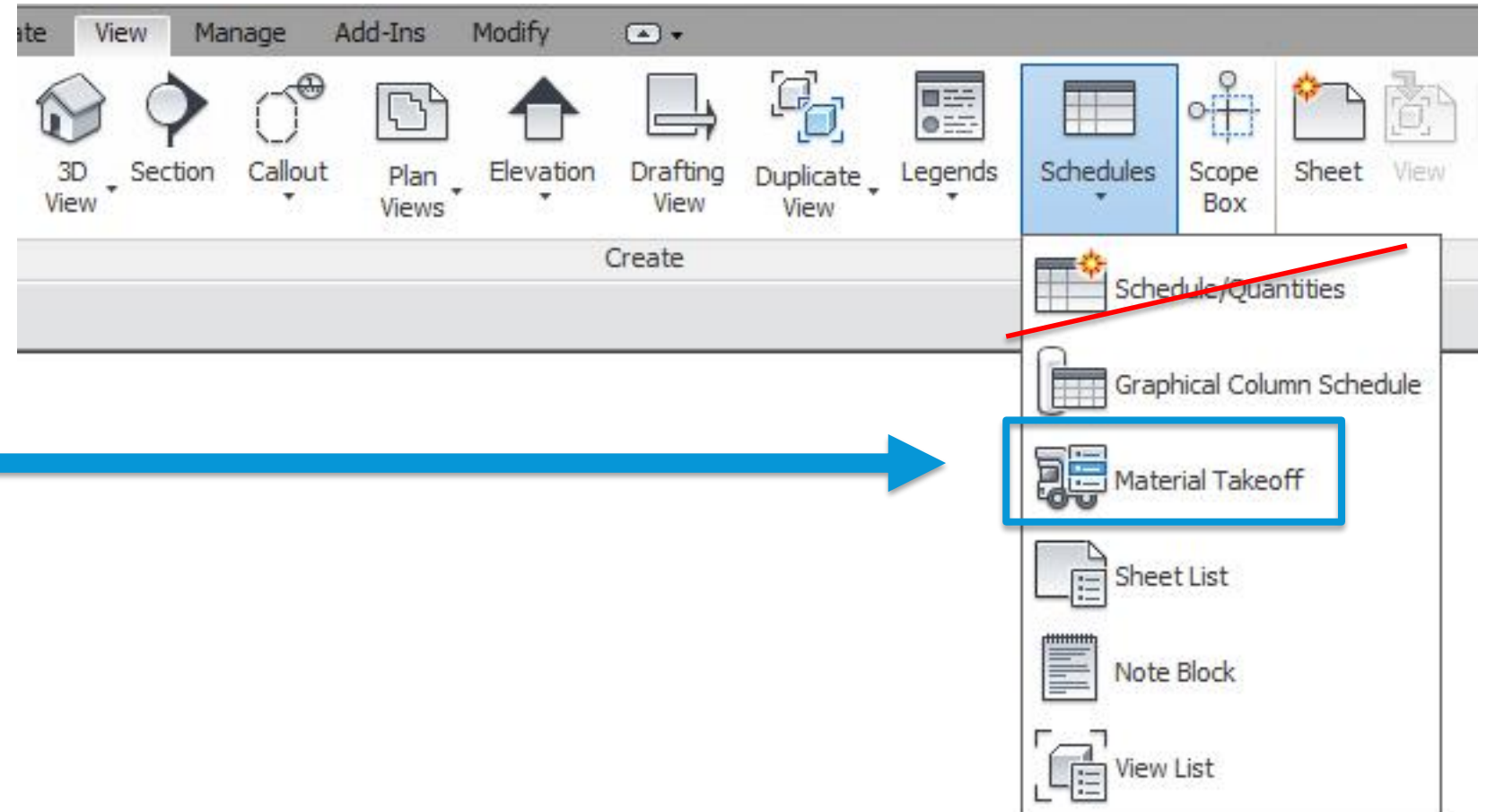
Railings



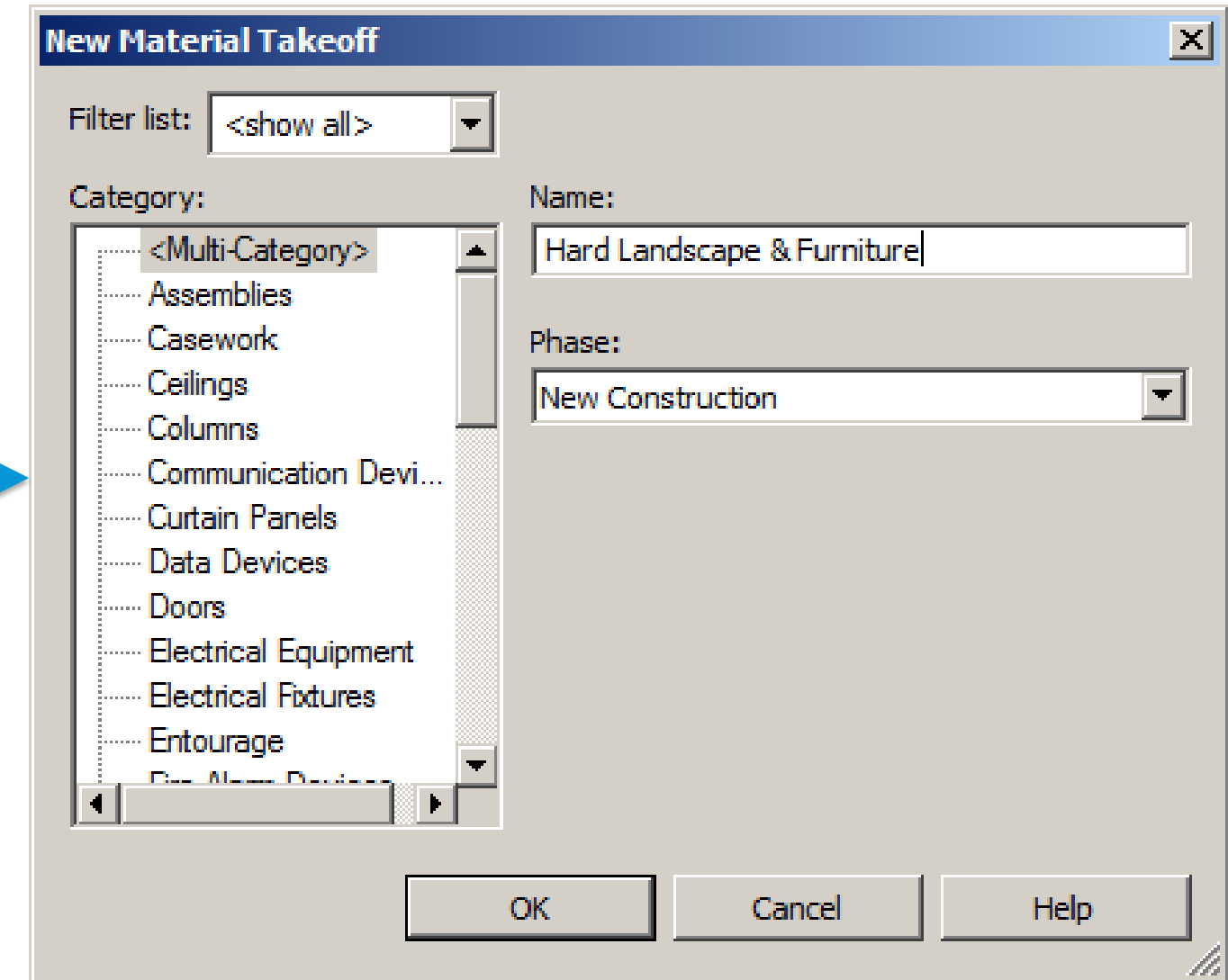
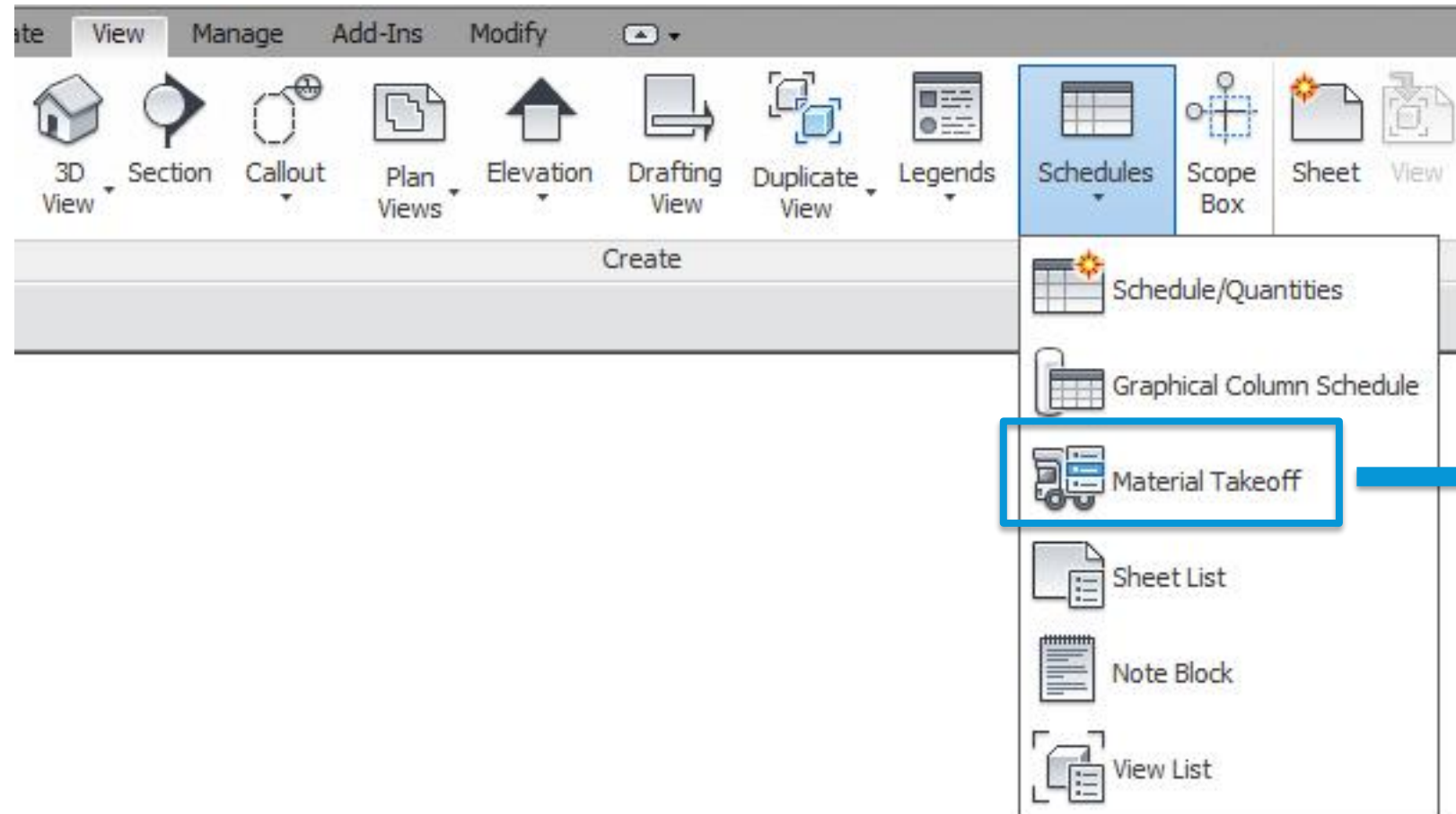
Walls



Fences & Gates



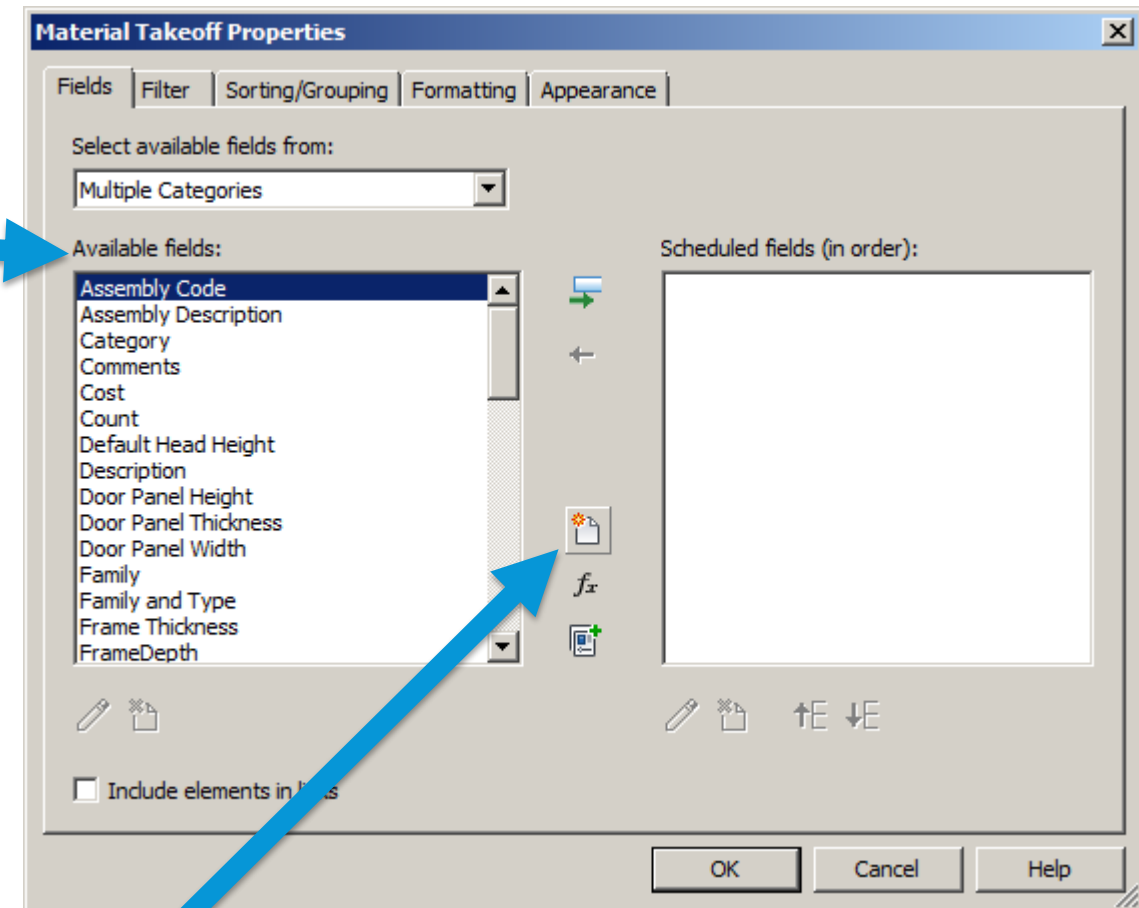
HARD LANDSCAPE SCHEDULE



HARD LANDSCAPE SCHEDULE

Data

- Material
- Size
- Joints (if applicable)
- Colour
- Finish
- Quantities/Area
- Model
- Manufacturer



OPTIONS

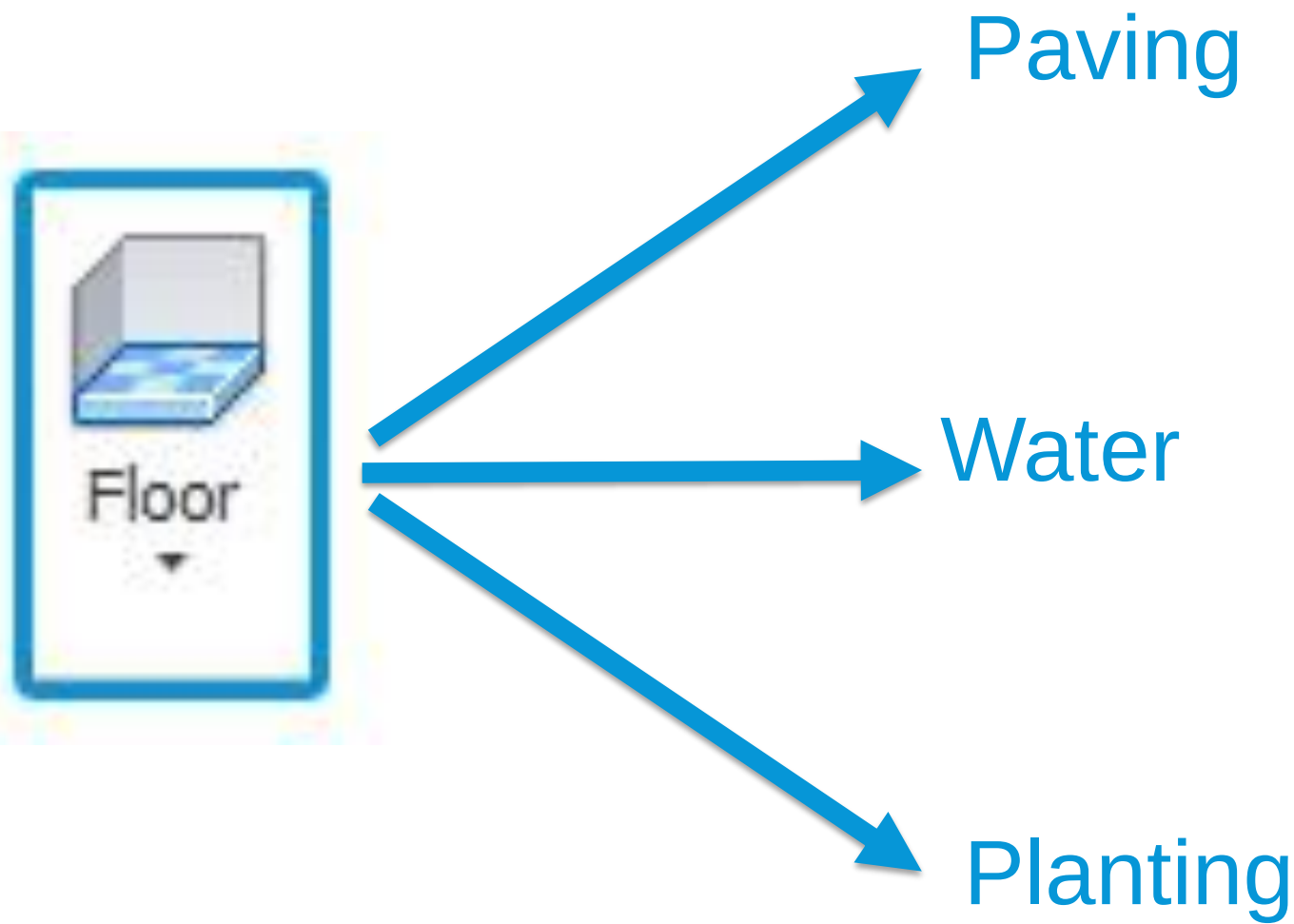
- Create new parameter
- Rename existing parameter

HARD LANDSCAPE SCHEDULE

<Hard Landscape>									
A	B	C	D	E	F	G	H	I	J
Comments	Cost	Manufacturer	Material: Area	Model	Type	Frame Thickness	Type Comments	Type Image	Type Mark
			71 m²		Buxus sempervire				
			71 m²		Buxus sempervire				
			71 m²		Buxus sempervire				
			71 m²		Buxus sempervire				
			20 m²		Lavandula officinali				
			20 m²		Lavandula officinali				
			20 m²		Lavandula officinali				
			20 m²		Echium candicans				
			20 m²		Echium candicans				
			20 m²		Echium candicans				
			20 m²		Lavandula officinali				
			20 m²		Lavandula officinali				
			20 m²		Lavandula officinali				
			30 m²		Rosmarinus officin				
			30 m²		Rosmarinus officin				
			30 m²		Rosmarinus officin				
			20 m²		Juniperus horizont				
			20 m²		Juniperus horizont				
			20 m²		Juniperus horizont				
Grey Granite Unbo			71 m²		Grey Granite Unbo				
Grey Granite Unbo			71 m²		Grey Granite Unbo				
Grey Granite Unbo			71 m²		Grey Granite Unbo				
Self Binding Gravel			20 m²		Self Binding Gravel				
Self Binding Gravel			20 m²		Self Binding Gravel				
Self Binding Gravel			20 m²		Self Binding Gravel				
Ceramic Tile			20 m²		Ceramic Tiles				
Ceramic Tile			20 m²		Ceramic Tiles				
Ceramic Tile			20 m²		Ceramic Tiles				
Porous Concrete P			20 m²		Porous Concrete P				
Porous Concrete P			20 m²		Porous Concrete P				
Porous Concrete P			20 m²		Porous Concrete P				
Basalt			30 m²		Basalt Bound 50m				
Basalt			30 m²		Basalt Bound 50m				
Basalt			30 m²		Basalt Bound 50m				
Asphalt			20 m²		Asphalt				
Asphalt			20 m²		Asphalt				
Asphalt			20 m²		Asphalt				
Litter Bin			2 m²		Plastic				
Litter Bin			2 m²		Plastic				
Litter Bin			2 m²		Plastic				
Litter Bin			2 m²		Plastic				
Bench Type 1			1 m²		1800mm_Length				
Bench Type 1			4 m²		1800mm_Length				
Bench Type 1			1 m²		1800mm_Length				
Bench Type 1			4 m²		1800mm_Length				
Bench Type 2			1 m²		2400mm_Length				



HARD LANDSCAPE SCHEDULE



PARAMETER!

Type Properties

Family: System Family: Floor Load...

Type: Buxus sempervirens Duplicate... Rename...

Type Parameters

Parameter	Value
Construction	
Structure	Edit...
Default Thickness	950.0
Function	Exterior
Graphics	
Coarse Scale Fill Pattern	Solid fill
Coarse Scale Fill Color	RGB 000-128-064
Materials and Finishes	
Structural Material	Planting
Analytical Properties	
Heat Transfer Coefficient (U)	
Thermal Resistance (R)	
Thermal mass	
Absorptance	0.700000
Roughness	3
Identity Data	
Type Image	
Keynote	
Model	
Manufacturer	
Type Comments	
URL	
Description	Soft
Assembly Description	
Assembly Code	
Type Mark	
Cost	

<< Preview OK Cancel Apply

HARD LANDSCAPE SCHEDULE

Material Takeoff Properties [X]

Fields | Filter | Sorting/Grouping | Formatting | Appearance

Filter by: Description does not equal Soft

And: (none)

And: (none)

And: (none)

And: (none)

And: (none)

And: (none)

And: (none)

And: (none)

OK Cancel Help

HARD LANDSCAPE & FURNITURE SCHEDULE

<Hard Landscape & Furniture>								
A	B	C	D	E	F	G	H	I
Name	Material	Size	Area	Joint	Manufacturer	Model	Colour	Comments
FENCE								
Wired Fence								
FURNITURE								
Bench Type 1								
Bench Type 2								
Litter Bin			2 m ²					
GATE								
Wired Fence Double Gate								
PAVING								
Asphalt			20 m ²					
Basalt			30 m ²					
Ceramic Tile			20 m ²					
Grey Granite Unbound			71 m ²					
Porous Concrete Pavers			20 m ²					
Self Binding Gravel			20 m ²					

SOFT LANDSCAPE SCHEDULE

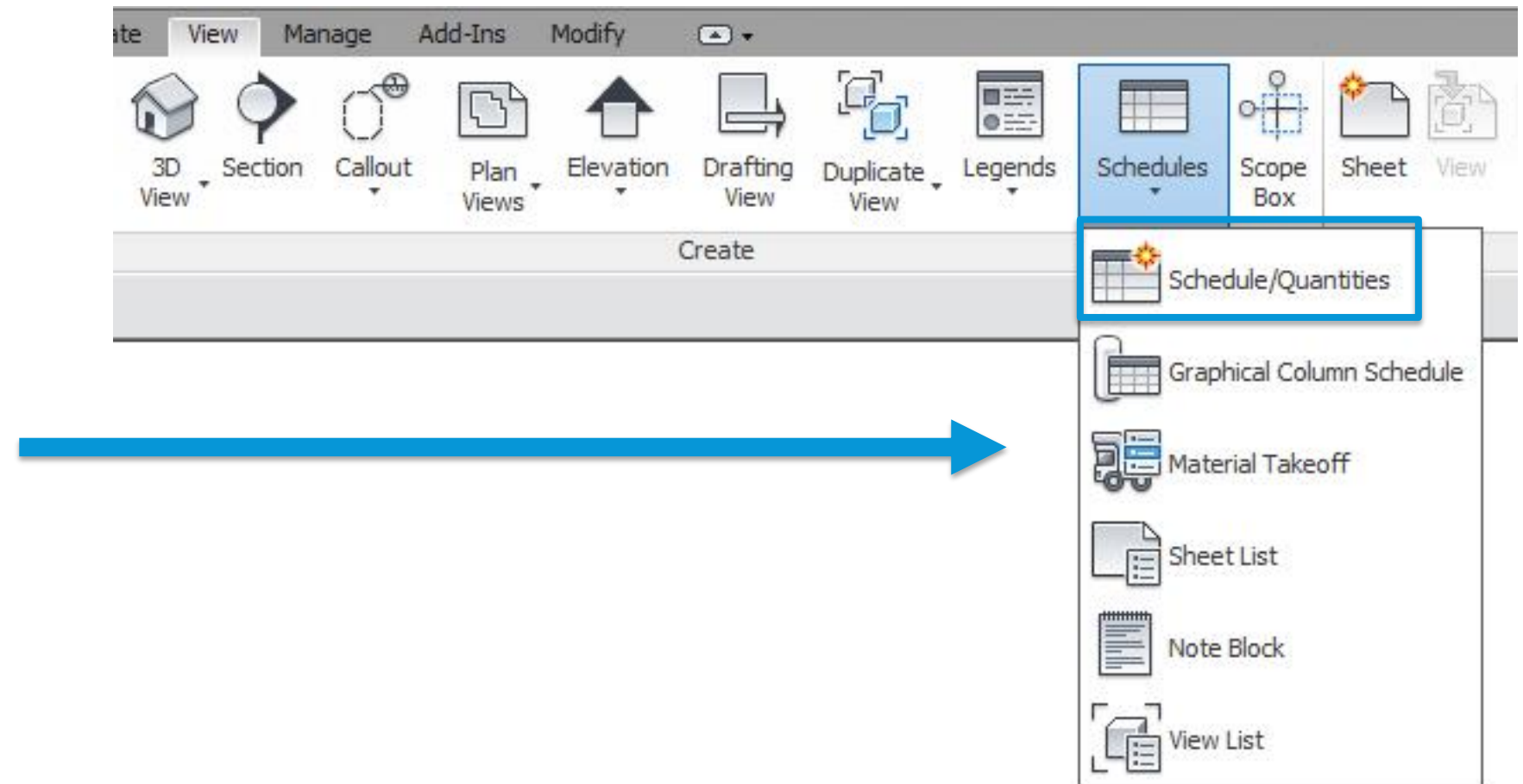
Trees



Specimen Shrubs



Understorey planting



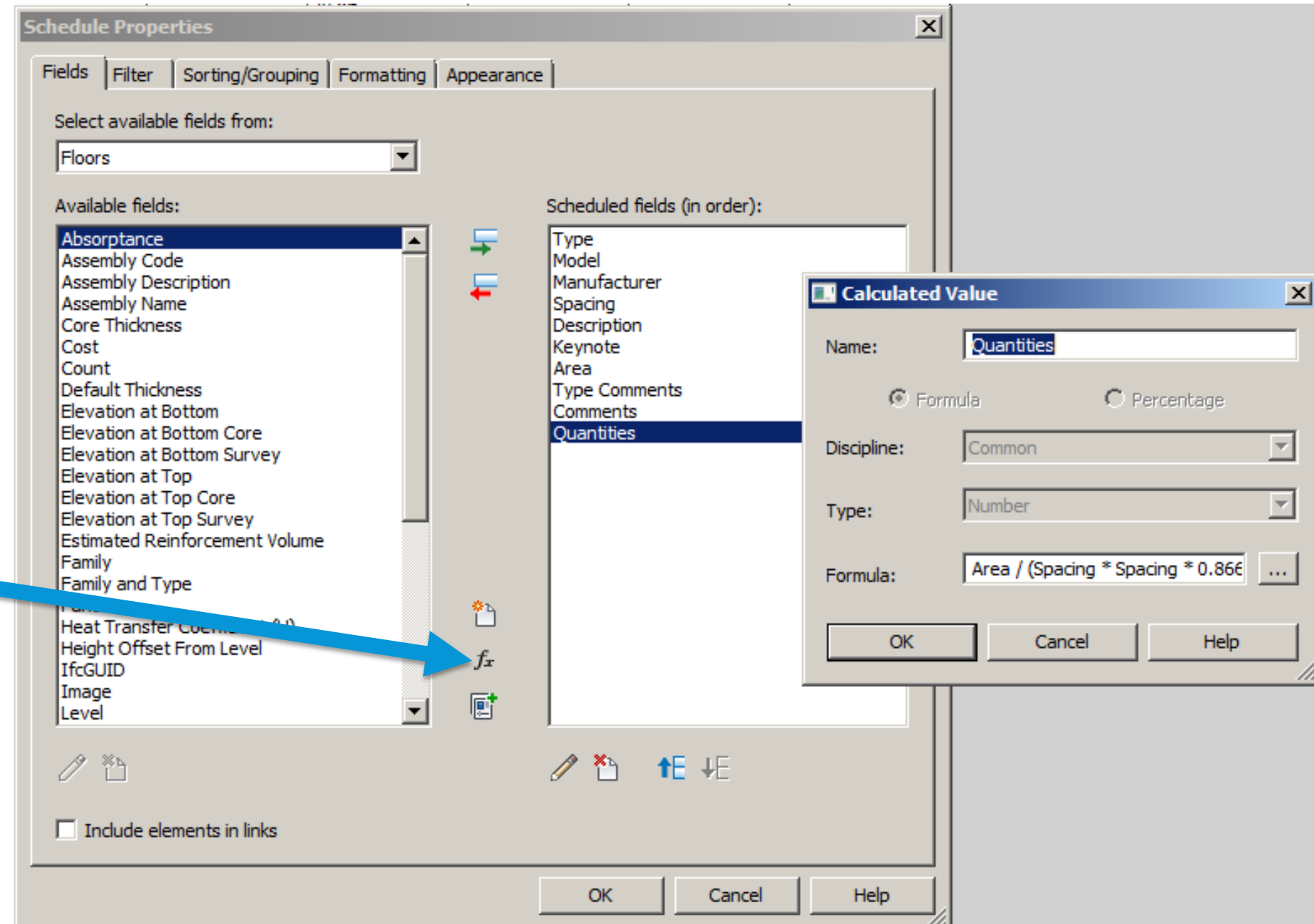
SOFT LANDSCAPE SCHEDULE

Understorey
planting



- Area
- Spacing → NEW
- Quantities

Triangular pattern: $\text{Area} / \text{Spacing} * \text{Spacing} * 0.866$
Square pattern: $\text{Area} / \text{Spacing} * \text{Spacing}$



Topography

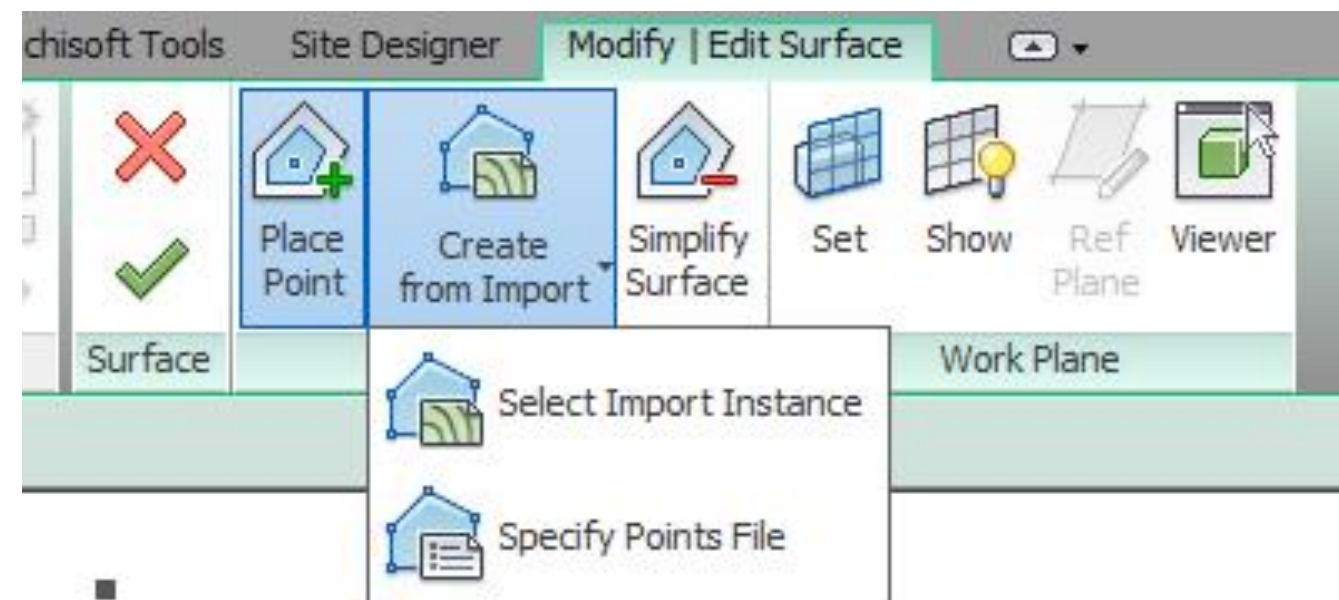
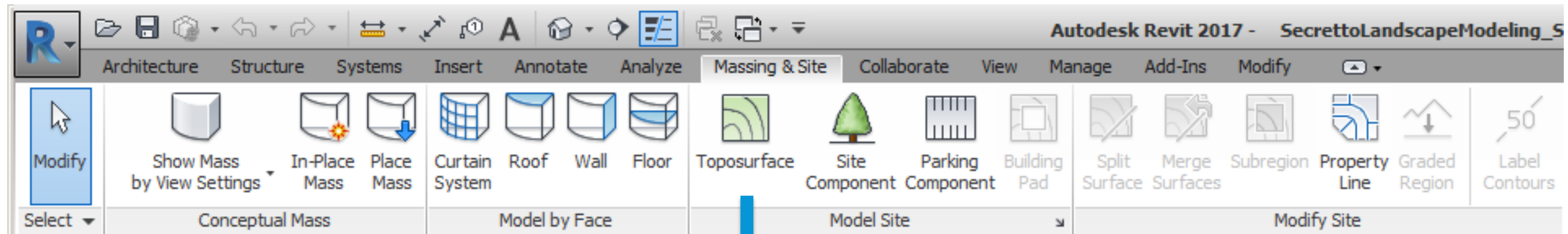
TOPOGRAPHY

Challenges

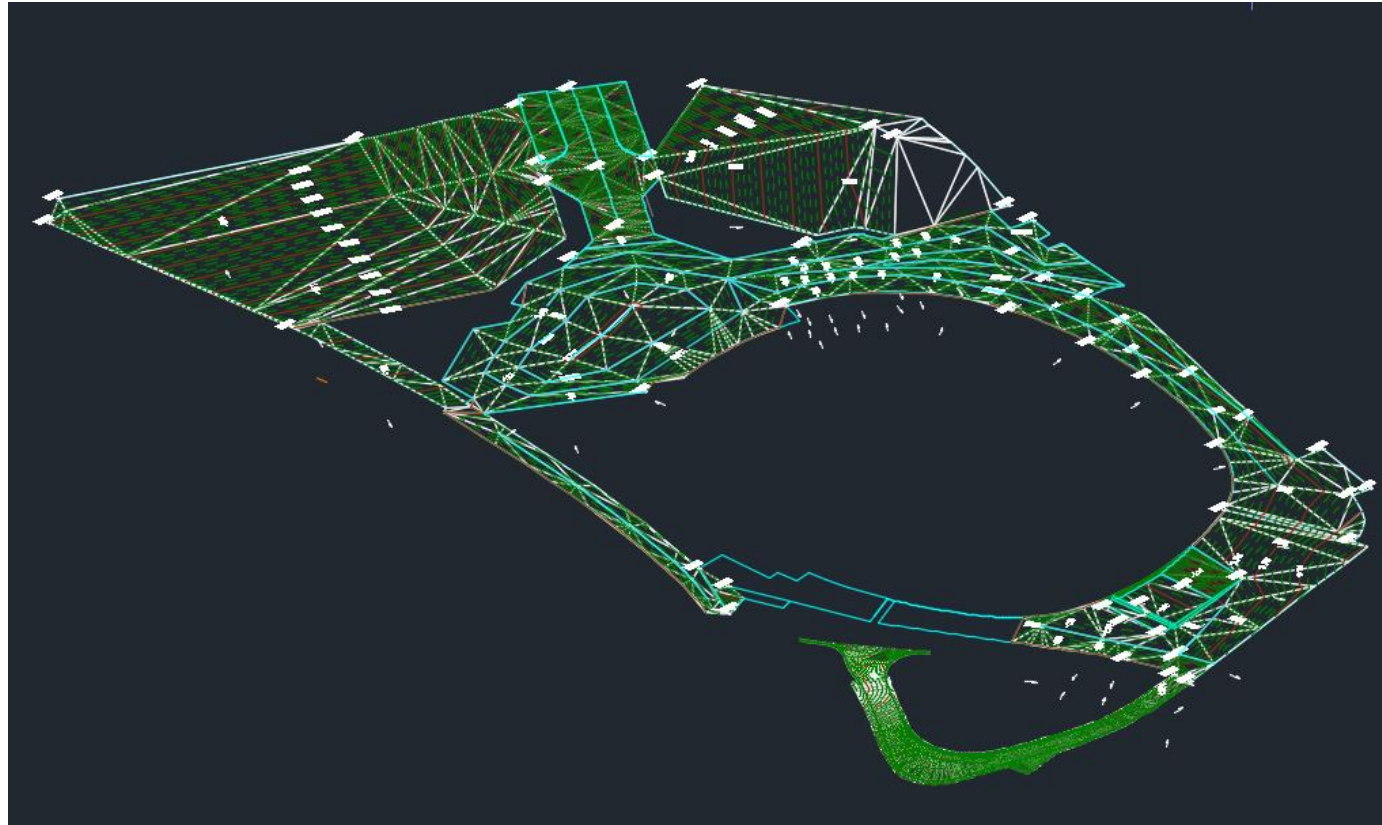
- Toposurfaces are made with one **single material** that extends to infinite. There is no way to control layers, materials or depths. You can only change the colour at the top surface (material).
- Only few **families** (mostly entourage families) can be hosted by a Toposurface
- No **voids** can be opened
- No specific tools to model **water bodies**
- No interaction with hard landscape elements
- Revit creates Toposurface based on **triangles** not contours
- No **interoperability** between Revit and Civil 3D
- Toposurface can't be **smoothed**
- No **grading** tools



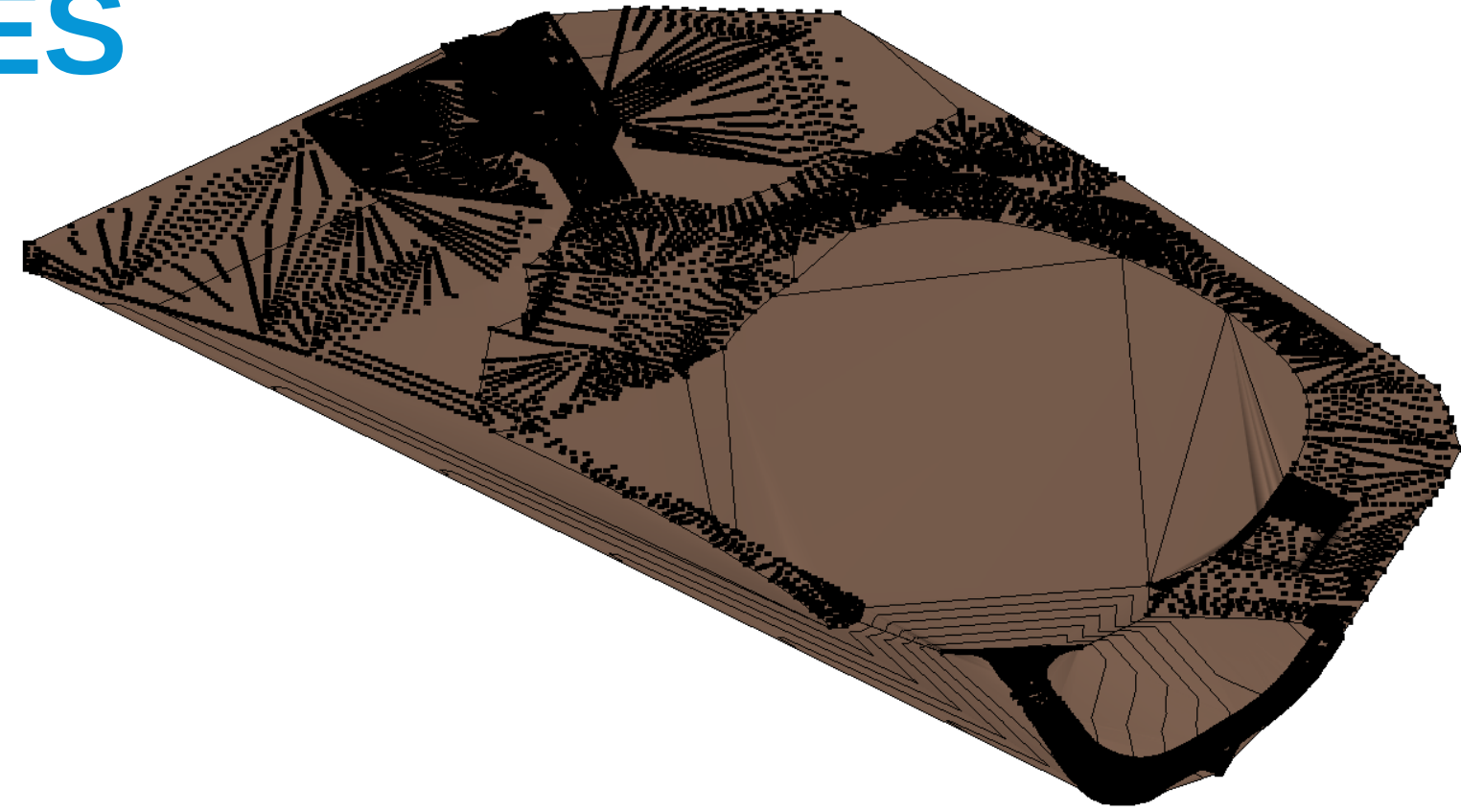
CREATING TOPOSURFACES



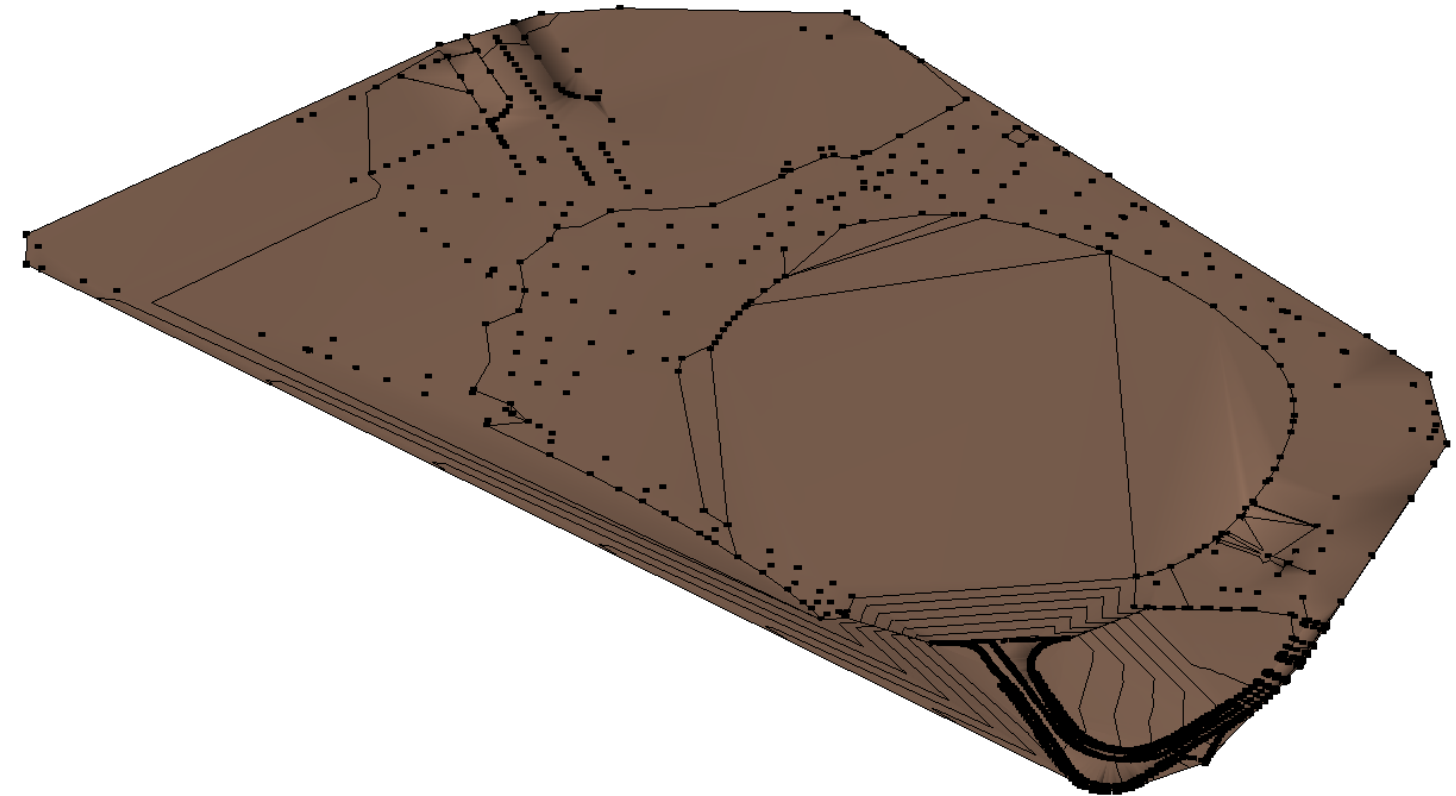
CREATING TOPOSURFACES



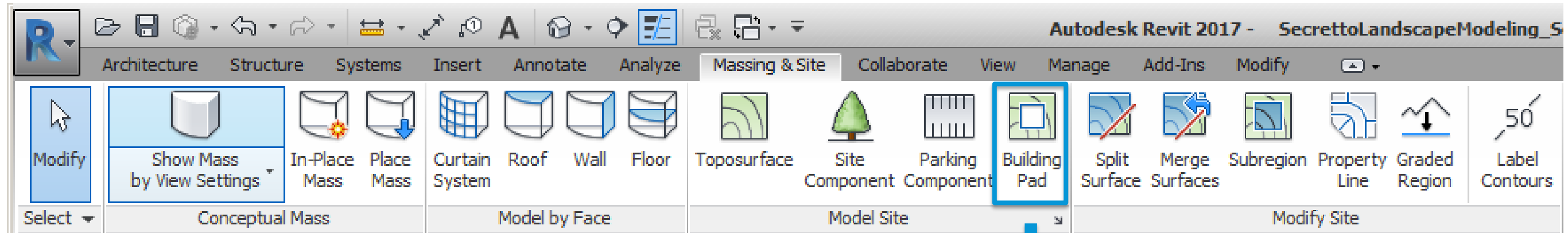
Contours



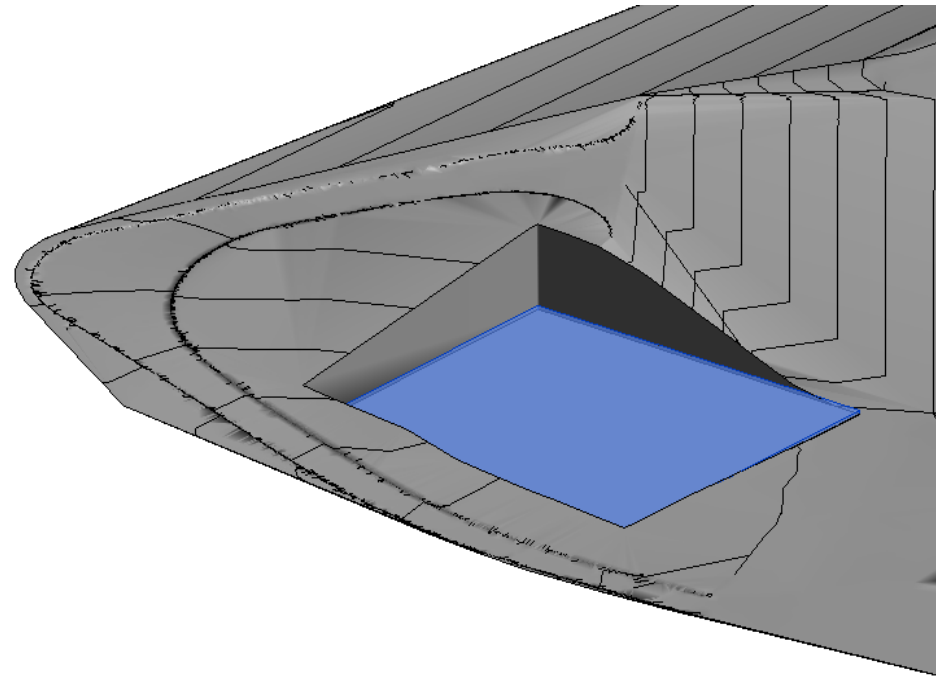
Triangles



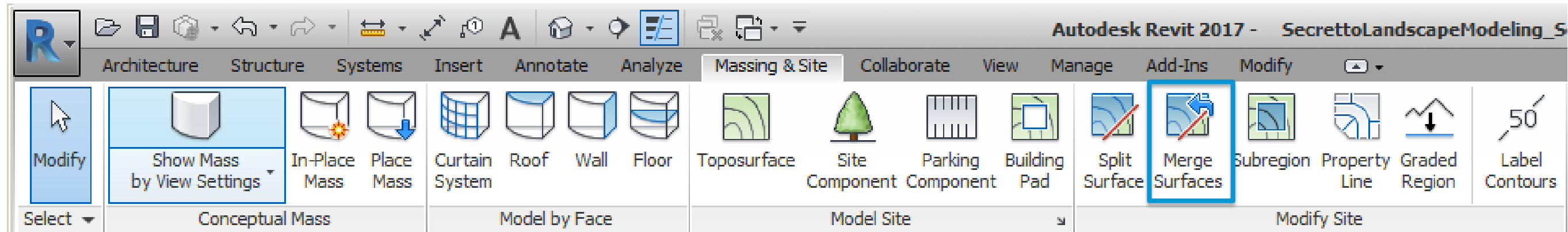
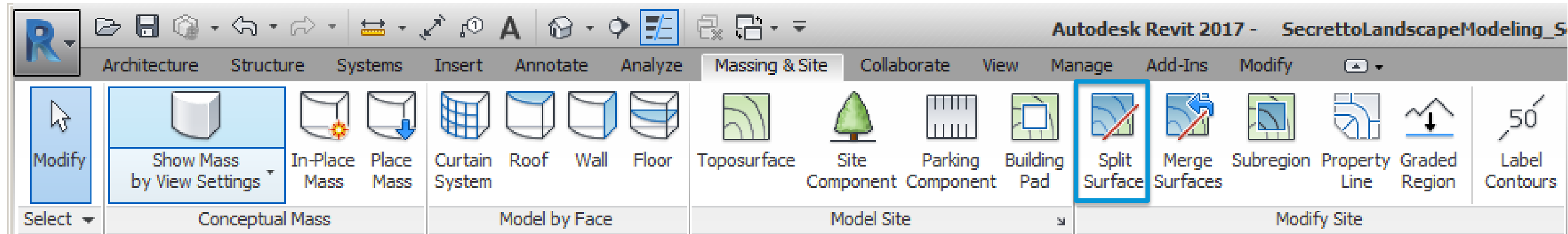
SITE TOOLS



- Only one direction sloping
- No control on borders (vertical walls)



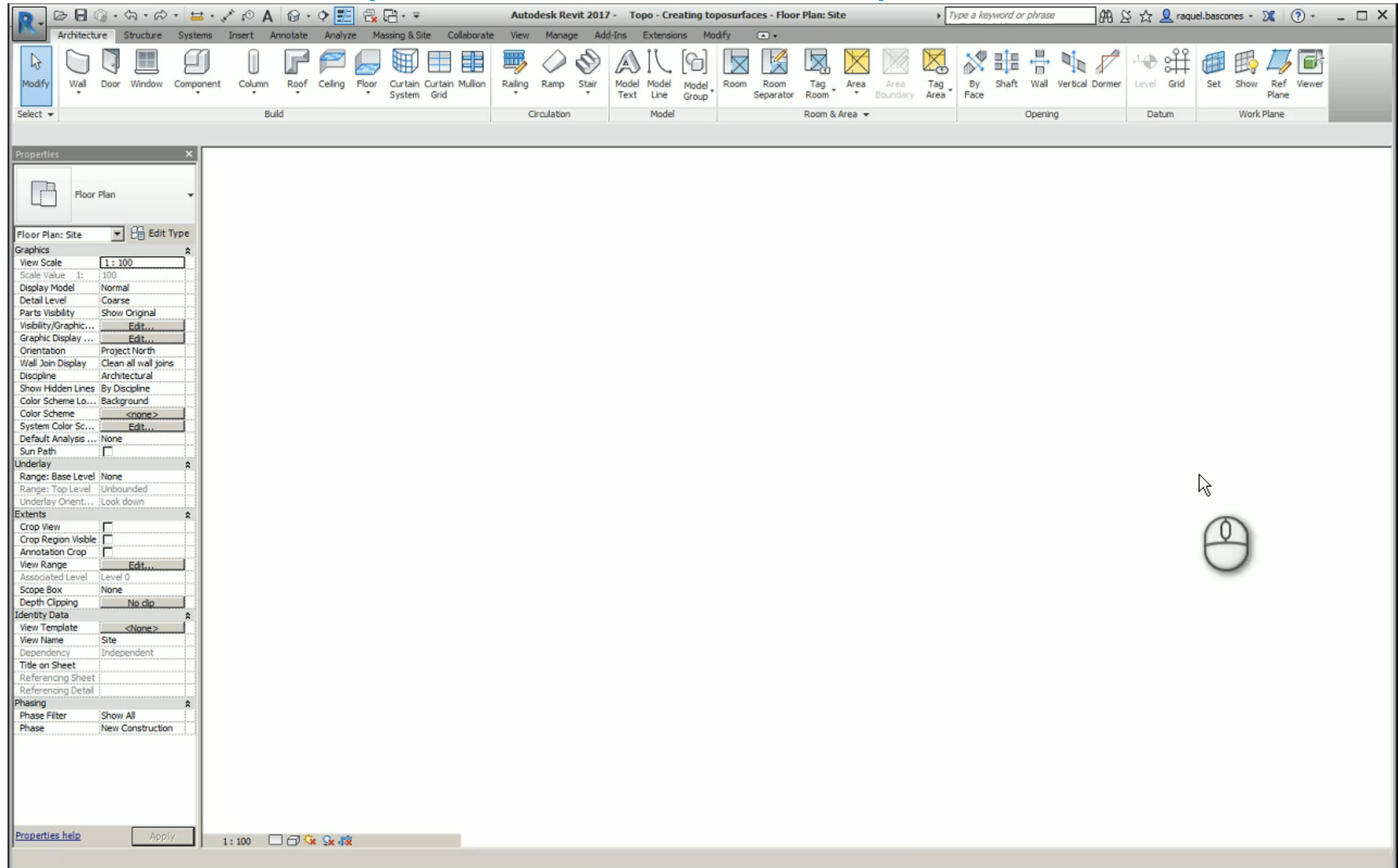
SITE TOOLS



- Refine toposurfaces boundaries
- Create roads, kerbs and footpaths

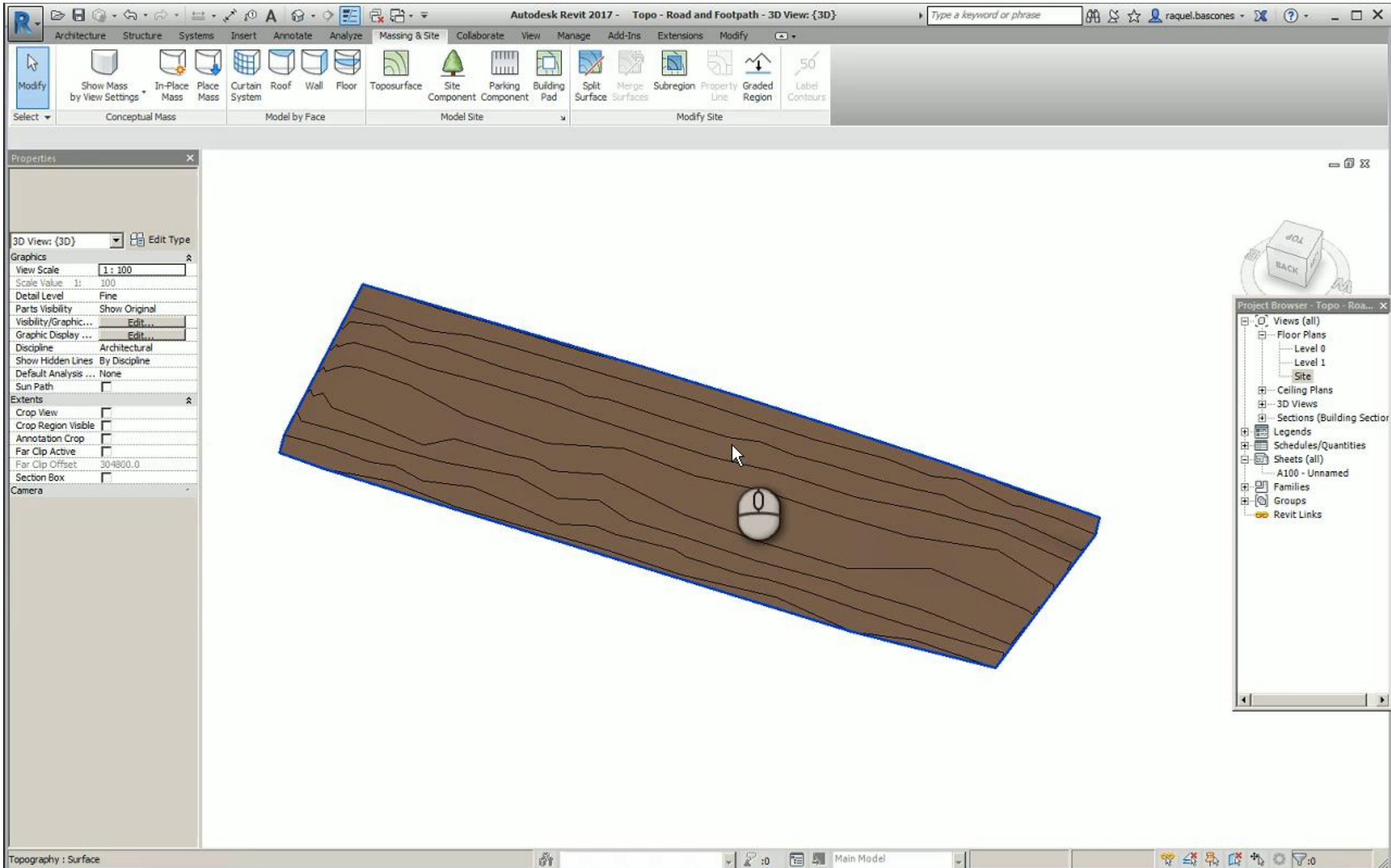
SITE TOOLS

Split Surface: Refine Toposurfaces' Boundaries

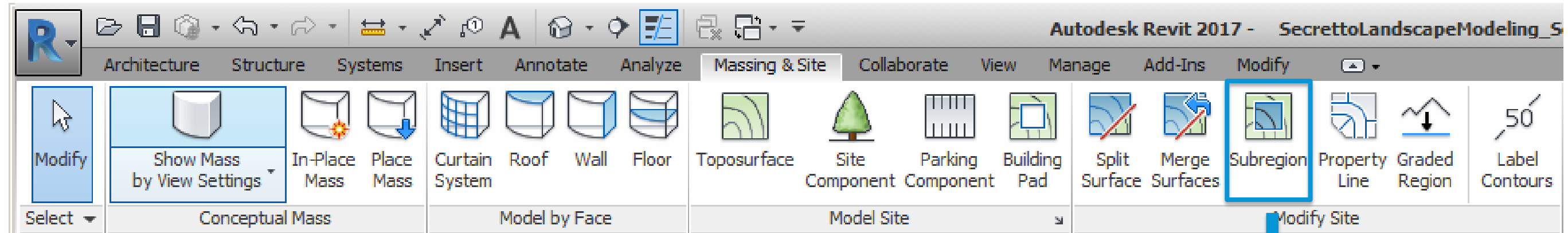


SITE TOOLS

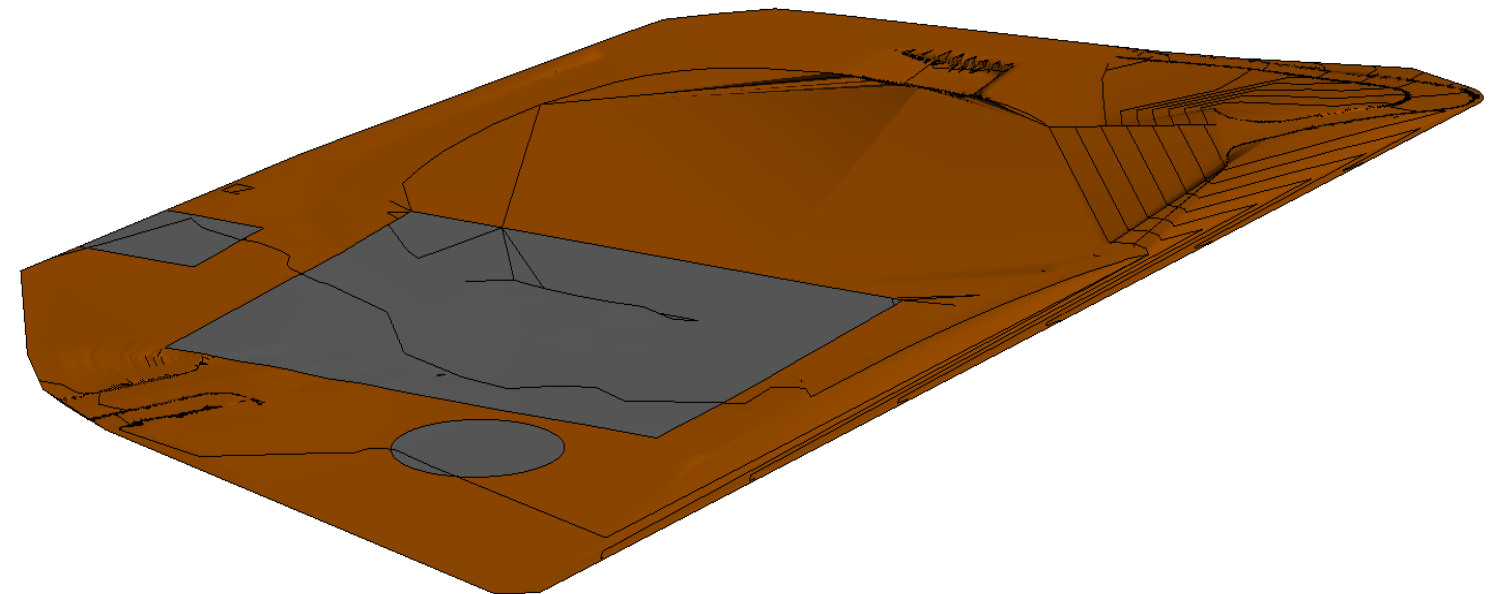
Split Surface: Create roads, kerbs and footpaths



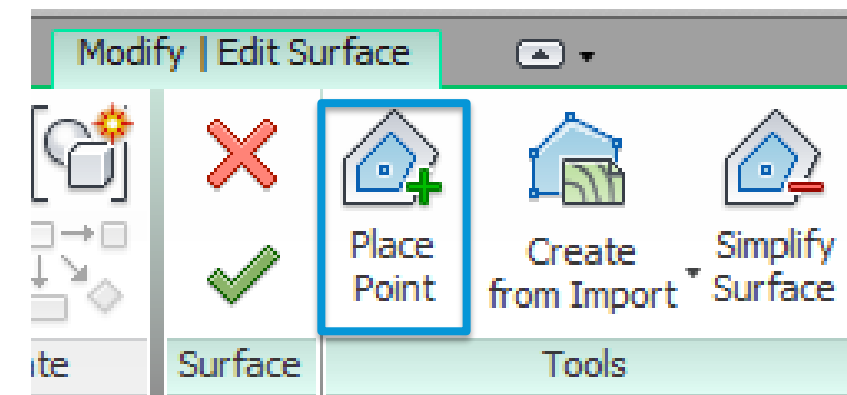
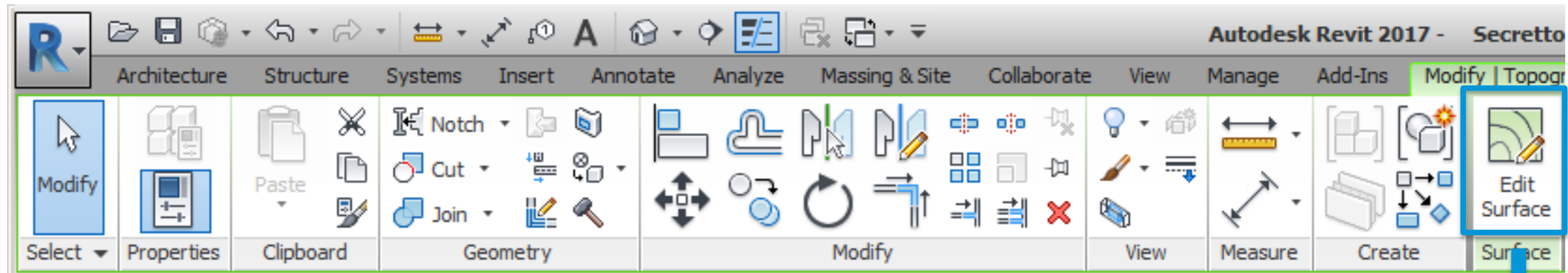
SITE TOOLS



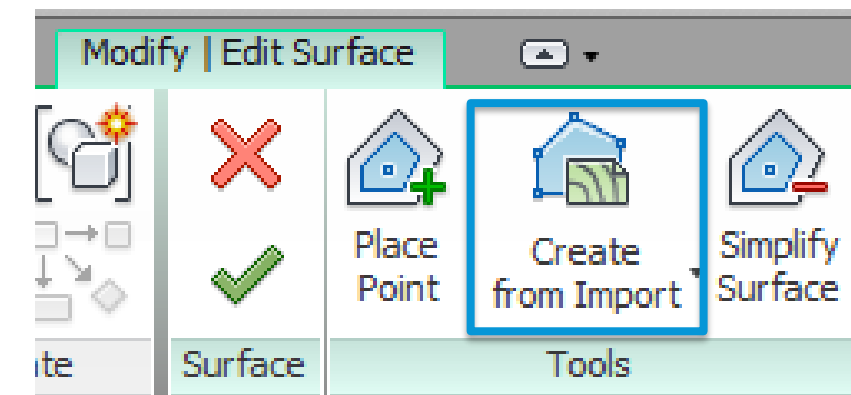
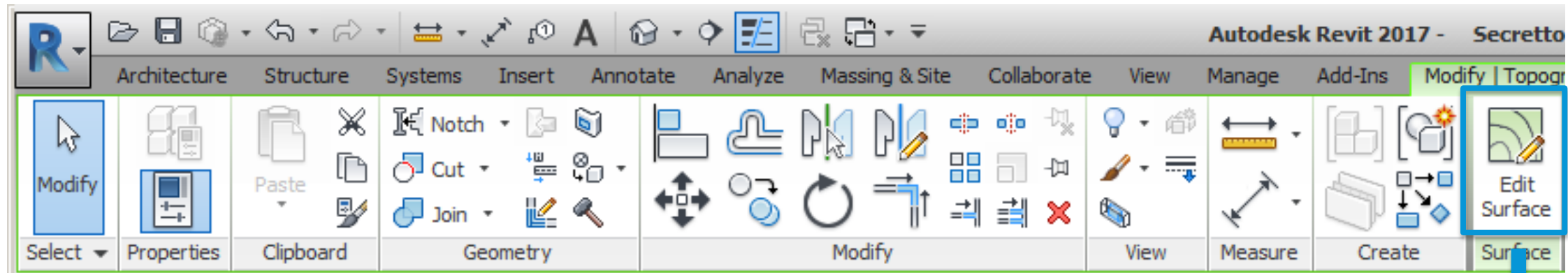
- Toposurface remains unique
- Availability to change the surface material



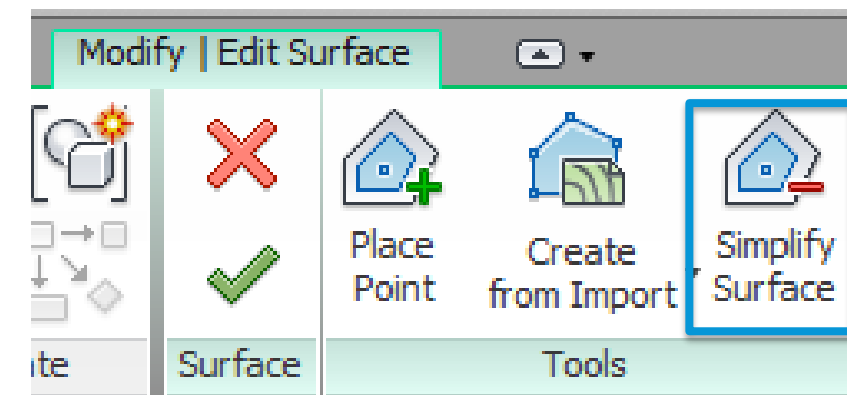
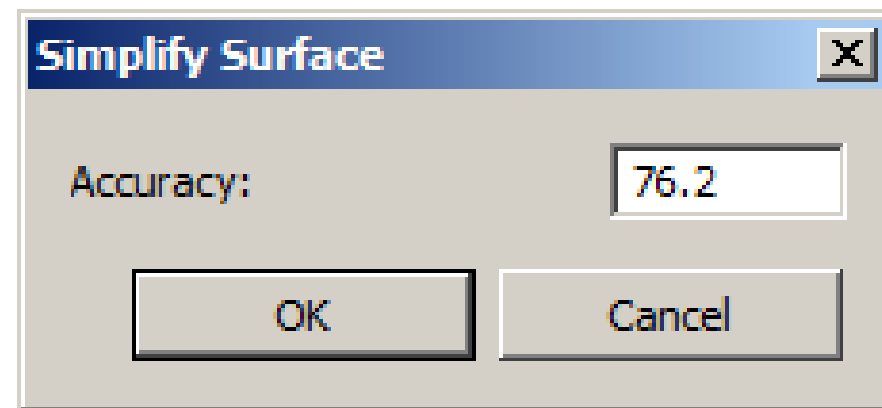
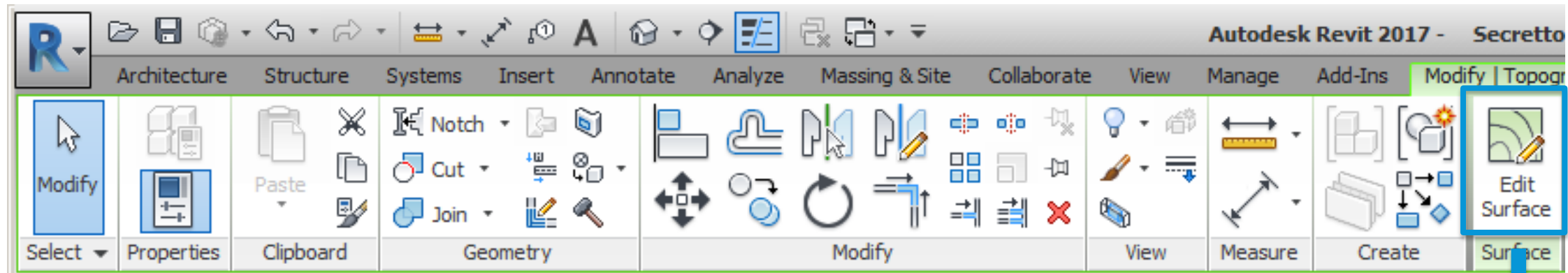
MODIFYING TOPOSURFACES



MODIFYING TOPOSURFACES

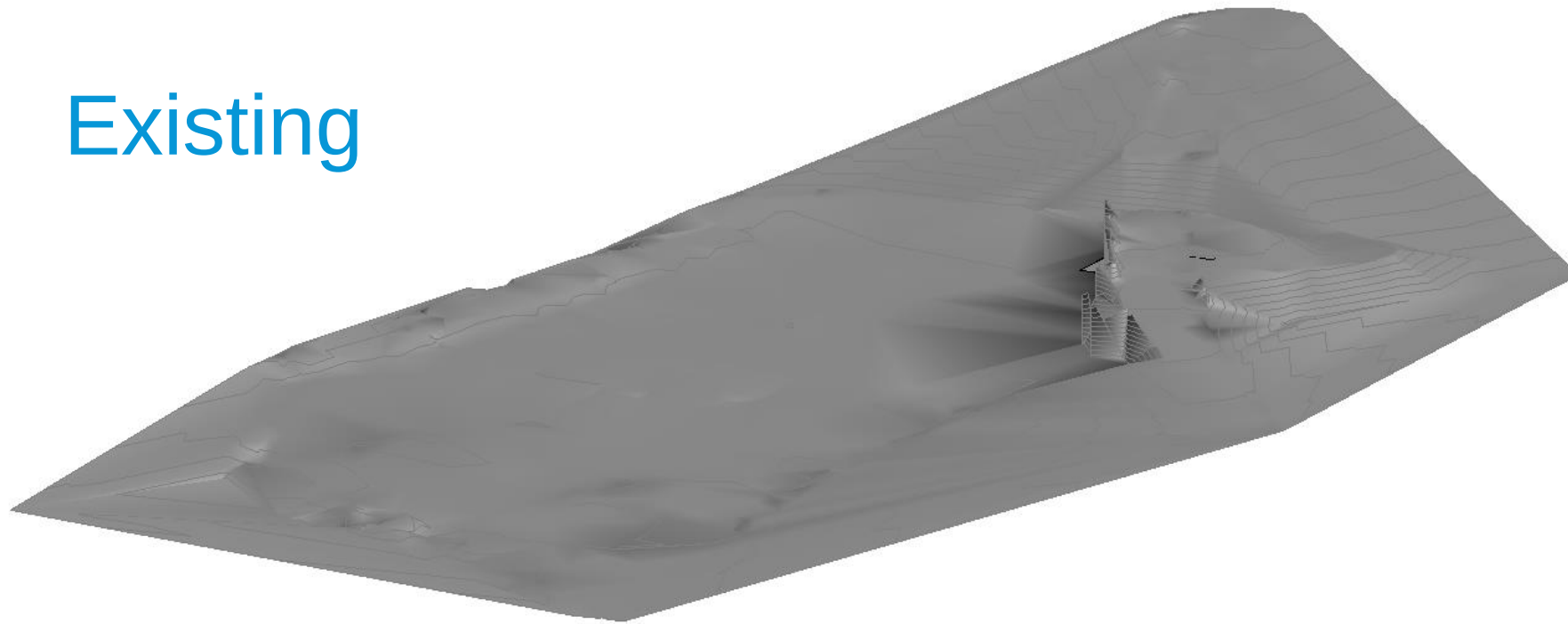


MODIFYING TOPOSURFACES

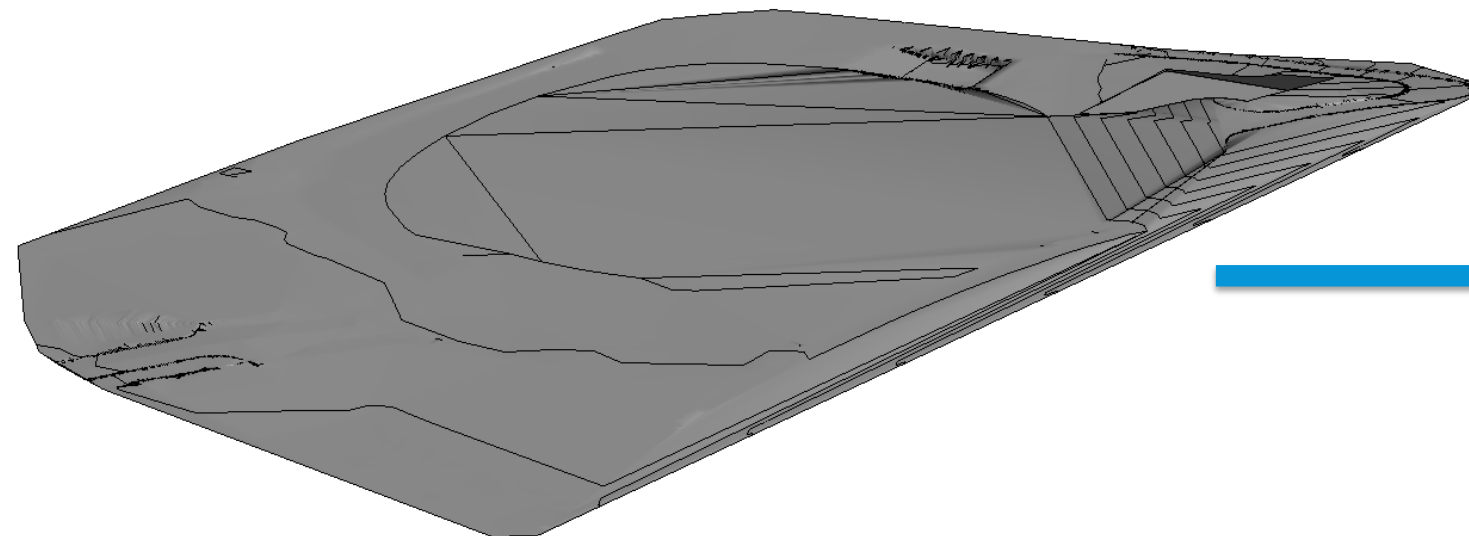


CUT & FILL

Existing



New construction



Properties	
	
Topography (1)	 Edit Type
Materials and Finishes	
Material	<By Category>
Dimensions	
Projected Area	38341.636 m ²
Surface Area	38742.711 m ²
Identity Data	
Image	
Comments	
Name	
Mark	
Phasing	
Phase Created	New Construction
Phase Demolished	None
Other	
Net cut/fill	18280.771 m ³
Fill	27868.331 m ³
Cut	9587.560 m ³

Add-ins

SITE DESIGNER

Autodesk Revit 2015 - Project1 - Floor Plan: Level 0

Architecture

Structure

Systems

Insert

Annotate

Analyze

Massing & Site

Collaborate

View

Manage

Add-Ins

Site Designer

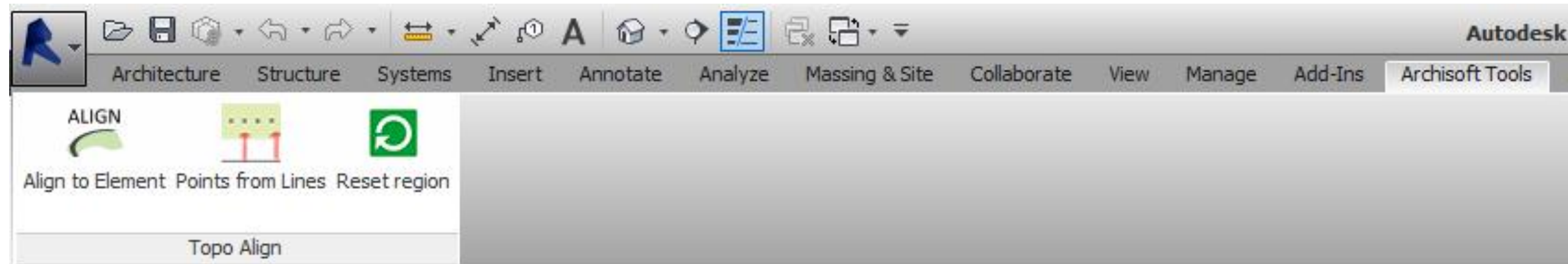
Extensions

Modify

Import LandXML Export LandXML	Set Base Toposurface Toposurface Conversion	Soft Terrain Feature Line Point Wipeout	Street Retaining Wall	Sidewalk Parking Lot Curb	Soft Terrain Feature Line Point Wipeout	Street Retaining Wall	Sidewalk Parking Lot Curb	Annotate Reports	Family Managers	Settings About
Import/Export	Convert	Locate			Modify			Reports	Family Managers	Settings

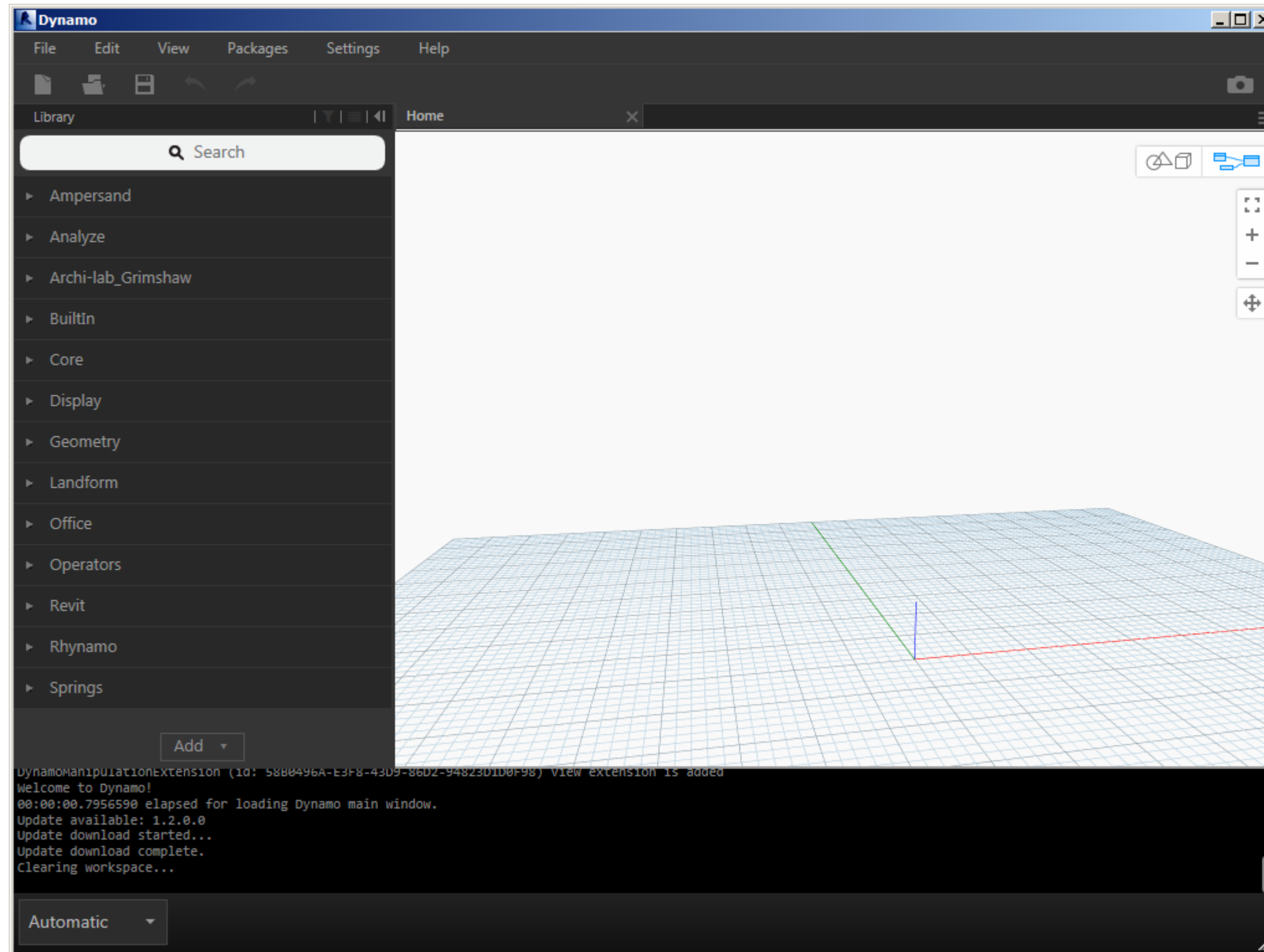


TOPO ALIGN



- **Align to Element:** Adjust toposurface to edge or floor geometry
- **Points from Lines:** Add points on toposurface along model lines

DYNAMO BIM



- **Hardscape (Floors) that follows topography**
- **Automatic creation of planting lines**
- **Parametric placement of families**
- **Topography from Rhino elements**
- **Fence follows toposurface**
- **Sheet and View management**

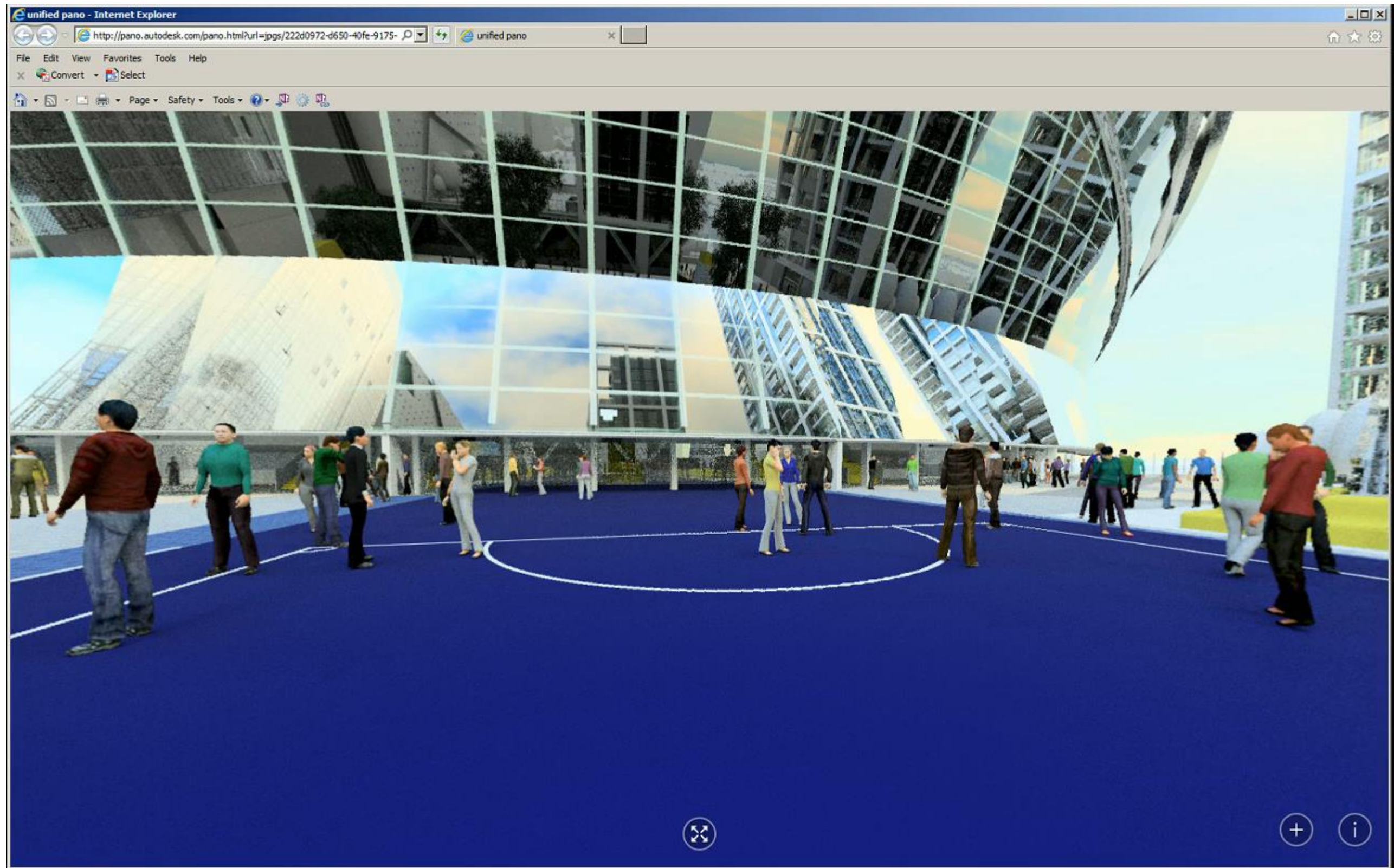
Render & Visualization

VIRTUAL REALITY

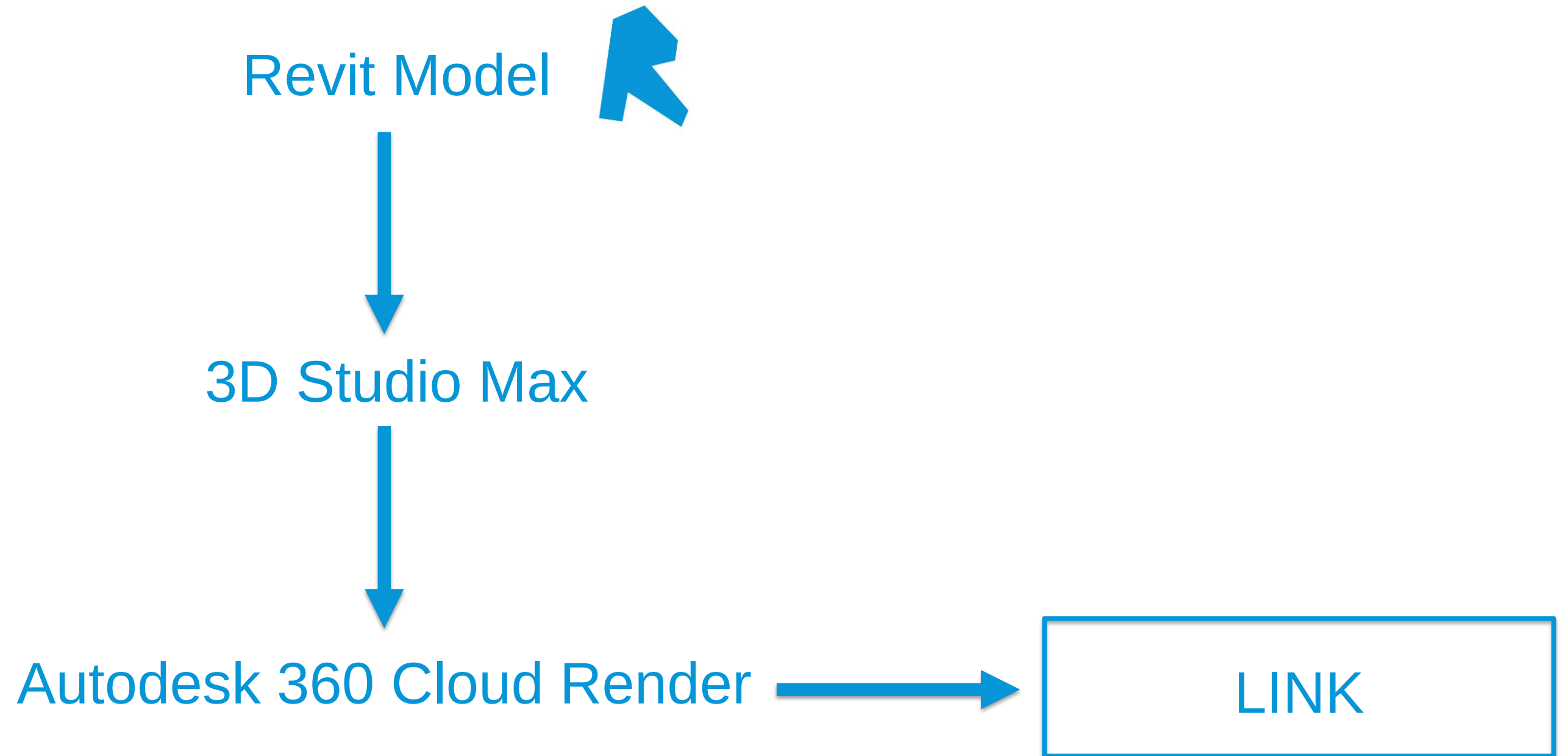


VIRTUAL REALITY





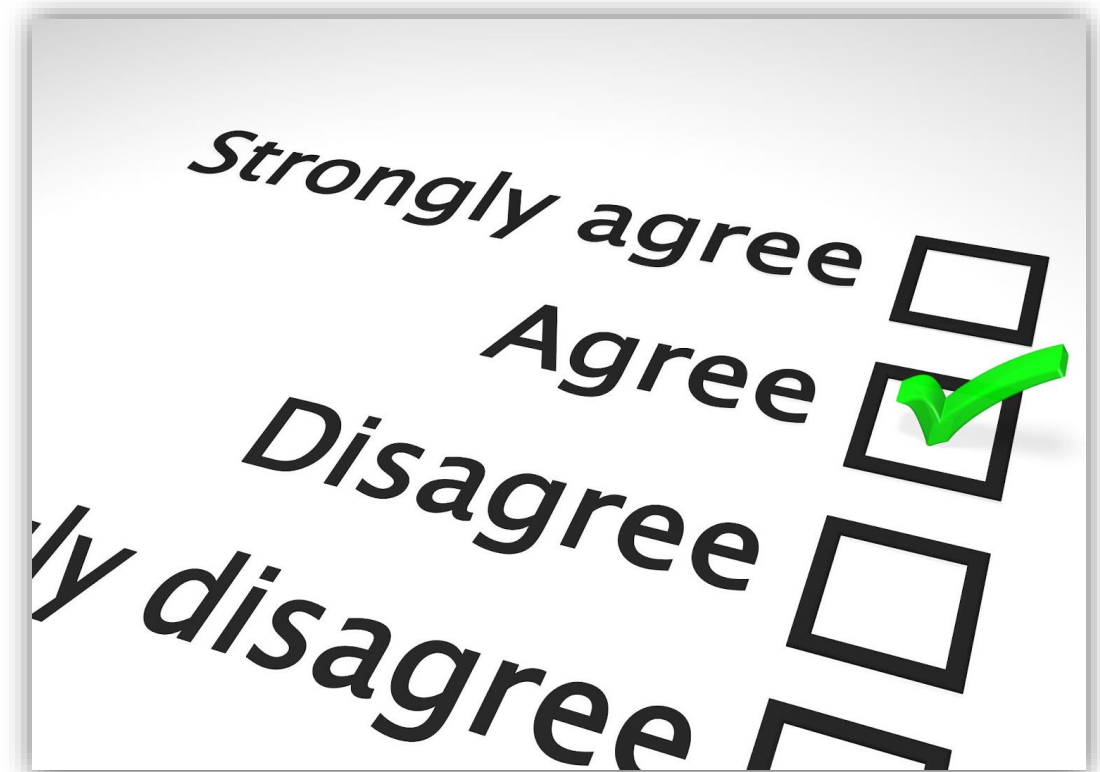
VIRTUAL REALITY



Q&A

How did I do?

- Your class feedback is critical. Fill out a **class survey** now.
- Use the AU mobile app or fill out a class survey online.
- Give feedback after each session.
- AU speakers will get feedback in real-time.
- **Your feedback results in better classes and a better AU experience.**



Thanks!

raquel.bascones@populous.com

POPULOUS™



